#pragma once

#include <string>

#include "logger.h"

void displayMenu();

std::string getUserCommand();

void processCommand(const std::string& command, std::string& currentPath, Logger& logger);

void listDirectory(const std::string& path, Logger& logger);

void createFile(const std::string& path, Logger& logger);

void deleteItem(const std::string& path, Logger& logger);

void viewFile(const std::string& path, Logger& logger);

void changeDirectory(const std::string& path, std::string& currentPath, Logger& logger);