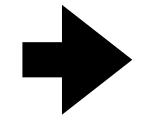
#### Horn Clauses

Klaus v. Gleissenthall



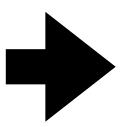
#### Logic:

- Propositional
- First order
- Theories



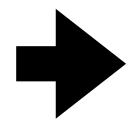
# Programs to Logic:

- Hoare Logic
- VCGen



#### **Automation**

- Horn clauses
- PredicateAbstraction



#### **Security**

- InformationFlow Control
- •Side-Channels

### Recap

- Verficiation by computing a set of verification conditions that can be checked by an SMT solver.
- The hard part are loop invariants! We needed to write them by hand.
- Now: Finding inductive loop invariants automatically!
  - First: <u>Horn clauses</u>
  - Great way to think about & represent constraints on loop invariants
  - Think of it as an IR (Intermediate Representation) for verification
  - Also known as Constrained Horn Clauses (CHC)
  - All new verifiers use it, but fairly recent invention (2012)
  - Then: Solving Horn clauses = find invariants automatically

# Plan for Today

- Define Horn clauses
- Naive solving method (that may not terminate).
- Next week: solving method that always terminates!

• Let's look again at a simple Hoare triple

$$\vdash \{x > 0\} \text{ y:=x; z:=x+y } \{z > 0\}$$

• In order to prove the triple, we can apply the rule of composition:

$$\vdash \{P\} \ \mathbf{S}_1 \ \{Q\} \ \vdash \{Q\} \ \mathbf{S}_2 \ \{R\}$$
 $\vdash \{P\} \ \mathbf{S}_1; \ \mathbf{S}_2 \ \{R\}$ 

• The rule requires us to find a formula q(x, y, z) such that

$$\vdash \{x > 0\} \text{ y:=x } \{q(x,y,z)\} \text{ and } \vdash \{q(x,y,z)\} \text{ z:=x+y } \{z > 0\}$$

hold. Here q(x, y, z) means that formula q only uses variables x, y, and z



• The rule requires us to find a formula q(x, y, z) such that

```
\vdash \{x > 0\} \text{ y:=x } \{q(x,y,z)\} \text{ and } \vdash \{q(x,y,z)\} \text{ z:=x+y } \{z > 0\}
```

hold

- What's a solution for q(x,y,z)?
- Is there an automated way to compute q(x,y,z) for this example?

• The rule requires us to find a formula q(x, y, z) such that

(1) 
$$\vdash \{x > 0\}$$
 y:=x  $\{q(x,y,z)\}$  and  $(2) \vdash \{q(x,y,z)\}$  z:=x+y  $\{z > 0\}$ 

hold

• If we think of q(x,y,z) as a relation in first-order logic, the Hoare triple above encodes the following constraints on q(x, y, z):

$$(1) \quad (x > 0 \land y = x) \rightarrow q(x, y, z)$$

(2) 
$$(q(x, y, z) \land z' = x + y)) \rightarrow z' > 0$$

• Importantly, there exists some solution q(x, y, z) iff the Hoare-triple is valid

#### Example:

$$(x > 0 \land y = x) \rightarrow q(x, y, z)$$

$$(q(x, y, z) \land z' = x + y)) \rightarrow z' > 0$$

• Let's check if  $q(x, y, z) \triangleq x+y>0$  is a solution to the clauses above!

- Next, let's look at proving a Hoare triple for a while loop  $W \triangleq \text{while } x < n \text{ do } x := x + 1$
- We want to prove Hoare triple  $\vdash \{x \le n\} \ W \ \{x = n\}$
- To prove the triple, we can apply the rule for while loops:

$$\vdash \{I \land b\} \text{ s } \{I\}$$

$$\vdash \{I\} \text{ while } b \text{ do } s \{I \land \neg b\}$$

• This rule requires us to find a formula q(x, n) such that

$$\vdash \{q(x, n) \land x < n\} \ x := x + 1 \ \{q(x, n)\} \ and \ x \le n \Rightarrow q(x, n) \ and \ (q(x, n) \land x \ge n) \Rightarrow x = n$$

• This rule requires us to find a formula q(x, n) such that

```
\vdash \{q(x, n) \land x < n\} \ x := x + 1 \ \{q(x, n)\} \ and \ x \le n \Rightarrow q(x, n) \ and \ (q(x, n) \land x \ge n) \Rightarrow x = n
```



- Where do the last two conditions come from?
- Can we compute q(x, n) automatically?

• This rule requires us to find a formula q(x, n) such that

$$\vdash \{q(x,n) \land x < n\} \ x := x+1 \ \{q(x,n)\} \ \ and \ \ x \le n \Rightarrow \ q(x,n) \ \ and \ \ (q(x,n) \land x \ge n) \Rightarrow x = n$$

- Again, we can think of q(x, n) as a relation in first-order logic; then the Hoare triples above encode the following constraints on q(x, n):
  - $(1) \quad (q(x, n) \land x < n \land x' = x + 1) \rightarrow q(x', n)$
  - $(2) \quad (x \le n) \to q(x, n)$
  - $(3) \quad (q(x, n) \land x \ge n) \rightarrow x = n$

#### Example:

- $(1) \quad (q(x, n) \land x < n \land x' = x + 1) \rightarrow q(x', n)$
- $(2) \quad (x \le n) \to q(x, n)$
- $(3) \quad (q(x, n) \land x \ge n) \rightarrow x = n$
- Let's check if  $q(x, n) \triangleq x \leq n$  is a solution to the clauses above!

A constrained Horn clause C is a formula of the form

$$p(x_1, x_2) \land q(x_1, x_2, x_3) \land r(x_1) \land ... \land \varphi \rightarrow H$$

#### where

- p, q, r are zero or more unknown relations called <u>queries</u>, where each queries ranges over a vector of variables
- $\bullet$   $\varphi$  is a formula in a first-order theory (background theory) that doesn't contain queries
- *H* is called the <u>head</u>, and is either a query or  $\bot$
- The left-hand side of the implication is called <u>body</u>
- Free variables are implicitly universally quantified



• Which of these are well-formed Horn clauses?

$$\bullet \quad (x < n) \rightarrow \quad q(x, n)$$

• 
$$q(x, n) \land (x < n) \rightarrow \bot$$

$$\bullet \quad q(x, y) \land r(x) \rightarrow p(x)$$

• 
$$q(x, y) \rightarrow p(x+1, y)$$

$$\bullet \quad q(x) \land \neg r(x) \rightarrow p(x)$$

$$\bullet \quad q(x) \lor r(x) \rightarrow p(x)$$

$$\bullet \quad q(x) \rightarrow \quad x < n$$

$$p(x_1, x_2) \land q(x_1, x_2, x_3) \land r(x_1) \land ... \land \varphi \rightarrow H$$

• H is either a query or  $\bot$ 

• Can the non-well-formed clauses be transformed into well-formed clauses?

- Let  $\mathbb{C}$  be a set of constrained Horn clauses  $\mathbb{C} \triangleq \{C_1, ..., C_n\}$
- We say that a query r depends on query q if there is some clause C in  $\mathbb C$  such that q appears in C's body and r appears in C's head.
- We say that set **C** is <u>recursive</u>, if its dependency graph contains a cycle
- Non-recursive clauses are easy to solve (similar to computing weakest preconditions)
- Solving recursive clauses is undecidable & amounts to finding loop invariants



• Is the following set of Horn clauses recursive?

$$\bullet \quad q(x) \land r(x) \rightarrow p(x)$$

• 
$$p(x) \land (x < n) \rightarrow \bot$$

How about this one?

$$\bullet \quad q(x) \land r(x) \rightarrow p(x)$$

• 
$$p(x) \land (x < n) \rightarrow \bot$$

### Horn Clauses: Semantics

- A <u>solution</u> is a function  $\Sigma$  that maps queries to formulas in the background theory, over the same variables
- We write  $\Sigma \models C$  and say that  $\Sigma$  satisfies C, if C is true if we replace all queries by their solution

$$\Sigma(\mathbf{p}) \wedge \Sigma(\mathbf{q}) \wedge \dots \wedge \varphi \Rightarrow \Sigma(\mathbf{r})$$

$$\Sigma \models \mathbf{p}(x_1, x_2) \wedge \mathbf{q}(x_1, x_2, x_3) \wedge \dots \wedge \varphi \Rightarrow \mathbf{r}(x_1)$$

- We write  $\Sigma \models \mathbb{C}$  and say that  $\Sigma$  satisfies the set of clauses  $\{C_1, ..., C_n\}$ , if it satisfies all individual clauses, i.e.,  $\Sigma \models C_1$ , and  $\Sigma \models C_2$ , and ...,  $\Sigma \models C_n$ .
- We say that  $\mathbb{C}$  is satisfiable, if there exists a solution  $\Sigma$ , s.t.  $\Sigma \models \mathbb{C}$

### Horn Clauses: Semantics



• Consider the following set **C** of Horn clauses

$$(1) \qquad x = 1 \implies p(x)$$

(2) 
$$p(x) \wedge x' = x+1 \rightarrow p(x')$$

$$(3) \quad p(x) \to 0 \le x$$

- Is  $\Sigma \triangleq \{p \rightarrow x = 1\}$  a solution to  $\mathbb{C}$ ?
- What about  $\Sigma \triangleq \{p \rightarrow x \geq 1\}$ ?

- Idea: we're going to use weakest preconditions to translate programs to clauses
- But now, the weakest precondition is always an unknown predicate, that is a *query*
- As side-condition, we're going to generate Horn constraints
- Let's start with assignments:

$$wp(x := e, p(x_1, ..., x_n)) \triangleq p(x_1, ..., x_n)[e/x]$$

• We substitute e for x in the query and produce no extra Horn constraints

$$wp(x := e, p(x_1, ..., x_n)) \triangleq p(x_1, ..., x_n)[e/x]$$



• What's wp(x := x+1, p(x, y))?

• For sequential composition  $s_1$ ;  $s_2$ , we get, as before:

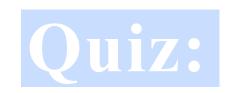
$$wp(s_1; s_2, p(x_1, ..., x_n)) \triangleq wp(s_1, wp(s_2, p(x_1, ..., x_n)))$$

• For an if-statement if b then  $s_1$  else  $s_2$ , let  $q(x_1, ..., x_n)$  be a <u>fresh</u> query:

wp(if b then 
$$s_1$$
 else  $s_2$ ,  $p(x_1,...,x_n)$ )  $\triangleq q(x_1,...,x_n)$ 

• And we add the following Horn constraints on  $q(x_1,...,x_n)$ :

$$q(x_1,...,x_n) \wedge b \rightarrow wp(s_1,p(x_1,...,x_n))$$
  $q(x_1,...,x_n) \wedge \neg b \rightarrow wp(s_2,p(x_1,...,x_n))$ 



• What does the new query  $q(x_1,...,x_n)$  represent?



• Consider the statement s:

```
x := y + 1; if x > 0 then z := 1 else z := -1
```

• What is wp(s, p(x, y, z))?

- Last, we have while loops: while *b* do *s*
- Now, our while loops are <u>no longer</u> annotated with invariants!
- Let  $q(x_1,...,x_n)$  be a <u>fresh</u> query, then:

wp(while b do s, 
$$p(x_1,...,x_n)$$
)  $\triangleq q(x_1,...,x_n)$ 



• Do we need to add additional Horn constraints?

- Last, we have while loops: while *b* do *s*
- Now, our while loops are <u>no longer</u> annotated with invariants!
- Let  $q(x_1,...,x_n)$  be a <u>fresh</u> query, then:

wp(while b do s, 
$$p(x_1,...,x_n)$$
)  $\triangleq q(x_1,...,x_n)$ 

• We need to add the following constraints on  $q(x_1,...,x_n)$ 

$$q(x_1,...,x_n) \land b \to wp(s, q(x_1,...,x_n))$$
  $q(x_1,...,x_n) \land \neg b \to p(x_1,...,x_n)$ 



• What does the new query  $q(x_1, ..., x_n)$  represent?



- Let's look again at while loop W  $\triangleq$  while x < n do x := x + 1
- We want to prove Hoare triple  $\vdash \{x \le n\}$  W  $\{x = n\}$

- What is wp(W, p(x, n))?
- Which clauses do we have to add to prove the triple?
- Do the Horn-clauses match our syntax restriction?

wp(while 
$$b$$
 do  $s$ ,  $p(x_1, ..., x_n)$ )  $\triangleq q(x_1, ..., x_n)$   
 $q(x_1, ..., x_n) \land b \rightarrow \text{wp}(s, q(x_1, ..., x_n))$   
 $q(x_1, ..., x_n) \land \neg b \rightarrow p(x_1, ..., x_n)$ 

## Normalizing Horn Clauses

- The clauses produced by our procedure, don't fit our syntactic restrictions, yet
- Queries may contain arbitrary expressions rather than variables, only
- Idea: normalize clauses by introducing definitions via <u>fresh variables</u>.
- That is, we transform a clause

$$\mathbf{p}(e_1, e_2) \wedge ... \wedge \boldsymbol{\varphi} \rightarrow \mathbf{r}(e_3)$$

into

$$p(x_1, x_2) \wedge x_1 = e_1 \wedge x_2 = e_2 \wedge x_3 = e_3 \wedge ... \wedge \varphi \rightarrow r(x_3)$$

- Where  $x_1, ..., x_3$  are fresh variables
- We will now freely use this extended syntax, since we know it can be normalized

# Verifying Hoare Triples

- For a Hoare triple  $\{P\}$  s  $\{Q\}$ , let  $p(x_1,...,x_n)$  be a query over all variables in s
  - Let wp(s,  $p(x_1,...,x_n)$ ) =  $q(e_1,...,e_n)$
  - Let **C** be the set of Horn clauses produced by wp
- The the set  $\mathbb{C} \cup \{P \rightarrow q(e_1,...,e_n), p(x_1,...,x_n) \rightarrow Q\}$  is satisfiable if an only
  - $\vdash \{P\}$  s  $\{Q\}$ , i.e., the Hoare triple is valid
- How could we prove this?
- Note: Our programs are no longer annotated with loop invariants.
- Determining whether a set of Horn clauses is satisfiable, requires finding loop invariants

## Solving Horn clauses

- Next, we will look at solving Horn clauses
- That is, for a set  $\mathbb{C}$ , we want to compute a solution  $\Sigma$ , s.t.  $\Sigma \models \mathbb{C}$
- <u>Undecidable</u>, as it entails finding loop invariants
- We will look at a <u>semi-automated</u> method that works well in practice
- Idea: Computing a solution corresponds to computing the set of reachable states.
- We start with the empty set of states and keep going until we're done



What if there's infinitely many?

## Strongest Postconditions

- We first define an operator post, that computes the strongest postcondition of a formula  $\varphi$  with respect to a set of variables  $x_1, ..., x_n$
- Let  $y_1, ..., y_k$  be the variables in  $\varphi$  that are not in  $x_1, ..., x_n$

$$post(\boldsymbol{\varphi}, x_1, ..., x_n) \triangleq \exists y_1, ..., y_k, \boldsymbol{\varphi}$$

- You can think of post as the projection of formula  $\varphi$  onto variables  $x_1, ..., x_n$
- The following property holds for all  $\varphi_1$ ,  $\varphi_2$  and  $x_1$ , ...,  $x_n$ :
  - $post(\varphi_1 \vee \varphi_2, x_1, ..., x_n) = post(\varphi_1, x_1, ..., x_n) \vee post(\varphi_2, x_1, ..., x_n)$

## Strongest Postconditions



- What is  $post(y=x+1 \land x \ge 0, y)$ ?
- What is  $post(y=x+1 \land (x=o \lor x=1), y)$ ?

- We can use post to compute a solution for a set of Horn clauses as follows
- Initially, we start with a solution  $\Sigma$  that maps every *query* to  $\bot$  (=empty set of states).
- Pick any clause whose head is a query, that is, a clause of the form

$$p(y_1, y_2) \wedge q(y_1, y_2, y_3) \wedge ... \wedge \varphi \rightarrow r(x_1, x_2, x_3)$$

- and compute  $p \triangleq (post(\Sigma(p) \land \Sigma(q) \land ... \land \varphi, x_1, x_2, x_3))$
- Then, if  $\not\models p \rightarrow \Sigma(r)$ , set  $\Sigma(r) := (\Sigma(r) \lor p)$
- This check is called subsumption. Check if p is already in the set of reachable states  $\Sigma(r)$

Example:

• Let's consider the following set of clauses

$$(1) \quad x = 0 \rightarrow q(x)$$

(2) 
$$(q(y) \land y < 6 \land x = y + 1) \rightarrow q(x)$$

- We start off with solution  $\Sigma \triangleq \{q \rightarrow \bot\}$
- Let's pick the first clause  $x=0 \rightarrow q(x)$
- What's post(x=0, x)?
- Does post(x=0, x)  $\Rightarrow \bot$  hold?
- Our new solution is  $\Sigma \triangleq \{q \rightarrow x = 0\}$

#### Example:

- (2)  $(q(y) \land y < 6 \land x = y + 1) \rightarrow q(x)$
- Next, let's pick clause 2
- What is post( $y=0 \land y < 6 \land x=y+1$ , x)?
- Does post( $y=0 \land y < 6 \land x=y+1, x$ )  $\Rightarrow x=0 \text{ hold}$ ?
- Our new solution is  $\Sigma \triangleq \{q \rightarrow (x=0 \lor x=1)\}$

#### Example:

- (2)  $(q(y) \land y < 6 \land x = y + 1) \rightarrow q(x)$
- We picked clause (2) a few more times
- Our solution now looks like this  $\Sigma \triangleq \{q \rightarrow (x=0 \lor x=1 \lor x=2 \lor x=3 \lor x=4 \lor x=5 \lor x=6)\}$
- What is post( $\Sigma(q)(y) \wedge y < 6 \wedge x = y + 1$ , x)?
- Does post( $\Sigma(q)(y) \land y < 6 \land x = y + 1, x$ )  $\Rightarrow \Sigma(q)$  hold?
- We're done and our solution no longer changes!
- We've reached a <u>fixed-point</u>



• Let's change the clauses by renaming some variables:

$$(1) \quad \mathbf{x} = \mathbf{O} \rightarrow \mathbf{q}(\mathbf{x})$$

(2) 
$$(q(x) \land x < 6 \land x' = x + 1) \rightarrow q(x')$$

- Our solution is  $\Sigma \triangleq \{q \rightarrow x = 0\}$
- What is post( $x=0 \land x < 6 \land x'=x+1$ , x')?
- What do we add to the solution?

#### Quiz:

- In our algorithm, why do we need to check that  $\neq \operatorname{post}(\varphi, x_1, x_2, x_3) \rightarrow \Sigma(r)$ ?
- What happens if we remove this check?

#### Tip:

- We can think of our algorithm as computing the set of <u>reachable states</u> for *r*
- The check is called <u>subsumption</u> and ensures that we stop once all states are explored



• What happens, if we apply our algorithm to the following clauses?

(1) 
$$x=1 \land n \ge 1 \rightarrow q(x, n)$$

(2) 
$$(q(y, n) \land x = y + 1 \land y < n) \rightarrow q(x, n)$$

• Try out!



• What happens, if we apply our algorithm to the following clauses?

$$(1) x=1 \land n \ge 1 \rightarrow q(x, n)$$

(2) 
$$(q(y, n) \land x = y + 1 \land y < n) \rightarrow q(x, n)$$

- If there are infinitely many states for q, the algorithm won't terminate
- This is usually the case for loops: Loops are often unbounded!
- Our algorithm, as presented, is thus no good for computing loop invariants
- We'll solve this problem in the next lecture using <u>abstraction</u>

#### Horn Clauses

- Reading:
- Original paper: <a href="https://www7.in.tum.de/~popeea/research/hsf.pldi12.pdf">https://www7.in.tum.de/~popeea/research/hsf.pldi12.pdf</a>
- Lecture notes: <a href="https://github.com/barghouthi/cs704/blob/master/notes/hornClauses.pdf">https://github.com/barghouthi/cs704/blob/master/notes/hornClauses.pdf</a>
- Survey: https://www.microsoft.com/en-us/research/wp-content/uploads/2016/02/ nbjorner-yurifest.pdf