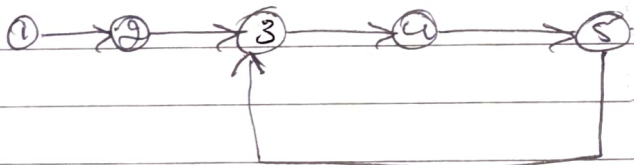


# Remove Loop Linked list

we need to detect the loop in the linked list  
if the loop exist then remove find the start of the loop  
Remove the loop.

⇒ Let's say we have the following linked list



The last node 5 points back to node 3 creating a loop

⇒ Detect the loop (Floyd's Cycle Detection Algorithm)

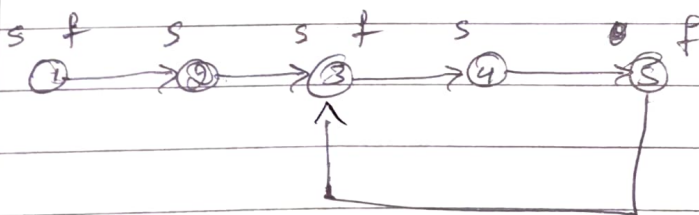
\* use two pointers:

\* slow pointer moves one <sup>step</sup> at a time

\* fast pointer moves two step at a time

pointer Movement

Step	slow at	fast at	Loop detected
1	1	1	No
2	2	3	No
3	3	5	No
4	4	4	Yes



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⇒ Find the Start of the Loop

\* Set one pointer at head ( $ptr1 = head$ )

\* Keep the other pointer at the meeting point ( $ptr2 = slow$ )

\* Move both pointers one step at a time until they meet again.

Pointer movement to start of the loop

Step	ptr1 at	ptr2 at	Meeting point.
1	1	4	No
2	2	5	No
3	3	3	Yes

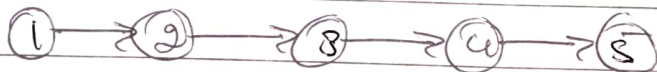
Now we know Node 3 is the start of the loop.

⇒ Remove the loop

\* Start from the loop meeting point ( $ptr2$ ) and find the last node before looping back (5).

\* Break the loop by setting  $5.next = None$

Final list



## python Code

```
def detect_and_remove_loop(head):
```

```
    slow = fast = head # initialize two pointers
```

```
    # Detect loop using Floyd's cycle detection algorithm
    while fast and fast.next:
```

```
        slow = slow.next # move one step
```

```
        fast = fast.next.next # move two step
```

```
    if slow == fast # if they meet, a loop exists
```

```
        remove_loop(head, slow) # remove the loop
```

```
        return True
```

```
        # Loop was found and removed
```

```
    return False # no loop found
```

```
def remove_loop(head, loop_node):
```

```
    ptr1 = head
```

```
    # pointer to traverse from the head
```

```
    while True:
```

```
        ptr2 = loop_node # start from loop node
```

```
        # Find the node whose next pointer points to the
        # start of the loop
```

```
        while ptr2.next != loop_node and ptr2.next != ptr1:
```

```
            ptr2.next = None
```

```
        return
```

```
    ptr1 = ptr1.next # move ptr1 one step forward
```



```
def check_no_loop(head):
```

```
    slow = fast = head.
```

```
    # check for a loop using Floyd's Cycle detection algorithm
    while fast and fast.next:
```

```
        slow = slow.next
```

```
        fast = fast.next.next
```

```
        if slow == fast:
```

```
            return False    # Loop still exists.
```

```
    return True    # no loop detected
```

```
arr = [1, 2, 3, 4, 5]
```

```
pos = 2    # Loop from last node to node at index 2 (1-based Index)
```

```
print(process_linked_list(arr, pos))    # should return True
```

```
def process_linked_list(arr, pos):
```

```
    head = create_linked_list(arr, pos)    # create linked list
```

```
    detect_and_remove_loop(head)    # detect and remove loop if
                                     present
```

```
    return check_no_loop(head)    # verify that the list has no loop
```