Giuliano Verdone

<u>giulianoverdone@gmail.com</u> | Vaudreuil-Dorion, QC | Bilingual (EN/FR) Canadian Citizen with Valid Driving Permit

Website | LinkedIn | GitHub | GitLab

Skills

- Desktop Development: Java Spring, JPA, Hibernate, JavaFX, Python, C, C#, ASP.NET Core, Erlang, Clojure
- Web Development: React.js, Vite, HTML, CSS, JavaScript, TypeScript, PHP, MySQL, Oracle SQL, XAMPP
- Mobile Development: Flutter, Firebase, FlutterFire, Android Studio Emulation, Visual Studio, JetBrains IDEs
- Other: Git, Trello, Figma, Agile/Scrum, Microsoft Office 365, UNIX, Linux, Maven, Postman, MailChimp, LaTEX

Education

Bachelor of Engineering - Software Engineering

2022 - 2026 (Expected)

Concordia University

Montréal, QC

- Relevant Courses: Multivariable Calculus, Web Programming, Principles of Programming Languages
- Additional Courses: Concordia Udemy Spring Boot 3: Learn Spring 6, Spring REST API, Spring MVC, Spring Security, Thymeleaf, JPA & Hibernate

DEC - Computer Science and Mathematics

2020 - 2022

CÉGEP Vanier College

Saint-Laurent, QC

• Relevant Courses: Data Structures and Algorithms, Object-Oriented Programming, Programming in a GUI

Projects

Full Stack AquariumGPT Chatbot | [GitHub Code Repository]

May 2023 - May 2023

- Built a responsive chatbot using OpenAI's GPT API, providing real-time information for fishkeeping hobbyists
- Developed a web application using React.js and Node.js, delivering a friendly UI and real-time responses

Reef Aquarium Species Database | [GitHub Code Repository]

Aug 2022 - Sept 2022

- Built a .NET Core REST API using that stores saltwater fish species with their respective care requirements
- Implemented the MVC design pattern to structure data, and followed the DAO pattern for SQL data access
- Created a robust login system enabling CRUD operations/functionality on the user list

Physics Simulations - CEGEP Capstone Project | [GitHub Code Repository]

Jan 2022 - Apr 2022

- Built a JavaFX application in a team of 4, delegated tasks, fixed bugs, and organized meetings
- Created mockups and concepts, designed app layout with CSS, wrote documentation and PCA reports
- Implemented mathematical calculations of physics concepts related to standing waves (Final grade: 100%)

Professional Associations

Vice President of Communications

Apr 2023 - Present

Software Engineering & Computer Science Society - Concordia University

Montréal, QC

- Maintained regular correspondence with key corporate partners and industry professionals
- Managed the organization's primary email account, alongside the newsletter

Director of Communications

Jan 2023 - Apr 2023

Software Engineering & Computer Science Society - Concordia University

Montréal, QC

Transcribed executive meetings and curated articles for the society's weekly newsletter

Member of Vanier MedLife

CÉGEP Vanier College

Oct 2021 - Dec 2021 Saint-Laurent, QC

• Volunteered at Welfare Avenue to identify areas of need and distribute food to homeless individuals and families

Work Experience

Software Developer

May 2023 - Aug 2023 Montréal, QC

IDEVA, Inc.

- Wrote comprehensive documentation detailing the differences between different services for implementing payment service provider technology, providing clear instructions and guidelines for future development
- Implemented Google Sign-In and Firebase Authentication for a client project, ensuring secure and seamless user authentication and authorization within the application (**Dart, Flutter, Firebase, Android Emulation**)

Student Border Services Officer

May 2022 - Jan 2023

Canadian Border Services Agency

Saint-Laurent, QC

• Ensured Canada's security and prosperity by facilitating and responsibly overseeing international trade at mail processing centers, notably Canada Post, across Saint-Laurent, Quebec

Interests

Passions: Fitness, reading, fishkeeping, technology, and getting involved with GDG Montréal events

References upon request.