First order Theories

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Where are we?

Programs Automation Logic: Security to Logic: Propositional Horn clauses Information First order Predicate Flow Control Hoare Logic Abstraction Side-Channels Theories VCGen

Where are we?

- Logic as the language of computation
- We've seen first-order logic
- *Very* expressive (see Fermat's last theorem)
- But undecidable makes decision procedures unpredictable
 - We don't know if they will terminate!
- Next first-order theories
- Focus on decidable fragments of FOL that allow encoding interesting questions about programs

First Order Theories: Motivation

- In FOL functions & predicates are <u>uninterpreted</u> (the structure can assign *any* meaning)
- But often, we have a particular meaning in mind! (say, >, =, +)
- First-order theories allow us to give meaning to the symbols used in a first-order language

First Order Theories

- A first-order theory T consists of:
 - 1. Signature Σ_T : set of constants, functions, predicate symbols
 - 2. Axioms A_T : set of FOL sentences over Σ_T
- Σ_T formula: Formula constructed from symbols in Σ_T and variables, logical connectives, and quantifiers

Example: The theory of heights T_H has signature Σ_H : $R = \{taller\}$, $C = F = \emptyset$ and axiom:



$$\forall x. \forall y. (taller (x, y) \rightarrow \neg taller (y, x))$$

- 1. Is $\exists x. \forall z. \text{taller}(x, z) \land \text{taller}(y, y)$ syntactically valid Σ_H formula?
- 2. Is $\exists x . \forall z . taller (x, z) \land taller (joe, tom)?$

First Order Theories: Axioms

- ullet The axioms A_T assign meaning to the symbols in Σ_T .
- Specifically, axioms ensure that some legal interpretations in FOL are ruled out in T

Example: Consider relation constant taller, and universe $U = \{A, B, C\}$

- In FOL, a possible implementation is $I(taller) \triangleq \{\langle A,B \rangle, \langle B,A \rangle\}$
- In T_H, this interpretation is **not possible**, as it violates our axiom

Models of T

• A structure $M \triangleq \langle U, I \rangle$ is a model of theory **T**, or **T**-model, iff $M \models A$ for every $A \in A_T$, i.e., it satisfies all the axioms.

Example: Consider structure consisting of universe $U = \{A, B\}$ and interpretation

$$I(taller) \triangleq \{\langle A, A \rangle, \langle B, B \rangle\}$$



Is this a model of T_H?

Say, we change the interpretation to I(taller) $\triangleq \{\langle A, B \rangle\}$. Is this a T_H model?

Say, we add axiom: $\forall x,y,z$. (taller(x, y) \land taller(y, z) \rightarrow taller(x, z))

Consider I(taller) $\triangleq \{\langle A, B \rangle, \langle B, C \rangle\}$. Is U,I a theory model?

Satisfiability Modulo T

- Formula F is **satisfiable modulo T** if there exists a **T**-model M and variable assignment σ , such that M, $\sigma \models F$
- Formula F is **valid modulo T** if for all **T**-models M and all variable assignments σ , it holds that M, $\sigma \models F$
- Question: How is validity modulo T different from FOL-validity?
- If a formula F is valid modulo theory T, we will write $T \models F$
- Theory T consists of all sentences that are valid in T

Satisfiability Modulo T



- Consider some first order theory T:
 - If a formula is valid in FOL, is it also valid modulo T?
 - If a formula is valid modulo T, is it also valid in FOL?

Satisfiability Modulo T

- Plan: we'll look at theories we need for reasoning about programs
 - Equality
 - Arithmetic
 - Data-structures: Arrays
- Remember: we want to find theories that are <u>decidable</u> as we want verification to be predictable (i.e., not loop forever on some inputs)

Theory of Equality T=

Signature:

- Extend first-order logic with a "built-in" equality predicate =
- Signature $\Sigma_{=}: R \triangleq \{=,p,q,r,...\}, C \triangleq \{a,b,c,...\} F \triangleq \{f,g,...\}$
- Only = is "interpreted"

<u>Axioms:</u> Define the meaning (interpretation) of =

1.
$$\forall x \cdot x = x$$
 (reflexivity)

2.
$$\forall x. \forall y. (x = y \rightarrow y = x)$$
 (symmetry)

3.
$$\forall x. \forall y. \forall z. (x = y \land y = z \rightarrow x = z)$$
 (transitivity)

Theory of Equality T=

Example: Consider universe $U = \{ \Box, \emptyset \}$



Which interpretations of = are allowed by the axioms?

•
$$I(=) \triangleq \{\langle \square, \emptyset \rangle, \langle \emptyset, \square \rangle\}$$
?

•
$$I(=) \triangleq \{\langle \square, \square \rangle, \langle \oplus, \oplus \rangle\}$$
 ?

•
$$I(=) \triangleq \{\langle \square, \square \rangle, \langle \square, \emptyset \rangle, \langle \emptyset, \square \rangle, \langle \emptyset, \emptyset \rangle \}$$
?

Congruence

Function Congruence:

For function $f(x_1, ..., x_n)$, we add an axiom:

$$\forall x_1,..., x_n, y_1,..., y_n. \ x_1 = y_1 \land ... \land x_n = y_n \rightarrow f(x_1,..., x_n) = f(y_1,..., y_n)$$

Predicate Congruence:

For function $p(x_1, ..., x_n)$, we add an axiom:

$$\forall x_1,..., x_n, y_1,..., y_n. \ x_1 = y_1 \land ... \land x_n = y_n \rightarrow p (x_1,..., x_n) \leftrightarrow p (y_1,..., y_n)$$

• Function and predicate congruence "axioms" are really sets of axions, one for each function or predicate

Congruence

Example: Consider universe $U = \{ \Box, \emptyset, \star \}$ and

•
$$I(=) \triangleq \{\langle \square, \square \rangle, \langle \square, \emptyset \rangle, \langle \emptyset, \square \rangle, \langle \emptyset, \emptyset \rangle, \langle \bigstar, \bigstar \rangle \}$$



• Does I(=) satisfy the axioms of equality?

Which interpretations for a function f satisfies the axioms of congruence?

•
$$I(f) \triangleq \{ \oplus \rightarrow \square, \square \rightarrow \bigstar, \bigstar \rightarrow \bigstar \} ?$$

•
$$I(f) \triangleq \{ \oplus \rightarrow \oplus, \square \rightarrow \oplus, \bigstar \rightarrow \oplus \} ?$$

•
$$I(f) \triangleq \{ \bigoplus \rightarrow \square, \square \rightarrow \bigoplus, \bigstar \rightarrow \bigstar \}$$
?

Decidability of T=

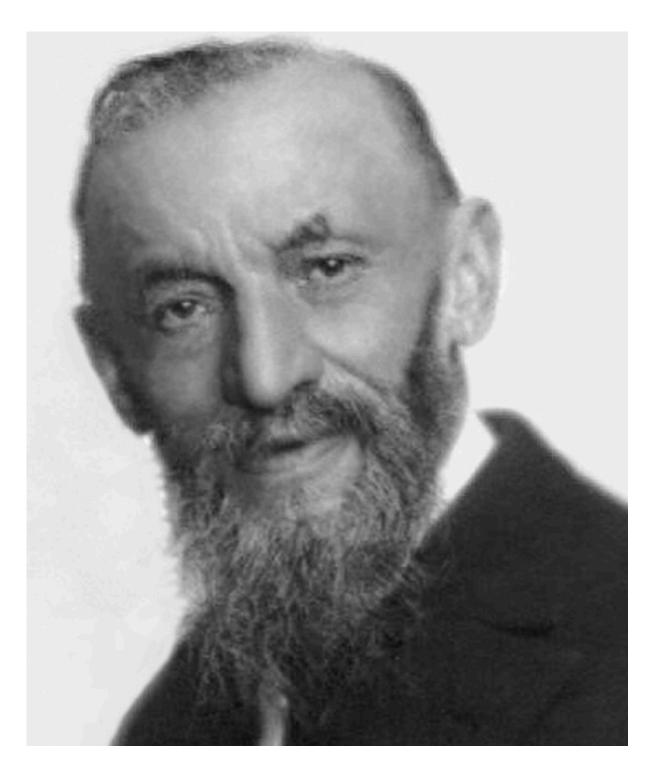
- Is the full theory of equality <u>decidable</u>?
- \bullet The quantifier-free fragment of $T_{=}$ is decidable but NP-complete
- Conjunctive quantifier-free formulas can be efficiently solved via congruence closure
- To solve disjunctive formulas, pair up with SAT solver

Peano Arithmetic

- Allows multiplication and addition over natural numbers
- The theory of Peano arithmetic T_{PA} has signature

$$\Sigma_{PA} \triangleq \{0, 1, +, \cdot, =\}$$

- 0,1 are constants
- +, · are binary functions
- = is a binary predicate



Giuseppe Peano

Peano Arithmetic



• Is the following formula a well-formed T_{PA} formula?

$$x + y = 1 \lor f(x) = 1 + 1$$

• What about $\forall x. \exists y. \exists z . x + y = 1 \lor z \cdot x = 1 + 1$

• What about 2x = y?

Peano Arithmetic: Axioms

- Includes equality axioms, reflexivity, symmetry, and transitivity
- In addition, axioms to give meaning to remaining symbols:

1.
$$\forall x . \neg (x + 1 = 0) : 0 \text{ is the minimal element of } \mathbb{N}$$
 (zero)

2.
$$\forall x \cdot x + 0 = x$$
 : 0 is identity for + (plus zero)

3.
$$\forall x. \forall y. x + 1 = y + 1 \rightarrow x = y$$
 (successor)

4.
$$\forall x. \forall y. x + (y + 1) = (x + y) + 1$$
 (plus successor)

5.
$$\forall x \cdot x \cdot 0 = 0$$
 (times zero)

6.
$$\forall x. \forall y. x \cdot (y + 1) = x \cdot y + x$$
 (times successor)

Peano Arithmetic: Axioms

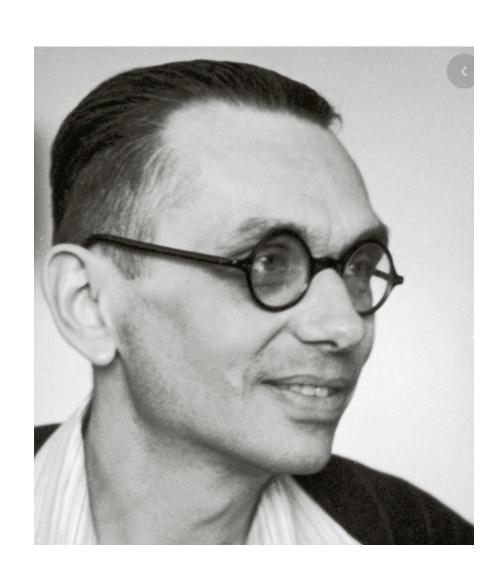
• Final Axiom: Axiom schema for induction

$$(F[0] \land (\forall x . F[x] \rightarrow F[x+1])) \rightarrow \forall x . F[x]$$

- Substitute for F each T_{PA} formula with exactly one free variable
- Any valid interpretation must obey the principle of induction

Decidability of TPA

- Validity in full TPA is undecidable. (Gödel)
- Validity in even the quantifier-free fragment of T_{PA} is undecidable. (Matiyasevitch, 1970)
- The kicker: TPA is also incomplete. (Gödel)



Kurt Gödel

- Why are we even discussing T_{PA}? Shouldn't there be a better set of axioms?
- No: Any suitable axiomatization of arithmetic is either inconsistent or incomplete (Gödel)
- Clearly too expressive! We need less expressive encodings of arithmetic
- Idea: <u>drop multiplication!</u>

Presburger Arithmetic: T_N

- The theory of Presburger arithmetic T_N has signature: $\Sigma_N = \{0, 1, +, =\}$
- Axioms:

1.
$$\forall x . \neg (x + 1 = 0)$$
 (zero)

2.
$$\forall x \cdot x + 0 = x$$
 (plus zero)

3.
$$\forall x. \forall y. x + 1 = y + 1 \rightarrow x = y$$
 (successor)

4.
$$\forall x. \forall y. x + (y + 1) = (x + y) + 1$$
 (plus successor)

5.
$$F[0] \land (\forall x . F[x] \rightarrow F[x+1]) \rightarrow \forall x . F[x]$$
 (induction)

Decidability of TN

- Validity in quantifier-free fragment of Presburger arithmetic is decidable (coNP-complete).
- Validity in <u>full Presburger arithmetic</u> is also decidable (Presburger, 1929)
- But: super exponential complexity: O(2²ⁿ)
- Presburger arithmetic is also <u>complete</u>: For any sentence F, $T_{\mathbb{N}} \models F$ or $T_{\mathbb{N}} \models \neg F$
- Admits <u>quantifier elimination</u>: For any formula F in T_N , there exists an equivalent quantifier-free formula F'
- Nice properties, still too slow to be used in practice!

Integer Arithmetic Tz

- Signature: $\Sigma_{\underline{\mathbb{Z}}}$: {..., -2, -1, 0, 1, 2, ..., -3·, -2·, 2·, 3·, ..., +, -, =, >}
- Also referred to as the theory of linear arithmetic over integers (LIA)
- Equivalent in expressiveness to Presburger arithmetic (i.e., every $T_{\mathbb{Z}}$ can be encoded as a formula in Presburger arithmetic)

Theory of Rationals To

- So far, arithmetic over integers
- Next: the theory of rationals T_Q, which is much more efficiently decidable
- Signature:

$$\Sigma_{\mathbb{Q}} \triangleq \{0, 1, +, -, =, \geq\}$$

- Too many axioms to cover!
- (Almost) the same signature as $T_{\mathbb{Z}}$. What's the difference?

Theory of Rationals To

Example:
$$\exists x . (1 + 1)x = 1 + 1 + 1$$



- Is this formula valid in T_Q?
- What about $T_{\mathbb{Z}}$?

Decidability of To

- Full theory of rationals is decidable, but doubly exponential
- Conjunctive quantifier-free fragment efficiently decidable (polynomial time @)
- To is the basis for arithmetic reasoning in SMT solvers (like Z3)!
- In practice: use the simplex algorithm (Dantzig)
- Really nice algorithm & deep theory, but we likely won't have time to cover
- Also serves as basis for $\Sigma_{\mathbb{Z}}$ using some clever tricks: https://theory.stanford.edu/~aiken/publications/papers/fmsd11.pdf

Theories about Data Structures

- So far, we only considered first-order theories involving numbers and arithmetic
- There are also theories that formalize <u>data structures</u> used in programming
- We'll look at one example: theory of arrays

Theory of Arrays

Signature

$$\Sigma_{A} \triangleq \{ \cdot [\cdot], \langle \cdot \triangleleft \cdot \rangle, = \}$$

- a[i] binary function: read array a at index i, ("read(a,i)")
- $a\langle i \triangleleft v \rangle$ ternary function: write value v to array a at index i, ("write(a,i,v)")
- $a\langle i \triangleleft v \rangle$ represents the resulting <u>array</u> after writing value v at index i in a

Theory of Arrays

Example:

- a[3]=2 "the value of array a at position 3 is 2"
- $a\langle 3 \triangleleft 5 \rangle [3] = 5$ "if we set position 3 of a to 5 and then read 3, the result is 5"
- $a\langle 3 \triangleleft 5 \rangle [3] = 3$ "if we set position 3 of a to 5 and then read 3, the result is 3"
- $a[3]=2 \land a\langle 3 \triangleleft 5 \rangle [3]=5$



• According to the usual semantics of array read and write, which formula is valid/satisfiable/unsatisfiable?

- To get the intended semantics of array reads and writes, we need to provide axioms
- Axioms include reflexivity, symmetry, transitivity of =
- In addition, we get the following axioms:

1.
$$\forall a. \forall i. \forall j. i = j \rightarrow a[i] = a[j]$$

2. $\forall a. \forall v. \forall i. \forall j. i = j \rightarrow a \langle i \triangleleft v \rangle [j] = v$

3. $\forall a. \forall v. \forall i. \forall j. i \neq j \rightarrow a \langle i \triangleleft v \rangle [j] = a[j]$

(array congruence)

(array update 1)

(array update 2)



- Is the following T_A formula valid?
- $F \triangleq a[i] = e \rightarrow (\forall j. \ a\langle i \triangleleft e \rangle [j] = a[j])$



- Is the following T_A formula valid?
- $F \triangleq a[i] = e \rightarrow (\forall j. a\langle i \triangleleft e \rangle [j] = a[j])$
- Yes! We overwrite *i* with its old value, so *a* doesn't change
- Let's prove this via the semantic argument method
- We are allowed to use theory axioms
- As before, we start by assuming that M , $\sigma \not\models F$

Example:
$$F = a[i] = e \rightarrow (\forall j. a\langle i \triangleleft e \rangle [j] = a[j])$$

• Start: assume there exist M, σ such that M, $\sigma \not\models F$

1.
$$\forall a. \forall i. \forall j. i = j \rightarrow a[i] = a[j]$$

2.
$$\forall a. \forall v. \forall i. \forall j. i = j \rightarrow a \langle i \triangleleft v \rangle [j] = v$$

3.
$$\forall a. \forall v. \forall i. \forall j. i \neq j \rightarrow a \langle i \triangleleft v \rangle [j] = a[j]$$

(array congruence)

(array update 1)

(array update 2)

Theory of Arrays: Decidability

- The full theory of arrays if not decidable.
- The quantifier-free fragment of TA is decidable.
- But, the quantifier-free fragment not sufficiently expressive in many contexts
- Thus, people have studied other richer fragments that are still decidable.
- Example: array property fragment (disallows nested arrays, restrictions on where quantified variables can occur)
- See also: http://theory.stanford.edu/~arbrad/papers/arrays.ps

Combinations of Theories

- So far, we only talked about individual first-order theories
- Examples: T=, TPA, TZ, TA, . . .
- But in many applications, we need combined reasoning about several of these theories

Example:

• The formula f(x) + 3 = y isn't a well-formed formula in any individual theory, but belongs to combined theory $T_Z \cup T_=$.

Deciding Combined Theories

- Given decision procedures for individual theories T_1 and T_2 , can we decide satisfiability of formulas in $T_1 \cup T_2$?
- In the early 80s, Nelson and Oppen showed this is possible
- Specifically, if
 - the quantifier-free fragment of T₁ is decidable
 - the quantifier-free fragment of T₂ is decidable
 - T₁ and T₂ meet certain technical requirements
- ullet the quantifier-free fragment of $T_1 \cup T_2$ is also decidable
- Nelson and Oppen's technique also shows how to combine decision procedures for T_1 and T_2 into a procedure for deciding $T_1 \cup T_2$

Where are we?

- Logic as the language of computation
- Decidable fragments of FOL that allow encoding interesting questions about programs (SMT-solvers!)
- Next, we show how to use the logic to encode proofs about programs using Floyd/Hoare logic