

```
#include <stdio.h>
```

```
int main() {
```

```
    int rows, cols;
```

```
    // Input size of matrices
```

```
    printf("Enter number of rows: ");
```

```
    scanf("%d", &rows);
```

```
    printf("Enter number of columns: ");
```

```
    scanf("%d", &cols);
```

```
    int matrix1[100][100], matrix2[100][100], sum[100][100];
```

```
    // Input elements of first matrix
```

```
    printf("Enter elements of the first matrix:\n");
```

```
    for (int i = 0; i < rows; i++) {
```

```
        for (int j = 0; j < cols; j++) {
```

```
            printf("Element [%d][%d]: ", i, j);
```

```
            scanf("%d", &matrix1[i][j]);
```

```
        }
```

```
    }
```

```
    // Input elements of second matrix
```

```
    printf("Enter elements of the second matrix:\n");
```

```
    for (int i = 0; i < rows; i++) {
```

```
        for (int j = 0; j < cols; j++) {
```

```
            printf("Element [%d][%d]: ", i, j);
```

```
            scanf("%d", &matrix2[i][j]);
```

```
    }  
}  
  
// Perform matrix addition  
for (int i = 0; i < rows; i++) {  
    for (int j = 0; j < cols; j++) {  
        sum[i][j] = matrix1[i][j] + matrix2[i][j];  
    }  
}  
  
// Print the result  
printf("\nSum of the two matrices:\n");  
for (int i = 0; i < rows; i++) {  
    for (int j = 0; j < cols; j++) {  
        printf("%d\t", sum[i][j]);  
    }  
    printf("\n");  
}  
  
return 0;
```

Enter number of rows: 2

Enter number of columns: 3

Enter elements of the first matrix:

Element [0][0]: 1

Element [0][1]: 5

Element [0][2]: 3

Element [1][0]: 8

Element [1][1]: 6

Element [1][2]: 2

Enter elements of the second matrix:

Element [0][0]: 1

Element [0][1]: 5

Element [0][2]: 4

Element [1][0]: 3

Element [1][1]: 9

Element [1][2]: 2

Sum of the two matrices:

2    10    7

11   15    4