

Batchers of Technalogy(CSE) [2017 – 2021] Merit: 7.8 CGPA

Pace Institute of Technalogy and Sciences

☐ Intermediate(MPC)
[2015 – 2017]
Merit : 95.5%

Krishna Chaithanya Junior College

High School [2012 – 2015] Merit : 9.0 CGPA%

ZP High School

SKILLS

Programming : Python(fluent), C, Java, C++

Markup Languages: Html

Database : MySQL

Operating System : Windows

Core Knowledge : DataStructures, DBMS, OperatingSystem

CERTIFICATIONS

MINI-PROJECTS

The Control

Introduction to Cloud [IBM]

A course on cognitiveclass.ai Powered by IBM Developer Skills Network

Joy of Computing Python [NPTEL]

61% in Programming in Python by **IIT Madras** and got **Elite**

C programming [NPTEL]

63% in Programming in C by IIT Kanpur and got Elite Merit

</> Daily Routine-Database:

*The project intends to store our daily routine activies in our own designed database system such as diet, exercises, studies, etc.

*This was implemented by using SQL, Python and its SqLite3, Tkinter modules.

</> Slots-Booking For Car-Parking:

*This project intends to perform various tasks in reservation of parking place for vehicle such as Book A Slot,Free A Slot,Check Slot Status,Check Vacancies,etc.



Venkateswarlu Sadam

Innovator

CollegeID: 17KQ1A0552



Looking for challenging role in a reputable organization to utilize technical, database, and management skills for the growth of the organization as well as to enhance my knowledge about new and emerging trends in the IT sector.

PARTICIPATIONS

- Smart India Hackathon as a team leader with Disease Prediction Chatbot System
- Cisco NetAcad-ISTE National Level CODATHON-2020
- Machine Learning workshop framed by Institute of Technalogy and sciences.
- Power Point Presentations on Blockchain Technology in Quis engineering college.
- Power Point Presentation on Brain Finger Printing Technalogy in Pace engineering college.





venkateshsadam121@gmail.com

Gosulaveedu, Kanigiri (md), 523254,
Prakasam (dt), Andhra Pradhesh.

</>> Tic-Tac-Toe Based on AI:

*Tic-Tac-Toe is a two player game in which they play against with each other in addition to that it is implemented to play against computer.

*The computer plays with human by using ai strategies to win the game. The player wins the game by making three consecutive moves in the game period

PRELIMINARY PROJECT IDEA

</> Artificial Intelligence Health Care ChatBot System:

*This research intends to apply the concepts of natural language processing and machine learning to create a chatbot application.

*People can interact with the chat just like do with another human and through a series of queries, chatbot will identify the symptoms of the user and thereby, predicts the disease and recommends treatment.

EXTRACURRICULAR ACTIVITIES

Microsoft Virtual Experience Program Participant-2020

Participated in the open access Microsoft Virtual Experience Program with Forage.

JP Morgan Chase & Co Virtual Internship program-2020

Participated in the open access JP Morgan Virtual Experience Program with Forage.

PERSONAL SKILLS

- 1. Ability to work by myself without the need for constant supervision by employees.
- 2. Able to work harmoniously with other members of the team.
- 3. Possesses great analytical and problem solving skills

I hereby declare that all statements made are true to the best of my knowledge and belief.

PLACE: KANIGIRI

DATE: 24-NOVEMBER-2020

S.VENKATESWARLU SIGNATURE