How can we get a machine to add two numbers?

Information = Processed data

5+5=10	7+3=10	5+5	5+8=13
9+1=10id : 6115	5+5=10	8+2=10	By inputing two numbers and calculate them with a half or full adder.

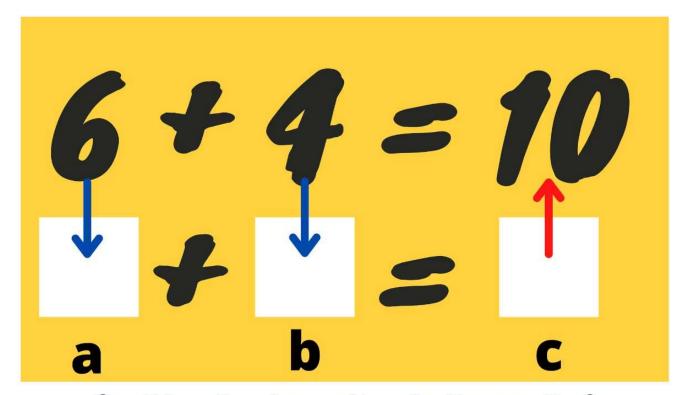
input, instruction, input, instruction, output	842100010010	1+1=10 (1=carry,0=sum)	1+1=10 (1=carry,0=sum)
fraction calculator	1+1=10(1=carry; 0=sum)	20232201060674+6=10	the common pattern plus sign



sum pattern	7+3=10 2023220106071	common oatern is input two number and sum them	the common pattern is plus sign
8+2=10 basically we use this type of structure	mathay ashe na	mathay ashe na	1+1=10(carry =1;sum=0)IDE: 2023220106056

1	7+3=10 by using different	1	1

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Can this pattern be used to solve the equation?



If yes, What are a, b and c? In a computer would a, b and c need to be stored as well? How?

a and b is input and b is a output

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If yes, What are a, b and c? In a computer would a, b and c need to be stored as well? How?

aand b is input and c is
output.

abc is a symbol

8+2=102023220106071

storage

a=5b=5c=10a+b=c

a=5b=5c=10

a b c is a pattern that is common like if there was 8 + 4 = 10 (the pattern would be) a b cnothey don't need to be stored as well



If yes, What are a, b and c? In a computer would a, b and c need to be stored as well? How?

storage



a, b and c indicates storage spaces that hold the data/information. In a computer these storage spaces are called VARIABLES.

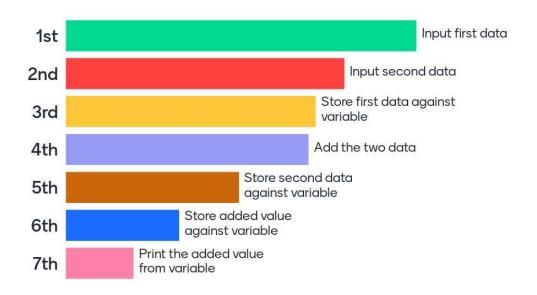


How many types of data does a computer need to store in a variable?





Now that we know which types of data can be stored in a computer, what will be the sequence to add two numbers:





Correct sequence:

- → Input first data
- → Store first data against variable
- → Input second data
- Store second data against variable
- → Add the two data
- Store added value against variable
- → Print the added value from variable





In your opinion, to start writing a computer program what is the first step?



Logical steps/ instructions to add two numbers:

- → Input first data & store against variable
- Input second data & store against variable
- → Add the two data & store against variable
- → Print stored value from variable
- This pattern of writing is called "Pseudocode"

