```
1 #include<stdio.h>
2 int main()
3 v {
4 printf("Hello, World!");
5 return 0;
6 }
7
```

	Expected	Got	
/	Hello, World!	Hello, World!	/

c c	C v

Inpu	Expected	Got	
10 4	14 6 0 6.0 2.0	14 6 6.0 2.0	~
20 8	28 12 0 12.0 4.0	28 12 12.0 4.0	~

```
#include<stdio.h>
  2 int main()
3 * {
             char a;
int m1, m2, m3, avg;
scanf("%c \n", &a);
scanf("%d", &m1);
scanf("%d", &m3);
printf("%c \n", a);
avg=(m1+m2+m3)/3;
printf("%d", avg);
  4
 5
  6
  7
  8
 9
10
11
              printf("%d",avg);
12
13
              return 0;
14
15
16 }
```

	Input	Expected	Got	
~	A 3 4 6	A 4	A 4	~
/	T 7 3 8	T 6	T 6	~
/	R 0 100 99	R 66	R 66	~

```
Answer: (penalty regime: 0 %)
         #include<stdio.h>
int main()
{
      2
      3 1
                 int a;
long b;
     4
      5
                 char c;
float d;
      6
                 double e;
scanf("%d %ld %c %f %lf",&a,&b,&c,&d,&e);
printf("%d\n%ld\n%c\n%.3f\n%.9lf",a,b,c,d,e);
return 0;
     8
     9
    10
    11
    12
    13 }
```

	Input	Expected	Got	
~	3 12345678912345 a 334.23 14049.30493	3 12345678912345 a 334.230 14049.304930000	3 12345678912345 a 334.230 14049.304930000	~