

## Day 7 and 8:

### Task 1: Balanced Binary Tree Check

Write a function to check if a given binary tree is balanced. A balanced tree is one where the height of two subtrees of any node never differs by more than one.

SOLUTION :

```
package com.dsassignment_day_7_8;

class Node {

    int data;

    Node left, right;

    Node(int item) {

        data = item;

        left = right = null;

    }

}

public class BinaryTree {

    class Height {

        int height = 0;

    }

    boolean isBalanced(Node node, Height height) {

        if (node == null)

            return true;

        Height lh = new Height(), rh = new Height();

        if (!isBalanced(node.left, lh))

            return false;

        if (!isBalanced(node.right, rh))

            return false;

        height.height = Math.max(lh.height, rh.height) + 1;

        if (Math.abs(lh.height - rh.height) <= 1)
```

```

return true;

return false;

}

public static void main(String args[]) {

    BinaryTree tree = new BinaryTree();

    Node root = new Node(1);

    root.left = new Node(2);

    root.right = new Node(3);

    root.left.left = new Node(4);

    root.left.right = new Node(5);

    root.left.left.left = new Node(8);

    BinaryTree.Height height = tree.new Height();

    if (tree.isBalanced(root, height))

        System.out.println("Tree is balanced");

    else

        System.out.println("Tree is not balanced");

}

}

```

OUTPUT :

```

<terminated> BinaryTree [Java Application] C:\Users\
Tree is not balanced

```

### Task 2: Trie for Prefix Checking (Yet to be completed in Class)

Implement a trie data structure in Java that supports insertion of strings and provides a method to check if a given string is a prefix of any word in the trie.

### Task 3: Implementing Heap Operations

Code a min-heap in Java with methods for insertion, deletion, and fetching the minimum element. Ensure that the heap property is maintained after each operation.

SOLUTION :

```
package com.dsassignment_day_7_8;

import java.util.ArrayList;

public class MinHeap {

    private ArrayList<Integer> heap;

    public MinHeap() {

        heap = new ArrayList<>();

    }

    public void insert(int val) {

        heap.add(val);

        int index = heap.size() - 1;

        while (index > 0) {

            int parent = (index - 1) / 2;

            if (heap.get(parent) <= heap.get(index)) {

                break;

            }

            int temp = heap.get(parent);

            heap.set(parent, heap.get(index));
```

```
heap.set(index, temp);

index = parent;

}

}

public int delete() {

    if (heap.size() == 0) {

        throw new IllegalStateException();

    }

    int removedVal = heap.get(0);

    int lastVal = heap.remove(heap.size() - 1);

    if (heap.size() > 0) {

        heap.set(0, lastVal);

        siftDown();

    }

    return removedVal;

}

public int getMin() {

    if (heap.size() == 0) {

        throw new IllegalStateException();

    }

    return heap.get(0);

}

public void printHeap() {

    System.out.println(heap);

}

private void siftDown() {

    int index = 0;

    int leftChild = 2 * index + 1;
```

```

while (leftChild < heap.size()) {

    int minIndex = leftChild;

    int rightChild = leftChild + 1;

    if (rightChild < heap.size()) {

        if (heap.get(rightChild) < heap.get(leftChild)) {

            minIndex = rightChild;

        }

    }

    if (heap.get(index) <= heap.get(minIndex)) {

        break;

    }

    int temp = heap.get(index);

    heap.set(index, heap.get(minIndex));

    heap.set(minIndex, temp);

    index = minIndex;

    leftChild = 2 * index + 1;

}

}

public static void main(String[] args) {

    MinHeap minHeap = new MinHeap();

    minHeap.insert(3);

    minHeap.insert(2);

    minHeap.insert(1);

    System.out.println("Heap: ");

    minHeap.printHeap(); // Outputs: [1, 3, 2]

    System.out.println("Minimum: " + minHeap.getMin()); // Outputs: 1

    System.out.println("Deleted: " + minHeap.delete()); // Outputs: 1

    System.out.println("Heap: ");

```

```

minHeap.printHeap(); // Outputs: [2, 3]

System.out.println("Minimum: " + minHeap.getMin()); // Outputs: 2
}

}

```

OUTPUT :

```

Heap:
[1, 3, 2]
Minimum: 1
Deleted: 1
Heap:
[2, 3]
Minimum: 2

```

#### Task 4: Graph Edge Addition Validation

Given a directed graph, write a function that adds an edge between two nodes and then checks if the graph still has no cycles. If a cycle is created, the edge should not be added.

**SOLUTION :**

```

package com.dsassignment_day_7_8;

import java.util.*;

public class DirectedGraph {

    private int V;

    private LinkedList<Integer> adj[];

    public DirectedGraph(int v) {

        V = v;

        adj = new LinkedList[v];

        for (int i = 0; i < v; ++i)

            adj[i] = new LinkedList();

    }
}

```

```

public void addEdge(int v, int w) {

adj[v].add(w);

}

public boolean isCyclic() {

boolean[] visited = new boolean[V];

boolean[] recStack = new boolean[V];

for (int i = 0; i < V; i++) {

if (isCyclicUtil(i, visited, recStack))

return true;

}

return false;

}

private boolean isCyclicUtil(int v, boolean[] visited, boolean[] recStack)
{

if (!visited[v]) {

visited[v] = true;

recStack[v] = true;

Iterator<Integer> it = adj[v].iterator();

while (it.hasNext()) {

int n = it.next();

if (!visited[n] && isCyclicUtil(n, visited, recStack))

return true;

else if (recStack[n])

return true;

}

}

recStack[v] = false;

return false;
}

```

```

}

public static void main(String args[]) {

    DirectedGraph g = new DirectedGraph(4);

    g.addEdge(0, 1);

    g.addEdge(1, 2);

    g.addEdge(2, 0);

    int u = 1;

    int v = 3;

    System.out.println("Adding edge from " + u + " to " + v);

    g.addEdge(u, v);

    if (g.isCyclic())

        System.out.println("Cycle detected! Edge not added.");

    else {

        System.out.println("Edge added successfully.");

        System.out.println("Adjacency list after adding edge:");

        for (int i = 0; i < g.V; ++i) {

            System.out.print(i + " -> ");

            for (Integer j : g.adj[i])

                System.out.print(j + " ");

            System.out.println();

        }

    }

}

```



## OUTPUT :

```
Adding edge from 1 to 3  
Cycle detected! Edge not added.
```

## Task 5: Breadth-First Search (BFS) Implementation

For a given undirected graph, implement BFS to traverse the graph starting from a given node and print each node in the order it is visited.

```
package com.dsassignment_day_7_8;  
  
import java.util.*;  
  
public class BFSGraph {  
  
    private int V;  
  
    private LinkedList<Integer> adj[];  
  
    public BFSGraph(int v) {  
  
        V = v;  
  
        adj = new LinkedList[v];  
  
        for (int i = 0; i < v; ++i)  
  
            adj[i] = new LinkedList();  
  
    }  
}
```

```
public void addEdge(int v, int w) {

    adj[v].add(w);

    adj[w].add(v);

}

public void BFS(int s) {

    boolean visited[] = new boolean[V];

    LinkedList<Integer> queue = new LinkedList<>();

    visited[s] = true;

    queue.add(s);

    System.out.println("BFS traversal starting from vertex " + s + ":");

    while (queue.size() != 0) {

        s = queue.poll();

        System.out.println("Visited node: " + s);

        Iterator<Integer> i = adj[s].listIterator();

        while (i.hasNext()) {

            int n = i.next();

            if (!visited[n]) {

                visited[n] = true;

                queue.add(n);

            }

        }

    }

}

public static void main(String args[]) {

    BFSGraph g = new BFSGraph(4);

    g.addEdge(0, 1);

    g.addEdge(0, 2);

    g.addEdge(1, 2);

}
```

```
g.addEdge(2, 3);

System.out.println("All nodes:");

for (int i = 0; i < 4; i++) {

    System.out.println(i);

}

g.BFS(0);

}
```

Output :

```
All nodes:
0
1
2
3
BFS traversal starting from vertex 0:
Visited node: 0
Visited node: 1
Visited node: 2
Visited node: 3
```

#### Task 6: Depth-First Search (DFS) Recursive

Write a recursive DFS function for a given undirected graph. The function should visit every node and print it out.

SOLUTION :

```
package com.dsassignment_day_7_8;
```

```

import java.util.*;

public class UndirectedGraph {

    private int V;

    private LinkedList<Integer> adj[];

    public UndirectedGraph(int v) {

        V = v;

        adj = new LinkedList[V];

        for (int i = 0; i < v; ++i)

            adj[i] = new LinkedList();

    }

    public void addEdge(int v, int w) {

        adj[v].add(w);

        adj[w].add(v);

    }

    private void DFSUtil(int v, boolean visited[]) {

        visited[v] = true;

        System.out.print(v + " ");

        Iterator<Integer> i = adj[v].listIterator();

        while (i.hasNext()) {

            int n = i.next();

            if (!visited[n])

                DFSUtil(n, visited);

        }

    }

    public void DFS(int v) {

        boolean visited[] = new boolean[V];

        DFSUtil(v, visited);

    }

```

```
public static void main(String args[]) {  
  
    UndirectedGraph g = new UndirectedGraph(4);  
  
    g.addEdge(0, 1);  
  
    g.addEdge(0, 2);  
  
    g.addEdge(1, 2);  
  
    g.addEdge(2, 3);  
  
    System.out.println("DFS traversal starting from vertex 0:");  
  
    g.DFS(0);  
  
}  
  
}
```

OUTPUT:

```
Terminated: UndirectedGraph.java Application C:\Users\venk  
DFS traversal starting from vertex 0:  
0 1 2 3
```