#### FB 19| Geography

Department of Environmental Informatics.



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**Course Name: Species Distribution Modelling (SDM).** 

**Software:** Digitize IT.

**Module: Pixel Classification.** 

#### **Software Tutorial**



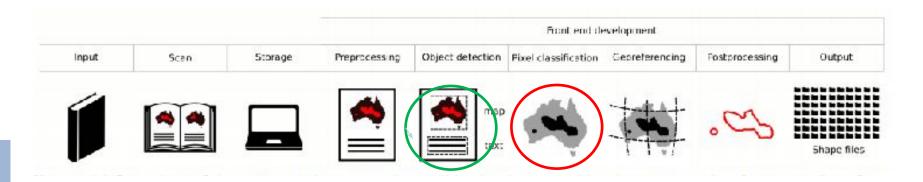


Figure 3: Processing Steps [3]



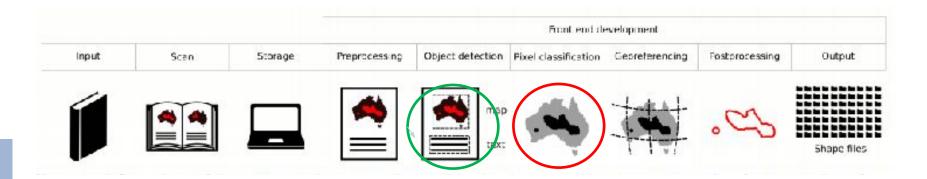


Figure 3: Processing Steps [3]

 Analysis of maps through detecting the legends based upon the contrast, shape and color in the maps is called pixel classification.



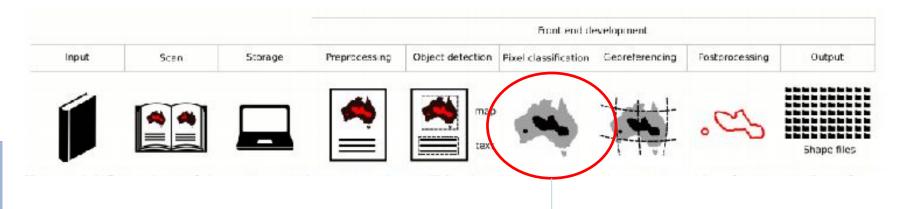


Figure 3: Processing Steps [3]

- 1) Pixel Matching Algorithm (Open CV).
- 2) Edge and Contour Detection.



# **Pixel Matching**

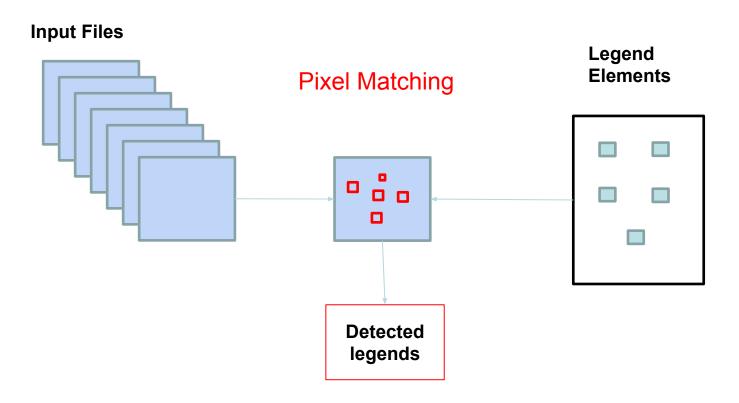


Figure 11: Batch Processing



## **Pixel Matching**

Template Image



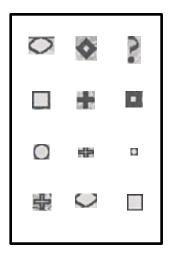


Figure 13: Pixel Templates

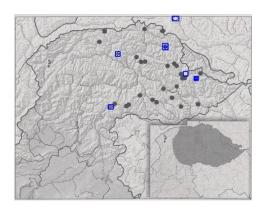


Figure 14: Output Images

Threshold value = 0.9



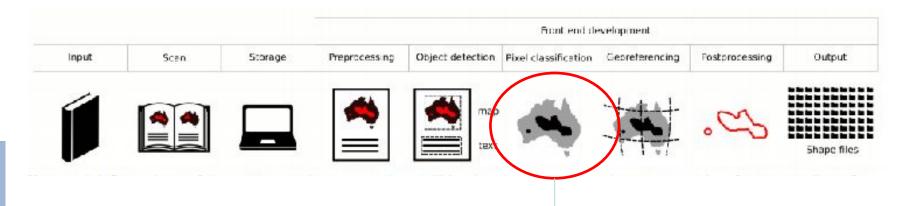
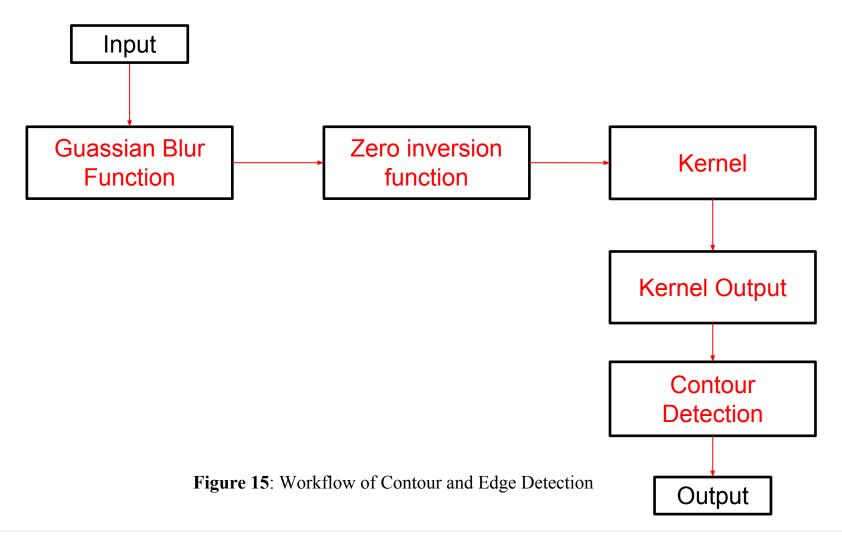


Figure 3: Processing Steps [3]

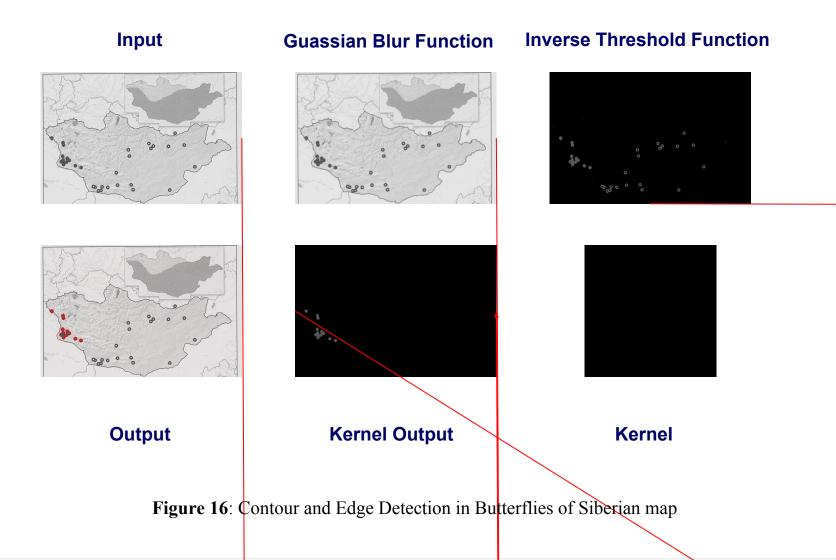
- 1) Pixel Matching Algorithm (Open CV).
- 2) Edge and Contour Detection.

# Contour and Edge Detection Workflow



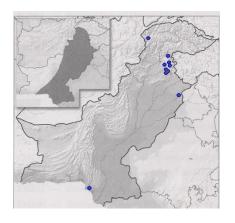


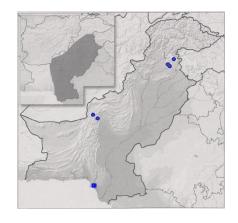
## Contour and Edge Detection Workflow

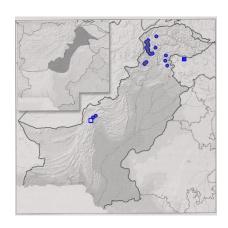


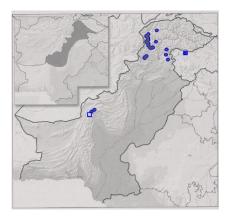


# Outputs











## Execution time!.



#### Workflow of Pixel Classification

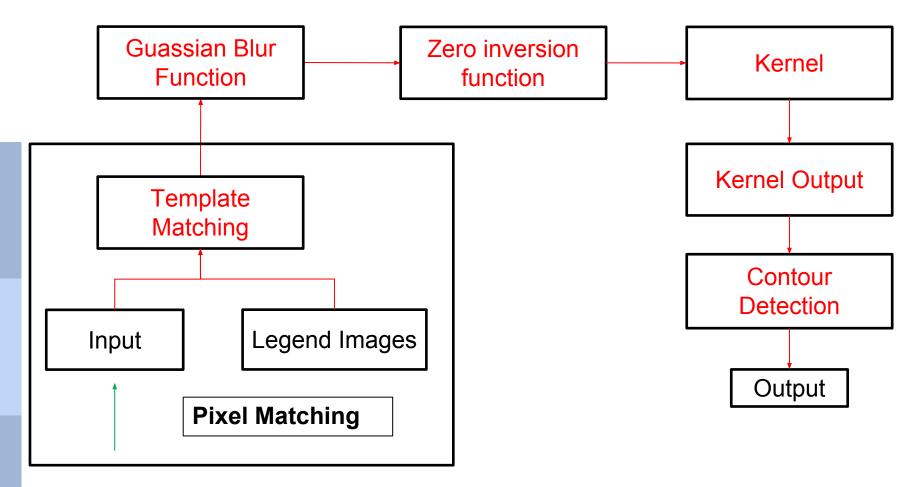


Figure 17: Workflow of Pixel Classification



#### Workflow of Pixel Classification

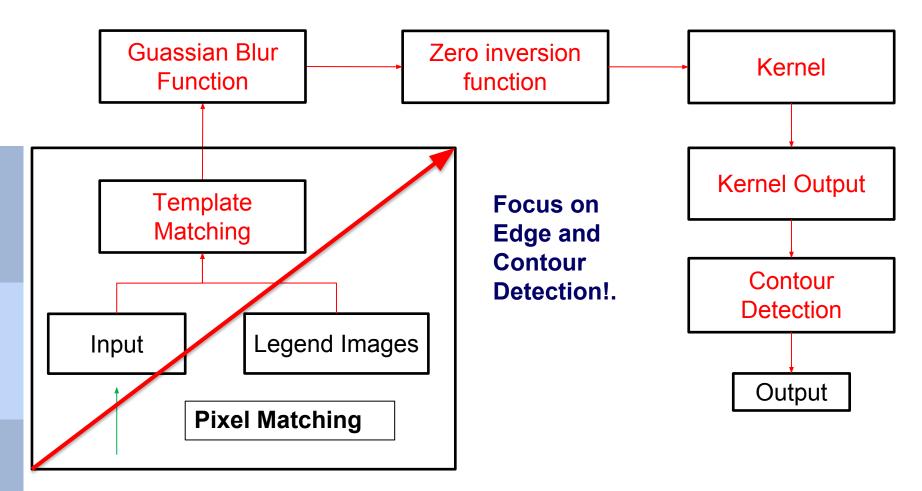


Figure 17: Workflow of Pixel Classification



#### Workflow of Pixel Classification

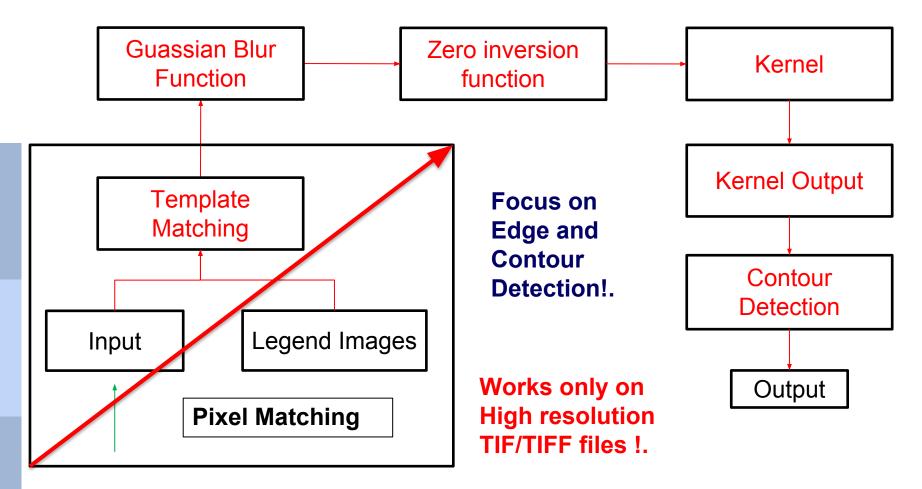


Figure 17: Workflow of Pixel Classification

