

# JARLANG

Compiling Erlang for the Browser  
(Because we can)

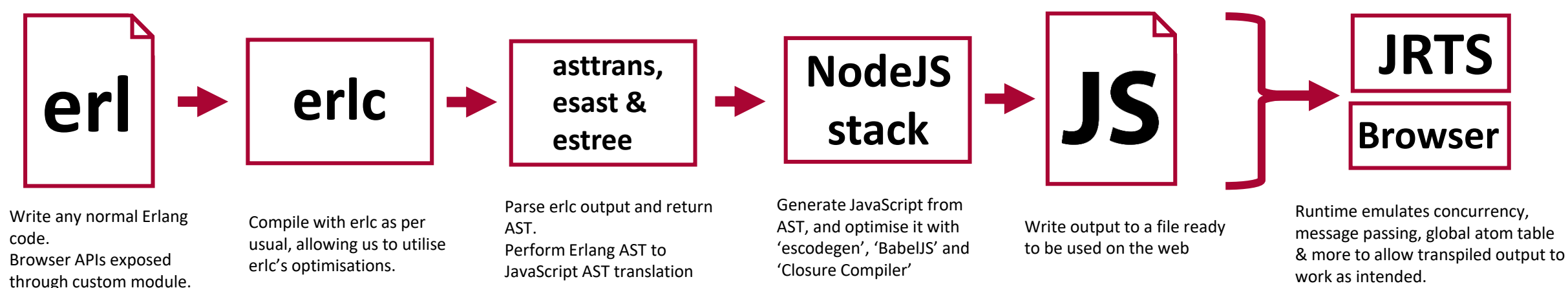
## ABOUT

Jarlang is a transpiler written in `Erlang` and `JavaScript` with the ultimate goal of being able to translate a subset of `Erlang` (primarily focusing on the standard library) to valid `JavaScript`.

Jarlang does this by hooking into the `Erlang` compiler which allows us to work in `Erlang`'s intermediate language representation which can then be manipulated as an `Abstract Syntax Tree`.

We then simply translate each of the `Abstract Syntax Tree` nodes one by one into their `JavaScript` equivalent and rely on existing `NodeJS` tools such as `escodegen` to generate valid output.

## THE JARLANG PIPELINE



## EXAMPLE INPUT & OUTPUT

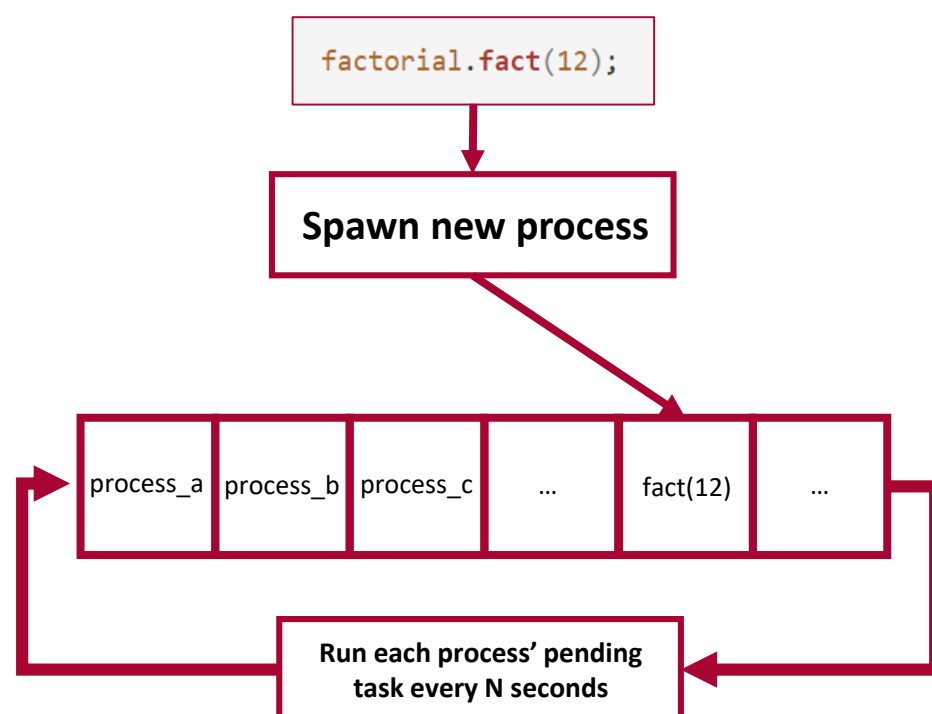
```
fact(N) ->
    fact(N, 1).

fact(0, Res) ->
    Res;
fact(N, Res) ->
    fact(N - 1, Res * N).
```

Jarlang

```
'fact/1': function (_cor0) {
    return functions['fact/2'].bind(this)(_cor0, new Int(1));
},
'fact/2': function (_cor1, _cor0) {
    if (function () {
        let Res = _cor0;
        if (_cor1.match(new Int(0))) { return new Atom('true'); }
    }.bind(this)()) {
        Res = _cor0;
        return Res;
    } else if (function () {
        let N = _cor1, Res = _cor0;
        if (true) { return new Atom('true') }
    }.bind(this)()) {
        N = _cor1;
        Res = _cor0;
        let _cor3 = erlang['-'].bind(this)(N, new Int(1));
        let _cor2 = erlang['*'].bind(this)(Res, N);
        return functions['fact/2'].bind(this)(_cor3, _cor2);
    }
},
```

## EMULATING CONCURRENCY



## TECH STACK

