

Rajalakshmi Engineering College

Name: Venkat krishna.A

Email: 241801308@rajalakshmi.edu.in

Roll no: 241801308

Phone: 9361019427

Branch: REC

Department: AI & DS - Section 5

Batch: 2028

Degree: B.E - AI & DS

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2024_28_III_OOPS Using Java Lab

2028_REC_OOPS using Java_Week 7_Q4

Attempt : 1

Total Mark : 10

Marks Obtained : 10

Section 1 : Coding

1. Problem Statement

Maria, a software developer, is working on an inventory management system project using Java that utilizes an inventory interface to manage a store's products.

The interface should define two methods: addProduct, which adds a product by accepting its name, price, and quantity, and calculateTotalValue, which computes the total value of all products in the inventory. Implement the interface in a class called SimpleInventory, which internally manages a list of Product objects.

Each Product object should encapsulate the product's name, price, and quantity and include a method to calculate its value as price × quantity. The system should allow users to dynamically add products to the inventory and calculate the total value of all products stored.

Help Maria achieve the task.

Input Format

The first line of input consists of an integer to choose one of the following options:

- 1 - to add a product to the inventory.
- 2 - to calculate and view the total inventory value.
- 3 - to exit the program.

For Choice 1 (Add Product):

The next input line is the string representing the product name as a string (single or multi-word, without quotes).

The next line is a double value representing the price as a decimal value

The next line is an integer value representing the quantity as an integer

For Choices 2 and 3, no additional input is required

Output Format

The output displays the results of the commands as follows:

- For the addProduct command, the program should display "Product added to inventory."
- For choice 2, the program should display "Total inventory value [totalvalue]."
The total value should be displayed with one decimal place. If there is no product in the inventory, print the total as 0.0.
- For choice 3, the program should exit

If the choice is not 1, 2, or 3, then print "Invalid choice. Please select a valid option (1/2/3).".

Refer to the sample output for the formatting specifications.

Sample Test Case

Input: 1

Laptop

800.0

3

2

5

3

Output: Product added to inventory.

Total inventory value: \$2400.0

Invalid choice. Please select a valid option (1/2/3).

Answer

```
import java.util.Scanner;

interface Inventory{
    void addProduct(String productName,double price,int quantity);
    double calculateTotalValue();
}

class SimpleInventory implements Inventory{
    int x;
    double s=0;
    SimpleInventory(int a)
    {
        x=a;
    }
    public void addProduct(String productName,double price,int quantity){
        System.out.println("Product added to inventory.");
        s+=(price*quantity);
    }
    public double calculateTotalValue(){
        return s;
    }
}

public class Main {
    public static void main(String[] args) {
        Scanner scanner = new Scanner(System.in);
        Inventory inventory = new SimpleInventory(10);
        while (true) {
            int choice = scanner.nextInt();
            if (choice == 1) {
```

```
        scanner.nextLine();
        String productName = scanner.nextLine();
        double price = scanner.nextDouble();
        int quantity = scanner.nextInt();
        inventory.addProduct(productName, price, quantity);
    } else if (choice == 2) {
        double totalValue = inventory.calculateTotalValue();
        System.out.println("Total inventory value: $" + totalValue);
    } else if (choice == 3) {
        break;
    } else {
        System.out.println("Invalid choice. Please select a valid option
(1/2/3).");
    }
    scanner.close();
}
}
```

Status : Correct

Marks : 10/10