

Explainable-by-design approaches

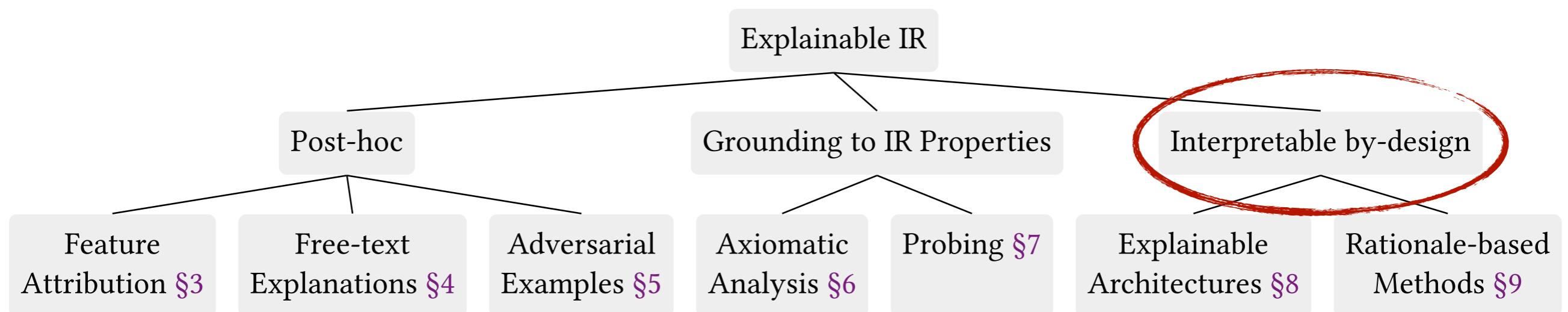
Explainable Information Retrieval

Interpretability Landscape

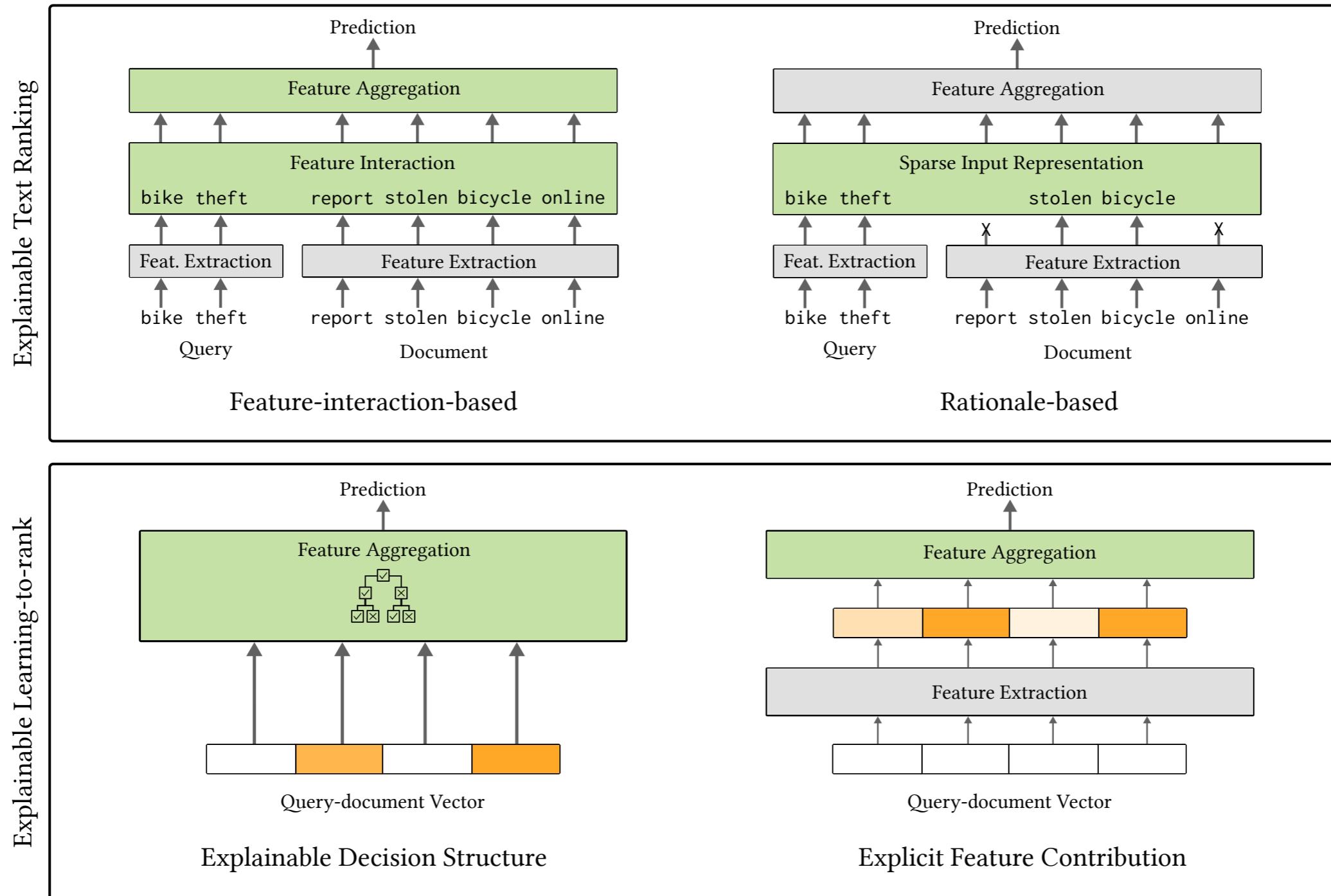
Explainable Information Retrieval: A Survey

<https://arxiv.org/abs/2211.02405>

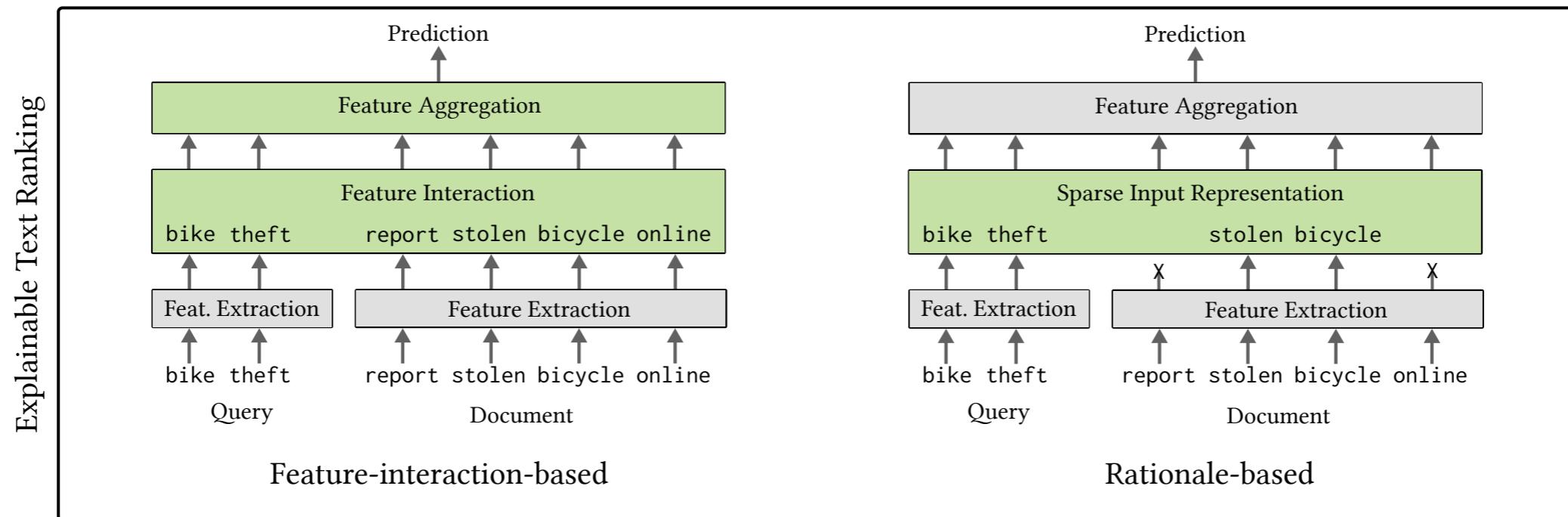
AVISHEK ANAND and LIJUN LYU, Delft University of Technology, The Netherlands
MAXIMILIAN IDAHL, YUMENG WANG, JONAS WALLAT, and ZIJIAN ZHANG, L3S Research Center, Leibniz University Hannover, Germany



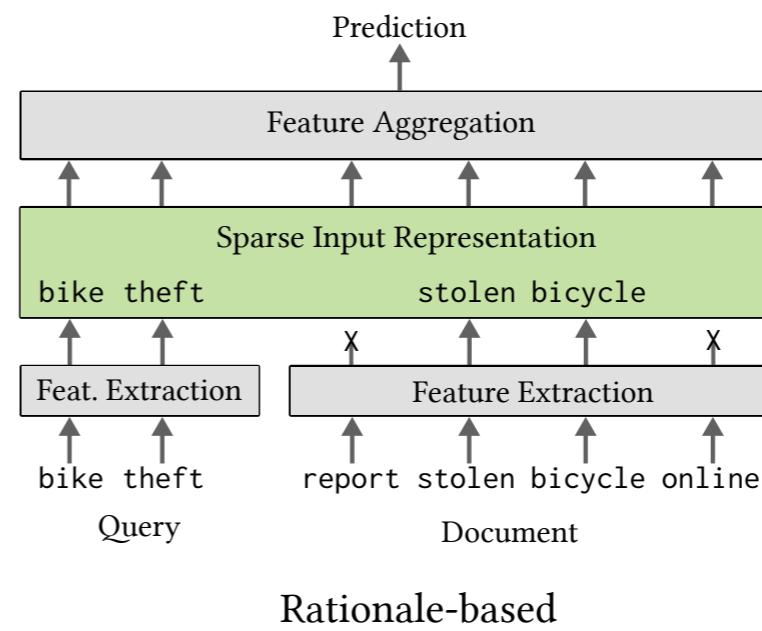
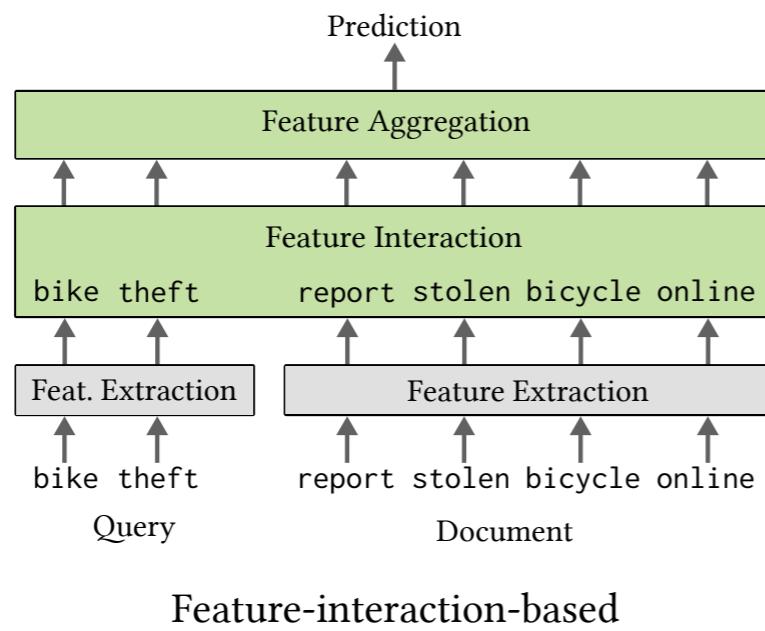
IBD Approaches



Text Based approaches



Text Based approaches



Feature-interaction-based

Rationale-based

What component is interpretable ?

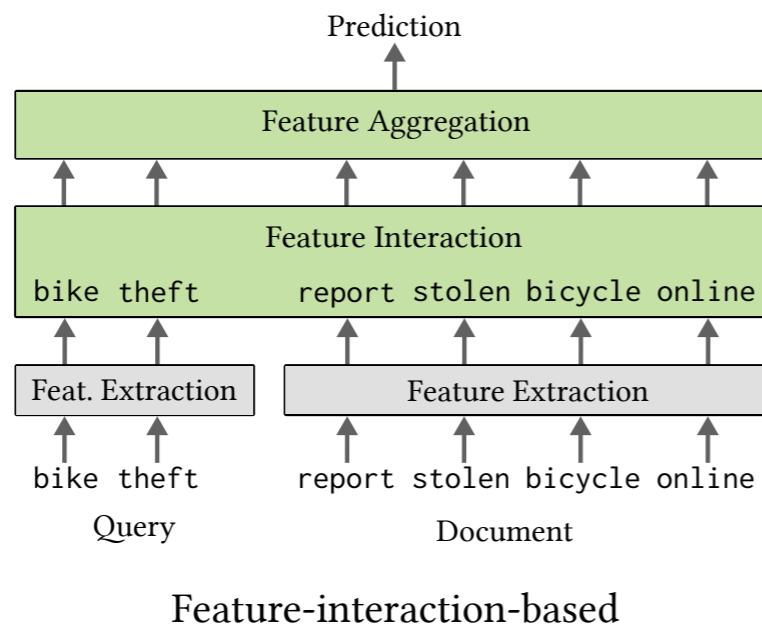
Feature extraction

Intermediate input
representations

Feature Interaction and
aggregation

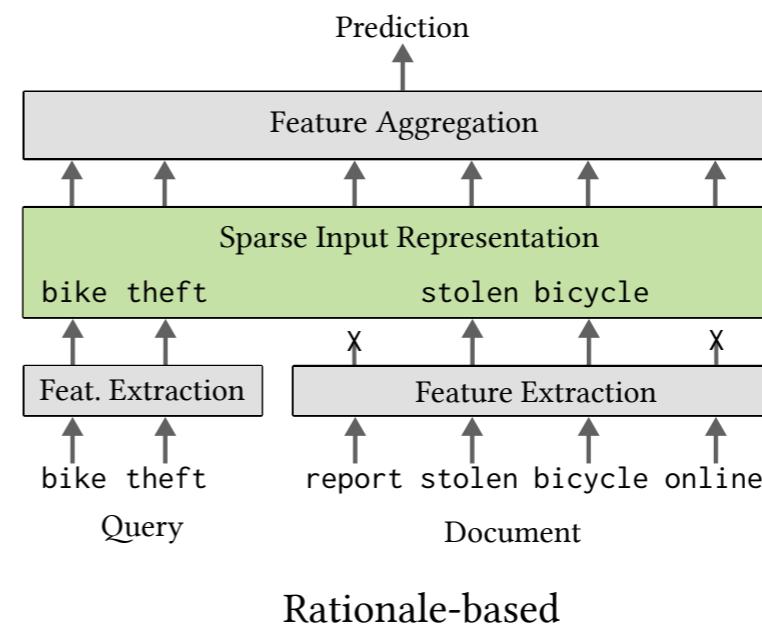
Text Based approaches

BERT-based



Feature-interaction-based

BERT-based



Rationale-based

What component is interpretable ?

Feature extraction

Non-interpretable

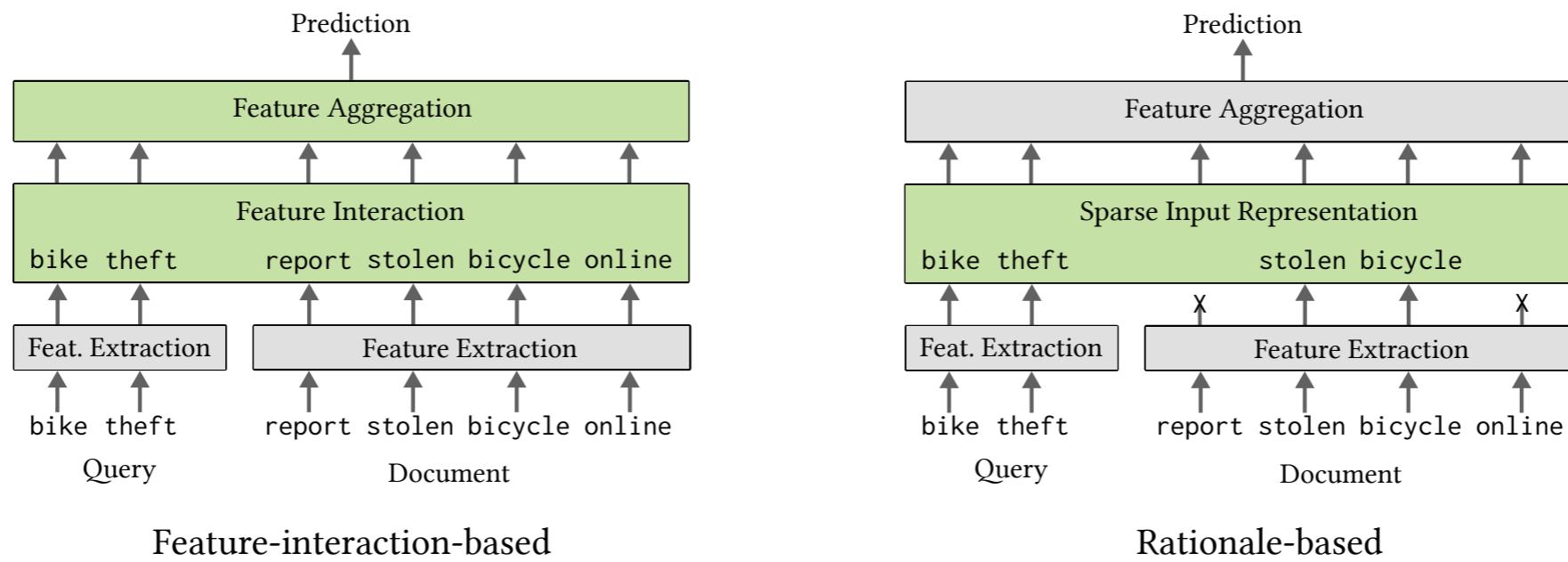
Intermediate input representations

interpretable

Feature Interaction and aggregation

interpretable

Text Based approaches



What component is interpretable ?

Feature extraction

Intermediate input
representations

Feature Interaction and
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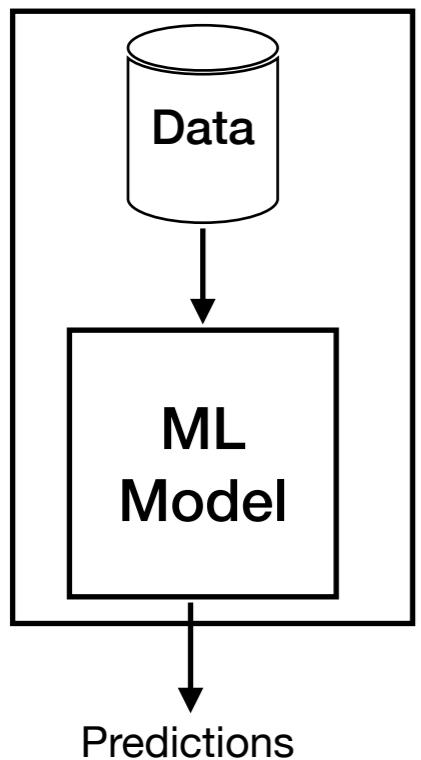
Non-interpretable

interpretable

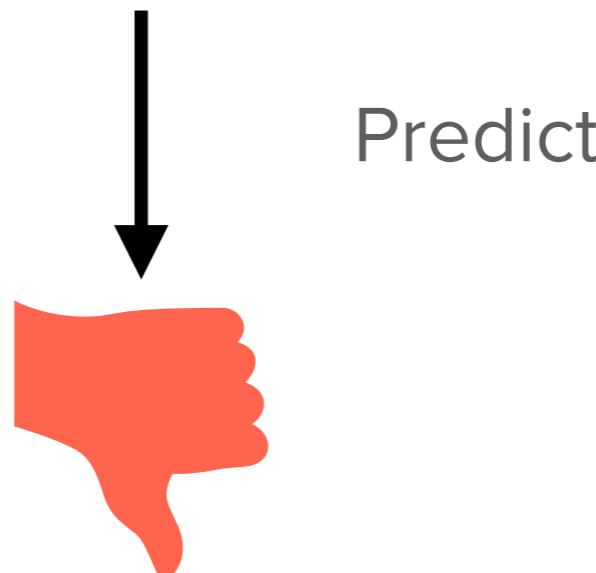
interpretable

Standard Learning Setup

Standard ML



The movie experience was awful



Predict

Parameterised
Model (BERT)

Generalization
Error

Explain then Predict

The movie experience was awful

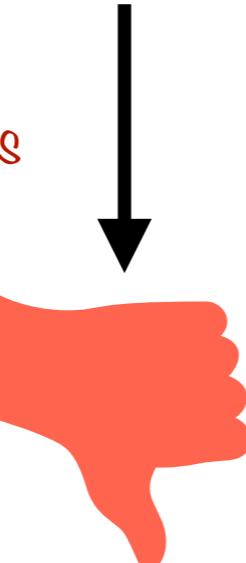


Explain

Parameterised
Model (BERT)

The movie experience was awful

Ensure prediction is solely on the explanations



Predict

Parameterised
Model (BERT)

Rationalizing Neural Predictions

Tao Lei, Regina Barzilay and Tommi Jaakkola

Computer Science and Artificial Intelligence Laboratory
Massachusetts Institute of Technology
{taolei, regina, tommi}@csail.mit.edu

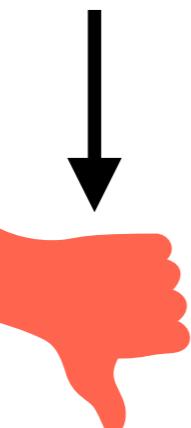
Optimizing explain then predict

The movie experience was awful



Explain

The movie experience **was awful**



Predict

$$\min_{\theta_e, \theta_g} \sum_{(\mathbf{x}, \mathbf{y}) \in D} \mathbb{E}_{\mathbf{z} \sim \text{gen}(\mathbf{x})} [\text{cost}(\mathbf{z}, \mathbf{x}, \mathbf{y})]$$



Task loss

Explanation loss

$$\text{cost}(\mathbf{z}, \mathbf{x}, \mathbf{y}) = \mathcal{L}(\mathbf{z}, \mathbf{x}, \mathbf{y}) + \Omega(\mathbf{z}).$$

$$= \lambda_1 \|\mathbf{z}\| + \lambda_2 \sum_t |\mathbf{z}_t - \mathbf{z}_{t-1}|$$

Sparsity Continuity

Optimizing explain then predict

The movie experience was awful

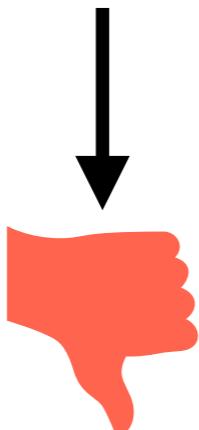


Explain

Parameterised
Model (BERT)

$$\frac{\partial \mathbb{E}_{\mathbf{z} \sim \text{gen}(\mathbf{x})} [\text{cost}(\mathbf{z}, \mathbf{x}, \mathbf{y})]}{\partial \theta_g}$$

The movie experience was awful



Predict

Parameterised
Model (BERT)



$$\min_{\theta_e, \theta_g} \sum_{(\mathbf{x}, \mathbf{y}) \in D} \mathbb{E}_{\mathbf{z} \sim \text{gen}(\mathbf{x})} [\text{cost}(\mathbf{z}, \mathbf{x}, \mathbf{y})]$$

$$\frac{\partial \mathbb{E}_{\mathbf{z} \sim \text{gen}(\mathbf{x})} [\text{cost}(\mathbf{z}, \mathbf{x}, \mathbf{y})]}{\partial \theta_g} = \mathbb{E}_{\mathbf{z} \sim \text{gen}(\mathbf{x})} \left[\text{cost}(\mathbf{z}, \mathbf{x}, \mathbf{y}) \frac{\partial \log p(\mathbf{z} | \mathbf{x})}{\partial \theta_g} \right]$$

Doubly stochastic gradient / policy gradients/ REINFORCE

Explanation Performance

How human-like are the explanations ?

Explanation accuracy — Macro Token-wise F1

Fact Checking

Query: **san francisco bay area contains zero towns**



Human annotation: the san francisco bay area, referred to locally as the bay area is a populous region surrounding the san francisco and san pablo estuaries in northern california. The region encompasses the major cities and metropolitan areas of san jose, san francisco, and Oakland, along with smaller urban and rural areas. The bay area's nine counties areSanta Clara, Solana and Sonoma. The combined statistical area of the region is the second largest in california after the Los Angeles area.

Extractive explanation: the san francisco bay area, referred to locally as the bay area is a populous region surrounding the san francisco and san pablo estuaries in northern california. The region encompasses the major cities and metropolitan areas of san jose, san francisco, and Oakland, along with smaller urban and rural areas. The bay area's nine counties areSanta Clara, Solana and Sonoma. The combined statistical area of the region is the second largest in california after the Los Angeles area.

Soft-matching metric: Token-wise precision, recall, and F1

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How much does Task Performance drop ?

Task accuracy — Macro F1

Benchmarks

ERASER : A Benchmark to Evaluate Rationalized NLP Models

Jay DeYoung^{*Ψ}, Sarthak Jain^{*Ψ}, Nazneen Fatema Rajani^{*Φ}, Eric Lehman^Ψ, Caiming Xiong^Φ,
Richard Socher^Φ, and Byron C. Wallace^Ψ

Name	Size (train/dev/test)	Tokens	Comp?
Evidence Inference	7958 / 972 / 959	4761	◊
BoolQ	6363 / 1491 / 2817	3583	◊
Movie Reviews	1600 / 200 / 200	774	◆
FEVER	97957 / 6122 / 6111	327	✓
MultiRC	24029 / 3214 / 4848	303	✓
CoS-E	8733 / 1092 / 1092	28	✓
e-SNLI	911938 / 16449 / 16429	16	✓

How human-like are the explanations ?

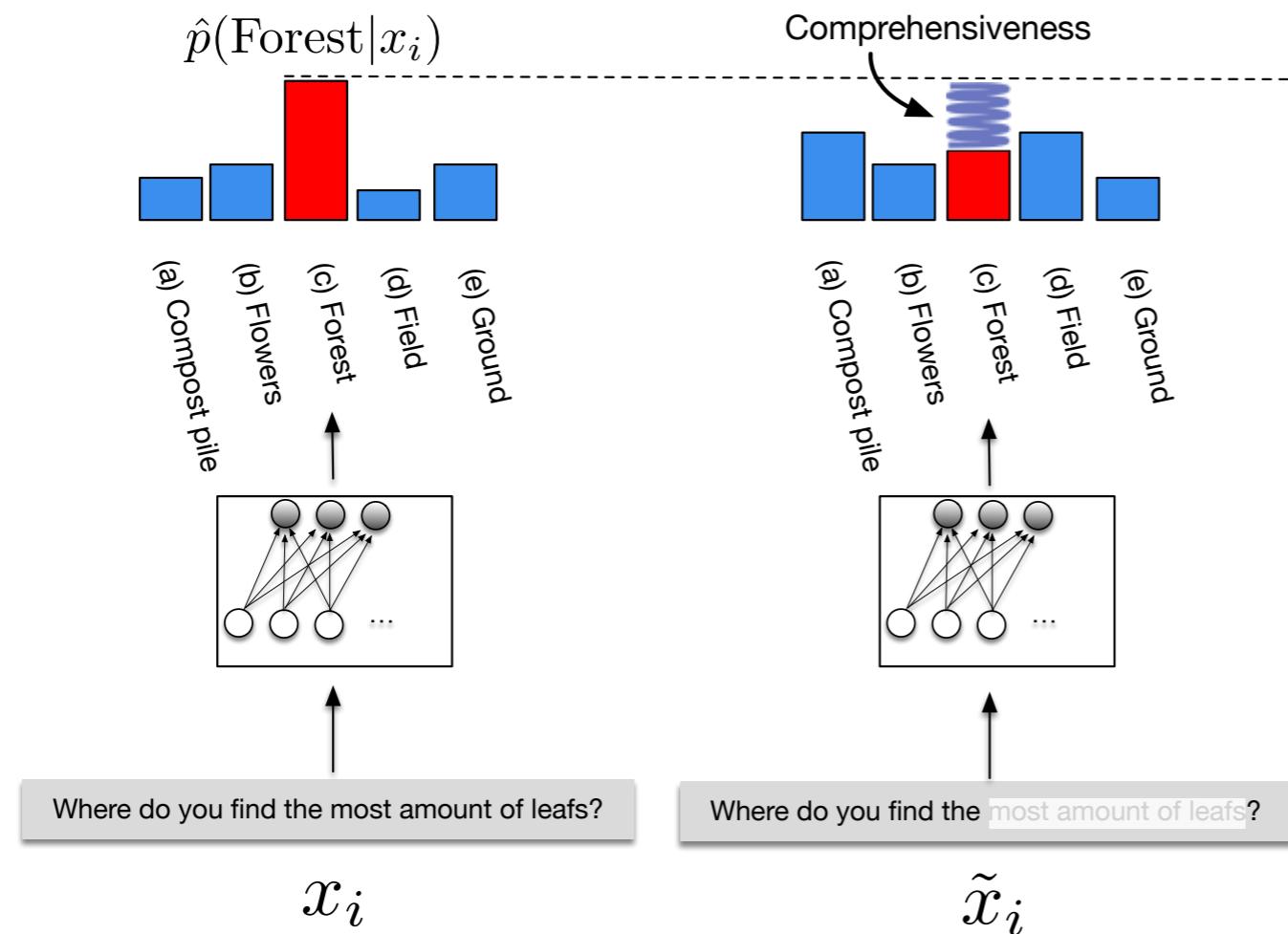
Soft-matching metric: Token-wise precision, recall, and F1

problem : a model may provide rationales that are plausible (agreeable to humans) but that it did not rely on the for its output.

Need: rationales extracted for an instance in this case ought to have meaningfully influenced its prediction for the same

How faithful are the explanations to the model ?

Faithfulness



$$\text{comprehensiveness} = m(x_i)_j - m(x_i \setminus r_i)_j$$

Original pred. pred. with rationale removed

$$\text{sufficiency} = m(x_i)_j - m(r_i)_j$$

Original pred. pred. with just rationale

Problem

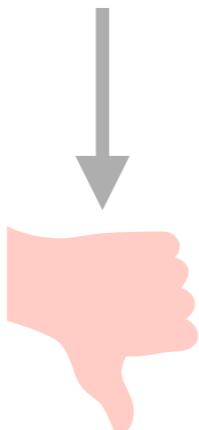
The movie experience was awful



Explain

Parameterised
Model (BERT)

The movie experience was awful



Predict

Parameterised
Model (BERT)

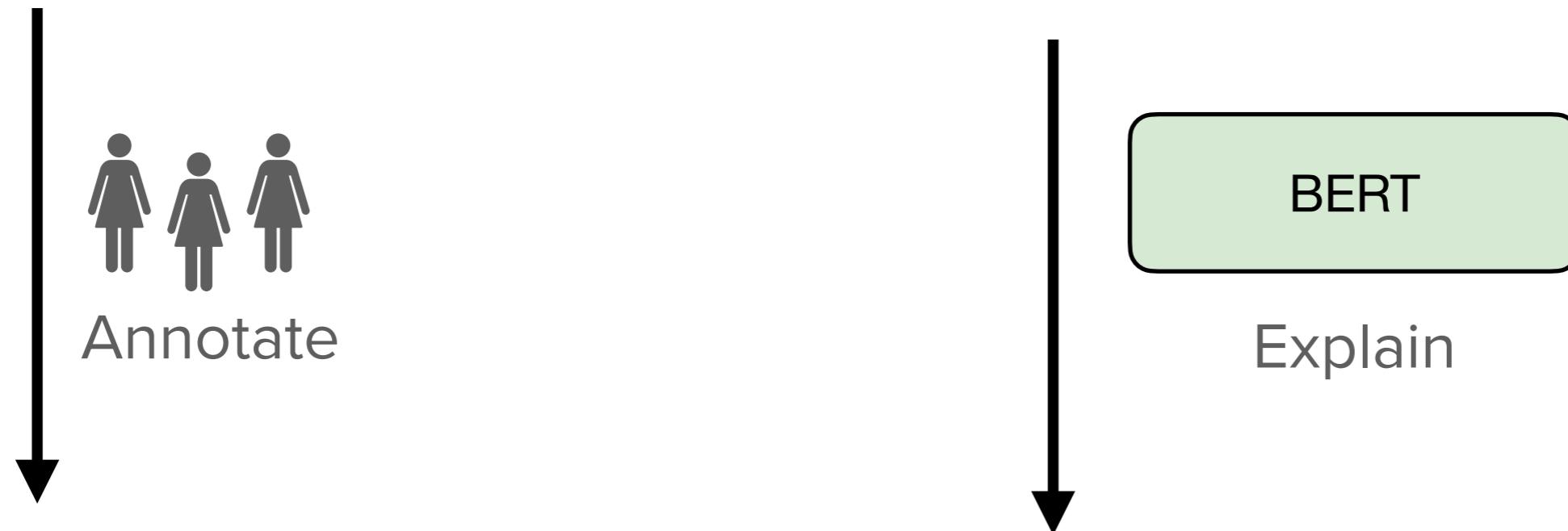
Optimizing just from the task labels is hard

Explanation generator is task unaware

Policy-gradient optimization known to be high variance

Explanation Data

The movie experience was awful



The movie experience *was* awful

0 0 0 1 1

Explanation Data

The movie experience was awful



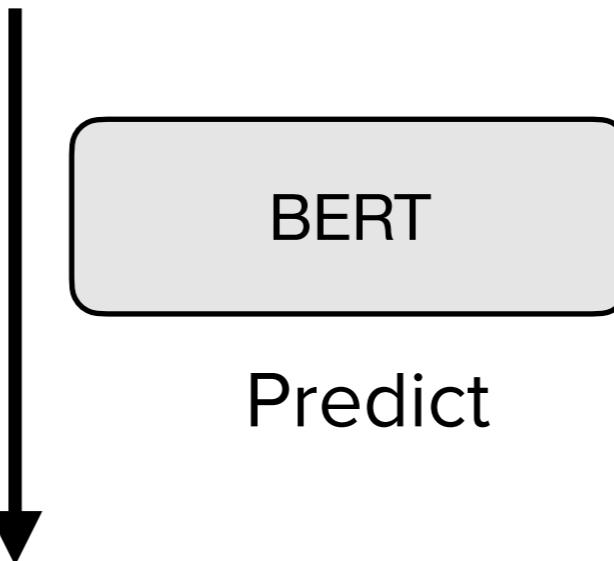
The movie experience **was awful**

0 0 0 1 1

$$\mathcal{L}_{\text{exp}} = \frac{1}{|S|} \sum_{i=1}^{|S|} |S_{t^i}| \cdot \text{BCE}(p^i, t^i)$$

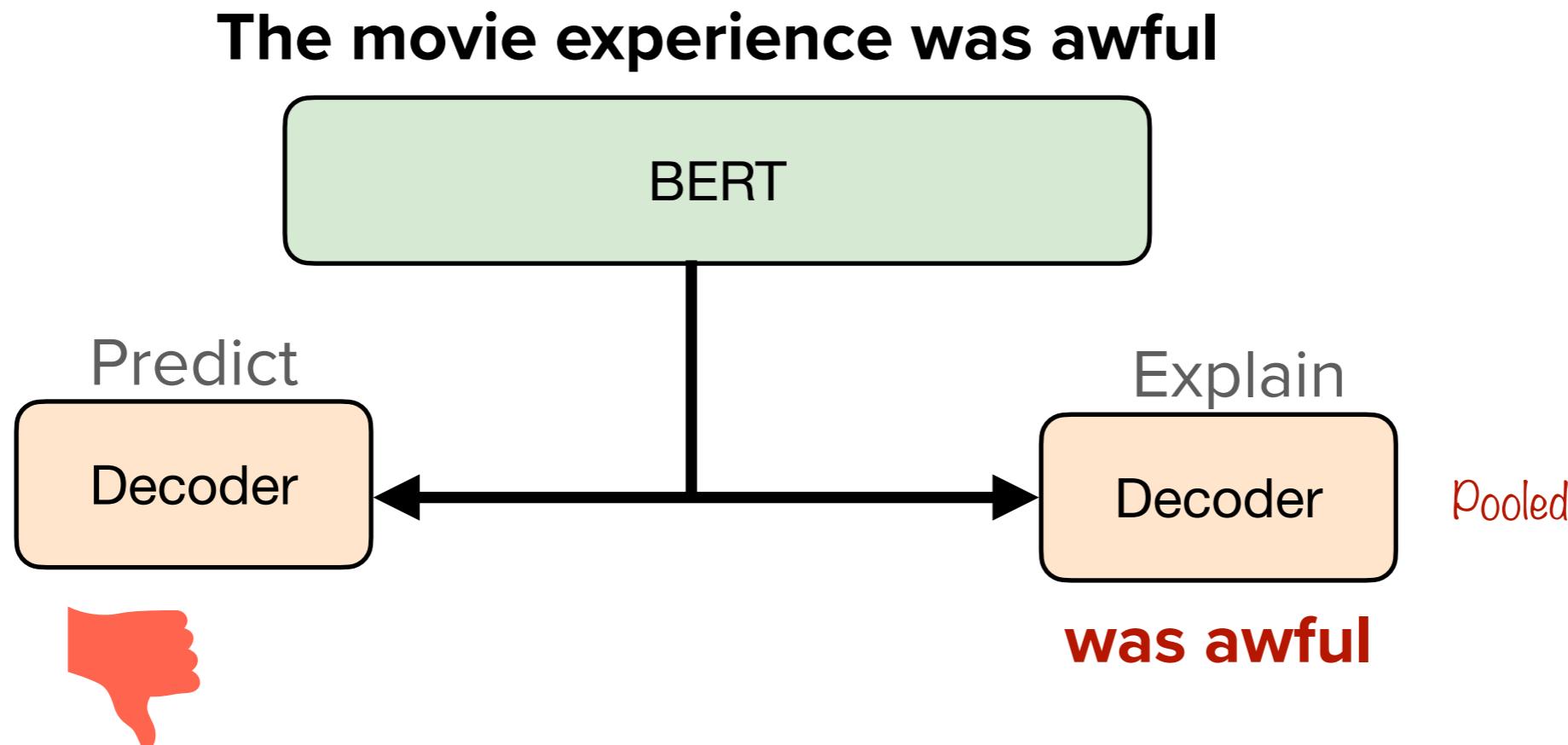
Predict Model

was awful



Explain and Predict

Shared parameters during input encoding ensures that explanations are **task aware**



Multi-task
Learning

$$\mathcal{L}_{\text{loss}} = \mathcal{L}_{\text{task}} + \lambda \mathcal{L}_{\text{exp}} \quad \text{Enforce sparsity}$$

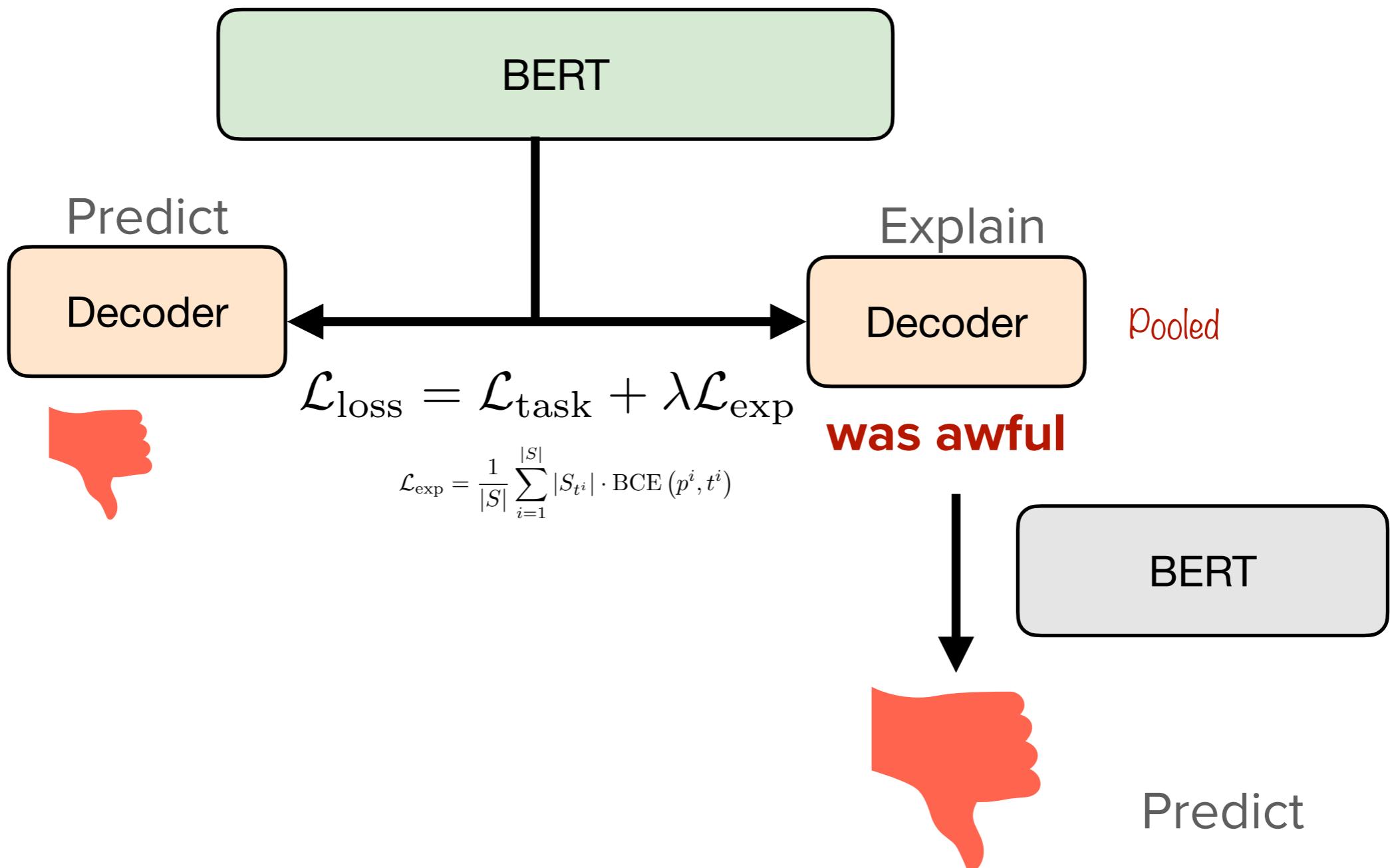
$$\mathcal{L}_{\text{exp}} = \frac{1}{|S|} \sum_{i=1}^{|S|} |S_{t^i}| \cdot \text{BCE}(p^i, t^i)$$

Encoder representations regularised by explanation data

Explain and Predict, then Predict Again

Shared parameters during input encoding ensures that explanations are **task aware**

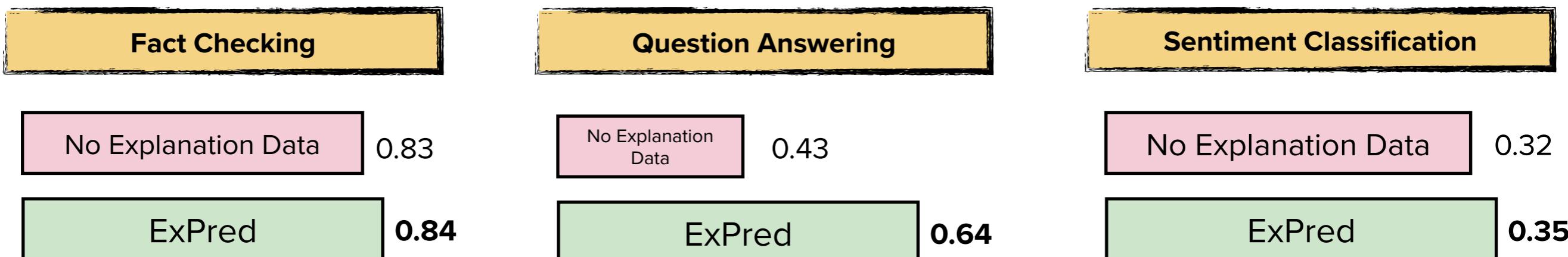
The movie experience was awful



Explanation Performance

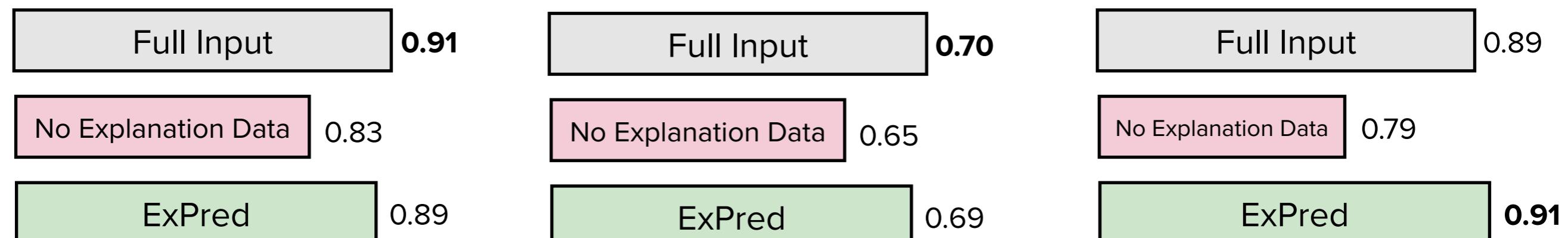
How human-like are the explanations ?

Explanation accuracy — Macro Token-wise F1



How much does Task Performance drop ?

Task accuracy — Macro F1



No Explanation Data

Baselines that also produces binary masks
[Lei et al. 17], [Bastings et al. 19, Lehman et al. 19, DeYoung '20]

Fact Checking

Query: san francisco bay area contains zero towns

Retrieved Document: the san francisco bay area, referred to locally as the bay area is a populous region surrounding the san francisco and san pablo estuaries in northern california. The region encompasses the major cities and metropolitan areas of san jose, san francisco, and Oakland, along with smaller urban and rural areas. The bay area's nine counties areSanta Clara, Solana and Sonoma. The combined statistical area of the region is the second largest in california after the Los Angeles area.

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Rationale-based approaches

Rationalization for Explainable NLP: A Survey

SAI GURRAPU, Department of Computer Science, Virginia Tech, USA

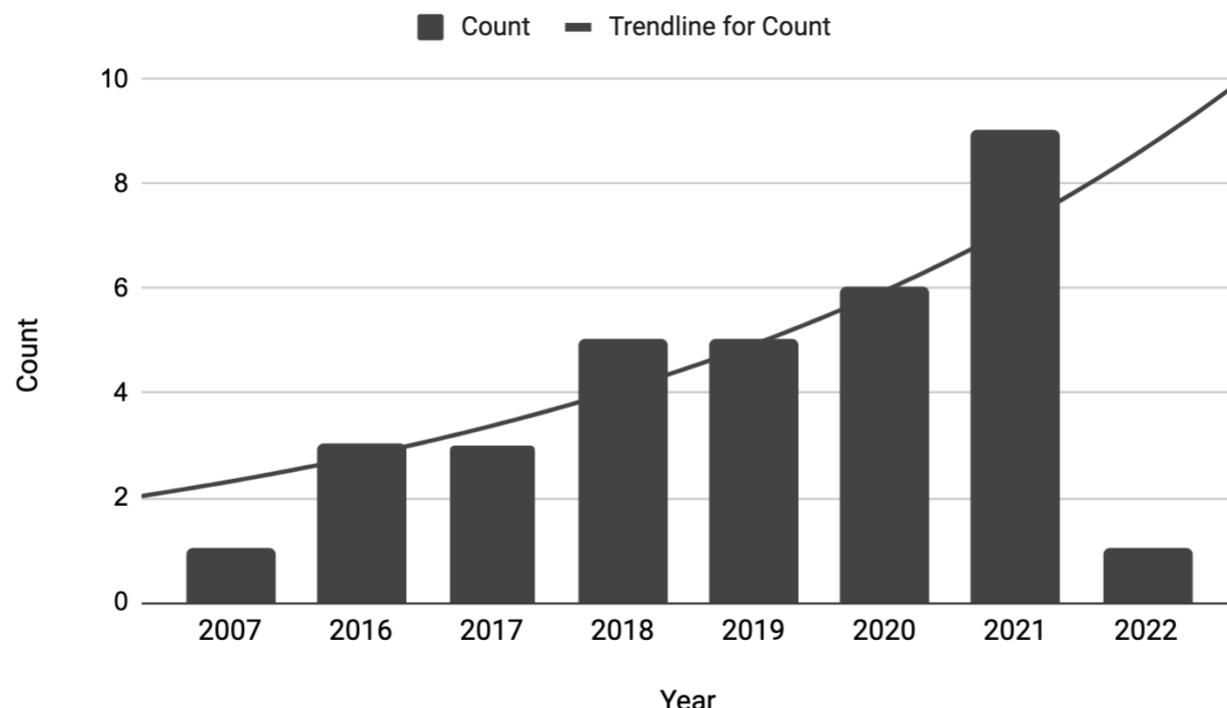
AJAY KULKARNI, Department of Computational and Data Sciences, George Mason University, USA

LIFU HUANG, Department of Computer Science, Virginia Tech, USA

ISMINI LOURENTZOU, Department of Computer Science, Virginia Tech, USA

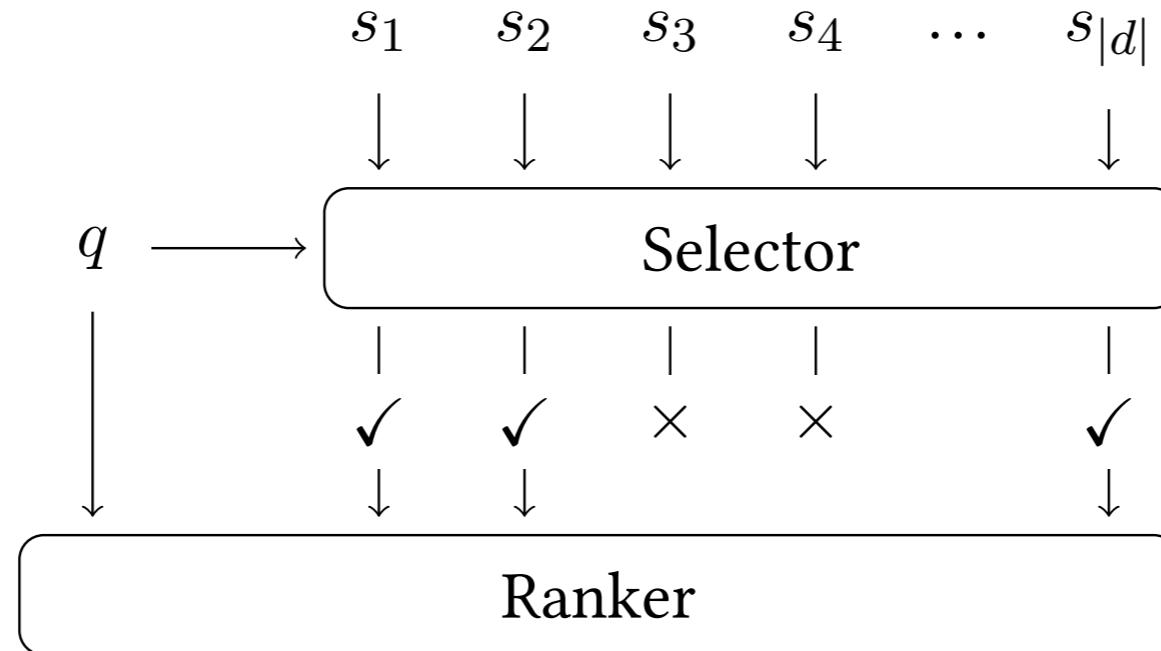
LAURA FREEMAN, Department of Statistics, Virginia Tech, USA

FERAS A. BATARSEH, Department of Electrical and Computer Engineering, Virginia Tech, USA



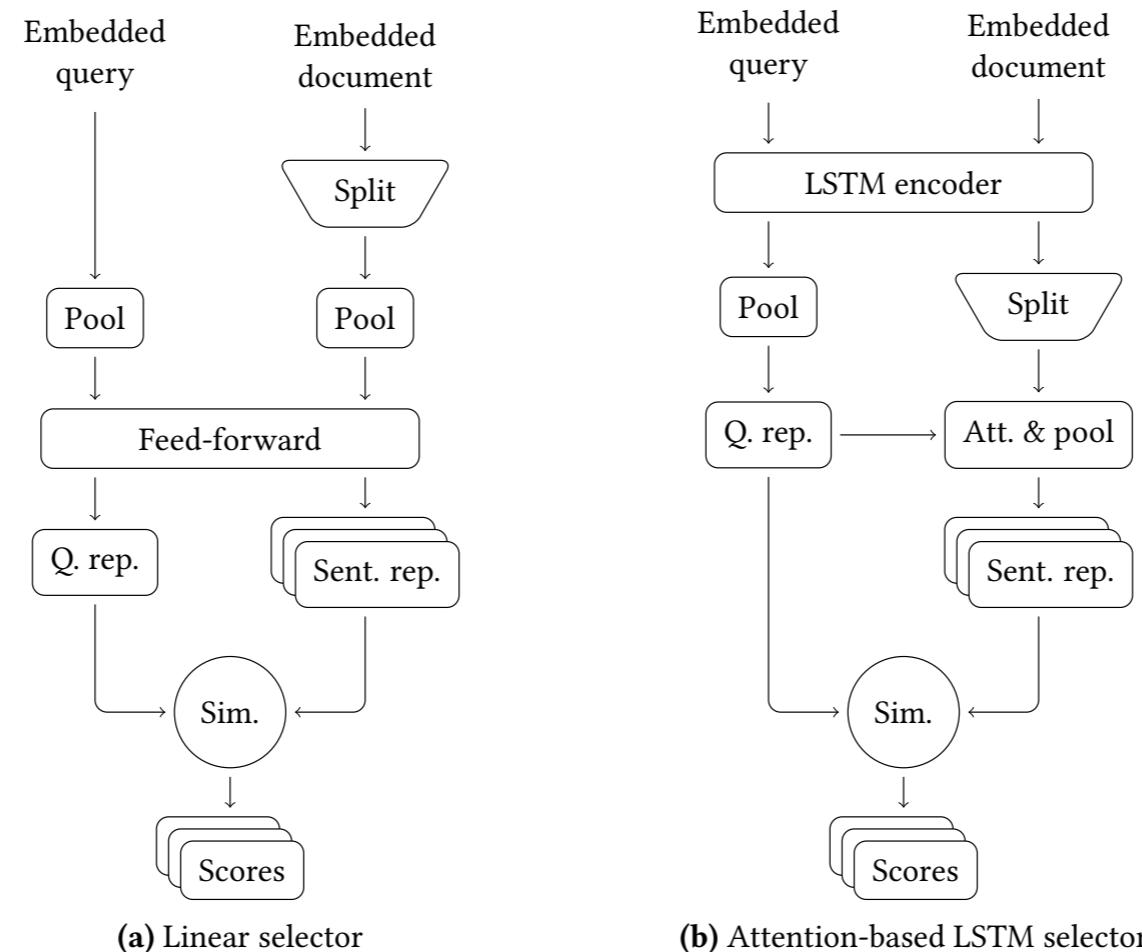
popular in NLP research

Rationales for ranking



Select and rank paradigm: Can we trade-off sparsity and ranking quality by controllably selecting a subset of sentences.

Selectors

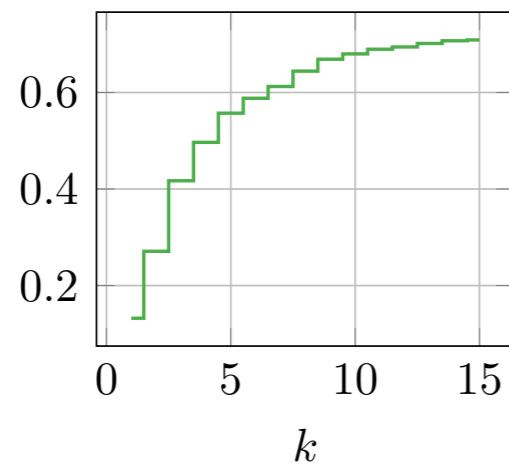


Selectors: Selectors should be simple for efficiency

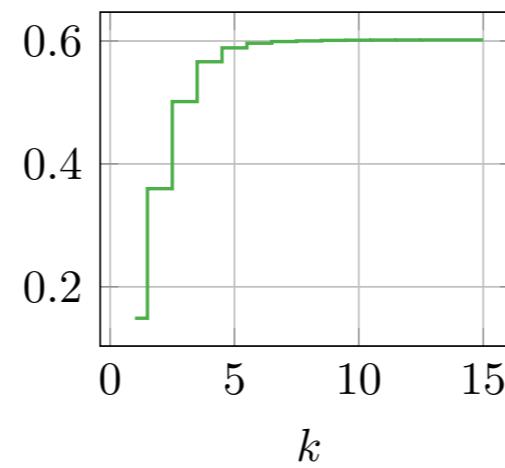
Optimizing selectors: Gumbel-max trick + relaxed subset sampling

Insights

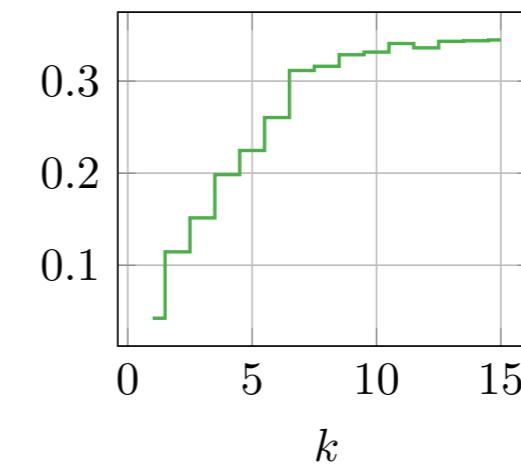
	TREC-DL-Doc'19			CORE17			CLUEWEB09		
	AP	nDCG@20	RR	AP	nDCG@20	RR	AP	nDCG@20	RR
QL	0.237	0.487 ^[ab]	0.785	0.203	0.395	0.686	0.165	0.277	0.487
Doc-LABELED	0.203	0.434 ^[ab]	0.731	0.237	0.437	0.742	0.165	0.284	0.503
BERT-3S	0.245	0.519 ^[ab]	0.799	0.204	0.406	0.694	0.178	0.306	0.544
BERT-CLS	0.260	0.581	0.874	0.196	0.419	0.749	0.178	0.313	0.572
PL-SEM	0.265	0.571	0.920	0.207	0.414	0.768	0.167	0.286	0.534
[a] S&R-LIN	0.269	0.597	0.946	0.203	0.411	0.710	0.174	0.303	0.535
[b] S&R-ATT	0.271	0.590	0.924	0.205	0.403	0.714	0.168	0.292	0.518



(a) FEVER



(b) HOTPOTQA



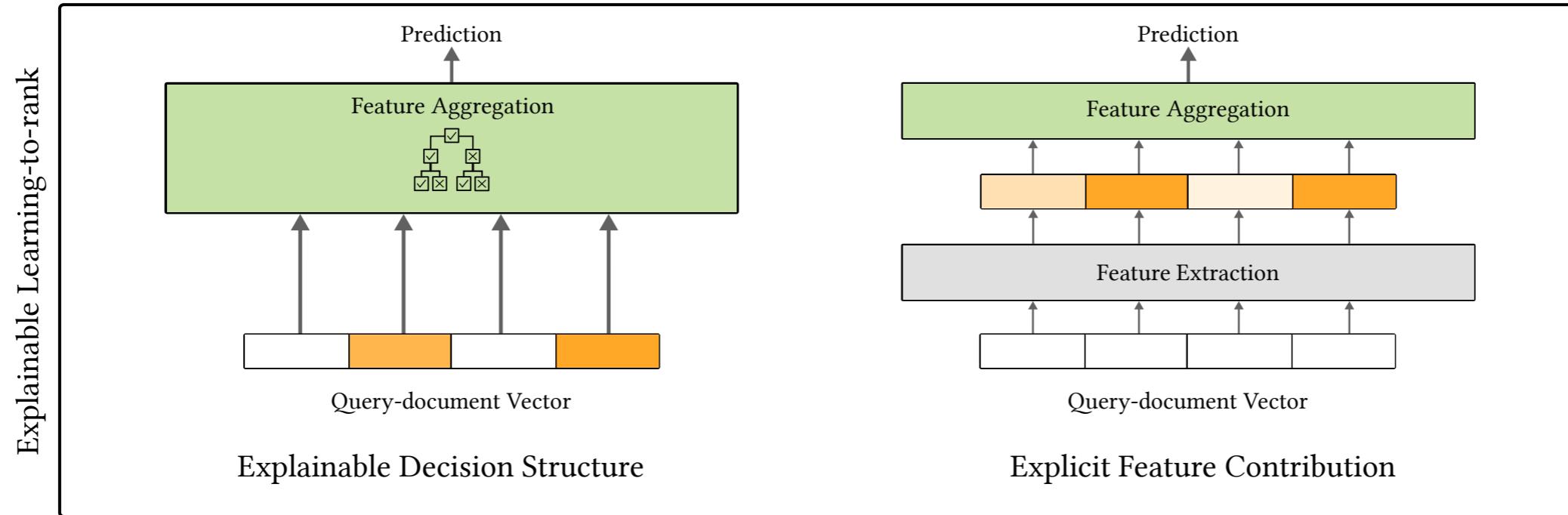
(c) SciFact

Extractive Explanations for Rankings

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Learning-to-rank approaches



GAMs

Learning to rank with Generalized additive models

Interpretable Ranking with Generalized Additive Models

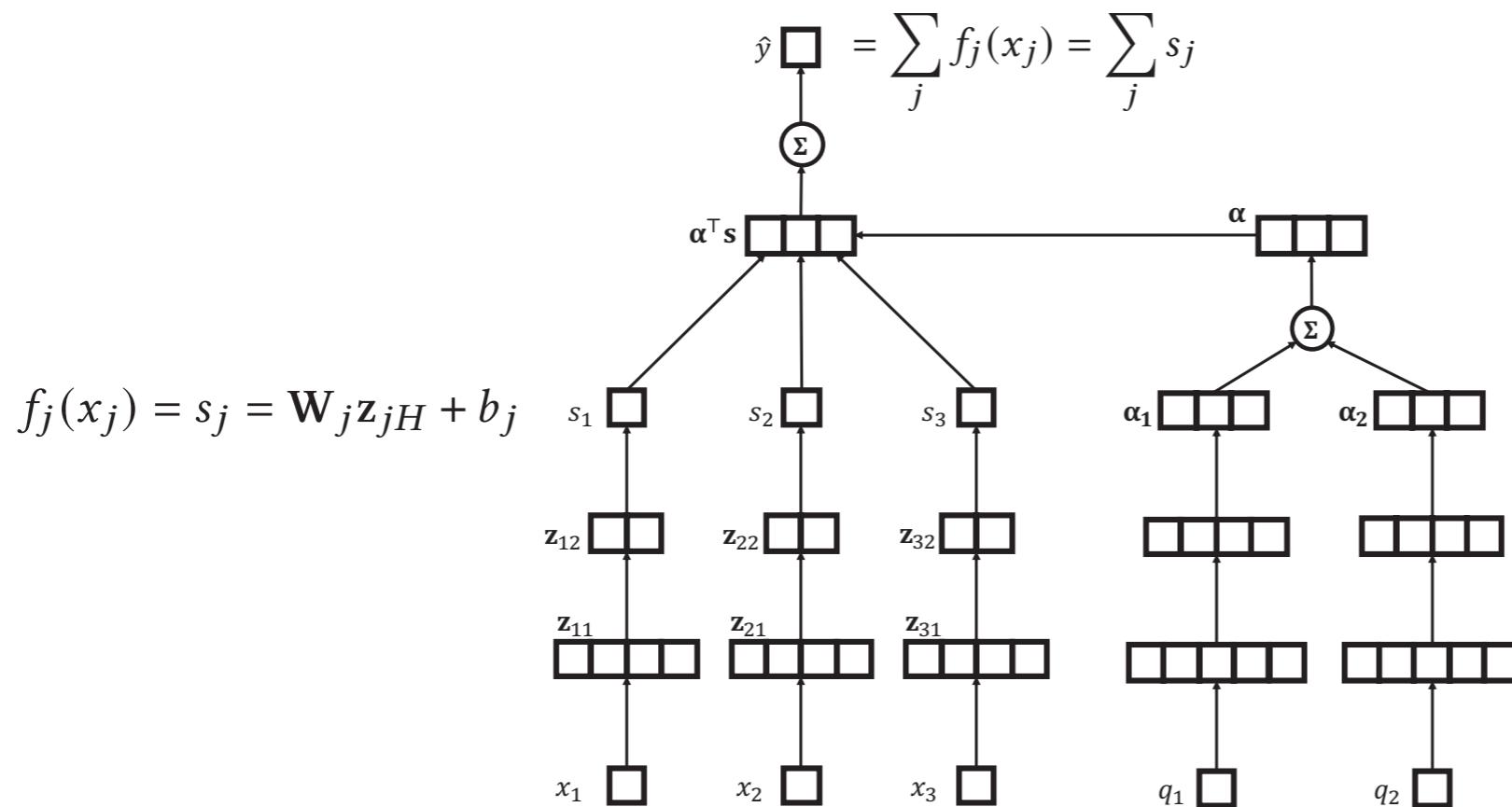
Honglei Zhuang, Xuanhui Wang, Michael Bendersky, Alexander Grushetsky, Yonghui Wu,
Petr Mitrichev, Ethan Sterling, Nathan Bell, Walker Ravina, Hai Qian
`{hlz,xuanhui,bemike,grushetsky,yonghui,petya,esterling,nathanbell,walkerravina,hqian}@google.com`
Google

$$\mathcal{D} = \{(\mathbf{x}_i, y_i)\}_{i=1}^N \quad \mathbf{x}_i = (x_{i1}, \dots, x_{in})$$

$$g(\hat{y}_i) = f_1(x_{i1}) + f_2(x_{i2}) + \dots + f_n(x_{in})$$

A function for each feature

Ranking GAMs



A neural net for each feature

$$\begin{aligned} \mathbf{z}_{j1} &= \sigma(\mathbf{W}_{j1}x_j + \mathbf{b}_{j1}) \\ \mathbf{z}_{j2} &= \sigma(\mathbf{W}_{j2}\mathbf{z}_{j1} + \mathbf{b}_{j2}) \\ &\dots \\ \mathbf{z}_{jH} &= \sigma(\mathbf{W}_{jH}\mathbf{z}_{j(H-1)} + \mathbf{b}_{jH}) \end{aligned}$$

$$S^* = \arg \min_{S=\{(x_k, y_k)\}_{k=1}^K} \frac{1}{|\mathcal{D}|} \sum_{\mathcal{D}} \|f(x_i) - PWL_S(x_i)\|^2$$

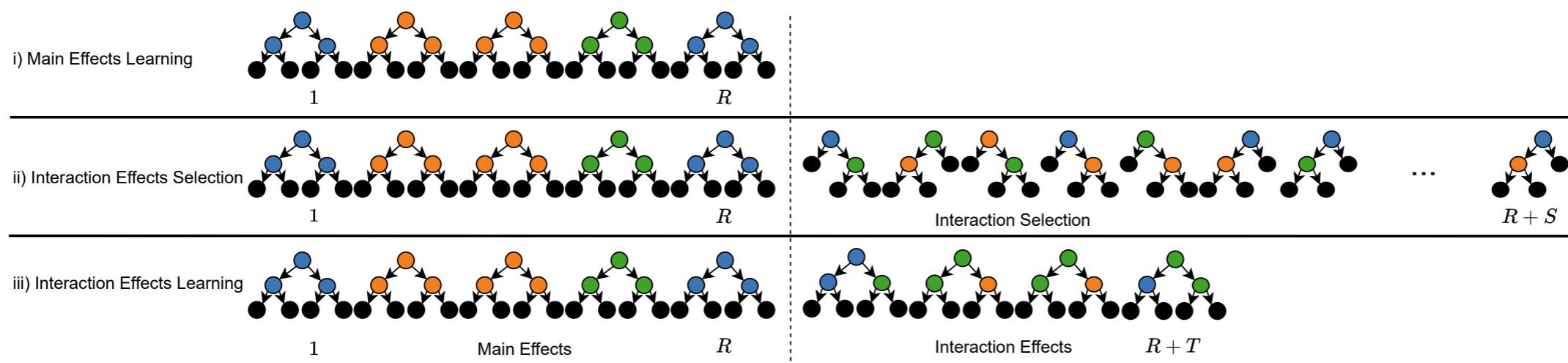


$$PWL_S(x) = \begin{cases} y_1 & \text{if } x < x_1, \\ \frac{y_{k+1}-y_k}{x_{k+1}-x_k}(x - x_k) + y_k & \text{if } x_k \leq x \leq x_{k+1}, \\ y_K & \text{if } x > x_K. \end{cases}$$

Problem in GAMs : No interaction between features

$$\hat{y} = \underbrace{\sum_{j \in \mathcal{J}} \tau_j(x_j)}_{R \text{ trees}} + \underbrace{\sum_{(i,j) \in \mathcal{K}} \tau_{ij}(x_i, x_j)}_{T \text{ trees}}$$

$|\mathcal{J}|=p$ main effects $|\mathcal{K}|=K$ interaction effects

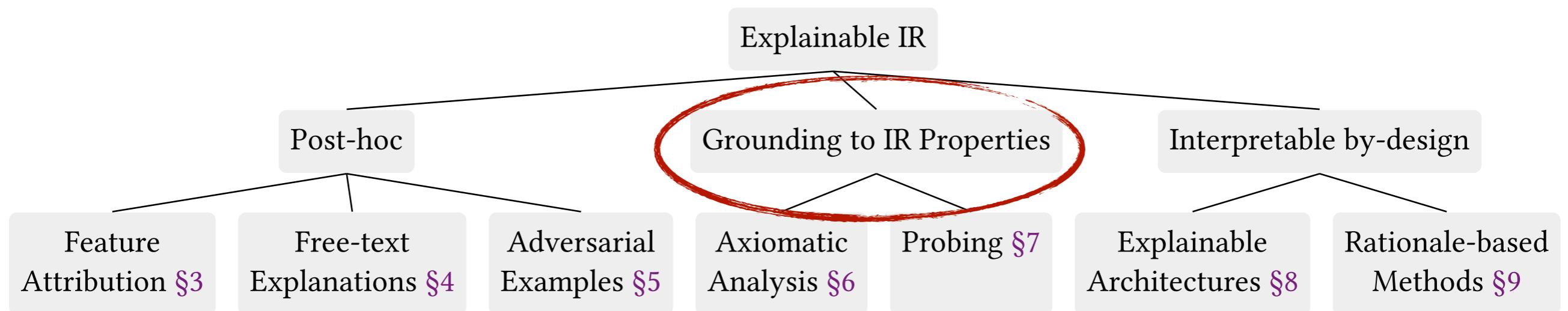


Interpretability Landscape

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<https://arxiv.org/abs/2211.02405>

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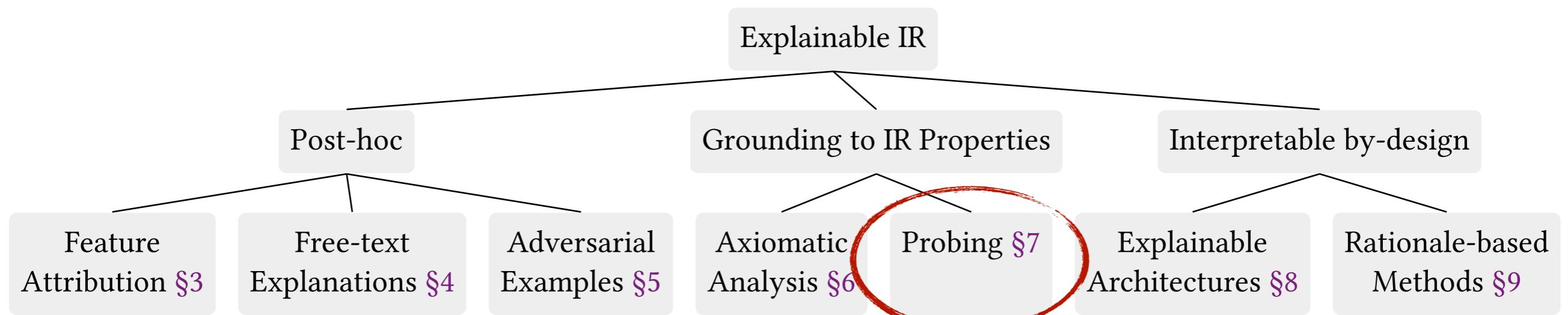


Interpretability Landscape

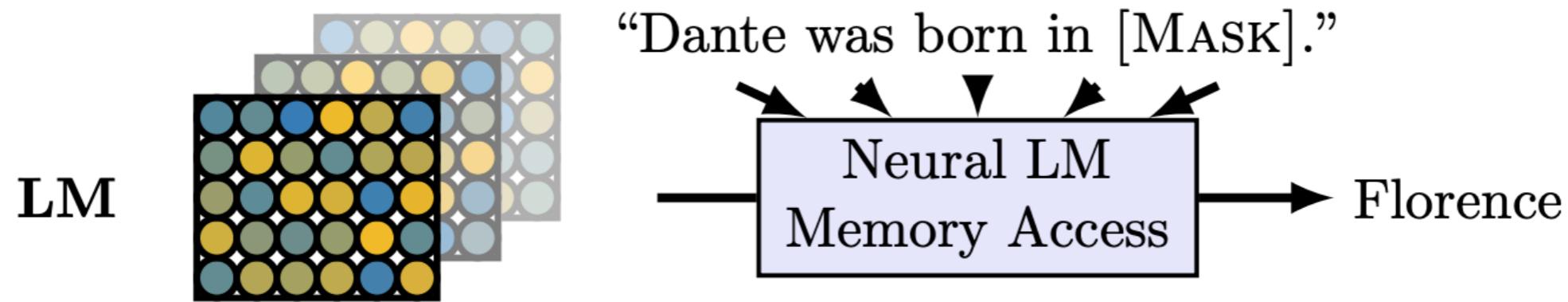
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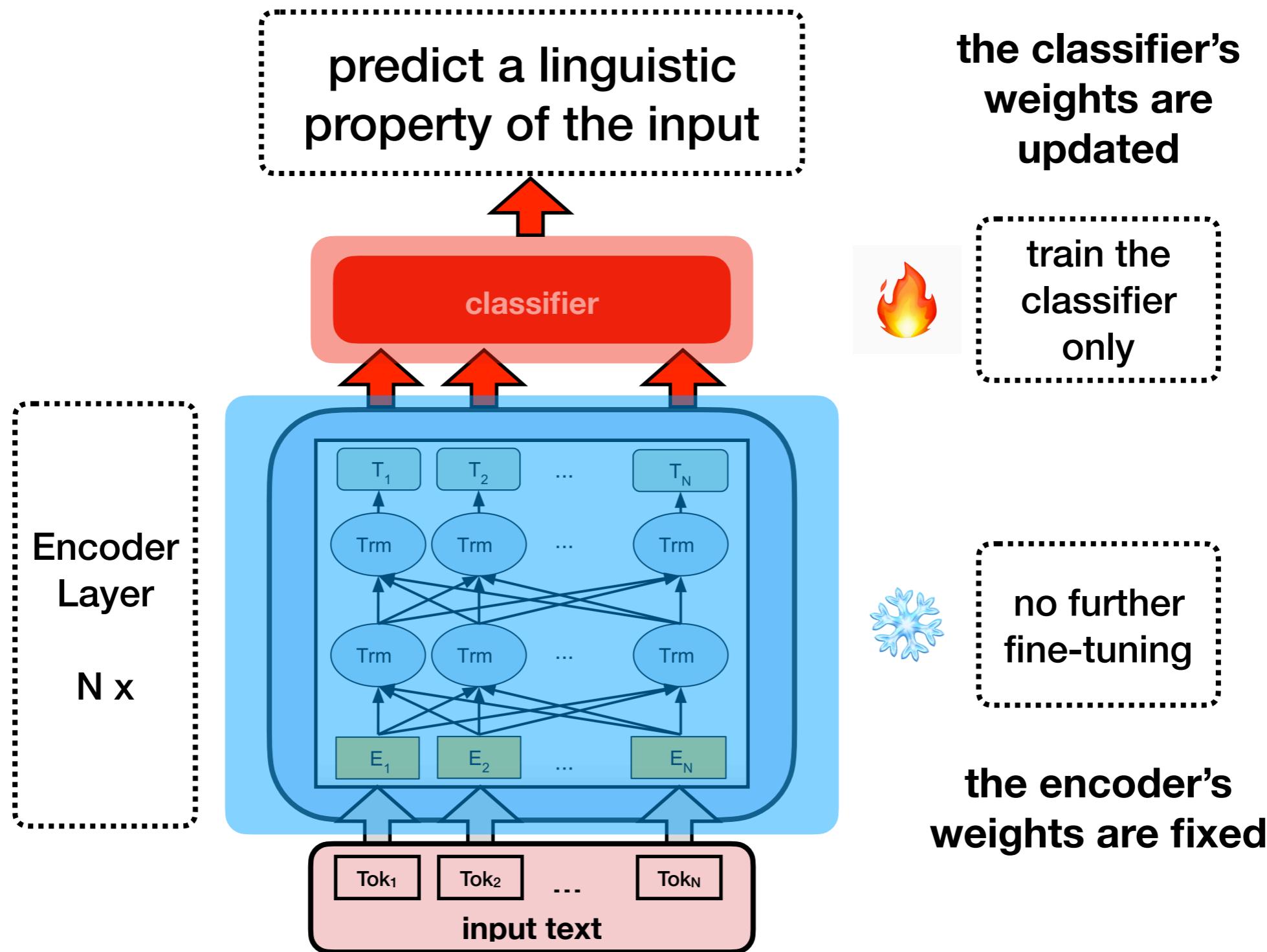


Probing Philosophy

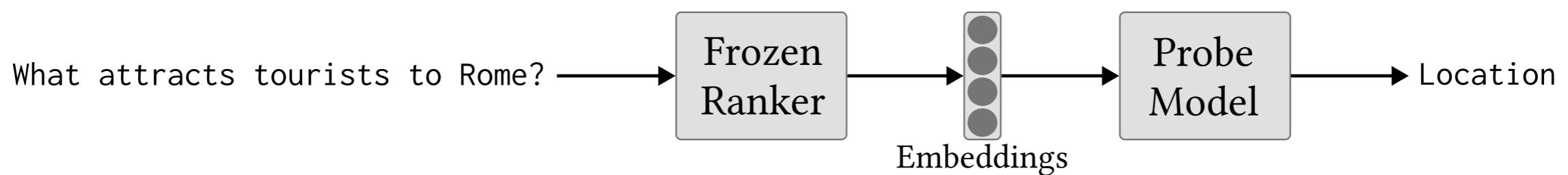


If we can train a classifier to predict a property of the input text based on its representation, it means the property is encoded somewhere in the representation

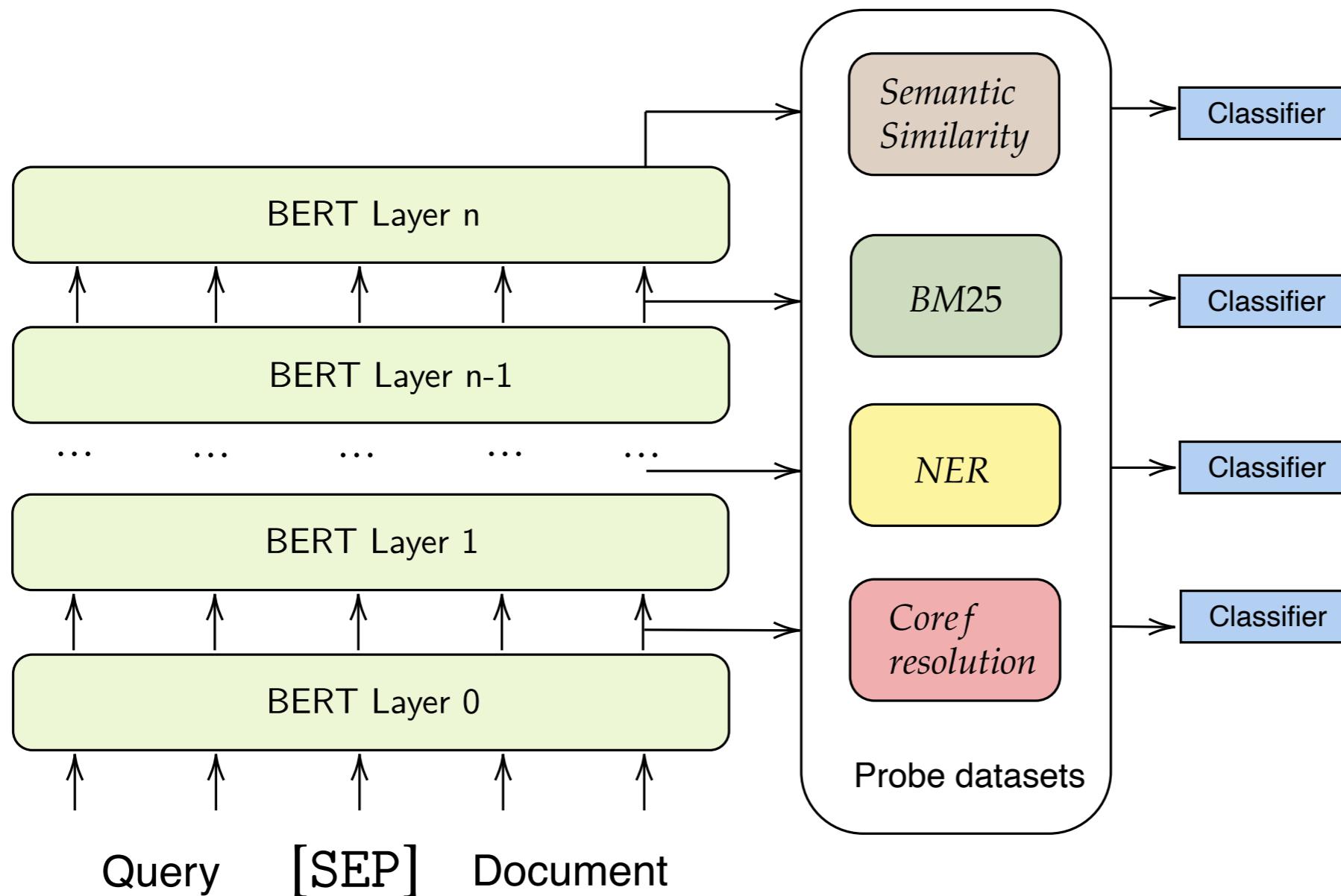
How do we probe ?



Probing rankers

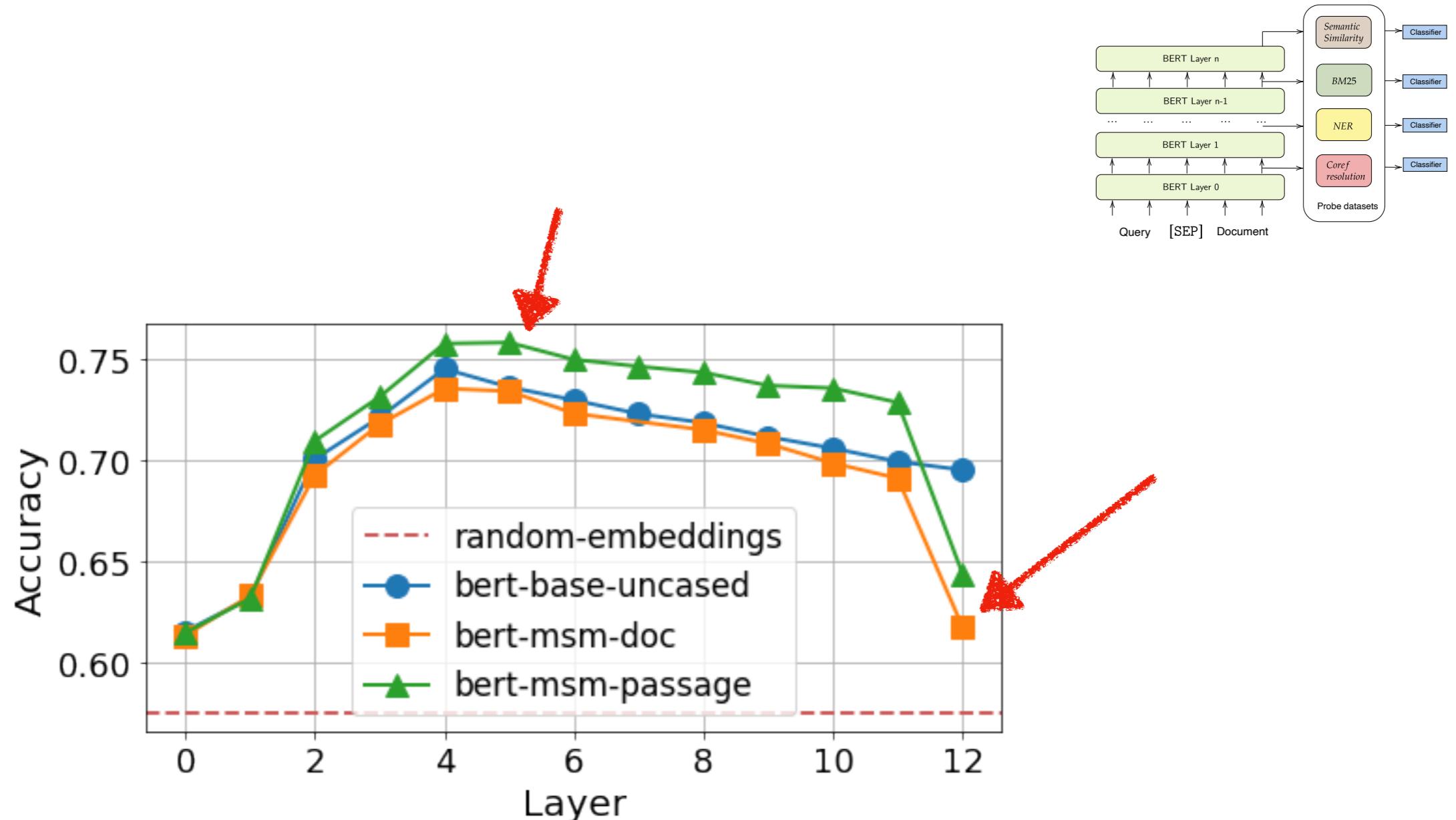


Probing Rankers



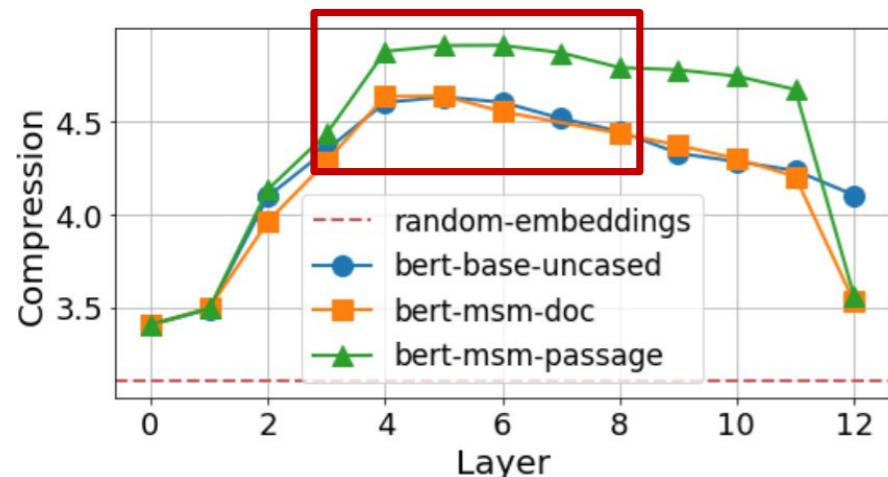
If the document representation can do well on a IR ability then it understands or exhibits that ability well...

Probing Rankers

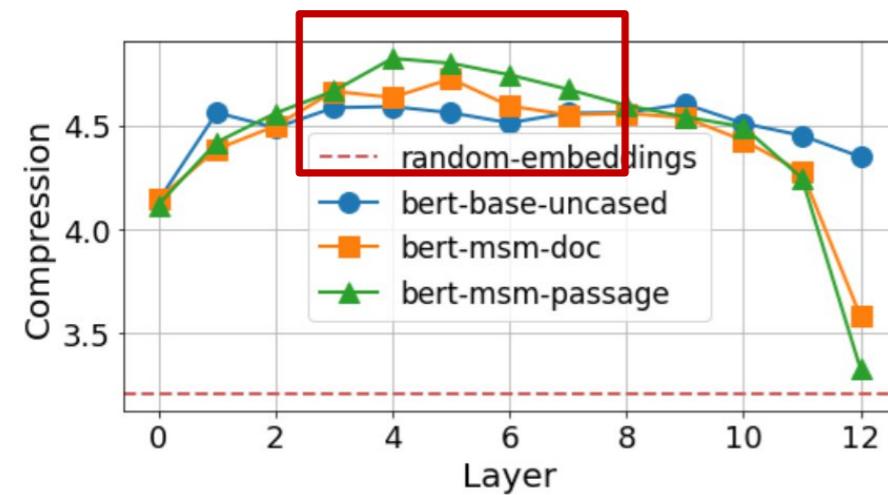


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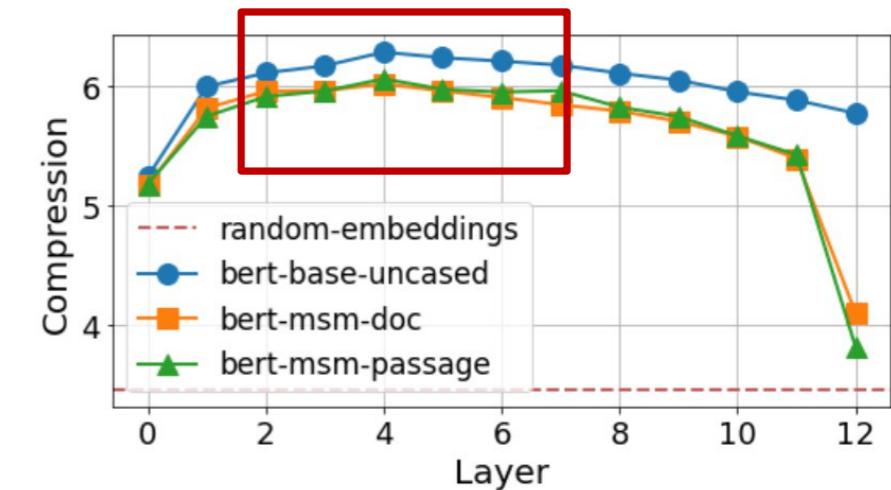
IR abilities in representation



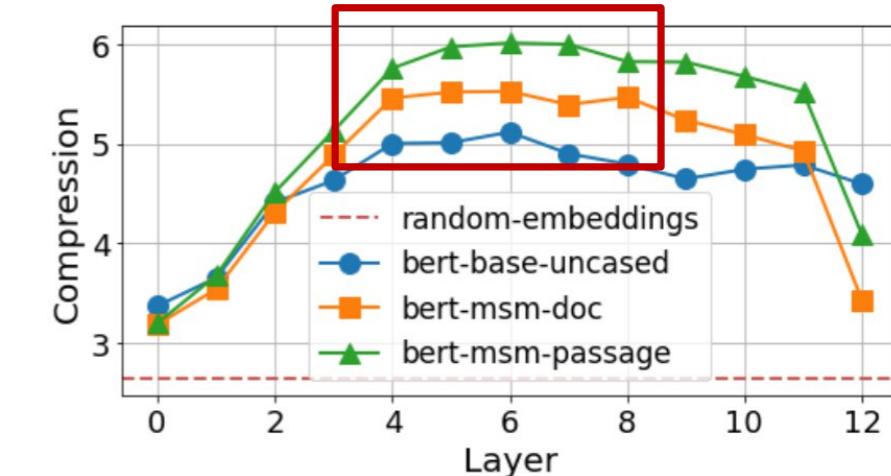
BM25



Semantic Similarity



NER



Coreference resolution