

**#testbench.sv**

``include "top.sv"`

### #driver.sv

```
class driver;

    packet pkt;
    mailbox #(packet) mbx;
    virtual memory_if.tb vif;
    bit [15:0] no_of_pkts_recvd;

    function new (input mailbox #(packet) mbx_in,
    input virtual memory_if.tb vif_in);
    this.mbx = mbx_in;
    this.vif = vif_in;
    endfunction

    task run ;
    $display("@%0t [DRIVER] run started \n",$time);
    while(1) //driver runs forever
    begin
    mbx.get(pkt);
    no_of_pkts_recvd++;
    $display("@%0t [DRIVER] Received packet %0d from generator\n",$time,no_of_pkts_recvd);
    write();
    read();
    end//end_of_while
    $display("@%0t [DRIVER] run ended \n",$time);
    endtask

    task write();
    @(vif.cb);
    $display("@%0t [DRIVER] write operation started\n",$time);
    vif.cb.wr    <= 1'b1;
    vif.cb.addr  <= pkt.addr;
    vif.cb.data_in <= pkt.data;
    @(vif.cb);
    $display("@%0t [DRIVER] write operation ended addr=%0d data=%0d\n",$time,pkt.addr,pkt.data);
    endtask

    task read();
    $display("@%0t [DRIVER] read operation started\n",$time);
    vif.cb.wr    <= 1'b0;
    vif.cb.addr  <= pkt.addr;
    @(vif.cb);
    $display("@%0t [DRIVER] read operation ended addr=%0d \n",$time,pkt.addr);
    endtask

    function void report(input string str="Driver");
    $display("@%0t [%s] Report: total_packets_driven=%0d \n",$time,str,no_of_pkts_recvd);
    endfunction

endclass
```

## **#environment.sv**

```
`include "packet.sv"
`include "generator.sv"
`include "driver.sv"
`include "iMonitor.sv"
`include "oMonitor.sv"
`include "scoreboard.sv"
class environment;
bit [15:0] no_of_pkts;//assigned in testcase
mailbox #(packet) gen_drv_mbox; //will be connected to generator and driver
mailbox #(packet) mon_in_scb_mbox;//will be connected to input monitor and mon_in in
scoreboard
mailbox #(packet) mon_out_scb_mbox;//will be connected to output monitor and mon_out in
scoreboard
virtual memory_if.tb vif;
virtual memory_if.tb_mon_in vif_mon_in;
virtual memory_if.tb_mon_out vif_mon_out;
generator gen;
driver drv;
iMonitor mon_in;
oMonitor mon_out;
scoreboard scb;
function new (input virtual memory_if.tb vif_in,
input virtual memory_if.tb_mon_in vif_mon_in,
input virtual memory_if.tb_mon_out vif_mon_out,
input bit [15:0] no_of_pkts);
this.vif= vif_in;
this.vif_mon_in=vif_mon_in;
this.vif_mon_out=vif_mon_out;
this.no_of_pkts=no_of_pkts;
endfunction
function void build();
$display("@%0t [Environment] build started \n",$time);
gen_drv_mbox = new;
mon_in_scb_mbox = new;
mon_out_scb_mbox = new;
gen = new(gen_drv_mbox,no_of_pkts);
drv = new(gen_drv_mbox,vif);
mon_in = new(mon_in_scb_mbox,vif_mon_in,"iMonitor");
mon_out = new(mon_out_scb_mbox,vif_mon_out,"oMonitor");
scb = new(mon_in_scb_mbox,mon_out_scb_mbox);
$display("@%0t [Environment] build ended\n",$time);
endfunction

task run ;
$display("@%0t [Environment] run started \n",$time);
build();//construct the components
reset();//Apply reset to design
```

```

gen.run();//start the generator
//Start all the components of environment
fork
  drv_r.run();
  mon_in.run();
  mon_out.run();
  scb.run();
  wait(no_of_pkts == scb.total_pkts_recvd);
join_any
  repeat(10) @(vif.cb);
  report();
  $display("@%0t [Environment] run ended \n", $time);
endtask

function void report();
  $display("[Environment] ***** Report Started ***** \n");
  gen.report();
  drv_r.report();
  mon_in.report();
  mon_out.report();
  scb.report();
  $display("*****");
  if(scb.m_mismatches == 0)
    $display("*****TEST PASSED ***** \n");
  else
    begin
      $display("*****TEST FAILED ***** \n");
      $display("*****Matches=%0d Mis_matches=%0d ***** \n", scb.m_matches, scb.m_mismatches);
    end

  $display("***** \n");

  $display("[Environment] ***** Report ended***** \n");
endfunction

task reset();
  $display("@%0t [Environment] ***** Applying reset***** \n", $time);
  vif.reset=1;
  repeat(5) @(vif.cb);
  vif.reset=0;
  repeat(1) @(vif.cb);
  $display("@%0t [Environment] ***** De-asserted reset***** \n", $time);
endtask

endclass

```

# **#generator.sv**

```
class generator;
```

```
bit [15:0] no_of_pkts;
```

```
packet pkt;
```

```
mailbox #(packet) mbx;
```

```
function new (mailbox #(packet) mbx_in, bit [15:0] gen_pkts_no=1);
```

```
this.no_of_pkts= gen_pkts_no;
```

```
this.mbx      = mbx_in;
```

```
endfunction
```

```
task run ;
```

```
bit [15:0] pkt_count;
```

```
packet ref_pkt=new;
```

```
$display("@%0t [GENERATOR] run started \n", $time);
```

```
repeat(no_of_pkts)
```

```
begin
```

```
assert(ref_pkt.randomize());
```

```
pkt=new;
```

```
pkt.copy(ref_pkt);
```

```
mbx.put(pkt);
```

```
pkt_count++;
```

```
// $display("@%0t [GENERATOR] Sent packet %0d to driver \n", $time, pkt_count);
```

```
end
```

```
$display("@%0t [GENERATOR] run ended size of mailbox=%0d \n", $time, mbx.num());
```

```
endtask
```

```
function void report(input string str="GENERATOR");
```

```
$display("@%0t [%s] Report: total_packets_generated=%0d \n", $time, str, no_of_pkts);
```

```
endfunction
```

```
endclass
```

### **#iMonitor.sv**

```
class iMonitor ;
string name;
bit [15:0] no_of_pkts_recvd;
packet pkt;
virtual memory_if.tb_mon_in vif;
mailbox #(packet) mbx;//will be connected to input of scoreboard

function new (input mailbox #(packet) mbx_in,
input virtual memory_if.tb_mon_in vif_in,
input string name="iMonitor");
this.mbx = mbx_in;
this.vif = vif_in;
this.name=name;
endfunction

task run() ;
bit [15:0] addr;
$display("@%0t [%s] run started \n",$time,name);
while(1)
begin
@(vif.cb_mon_in.data_in);
pkt=new;
pkt.addr = vif.cb_mon_in.addr;
pkt.data = vif.cb_mon_in.data_in;//write data

mbx.put(pkt);
no_of_pkts_recvd++;
pkt.print();
$display("@%0t [%s] Sent packet %0d to scoreboard \n",$time,name,no_of_pkts_recvd);
end

$display("@%0t [%s] run ended \n",$time,name);//monitor will never end
endtask

function void report();
$display("@%0t [%s] Report: total_packets_received=%0d \n",$time,name,no_of_pkts_recvd);
endfunction

endclass
```

### #oMonitor.sv

```
class oMonitor ;
string name;
bit [15:0] no_of_pkts_rcvd;
packet pkt;
virtual memory_if.tb_mon_out vif;
mailbox #(packet) mbx;//will be connected to input of scoreboard

function new (input mailbox #(packet) mbx_in,
input virtual memory_if.tb_mon_out vif_in,
input string name="oMonitor");
this.mbx = mbx_in;
this.vif = vif_in;
this.name=name;
endfunction

task run() ;
bit [15:0] addr;
$display("@%0t [%s] run started \n", $time, name);
while(1)
begin
@(vif.cb_mon_out.data_out);

//skip the loop when data_out is in high impedance state
if(vif.cb_mon_out.data_out === 'z || vif.cb_mon_out.data_out === 'x)
begin
//$display("@%0t [%s] DEBUG 1 data_out=%0d \n", $time, name, vif.cb_mon_out.data_out);
continue;
end
//$display("@%0t [%s] data_out=%0d \n", $time, name, vif.cb_mon_out.data_out);
pkt=new;
pkt.addr = vif.cb_mon_out.addr;
pkt.data = vif.cb_mon_out.data_out;//read data
mbx.put(pkt);
no_of_pkts_rcvd++;
pkt.print();
$display("@%0t [%s] Sent packet %0d to scoreboard \n", $time, name, no_of_pkts_rcvd);
end
$display("@%0t [%s] run ended \n", $time, name);//monitor will never end
endtask

function void report();
$display("@%0t [%s] Report: total_packets_received=%0d \n", $time, name, no_of_pkts_rcvd);
endfunction

endclass
```

### **#packet.sv**

```
class packet;
string name="Packet";
rand bit [3:0] addr;
rand bit [31:0] data;
rand bit wr;
bit [3:0] prev_addr;
bit [31:0] prev_data;
constraint valid {
data inside {[10:9999]};
data != prev_data;
addr != prev_addr;
}
function void post_randomize();
prev_addr=addr;
prev_data=data;
endfunction
extern function new(string name="Packet");
extern function void print();
extern function void copy(packet rhs);
extern function bit compare(packet rhs);
endclass
function packet::new(string name="Packet");
this.name=name;
endfunction
function void packet::print ();
$display("@%0t [Packet] wr=%0d addr=%0d data=%0d \n", $time, wr, addr, data);
endfunction
function void packet::copy (packet rhs);
if(rhs==null) begin
$display("[Packet] Error Null object passed to copy method \n");
return;
end
this.addr=rhs.addr;
this.data=rhs.data;
endfunction
function bit packet::compare (packet rhs);
bit result;
if(rhs==null) begin
$display("[Packet] Error Null object passed to compare method \n");
return 0;
end
result = (this.addr == rhs.addr);
result &= (this.data == rhs.data);
result &= (this.wr == rhs.wr);

return result;
endfunction
```



**#program\_mem.sv**

`include "test.sv"

program program\_test (memory\_if vif);

base\_test test;

initial

begin

test=new(vif.tb,vif.tb\_mon\_in,vif.tb\_mon\_out);

test.run();

\$display("@%0t [top] simulation finished \n",\$time);

\$finish;

end

endprogram

### **#scoreboard.sv**

```
class scoreboard;
bit [15:0] total_pkts_rcvd;
packet ref_pkt;
packet got_pkt;
mailbox #(packet) mbx_in; //will be connected to input monitor
mailbox #(packet) mbx_out; //will be connected to output monitor
bit [15:0] m_matches;
bit [15:0] m_mismatches;
function new (input mailbox #(packet) mbx_in,
input mailbox #(packet) mbx_out);
this.mbx_in = mbx_in;
this.mbx_out = mbx_out;
endfunction
task run ;
$display("@%0t [SCOREBOARD] run started \n", $time);
while(1)
begin
mbx_in.get(ref_pkt);
mbx_out.get(got_pkt);
total_pkts_rcvd++;
$display("@%0t [SCOREBOARD] Packet %0d received \n", $time, total_pkts_rcvd);
if (ref_pkt.compare(got_pkt) )
begin
m_matches++;
$display("@%0t [SCOREBOARD] Packet %0d Matched \n", $time, total_pkts_rcvd);
end
else
begin
m_mismatches++;
$display("@%0t Error [SCOREBOARD] Packet %0d Not_Matched \n", $time, total_pkts_rcvd);
$display("@%0t *** Expected addr=%0d data=%0d \n Received addr=%0d data=%0d
***", $time, ref_pkt.addr, ref_pkt.data, got_pkt.addr, got_pkt.data);
end
end
$display("@%0t [SCOREBOARD] run ended \n", $time);
endtask
function void report();
$display("@%0t [SCOREBOARD] Report: total_packets_received=%0d \n", $time, total_pkts_rcvd);
$display("@%0t [SCOREBOARD] Report: Matches=%0d Mis_Matches=%0d
\n", $time, m_matches, m_mismatches);
endfunction
endclass
```

# **#test.sv**

```
`include "environment.sv"
class base_test;
bit [15:0] no_of_pkts;
virtual memory_if.tb vif;
virtual memory_if.tb_mon_in vif_mon_in;
virtual memory_if.tb_mon_out vif_mon_out;
environment env;
function new (input virtual memory_if.tb vif_in,
input virtual memory_if.tb_mon_in vif_mon_in,
input virtual memory_if.tb_mon_out vif_mon_out
);
this.vif= vif_in;
this.vif_mon_in=vif_mon_in;
this.vif_mon_out=vif_mon_out;
endfunction

task setup();
no_of_pkts=50;
env = new(vif,vif_mon_in,vif_mon_out,no_of_pkts);
endtask
task run ();
$display("@%0t [TESTCASE] run started \n",$time);
setup();
env.run();
$display("@%0t [TESTCASE] run ended\n",$time);
endtask
endclass
```

## #top.sv

```
`include "program_mem.sv"
module top;
parameter reg [15:0] ADDR_WIDTH=4;
parameter reg [15:0] DATA_WIDTH=31;
parameter reg [15:0] MEM_SIZE=16;
bit clk;
always #10 clk=!clk;
memory_if #(ADDR_WIDTH,DATA_WIDTH,MEM_SIZE) mem_if (clk);
memory_rtl #(ADDR_WIDTH,DATA_WIDTH,MEM_SIZE) dut (.clk(clk),.reset(mem_if.reset),
.wr(mem_if.wr),.addr(mem_if.addr),
.data_in(mem_if.data_in),
.data_out(mem_if.data_out)
);
program_test ptest (mem_if);
endmodule
```

# **#design.sv**

```
`include "if_memory.sv"
module memory_rtl (clk,reset,wr,addr,data_in,data_out);
//Synchronous write read memory
parameter reg [15:0] ADDR_WIDTH=4;
parameter reg [15:0] DATA_WIDTH=31;
parameter reg [15:0] MEM_SIZE=16;
input  clk,reset;
input  wr;// for write wr=1;
// for read wr=0;
input  [ADDR_WIDTH-1:0] addr;
input  [DATA_WIDTH-1:0] data_in;
output [DATA_WIDTH-1:0] data_out;
wire  [DATA_WIDTH-1:0] data_out;
reg    [DATA_WIDTH-1:0] mem [MEM_SIZE];
reg    [DATA_WIDTH-1:0] rdata;
reg out_enable;//controls when to pass read data on data_out pin
//if wr=1 data_out should be in high impedance state
//if wr=0 data_out should be content of memory with given address
assign data_out = out_enable ? rdata : 'bz;
//asynchronous reset and synchronous write
always @(posedge clk or posedge reset)
begin
if (reset)
for(int i=0;i<MEM_SIZE;i++)
mem[i] <= 'b0;
else if(wr)
mem[addr] <= data_in;//write to mem location at given addr
end//end_of_write

//Synchronous Read
always @(posedge clk )
begin
if(wr==0)
begin
rdata <= mem[addr]; //read from memory
out_enable <= 1'b1;
end
else out_enable <=1'b0;

end//end_of_read

endmodule
```

# **#if\_memory.sv**

```
interface memory_if (input clk);
parameter reg [15:0] ADDR_WIDTH=4;
parameter reg [15:0] DATA_WIDTH=31;
parameter reg [15:0] MEM_SIZE=16;
logic reset;
logic wr;// for write wr=1;
// for read wr=0;
logic [ADDR_WIDTH-1:0] addr;
logic [DATA_WIDTH-1:0] data_in;
logic [DATA_WIDTH-1:0] data_out;
clocking cb @(posedge clk);
//Directions are w.r.t to testbench
output wr;
output data_in;
output addr;
endclocking
clocking cb_mon_in @(posedge clk);
input wr;
input data_in;
input addr;
endclocking
clocking cb_mon_out @(posedge clk);
input data_out;
input wr;
input addr;
endclocking
//modport for specifying directions
modport tb (clocking cb,output reset);
modport tb_mon_in (clocking cb_mon_in);
modport tb_mon_out (clocking cb_mon_out);
//modport dut (input addr,data_in,wr,reset, output data_out);
endinterface
```

