

QUỐC HUY BÙI

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EDUCATION

Ho Chi Minh University of Science

HCMC, Viet Nam

Bachelor's Degree – GPA 3.5/ 4

Sophomore

Relevant Coursework: Artificial Intelligence Fundamentals, Programming Fundamentals, and General Computer Knowledge

EXPERIENCE

Indie Game Developer

Viet Nam

Full Stack Developer

2018 – Present

- Design, build, and publish indie games
- Build programs in C++ and C#
- Utilize the Unity and Unreal Engine game engines
- Participate in GMTK 2019 and GTMK 2020 game jam

PROJECTS

Smart Harvest

Contributor

- Solution for GDSC hackathon 2024 – A website/ mobile app solution prototype for local farmers
- Work on an AI model that predicts rice leaf diseases

PC Remote Control

Lead

- Networking fundamentals class project – A Windows app for remote PC control
- Main features: manage processes and threads, take screenshots, and keylogging

TECHNICAL SKILLS

Programming: C++, C#, Python, R and SQL

Toolbox: Git, Visual Studio, Visual Studio Code, and PyCharm

Operating System: Windows and Android

Personal Website: <https://venomsnaker.github.io/web-portfolio>

OTHER SKILLS & ACTIVITIES

Personal Qualities: Creativity, Humility, and Confidence

Other Skills: Project Management, Writing, and Problem-Solving

Language: Fluent in Vietnamese and English