

static int counter = 0 → 1 → 2 → 3 → 4 → 5

aA	aB	aA	aA	aA
items = 0 myAction = "do good things"	items = 0 myAction = "do good things" "all is good"	items = 0 myAction = "do good things"	items = 0 myAction = "do good things"	items = 0 myAction = "do good things" "all is good"

Output

A()

A()

B()

a do good things/0/2/b do good things/0/2

A()

A(int x)

A()

B(int x)

A()

A(int x)

a all is good/41/5/b do good things/0/5

b all is good/42/5/b all is good/42/5

b all is good/42/5/b all is good/42/5

Explanation :

In Main function :

• Line 4 : A aA = new A();

→ In this line we create an object 'aA' using the default constructor of the parent class A.

- Object `aA` has the instance variables `items = 0` and `myAction = "do good things"` and it also points to the static variable `counter = 0` which is initially equal to 0.
- Within the default constructor of class A we first print "`A()`" and then increment counter by 1.

- Line 5 : `B aB = new B()`
- In this line we create an object '`aB`' using the default constructors of A parent class A and child class B.
- Object `aB` has the instance variables `items = 0` and `myAction = "do good things"` of class B and it also points to the static variable `counter` which is equal to 1.
- Within the default constructor of class A we first print "`A()`" and then increment counter by 1.
- Within the default constructor of class B we just print "`B()`".
- Line 6 : `System.out.println(aA + " " + aB);`
- To print "`aA`" we go to the `toString()` method within class A and `print` which returns a do good things/0/2
- To print "`aB`" we go to the `toString()` method within class B which returns b do good things/0/2.
- Line 7 : `aA = new A(1);`
- In this line we create another object '`aA`' using the default constructor of parameterised constructor of class A
- Within the parameterised constructor, this () calls the default constructor of class A and

then prints "A(int x)".

- Line 8: aA = new B(2);
- This line calls the parameterised constructor of class B to create an object "aA".
- Within the parameterised constructor, super() keyword calls the default constructor of parent class A and then prints "B(int x)".
  
- Line 9: aA = new A(3);
- The line calls the parameterised constructor of class A to create another object "aA".
- Within the parameterised constructor, this () keyword calls the default constructor of class A and then prints "A(int x)"
  
- Line 10: aA.setIT("all is good");
- This line calls the setIT() method on the most recent object "aA". It calls the setIT() method of base class A.
- Within the setIT() method, we change the string literal of the ~~the~~ String myAction to "all is good".
  
- Line 11: aA.setSoManyItems(4);
- This line calls the setSoManyItems() method on the most recent object "aA". It calls the setSoManyItems() method of class A.
- Within the setSoManyItems() method, we change the value of items from 0 to 4).
  
- Line 12: System.out.println('aA' + "/" + aB);
- Similar to line 6, we go to the toString().

method of the respective objects to print  
 "a all is good/41/5/6 do good things/0/5".

- Line 13: aB.setIT("all is good");
  - This line calls setIT method on the object "aB". It calls the setIT() method of class B.
  - Within the setIT() method, we change the string literal of the String myAction to "all is good".
- Line 14: aB.setSoManyItems(42);
  - This line calls the setSoManyItems() method on the object "aB". It calls the setSoManyItems() method of class B.
  - Within the setSoManyItems() methods, we change the value of items from 0 to 42.
- Line 15: aA = aB
  - In this line, we are using the assignment operator "=" to point object "aA" to object "aB".
  - Using this line, we basically mean that both objects will point to the same values of the instance variables.
- Line 16: System.out.println("aA + "/" + aB);
  - Similar to line 12 & 6, we go to the toString() method of the respective objects to print "b all is good/42/5/6 all is good/42/5".
- Line 17: aA = (A)aB
  - In this line, we are using the assignment operator "=" to point object "aA" to object "aB".

→ using class casting  
→ The line 15 also does the same thing.

- Line 18: `System.out.println(aA + "/" + aB)`.
- Similar to Line 16, we go to `String()` method of class B to print "ball is good/42/5/ball is good/42/5".
- \* "aA = aB" is legal because the compiler recognizes that it is a case of class casting and functions like `aA = (A)aB`.