

Verigraph: a system for specification and analysis of graph grammars



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High-Level Replacement

- Generalizes graph transformation
- Assumes adhesive category
 - Pushouts along monomorphisms
 - Pullbacks
 - Pushouts along monomorphisms are Van Kampen squares

High-Level Replacement

- A **production** $\rho = \langle l, r \rangle$ is a monomorphic span:

$$L \xleftarrow{l} K \xrightarrow{r} R$$

- Given a production $\rho = \langle l, r \rangle$ and a match m , a **transformation** is given by a double-pushout diagram:

$$\begin{array}{ccccc} L & \xleftarrow{l} & K & \xrightarrow{r} & R \\ \downarrow m & & \downarrow & & \downarrow \\ G & \xleftarrow{\quad} & D & \xrightarrow{\quad} & H \end{array}$$

HLR in Haskell

- Goal: generic algorithms with respect to the category
- Solution: type classes

Type Class: Morphism

```
1 class (Eq m) => Morphism m where
2   type Obj m :: *
3   compose  :: m -> m -> m
4   domain   :: m -> Obj m
5   codomain :: m -> Obj m
6   id       :: Obj m -> m
7   monomorphism :: m -> Bool
8   epimorphism  :: m -> Bool
9   isomorphism  :: m -> Bool
```

- Class for morphisms of a category
- Note: full subcategory of finite objects

Type Class: AdhesiveHLR

```
1  class (Morphism m) => AdhesiveHLR m where
2      -- Assumes one of the morphisms is mono
3      po :: m -> m -> (m, m)
4
5      hasPoc :: m -> m -> Bool
6
7      -- Assumes a pushout complement exists
8      poc :: m -> m -> (m, m)
9
10     -- Assumes both morphisms are mono
11     injectivePullback :: m -> m -> (m, m)
```

- Class for morphisms of an adhesive category
- Pullback restricted to monomorphisms for performance

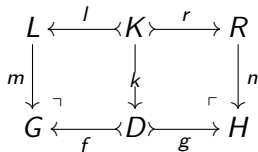
Data Type: Production

```
1 data Production m = Production
2   { left :: m    -- ^ The morphism /K -> L/ of a production
3   , right :: m   -- ^ The morphism /K -> R/ of a production
4   }
5 deriving (Show, Read)
```

$$L \xleftarrow{\text{left } p} \langle K \rangle \xrightarrow{\text{right } p} R$$

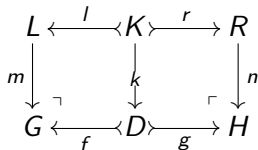
Algorithm: Gluing Condition

```
1 satsGluing :: AdhesiveHLR m => m -> Production m -> Bool
2 satsGluing m (Production l _) = hasPoc m l
```



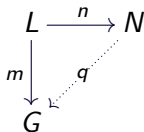
Algorithm: Transformation

```
1  -- Assumes the match satisfies the gluing condition
2  dpo :: AdhesiveHLR m => m -> Production m -> (m, m, m, m)
3  dpo m (Production l r) =
4      let (k, f) = poc m l
5          (n, g) = po k r
6      in (k, n, f, g)
```



Negative Application Conditions

- A **NAC** is defined by a morphism $n : L \rightarrow N$.
- $m \models \text{NAC}(n) \iff \nexists q$ such that the diagram commutes:



Data Type Revised: Production

```
1 data Production m = Production
2   { left :: m    -- ^ The morphism /K -> L/ of a production
3   , right :: m   -- ^ The morphism /K -> R/ of a production
4   , nacs :: [m]  -- ^ The set of nacs /L -> Ni/ of a production
5   }
6   deriving (Show, Read)
```

Type Class: FindMorphism

```
1 data PROP = ALL | MONO | EPI | ISO
```

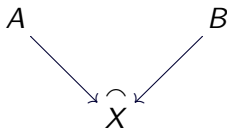
```
1 class Morphism m => FindMorphism m where
2   -- Find all morphisms between two Obj m
3   matches :: PROP -> Obj m -> Obj m -> [m]
```

- Used for checking NAC satisfaction.

Type Class: EpiPairs

```
1 class Morphism m => EpiPairs m where
2   -- Create all jointly epimorphic pairs of morphisms from the
   ↪ given objects
3   createPairs :: PROP -> Obj m -> Obj m -> [(m,m)]
4
5   -- Generates all epimorphisms from an object (up to
   ↪ isomorphism)
6   partitions :: Bool -> Obj m -> [m]
```

- A jointly epimorphic pair from two objects:



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Valid

```
1 class Valid a where  
2   valid :: a -> Bool
```

Relation

```
1  module Abstract.Relation (  
2      compose, inverse, update  
3      , ...  
4      , apply  
5      , ...  
6      , orphans  
7      , ...  
8      , functional, injective, surjective, total ...)  
9  
10 data Relation a = Relation {  
11     domain    :: [a],  
12     codomain  :: [a],  
13     mapping   :: Map.Map a [a]  
14 } deriving (Ord, Show, Read)
```

Graphs

```
1 data Node a = Node { getNodePayload :: Maybe a
2                   } deriving (Show, Read)
```

```
1 data Edge a = Edge { getSource      :: NodeId
2                      , getTarget     :: NodeId
3                      , getEdgePayload :: Maybe a
4                      } deriving (Show, Read)
```

```
1 newtype NodeId = NodeId Int deriving (Eq, Ord, Read)
2 newtype EdgeId = EdgeId Int deriving (Eq, Ord, Read)
```

```
1 data Graph a b = Graph {
2   nodeMap :: [(NodeId, Node a)],
3   edgeMap :: [(EdgeId, Edge b)]
4 } deriving (Read)
```

Graph Morphisms

- Graph Morphisms

```
1 data GraphMorphism a b = GraphMorphism {  
2     getDomain    :: Graph a b  
3     , getCodomain :: Graph a b  
4     , nodeRelation :: Relation NodeId  
5     , edgeRelation :: Relation EdgeId  
6     } deriving (Read)
```

- Typed Graphs

```
1 type TypedGraph a b = GraphMorphism a b
```

Morphism (Graph Morphism)

```
1  instance Morphism (GraphMorphism a b) where
2      type Obj (GraphMorphism a b) = Graph a b
3
4      domain = getDomain
5      codomain = getCodomain
6      compose m1 m2 =
7          GraphMorphism (domain m1)
8                          (codomain m2)
9                          (R.compose (nodeRelation m1) (nodeRelation m2))
10                         (R.compose (edgeRelation m1) (edgeRelation m2))
11  id g = GraphMorphism g g (R.id $ nodes g) (R.id $ edges g)
12  monomorphism m =
13      R.injective (nodeRelation m) &&
14      R.injective (edgeRelation m)
15  epimorphism m =
16      R.surjective (nodeRelation m) &&
17      R.surjective (edgeRelation m)
18  isomorphism m =
19      monomorphism m && epimorphism m
```

Typed Graph Morphisms

```
1 data TypedGraphMorphism a b =  
2   TypedGraphMorphism {  
3     getDomain    :: GraphMorphism a b  
4     , getCodomain :: GraphMorphism a b  
5     , mapping    :: GraphMorphism a b  
6   } deriving (Show, Read)
```

```
1 instance Valid (TypedGraphMorphism a b) where  
2   valid (TypedGraphMorphism dom cod m) =  
3     valid dom &&  
4     valid cod &&  
5     dom == compose m cod
```

Morphism (Typed Graph Morphisms)

```
1  instance Morphism (TypedGraphMorphism a b) where
2      type Obj (TypedGraphMorphism a b) = GraphMorphism a b
3
4      domain = getDomain
5      codomain = getCodomain
6      compose t1 t2 =
7          TypedGraphMorphism (domain t1)
8                               (codomain t2)
9                               $ compose (mapping t1)
10                                     (mapping t2)
11      id t = TypedGraphMorphism t t (M.id $ domain t)
12      monomorphism = monomorphism . mapping
13      epimorphism = epimorphism . mapping
14      isomorphism = isomorphism . mapping
```

First-Order Rules

```
1  type GraphRule a b = Production (TypedGraphMorphism a b)
2  ...
3  createdNodes :: GraphRule a b -> [NodeId]
4  createdNodes rule = orphanNodesTyped (right rule)
5  ...
6  satsIncEdges :: TypedGraphMorphism a b -> TypedGraphMorphism a b -> Bool
7  satsIdent :: TypedGraphMorphism a b -> TypedGraphMorphism a b -> Bool
8
9  ruleDeletes ...
10
11 instance AdhesiveHLR (TypedGraphMorphism a b) where
12     hasPoc ...
13     po ...
14     poc ...
```


First-Order Rule Morphisms

```
1 data RuleMorphism a b =  
2   RuleMorphism {  
3     getDomain      :: Production (TypedGraphMorphism a b)  
4     , getCodomain  :: Production (TypedGraphMorphism a b)  
5     , mappingLeft   :: TypedGraphMorphism a b  
6     , mappingInterface :: TypedGraphMorphism a b  
7     , mappingRight  :: TypedGraphMorphism a b  
8   } deriving (Show)
```

```
1 instance Valid (RuleMorphism a b) where  
2   valid (RuleMorphism dom cod mapL mapK mapR) =  
3     valid dom && valid cod &&  
4     valid mapL && valid mapK && valid mapR &&  
5     compose mapK (left cod) == compose (left dom) mapL &&  
6     compose mapK (right cod) == compose (right dom) mapR
```

First-Order Rule Morphisms

```
1  type Obj (RuleMorphism a b) = Production (TypedGraphMorphism a b)
2
3  compose t1 t2 =
4      RuleMorphism (domain t1) (codomain t2)
5                    (compose (mappingLeft t1) (mappingLeft t2))
6                    (compose (mappingInterface t1) (mappingInterface t2))
7                    (compose (mappingRight t1) (mappingRight t2))
8
9  monomorphism rm =
10     monomorphism (mappingLeft rm) &&
11     monomorphism (mappingInterface rm) &&
12     monomorphism (mappingRight rm)
13
14  isomorphism (RuleMorphism dom cod mapL mapK mapR) =
15     isomorphism mapL &&
16     isomorphism mapK &&
17     isomorphism mapR &&
18     compose (left dom) mapL == compose mapK (left cod) &&
19     compose (right dom) mapR == compose mapK (right cod)
```

Second-Order Rules

```
1  type SndOrderRule a b = Production (RuleMorphism a b)
2  ...
3
4  danglingSpan ...
5  addMinimalSafetyNacs ...
6
7  ...
8  instance AdhesiveHLR (RuleMorphism a b) where
9      hasPoc ...
10     po ...
11     poc ...
```

Pushout (Second-Order Rules)

```
1  po (RuleMorphism _ ruleD matchL matchK matchR)
2    (RuleMorphism _ ruleR rightL rightK rightR) = (m',r')
3  where
4    (matchL', rightL') = po matchL rightL
5    (matchK', rightK') = po matchK rightK
6    (matchR', rightR') = po matchR rightR
7    l = commutingMorphismSameDomain
8        rightK' (compose (left ruleD) rightL')
9        matchK' (compose (left ruleR) matchL')
10   r = commutingMorphismSameDomain
11        rightK' (compose (right ruleD) rightR')
12        matchK' (compose (right ruleR) matchR')
13   newRule = production l r []
14   m' = RuleMorphism ruleR newRule matchL' matchK' matchR'
15   r' = RuleMorphism ruleD newRule rightL' rightK' rightR'
```

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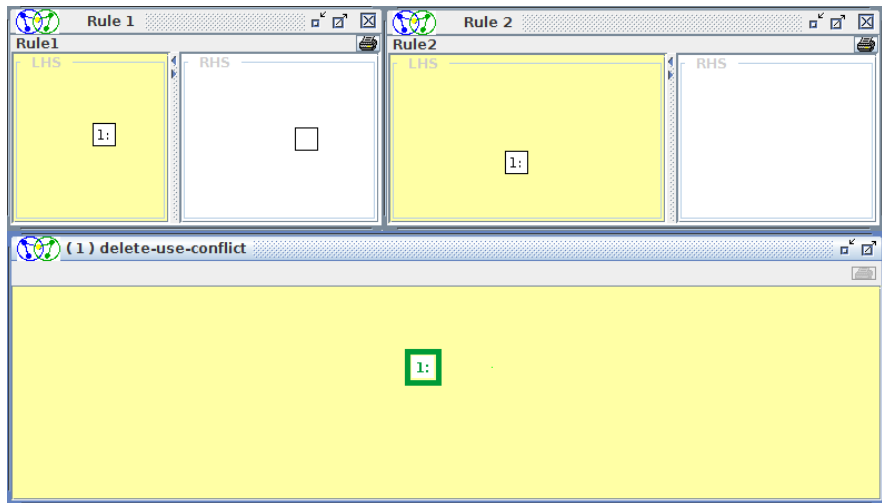
Functionalities under study

Future Work

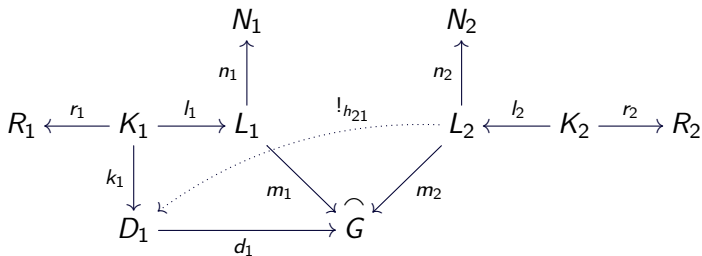
Implemented Algorithms

- Critical Pairs
 - Delete-Use
 - Produce-Dangling
 - Produce-Forbid
- Critical Sequences
 - Produce-Use
 - Remove-Dangling
 - Deliver-Delete
- Concurrent Rules
 - Concurrent Rules
 - Downward Shift
 - Left Shift

Delete-Use Example



Delete-Use

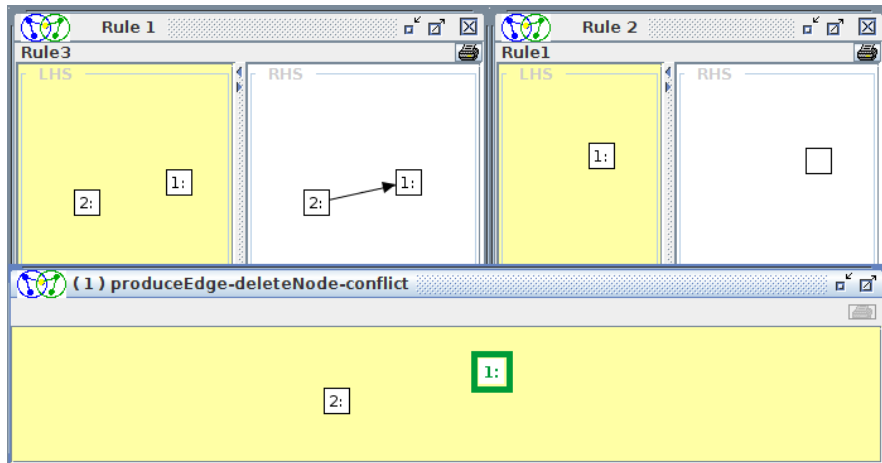


There is not exists $h_{21} : L_2 \rightarrow D_1 : d_1 \circ h_{21} = m_2$ and (m_1, m_2) jointly surjective.

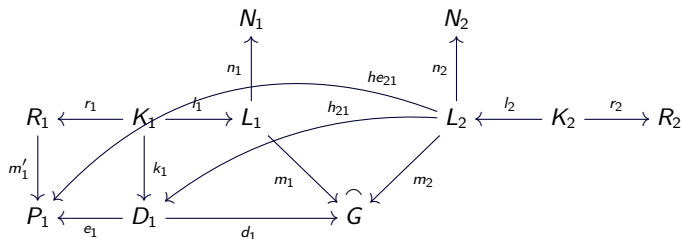
Delete-Use

```
1  allDeleteUse :: (EpiPairs m, DPO m) =>
2    Bool -> Bool -> Production m -> Production m -> [CriticalPair m]
3  allDeleteUse nacInj inj l r =
4    map (\match -> CriticalPair match Nothing Nothing DeleteUse) delUse
5    where
6      pairs = createPairsCodomain inj (left l) (left r)
7      gluing = filter (\(m1,m2) -> satsGluingNacs nacInj inj (l,m1) (r,m2)) pairs
8      delUse = filter (deleteUse inj l) gluing
9
10 deleteUse :: DPO m => Bool -> Production m -> (m, m) -> Bool
11 deleteUse inj l (m1,m2) = null matchD
12 where
13   (_,d1) = RW.poc m1 (left l)
14   l2T0d1 = matches (flagInj inj) (domain m2) (domain d1)
15   matchD = filter (\x -> m2 == compose x d1) l2T0d1
```

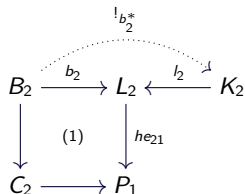
Produce-Dangling Example



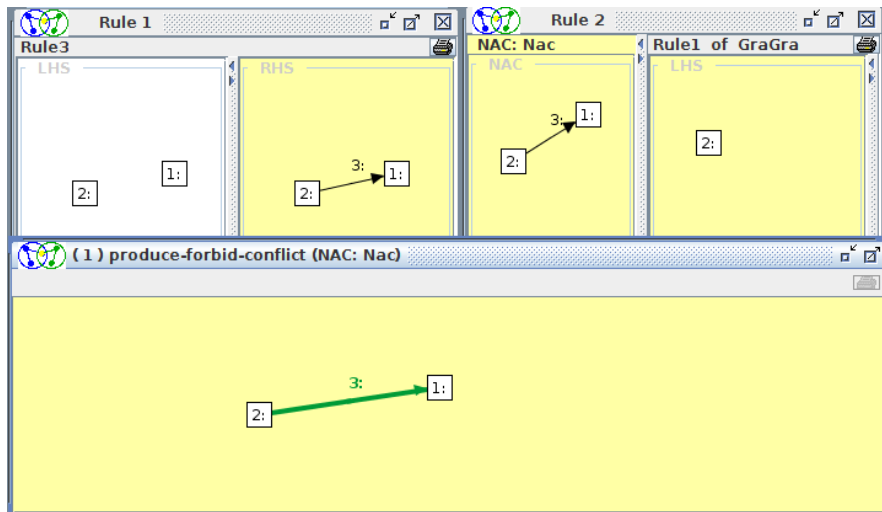
Produce-Dangling



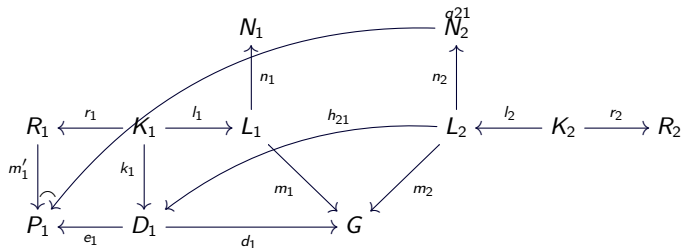
There exists $h_{21} : L_2 \rightarrow D_1 : d_1 \circ h_{21} = m_2$ and $he_{21} : L_2 \rightarrow P_1 : h_{21} \circ e_1 = he_{21}$, let (1) the *initial pushout* of he_{21} , there is not exists $b_2^* : B_2 \rightarrow K_2 : l_2 \circ b_2^* = b_2$, and (m_1, m_2) jointly surjective.



Produce-Forbid Example



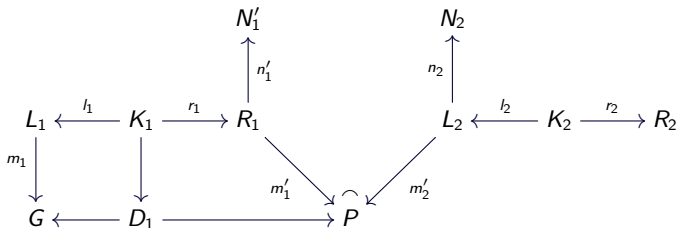
Produce-Forbid



There exists $h_{21} : L_2 \rightarrow D_1 : d_1 \circ h_{21} = m_2$ but for one of the NACs $n_2 : L_2 \rightarrow N_2$ of p_2 there exists an injective morphism $q_{21} : N_2 \rightarrow P_1 : q_{21} \circ n_2 = e_1 \circ h_{21}$ and thus, $e_1 \circ h_{21} \neq n_2$, and (m'_1, q_{21}) jointly surjective.

Critical Sequences

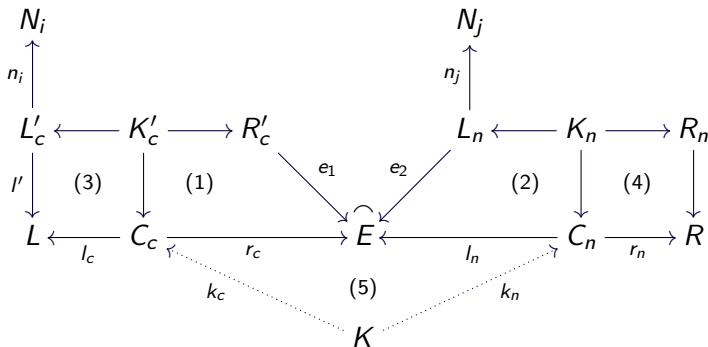
- Same algorithm of Critical Pairs
- Inverts left rule
- Shift all nacs



Implemented Algorithms

- Concurrent Rules:

- $n = 0$ The *concurrent rule* p_c with NACs for rule p_0 with NACs is p_0 with NACs itself.
- $n \geq 1$ A concurrent rule $p_c = p'_c *_E p_n$ with NACs for the rule sequence p_0, \dots, p_{n-1}, p_n is defined recursively as $p_c = (l_c \circ k_c : K \rightarrow L, r_c \circ k_n : K \rightarrow R)$



Implemented Algorithms

```
1 concurrentRuleForPair :: (DPO m, EpiPairs m, Eq (Obj m)) => Bool
   ↪ -> Production m -> Production m -> (m, m) -> Production m
2 concurrentRuleForPair inj c n pair = production l r (dmc ++ lp)
3   where
4     pocC = poc (fst pair) (right c)
5     pocN = poc (snd pair) (left n)
6     poC  = po (fst pocC) (left c)
7     poN  = po (fst pocN) (right n)
8     pb   = injectivePullback (snd pocC) (snd pocN)
9     l    = compose (fst pb) (snd poC)
10    r    = compose (snd pb) (snd poN)
11    dmc  = concatMap (downwardShift inj (fst poC)) (nacs c)
12    inverseP = production (snd pocC) (snd poC) []
13    den  = concatMap (downwardShift inj (snd pair)) (nacs n)
14    lp   = concatMap (shiftLeftNac inj inverseP) den
```


Implemented Algorithms

- NAC shifted over a morphism:

$$\begin{array}{ccc} N'_j & \xrightarrow{e_{ji}} & N_i \\ \uparrow n'_j & = & \uparrow n_i \\ A & \xrightarrow{m} & B \end{array}$$

For each $NAC(n'_j)$ on A with $n'_j : A \rightarrow N'_j$ and $m : A \rightarrow B$, let

$$D_m(NAC(n'_j)) = \{NAC(n_i) | i \in I, n_i : B \rightarrow N_i\}$$

where I and n_i are constructed as follows:

- $i \in I$ iff (e_{ji}, n_i) with $e_{ji} : N'_j \rightarrow N_i$ jointly surjective
- $e_{ji} \circ n_i = n_i \circ m$
- e_{ji} injective

Implemented Algorithms

- NAC shifted over a morphism:

```
1 downwardShift :: EpiPairs m => Bool -> m -> m -> [m]
2 downwardShift inj m n = newNacs
3   where
4     pairs = commutingPairsAlt (n,True) (m,inj)
5     newNacs = map snd pairs
```

Implemented Algorithms

- Left NACs from Right NACs

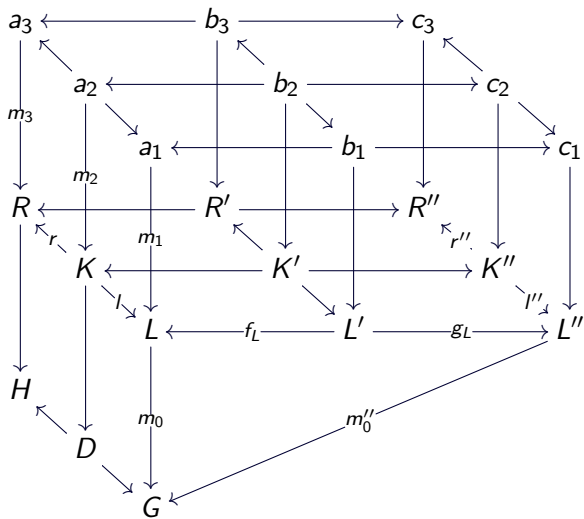
For each $NAC(n_i)$ on R of a rule, the equivalent left application condition $L_p(NAC(n_i))$ is defined in the following way:

$$\begin{array}{ccccc} L & \longleftarrow & K & \longrightarrow & R \\ n'_i \downarrow & (2) & \downarrow & (1) & \downarrow n_i \\ N'_i & \longleftarrow & D & \longrightarrow & N_i \end{array}$$

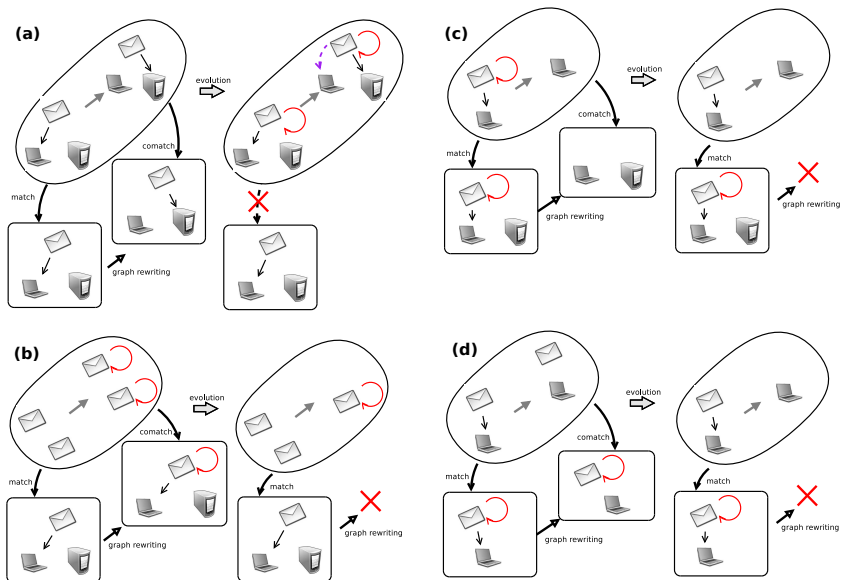
- If the pair $(K \rightarrow R, R \rightarrow N_i)$ has a pushout complement, we construct $(K \rightarrow D, D \rightarrow N_i)$ as the pushout complement (1). Then we construct pushout (2) with the morphism $n'_i : L \rightarrow N'_i$.
- If the pair $(K \rightarrow R, R \rightarrow N_i)$ does not have a pushout complement, we define $L_p(NAC(n_i)) = true$

```
1 shiftLeftNac inj rule n = [comatch n rule | satsGluing inj n  
  ↪ (left rule)]
```

Interlevel Conflicts



Interlevel Conflicts Examples



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IO

- AGG
 - Input
 - .ggx
 - Output
 - .cpx
 - .ggx
- Haskell *Read* and *Show*

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- Commands
 - analysis
 - `-snd-order`
 - `-conflicts-only`
 - `-dependencies-only`
 - concurrent-rule
 - `-max-rule`
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Functionalities under study

- Attributed Graph Grammars
 - DPO for the Category of Algebras
 - Critical Pairs
 - Concurrent Rules
- Second-order with non-injective matches
- Improvement of inter level CP algorithm

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Future Work

- Graphical User Interface
- Initial Pushout and Critical Objects
- Inheritance
- AGREE