

Education Cornell University · B.S. Information Science · May 2022

Concentration in User Experience

GPA 4.0

Experience Design Systems Intern · GitHub · June 2019 to Aug 2019

Created prototyping tools to speed up product design exploration flow, documentation sites to ease onboarding for new designers, and core components for Primer, GitHub's open source design system.

Product Designer · IDEO CoLab Makeathon · October 2018

Designed a haptic voice memo to create meaningful hospital visits over large distances.

VR Research · xREZ Art + Science Lab · Aug 2017 to May 2018

Analyzed data from 52 participants to further explore the concept of presence in virtual reality. Co-authored paper in the Engineering Reality of Virtual Reality conference 2018. Read more at https://bit.ly/xREZVR.

Project Starbucks Sampler · Jan 2019 to May 2019

Designed a feature allowing users to share modified favorites with friends and encouraging users to try new drinks.

Respond · September 2018

Designed a mobile app using machine learning to prioritize situations for first responders during natural disasters. Recognized by IBM's Call for Coded competition at HackMIT.

Activities Product Designer · Cornell AppDev · Jan 2019 to Present

Designed for Eatery, an application to help students find food on campus. Shipped the Collegetown Eatery expansion to the App Store to support students residing off-campus.

University Ambassador · Aga Khan Foundation · Sept 2016 - Present

Organized the annual Aga Khan Foundation Walk/Run, raising \$1 million towards the alleviation of global poverty. Led the Innovative Solutions Challenge, inviting students to solve issues faced by local communities.

Awards a16z Generation Design Program, Eagle Scout, IDEO Makeathon W18

Skills Figma, Sketch, Origami Studio, HTML/CSS, Python, Git, Table Tennis