Experiment Name: Image Matching game with Notification 106118106 V Venkataraman CSE B

Date: 30-04-2021

Aim:

To create a mobile application game that a user can play by dragging and dropping image names on corresponding images. Press check button to get his score displayed as notification.

Description of App:

The application has a main activity xml file consisting of 6 images and corresponding names. The user can drag and drop the names onto the images to make the images invisible. After all images done, he can press check button to get score displayed as notification. Press the notification to get previous 3 scores of users. Also there is an action bar with menu items to refresh and exit the game.

Device Specifications:

App runs on the minSDK version of 16 and Android version 11 using Pixel 3A API emulator and samsung device. Only default libraries were used.

Technical Concepts Learnt:

- Image drag and drop
- Event listeners
- Pending intent
- Notification
- Action Bar

SOURCE CODE:

MainActivity.java:

```
package com.example.nametheimage;
import android.app.NotificationChannel;
import android.app.NotificationManager;
import android.app.PendingIntent;
import android.content.Context;
import android.content.Intent;
import android.content.SharedPreferences;
import android.os.Build;
import android.os.Bundle;
import android.annotation.SuppressLint;
import android.annotation.TargetApi;
import android.content.ClipData;
```

```
import android.graphics.Typeface;
import android.util.Pair;
import android.view.DragEvent;
import android.view.Menu;
import android.view.MenuInflater;
import android.view.MenuItem;
import android.view.MotionEvent;
import android.view.View;
import android.view.View.DragShadowBuilder;
import android.view.View.OnDragListener;
import android.view.View.OnTouchListener;
import android.widget.EditText;
import android.widget.ImageView;
import android.widget.TextView;
import android.widget.Toast;
import androidx.annotation.NonNull;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.app.NotificationCompat;
import androidx.core.app.NotificationManagerCompat;
import com.google.gson.Gson;
import com.google.gson.reflect.TypeToken;
import java.lang.reflect.Type;
import java.util.ArrayList;
import java.util.List;
import java.util.Queue;
public class MainActivity extends AppCompatActivity {
   private TextView textYellow,textGreen,textCyan,textPurple,textGrey,textPink;
   private ImageView yellow,green,cyan,purple,grey,pink;
   public CharSequence dragData;
   private int score=0;
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity main);
        textCyan=findViewById(R.id.textCyan);
        textGreen=findViewById(R.id.textGreen);
        textGrey=findViewById(R.id.textGrey);
        textPink=findViewById(R.id.textPink);
        textPurple=findViewById(R.id.textPurple);
        textYellow=findViewById(R.id.textYellow);
        yellow=findViewById(R.id.yellow);
        cyan=findViewById(R.id.cyan);
```

```
green=findViewById(R.id.green);
        pink=findViewById(R.id.pink);
        purple=findViewById(R.id.purple);
        grey=findViewById(R.id.grey);
        //set touch listeners
        textCyan.setOnTouchListener(new ChoiceTouchListener());
        textYellow.setOnTouchListener(new ChoiceTouchListener());
        textPurple.setOnTouchListener(new ChoiceTouchListener());
        textPink.setOnTouchListener(new ChoiceTouchListener());
        textGreen.setOnTouchListener(new ChoiceTouchListener());
        textGrey.setOnTouchListener(new ChoiceTouchListener());
        //set drag listeners
        yellow.setOnDragListener(new ChoiceDragListener());
        cyan.setOnDragListener(new ChoiceDragListener());
        green.setOnDragListener(new ChoiceDragListener());
        grey.setOnDragListener(new ChoiceDragListener());
        purple.setOnDragListener(new ChoiceDragListener());
        pink.setOnDragListener(new ChoiceDragListener());
        NotificationChannel channel= new NotificationChannel("My
Notification", "My Notification", NotificationManager. IMPORTANCE DEFAULT);
        NotificationManager manager=getSystemService(NotificationManager.class);
        manager.createNotificationChannel(channel);
    }
    private final class ChoiceTouchListener implements OnTouchListener {
        @SuppressLint("NewApi")
        @Override
        public boolean onTouch(View view, MotionEvent motionEvent) {
            if (motionEvent.getAction() == MotionEvent.ACTION DOWN) {
                 * Drag details: we only need default behavior
                 * - clip data could be set to pass data as part of drag
                 * - shadow can be tailored
                ClipData data = ClipData.newPlainText("", "");
                DragShadowBuilder = new
View.DragShadowBuilder(view);
                //start dragging the item touched
                view.startDrag(data, shadowBuilder, view, ∅);
                return true;
            } else {
```

```
return false;
        }
   }
}
@SuppressLint("NewApi")
private class ChoiceDragListener implements OnDragListener {
    @Override
    public boolean onDrag(View v, DragEvent event) {
        switch (event.getAction()) {
            case DragEvent.ACTION_DRAG STARTED:
                //no action necessary
                break;
            case DragEvent.ACTION_DRAG_ENTERED:
                //no action necessary
                break;
            case DragEvent.ACTION DRAG EXITED:
                //no action necessary
                break;
            case DragEvent.ACTION_DROP:
                View view = (View) event.getLocalState();
                TextView dropped = (TextView) view;
                ImageView dropTarget=(ImageView) v;
                    view.setVisibility(View.INVISIBLE);
                    String imageName=String.valueOf(dropTarget.getTag());
                    if(imageName.equals(dropped.getText().toString())){
                        score++;
                    }
                    dropTarget.setVisibility(View.INVISIBLE);
                    dropTarget.setOnDragListener(null);
                break;
            case DragEvent.ACTION_DRAG_ENDED:
                //no action necessary
                break;
            default:
                break;
        }
        return true;
    }
}
```

```
public void reset(View view)
       refresh();
    public void displayScore(View view) {
        EditText name=findViewById(R.id.name);
        String username=name.getText().toString();
        if(username.equals("")){
            Toast.makeText(getApplicationContext(),"Type your
name",Toast.LENGTH SHORT).show();
            return;
        }
        //Toast.makeText(getApplicationContext(), "Your score is: "+
score, Toast.LENGTH SHORT).show();
        String message="";
        if(score==6)
            message="You Win. Your Score is "+ String.valueOf(score);
        else
            message="You Lose. Your Scores is "+ String.valueOf(score);
        NotificationCompat.Builder builder=new
NotificationCompat.Builder(MainActivity.this, "My
Notification").setSmallIcon(R.drawable.ic launcher foreground)
                .setContentTitle("Game
Status").setContentText(message).setAutoCancel(true);
        Intent intent = new Intent(MainActivity.this, Users.class);
        intent.addFlags(Intent.FLAG ACTIVITY CLEAR TOP);
        PendingIntent pendingIntent =
PendingIntent.qetActivity(MainActivity.this,0,intent,PendingIntent.FLAG UPDATE CU
RRENT);
        builder.setContentIntent(pendingIntent);
        NotificationManagerCompat notificationManagerCompat=
NotificationManagerCompat.from(MainActivity.this);
        notificationManagerCompat.notify(1,builder.build());
        ArrayList<Integer> Scores;
        ArrayList<String> Users;
        Scores= new ArrayList<Integer>();
        Users= new ArrayList<String>();
        Scores=loadScores();
        Users=loadUsers();
```

```
Scores.add(score);
        Users.add(username);
        while(Scores.size()>3){
            Scores.remove(∅);
            Users.remove(∅);
        saveSharedPrefs(Scores, Users, this);
        for(int i=0;i<Users.size();i++)</pre>
Toast.makeText(getApplicationContext(),Users.get(i),Toast.LENGTH SHORT).show();
        reset(view);
    }
    public static void saveSharedPrefs(ArrayList<Integer>
Scores,ArrayList<String> Users,Context context){
        SharedPreferences sharedPreferences= context.getSharedPreferences("My
Prefs", MODE PRIVATE);
        SharedPreferences.Editor editor= sharedPreferences.edit();
        Gson gson = new Gson();
        String scores= gson.toJson(Scores);
        String users=gson.toJson(Users);
        editor.remove("scores").commit();
        editor.remove("users").commit();
        editor.putString("scores", scores);
        editor.putString("users",users);
        editor.commit():
    }
    public ArrayList<Integer> loadScores(){
        SharedPreferences sharedPreferences=getSharedPreferences("My
Prefs", MODE PRIVATE);
        Gson gson=new Gson();
        ArrayList<Integer> scores= new ArrayList<Integer>();
        String json= sharedPreferences.getString("scores","");
        if(json.isEmpty())
            return new ArrayList<Integer>();
        else{
            Type type = new TypeToken<List<Integer>>(){}.getType();
            scores=gson.fromJson(json,type);
            return scores;
        }
```

```
public ArrayList<String> loadUsers(){
        SharedPreferences sharedPreferences=getSharedPreferences("My
Prefs", MODE PRIVATE);
        Gson gson=new Gson();
        ArrayList<String> user= new ArrayList<String>();
        String json= sharedPreferences.getString("users","");
        if(json.isEmpty())
            return new ArrayList<String>();
        else{
            Type type = new TypeToken<List<String>>(){}.getType();
            user=gson.fromJson(json,type);
            return user;
        }
    }
   @Override
    public boolean onCreateOptionsMenu(Menu menu) {
        MenuInflater inflater=getMenuInflater();
        inflater.inflate(R.menu.menu,menu);
        return super.onCreateOptionsMenu(menu);
    }
   @Override
    public boolean onOptionsItemSelected(@NonNull MenuItem item) {
        switch (item.getItemId()){
            case R.id.refresh: refresh();
                break;
            case R.id.Exit:
Toast.makeText(getApplicationContext(), "Exiting", Toast.LENGTH SHORT).show();
                finish();
                break;
            default:
        }
        return super.onOptionsItemSelected(item);
    }
    public void refresh(){
        textPink.setVisibility(TextView.VISIBLE);
        textPurple.setVisibility(TextView.VISIBLE);
        textGreen.setVisibility(TextView.VISIBLE);
        textGrey.setVisibility(TextView.VISIBLE);
        textCyan.setVisibility(TextView.VISIBLE);
        textYellow.setVisibility(TextView.VISIBLE);
```

```
score=0;
        pink.setVisibility(TextView.VISIBLE);
        purple.setVisibility(TextView.VISIBLE);
        green.setVisibility(TextView.VISIBLE);
        grey.setVisibility(TextView.VISIBLE);
        cyan.setVisibility(TextView.VISIBLE);
        yellow.setVisibility(TextView.VISIBLE);
        yellow.setOnDragListener(new ChoiceDragListener());
        cyan.setOnDragListener(new ChoiceDragListener());
        grey.setOnDragListener(new ChoiceDragListener());
        green.setOnDragListener(new ChoiceDragListener());
        purple.setOnDragListener(new ChoiceDragListener());
        pink.setOnDragListener(new ChoiceDragListener());
Toast.makeText(getApplicationContext(), "Refreshed", Toast.LENGTH_SHORT).show();
}
Users.java:
package com.example.nametheimage;
import androidx.annotation.NonNull;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.content.SharedPreferences;
import android.os.Bundle;
import android.view.Menu;
import android.view.MenuInflater;
import android.view.MenuItem;
import android.widget.TextView;
import android.widget.Toast;
import com.google.gson.Gson;
import com.google.gson.reflect.TypeToken;
import java.lang.reflect.Type;
import java.util.ArrayList;
import java.util.List;
public class Users extends AppCompatActivity {
    private TextView previousUsers;
   @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
```

```
setContentView(R.layout.activity users);
        previousUsers=findViewById(R.id.winners);
        ArrayList<Integer> Scores;
        ArrayList<String> Users;
        Scores= new ArrayList<Integer>();
        Users= new ArrayList<String>();
        Scores=loadScores();
        Users=loadUsers();
        String ans="Username \t Score\n";
        for(int i=0;i<Scores.size();i++){</pre>
            ans+=Users.get(i);
                          "+String.valueOf(Scores.get(i));
            ans+="
            ans+="n";
        previousUsers.setText(ans);
    }
    public ArrayList<Integer> loadScores(){
        SharedPreferences sharedPreferences=getSharedPreferences("My
Prefs", MODE PRIVATE);
        Gson gson=new Gson();
        ArrayList<Integer> scores= new ArrayList<Integer>();
        String json= sharedPreferences.getString("scores","");
        if(json.isEmpty())
            return new ArrayList<Integer>();
        else{
            Type type = new TypeToken<List<Integer>>(){}.getType();
            scores=gson.fromJson(json,type);
            return scores;
        }
    public ArrayList<String> loadUsers(){
        SharedPreferences sharedPreferences=getSharedPreferences("My
Prefs", MODE PRIVATE);
        Gson gson=new Gson();
        ArrayList<String> user= new ArrayList<String>();
        String json= sharedPreferences.getString("users","");
        if(json.isEmpty())
            return new ArrayList<String>();
        else{
            Type type = new TypeToken<List<String>>(){}.getType();
```

```
user=gson.fromJson(json,type);
            return user;
        }
    }
}
Activity_main.xml:
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
    xmlns:app="http://schemas.android.com/apk/res-auto"
    android:layout width="fill parent"
    android:layout height="fill parent"
    android:orientation="vertical"
    android:padding="10dp"
    android:paddingLeft="50dp"
    android:paddingRight="50dp">
    <TextView
        android:id="@+id/textCyan"
        android:layout width="fill parent"
        android:layout height="wrap content"
        android:layout margin="5dp"
        android:gravity="center"
        android:text="Cyan"
        android:textColor="@color/black" />
    <TextView
        android:id="@+id/textGreen"
        android:layout width="fill parent"
        android:layout height="wrap content"
        android:layout margin="5dp"
        android:gravity="center"
        android:text="Green"
        android:textColor="@color/black" />
    <TextView
        android:id="@+id/textPink"
        android:layout width="fill parent"
        android:layout height="wrap content"
        android:layout margin="5dp"
        android:gravity="center"
        android:text="Pink"
        android:textColor="@color/black" />
    <TextView
```

```
android:id="@+id/textYellow"
    android:layout_width="fill_parent"
    android:layout height="wrap content"
    android:layout margin="5dp"
    android:gravity="center"
    android:text="Yellow"
    android:textColor="@color/black" />
<TextView
    android:id="@+id/textPurple"
    android:layout width="fill parent"
    android:layout height="wrap content"
    android:layout margin="5dp"
    android:gravity="center"
    android:text="Purple"
    android:textColor="@color/black" />
<TextView
    android:id="@+id/textGrey"
    android:layout width="fill parent"
    android:layout height="wrap_content"
    android:layout margin="5dp"
    android:gravity="center"
    android:text="Grey"
    android:textColor="@color/black" />
<GridLayout
    android:layout width="match parent"
    android:layout height="wrap content">
    <ImageView</pre>
        android:id="@+id/cyan"
        android:layout width="100dp"
        android:layout_height="100dp"
        android:layout row="0"
        android:layout column="0"
        android:layout marginLeft="10dp"
        android:layout_marginTop="4dp"
        android:layout marginRight="4dp"
        android:layout marginBottom="4dp"
        android:tag="Cyan"
        app:srcCompat="@drawable/cyan" />
    <ImageView</pre>
        android:id="@+id/green"
        android:layout width="100dp"
        android:layout height="100dp"
        android:layout row="0"
        android:layout column="1"
        android:layout marginLeft="4dp"
```

```
android:layout marginTop="4dp"
    android:layout marginRight="4dp"
    android:layout marginBottom="4dp"
    android:tag="Green"
    app:srcCompat="@drawable/green" />
<ImageView</pre>
    android:id="@+id/pink"
    android:layout width="100dp"
    android:layout height="100dp"
    android:layout row="0"
    android:layout_column="2"
    android:layout marginLeft="4dp"
    android:layout marginTop="4dp"
    android:layout_marginRight="4dp"
    android:layout_marginBottom="4dp"
    android:tag="Pink"
    app:srcCompat="@drawable/pink" />
<ImageView</pre>
    android:id="@+id/yellow"
    android:layout width="100dp"
    android:layout height="100dp"
    android:layout_row="1"
    android:layout_column="0"
    android:layout marginLeft="10dp"
    android:layout_marginTop="4dp"
    android:layout marginRight="4dp"
    android:layout marginBottom="4dp"
    android:tag="Yellow"
    app:srcCompat="@drawable/yellow" />
<ImageView</pre>
    android:id="@+id/purple"
    android:layout width="100dp"
    android:layout_height="100dp"
    android:layout row="1"
    android:layout column="1"
    android:layout marginLeft="4dp"
    android:layout marginTop="4dp"
    android:layout marginRight="4dp"
    android:layout marginBottom="4dp"
    android:tag="Purple"
    app:srcCompat="@drawable/purple" />
<ImageView</pre>
    android:id="@+id/grey"
    android:layout width="100dp"
    android:layout height="100dp"
```

```
android:layout row="1"
            android:layout column="2"
            android:layout marginLeft="4dp"
            android:layout marginTop="4dp"
            android:layout marginRight="4dp"
            android:layout marginBottom="4dp"
            android:tag="Grey"
            app:srcCompat="@drawable/grey" />
    </GridLayout>
    <LinearLayout</pre>
        android:layout width="wrap content"
        android:layout height="wrap content"
        android:orientation="horizontal">
        <Button
            android:id="@+id/reset"
            android:layout width="wrap content"
            android:layout height="wrap content"
            android:backgroundTint="#F40B0B"
            android:onClick="reset"
            android:text="Reset" />
        <Button
            android:id="@+id/check"
            android:layout width="wrap content"
            android:layout height="wrap content"
            android:layout_marginLeft="160dp"
            android:backgroundTint="#F40B0B"
            android:onClick="displayScore"
            android:text="Check" />
    </LinearLayout>
    <EditText
        android:id="@+id/name"
        android:layout width="match parent"
        android:layout height="wrap content"
        android:ems="10"
        android:hint="Name" />
</LinearLayout>
Activity_users.xml:
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
```

```
android:layout width="match parent"
   android:layout height="match parent"
    android:background="#1E0202"
   tools:context=".Users">
    <TextView
        android:id="@+id/winners"
        android:layout width="match parent"
        android:layout_height="wrap_content"
        android:layout_marginTop="100dp"
        android:gravity="center"
        android:text="TextView"
        android:textColor="@color/white"
        android:textSize="25dp"
        tools:layout editor absoluteX="147dp"
        tools:layout editor absoluteY="184dp" />
</LinearLayout>
```

Menu.xml:

```
<?xml version="1.0" encoding="utf-8"?>
<menu xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto">
    <item
    android:id="@+id/refresh"
    android:title="Refresh"
    app:showAsAction="never"/>
    <item
        android:id="@+id/Exit"
        android:title="Exit"
        app:showAsAction="never"/>
</menu>
```

SCREENSHOTS:



Name The Image

Cyan

Green

Pink

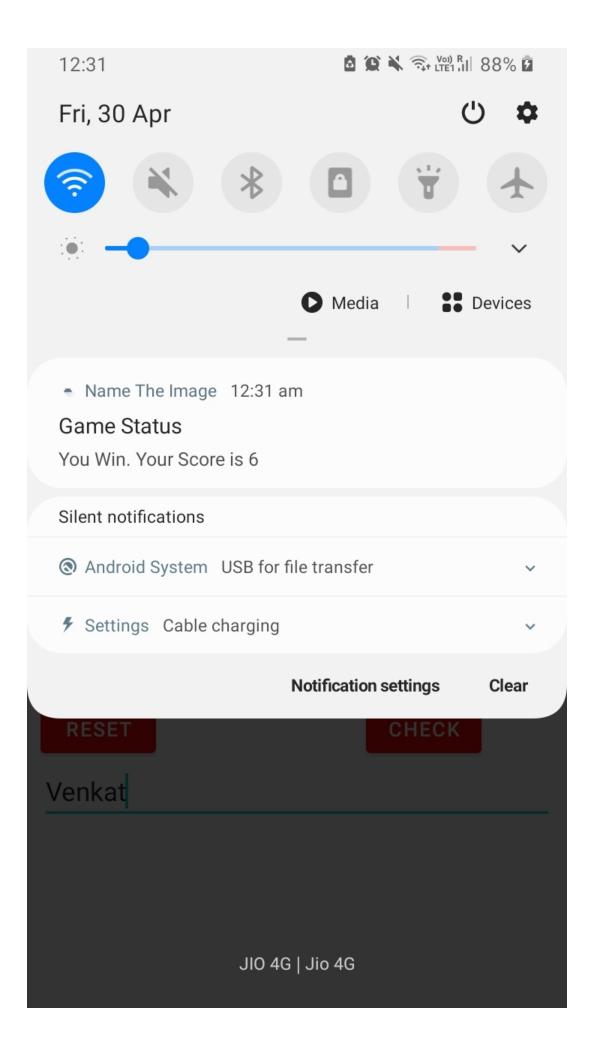
Yellow

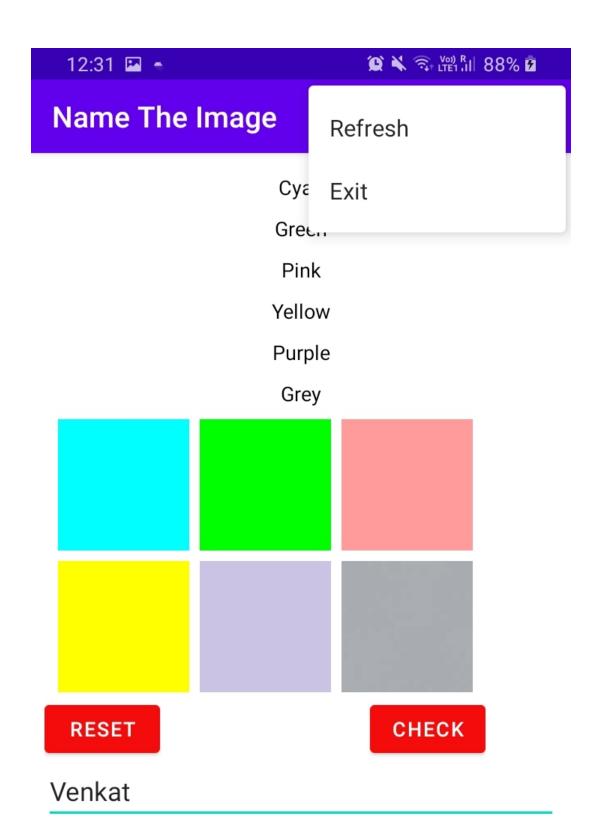
Purple

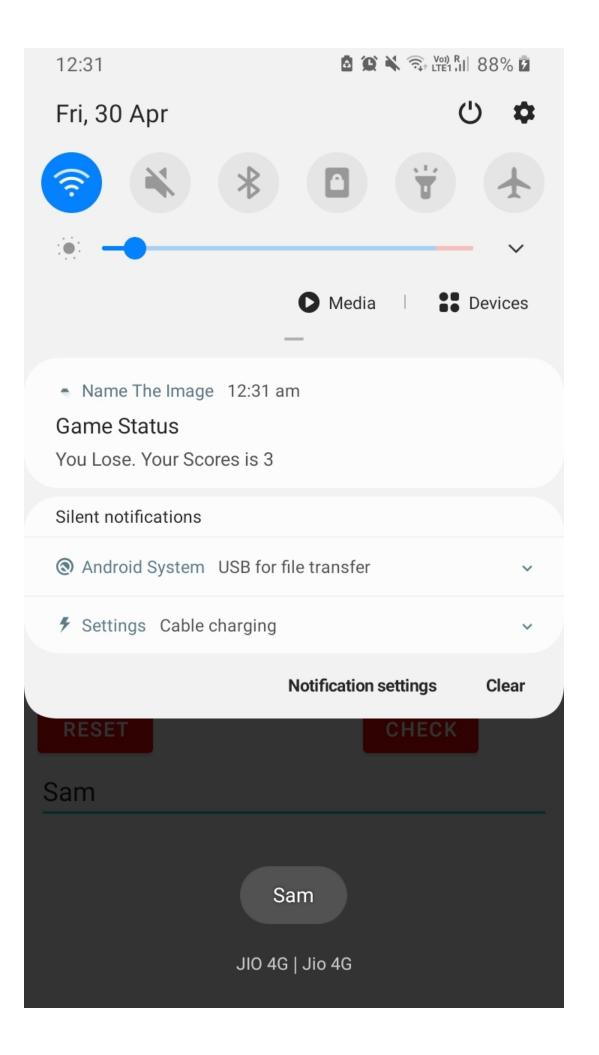
Grey



Name









Name The Image

Username Score
Jackson 4
Venkat 6
Sam 3

OUTCOME:

App was coded and run successfully without any errors and bugs.