



# Venkatesh.E

## RESUME SUMMARY

Motivated and enthusiastic Computer Science Engineering student with hands-on experience in web development, full-stack projects, and game development. Proficient in HTML, CSS, JavaScript, Firebase, Python, and Node.js. Successfully developed real-time multiplayer games like Tic-Tac-Toe using Firebase and built clones of platforms like Netflix and weather apps using APIs. Passionate about learning, solving real-world problems, and building impactful digital solutions.

## GET IN TOUCH!

### Mobile:

+91-8939369169

### Email:

venkateshelumalai040405@gmail.com

## SKILLS

- Frontend Development
- Python
- Javascript
- Backend Development

## LANGUAGES KNOWN

English ( Read/Write )  
Tamil ( Both )

## CERTIFICATIONS

- Javascript - Mimo

## PERSONAL DETAILS

Current Location Chennai  
Date of Birth April 4, 2005  
Male

## EDUCATION

### Graduation

Course B.Tech/B.E. ( Computers )  
College DMI College of Engineering, Chennai  
Score 7.2%

### Schooling

	Class XII	Class X
Board Name	Tamil Nadu	Tamil Nadu
Medium	English	English
Year of Passing	2022	2020
Score	67%	55%

## PROJECTS

### Tic-Tak-Toc-Multiplayer | May 2025 - June 2025

- A real-time multiplayer Tic-Tac-Toe web game built using JavaScript and Firebase Realtime Database. Players can join a game room via a unique URL containing a room ID. The game updates instantly for both players, allowing turn-based play with live synchronization. It features player role assignment (X or O), win/draw detection, and a clean UI

### Netflix-clone | November 2024 - January 2025

- A front-end replica of the Netflix homepage using HTML, CSS, and JavaScript. Designed with responsive layout and interactive UI elements to showcase web design skills.

### Weather-api website | January 2024 - January 2024

- Weather App

A simple web app using JavaScript and OpenWeatherMap API to display real-time weather details based on user input.

### Space-fire-game | March 2023 - May 2023

- Space Fire Game

A 2D shooting game built with Python and Pygame, featuring a space-themed interface where the player controls a spaceship to shoot enemies. Includes sound effects, scoring, and collision detection.

## ACHIEVEMENTS

- INTERMEDIATE in school