## $\underline{PROGRAM}$ – WRITE A PROGRAM TO PERFORM BASIC OPERATIONS +, -, X, / USING TEMPLATE CLASS.

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## //BASIC +, -, X , / OPERATIONS USING TEMPLATE CLASS

```
#include <iostream>
#include <conio.h>
using namespace std;
template <class T>
class operators
{
       public:
               T num1, num2;
               void sum(T a, T b)
               {
                      T s=a+b;
                      cout<<"\nsum = "<<s;
               void sub(T a, T b)
               {
                      T s=a-b;
                      cout<<"\nsub = "<<s;
               }
               void multiply(T a, T b)
               {
                      T s=a*b;
                      cout<<"\nmultiply = "<<s;</pre>
               }
               void divide(T a, T b)
               {
                      T s=a/b;
                      cout<<"\ndivide = "<<s;</pre>
               }
};
```

```
int main()
{
       operators<int> x;
       operators<float> y;
       int opt, key=1;
       while (key=1)
       {
               cout \ll "1) SUM\n";
               cout << "2) SUBTRACT\n";</pre>
               cout << "3) MULTIPLY\n";</pre>
               cout \ll "4) DIVIDE \n\n";
               cout << "Option?";</pre>
               cin >> opt;
               switch (opt)
               case 1: cout << "Enter Number 1 : ";</pre>
                      cin >> x.num1;
                      cout << "Enter Number 2 : ";</pre>
                      cin >> x.num2;
                      x.sum(x.num1, x.num2);
                      break;
               case 2: cout << "Enter Number 1 : ";</pre>
                      cin >> y.num1;
                      cout << "Enter Number 2 : ";</pre>
                      cin >> y.num2;
                      y.sub(y.num1, y.num2);
                      break;
               case 3: cout << "Enter Number 1:";
                      cin >> x.num1;
                      cout << "Enter Number 2 : ";</pre>
                      cin >> x.num2;
                      x.multiply(x.num1, x.num2);
                      break;
               case 4: cout << "Enter Number 1:";
```

```
cin >> y.num1;
cout << "Enter Number 2 : ";
cin >> x.num2;
y.divide(y.num1, x.num2);
break;
}
cout << "\nToo continue press 1 otherwise any key....";
cin>>key;
}
return 0;
}
OUTPUT-
```

## C:\Users\VERMA\Desktop\oop\T4.exe 1) SUM SUBTRACT 3) MULTIPLY 4) DIVIDE Option?1 Enter Number 1: 12 Enter Number 2: 13 sum = 25Too continue press 1 otherwise any key....1 1) SUM SUBTRACT MULTIPLY 4) DIVIDE Option?2 Enter Number 1 : 13.5 Enter Number 2 : 6 sub = 7.5Too continue press 1 otherwise any key....1 1) SUM SUBTRACT MULTIPLY 4) DIVIDE Option?3 Enter Number 1 : 12 Enter Number 2 : 2 multiply = 24Too continue press 1 otherwise any key....1 1) SUM SUBTRACT MULTIPLY 4) DIVIDE Option?4 Enter Number 1 : 12.2 Enter Number 2 : 2

divide = 6.1

Too continue press 1 otherwise any key....