



Verigraph: A System for Specification and Analysis of Graph Grammars

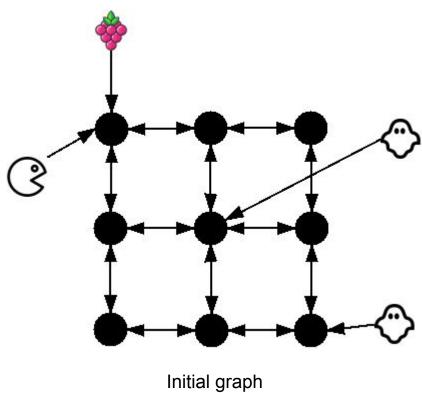
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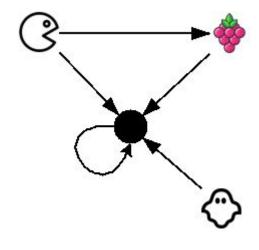






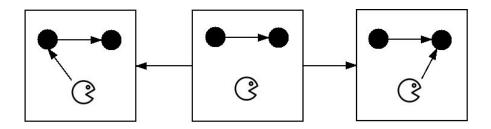
Graph Grammars



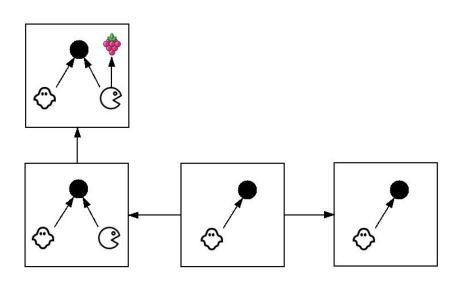


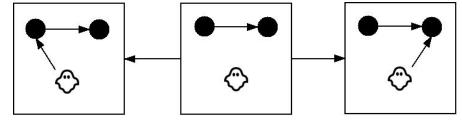
Type graph

Graph Grammars



Move Pacman

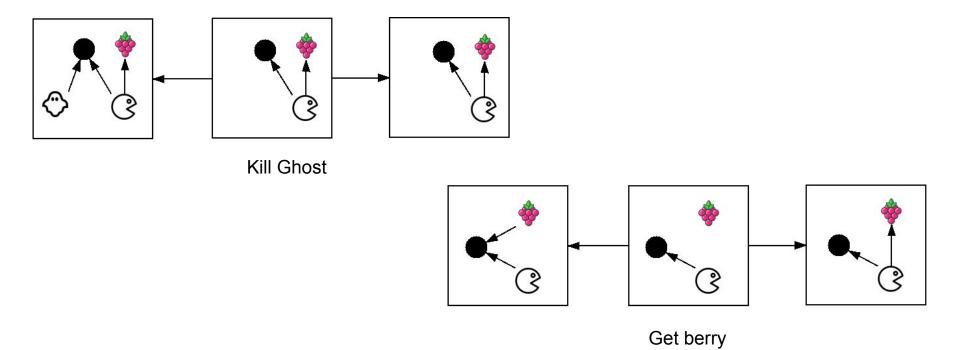


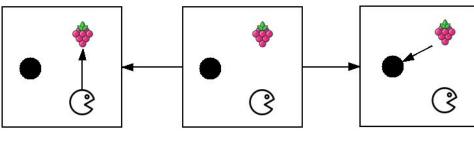


Move Ghost

Kill Pacman

Graph Grammars





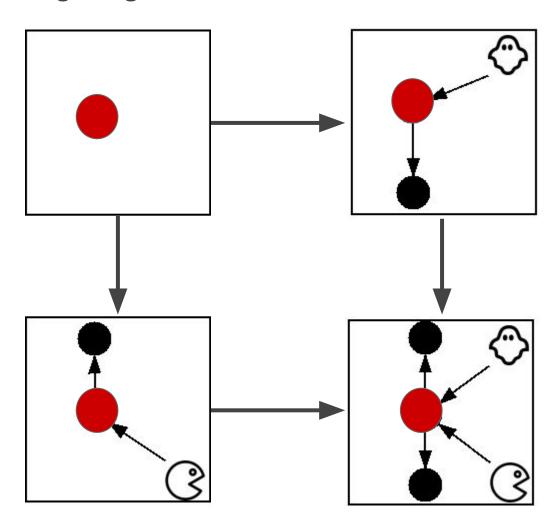
Drop berry

Algebraic Approach

- Definitions based on category theory
- Applicable to: sets, graphs, petri nets, algebraic specs...
- Depends on few categorial constructions: pushouts, pullbacks...

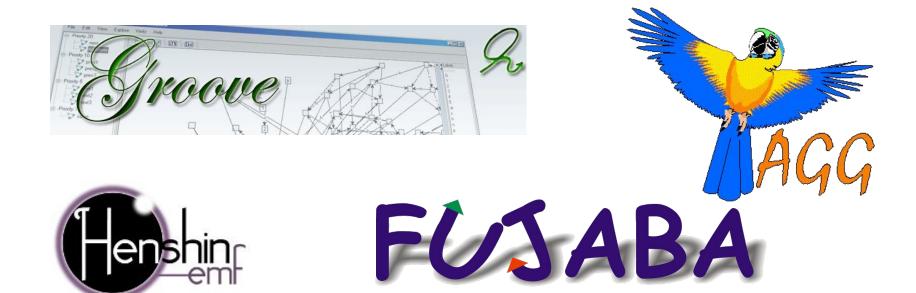
Abstract vs Concrete

Pushout as gluing construction



Tool Support

- Execution/simulation (GrGen.Net, GROOVE, AGG...)
- Model Checking (GROOVE...)
- Static Analysis (AGG, Henshin...)
- Model Driven Engineering (Henshin, Fujaba...)



Why another tool?

- Most tools have one notion of graph and transformation approach
- Verigraph: a sandbox for graph transformation
 - Open source
 - Written in Haskell
 - Architected for flexibility and proximity to the theory
 - Easier to prove Correctness
 - Reasonable performance

Architected for Flexibility

Clear separation between abstract and concrete layers

independent of underlying category close to theory

Execution Static Analysis Model Checking ...

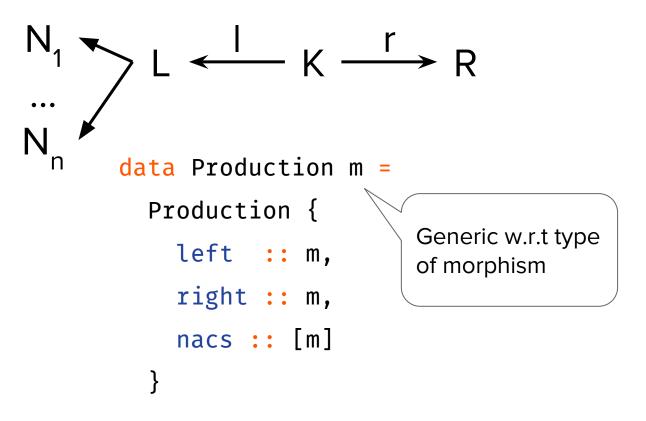
pullback pushout pushout complement ...

TypedGraphMorphism ...

details of particular category optimization

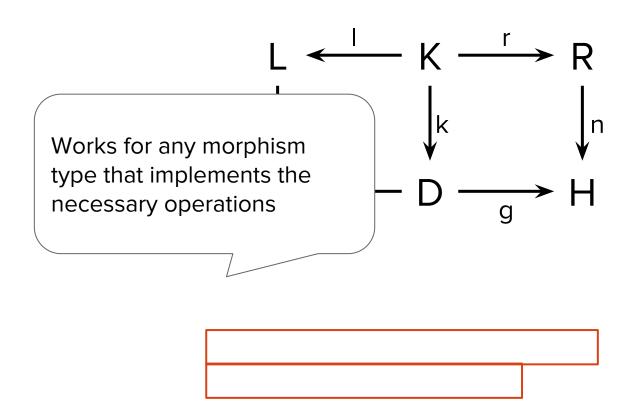
Proximity to Theory

 A production is a pair of morphisms with the same origin, along with a collection of NACs



Proximity to Theory

 The double-pushout (DPO) rewriting is done by calculating a pushout complement, then a pushout.

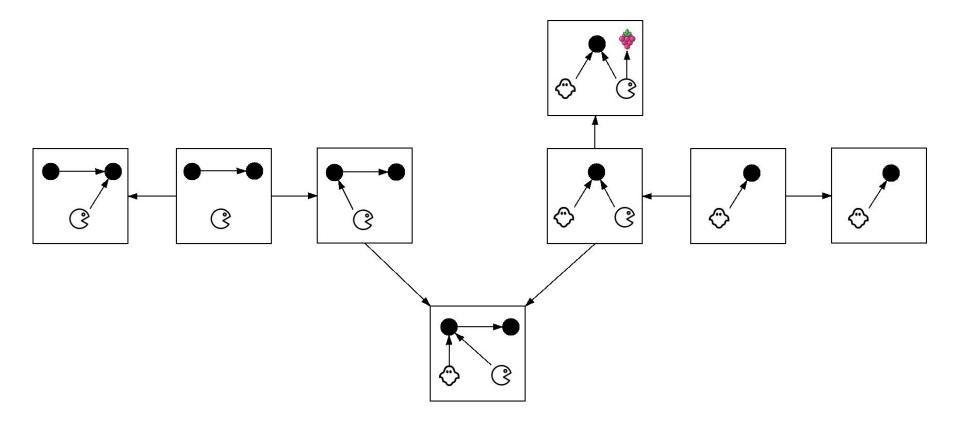


Current Features

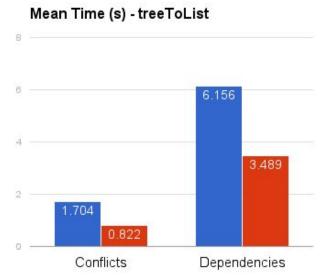
- Static Analysis
 - Conflicts
 - Dependencies
 - Concurrent Rules
- 2nd Order Rewriting

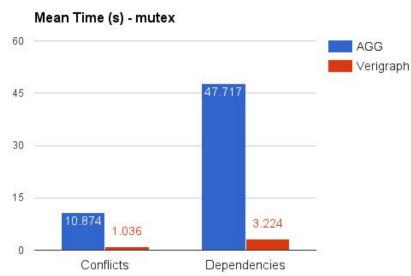
Static Analysis: Conflicts

- Conflict when operations handle shared resources in incompatible ways
- Defined in terms of categorial constructions



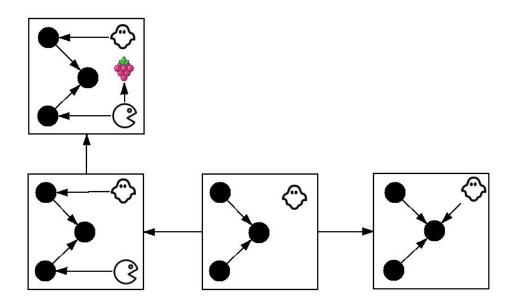
Performance Comparison





Static Analysis: Concurrent Rules

- Summarize combined behaviour of multiple operations
- Defined in terms of categorial constructions



Move Pacman + Move Ghost + Kill Pacman

Modeling Evolution

- System evolves ⇒ behaviour evolves ⇒ rules evolve
- Rules that modify rules (Machado, 201)
- Category of rules and morphisms between rules
- Same transformation approach of previous rules
- New datatype: RuleMorphism

Extensibility: Modelling Evolution

- Morphisms between rules implemented in concrete layer
- Operations of the abstract layer "for free"!

 Execution
 Static Analysis
 Model Checking

 pullback
 pushout
 pushout complement
 ...

 TypedGraphMorphism
 RuleMorphism

Ongoing/Future Work

- Rewriting approaches: SPO, SqPO, AGREE
- Variations of graphs: attributed, subtyping
- Further exploration of 2nd order rewriting
- Model Checking
- Graph Processes
- Integration with Theorem Proving tools
- Graphical User Interface

Conclusions

- Verigraph: a sandbox for graph rewriting
 - Extensible
 - Efficient
 - Probably correct

Available at

Source code:

github.com/Verites/verigraph

Tutorial:

github.com/Verites/verigraph/releases/download/1.0.1/tutorial-1 .0.1.pdf

Internal API documentation:

verites.github.io/verigraph

Acknowledgement









Thank you!