

Data Structures 2024



Homework #1

- (i) Make class *MyStringVector* similar to class *vector<string>* in STL, and also (ii) write a test program to check that all the member functions/operators of your class *MyStringVector* work correctly.

```
class MyStringVector {  
    public:  
        ...  
    private:  
        string *str_data;  
        ...  
};
```

Note that class *string* is defined in the library *<string>*.

Constraints

- Use a “pointer to a string” variable and dynamic memory allocation by the *new* operator.
 - `string *str_data; // private member`
- Do not use any static array!

Members to be Implemented

- Default constructor
 - `MyStringVector();`
- Copy constructor for deep copy
 - `MyStringVector(const MyStringVector& v);`
- Destructor
 - `~MyStringVector();`
- Assignment operator (=) for deep copy
 - Chaining assignment should be possible.

Members to be Implemented

- Operator: +=
 - Appends RHS object to LHS one.
- Operator: []
 - Returns a reference to the string element at the requested position in the vector container.
 - Bound-Check: if the requested position is out of range, it should output some messages and terminate the program.

Members to be Implemented

- `void pop_back();`
 - Removes the last string element in the vector, effectively reducing the vector size by one and invalidating all references to it.
- `void push_back(string s);`
 - Adds a new string element at the end of the vector, after its current last string element. The content of this new string element is initialized to a copy of `s`.
- `size_t capacity() const;`
 - Returns the size of the allocated storage space for the elements of the vector container.

Members to be Implemented

- `size_t size() const;`
 - Returns the number of string elements in the vector container.
- `void shrink_to_fit();`
 - Requests the container to reduce its capacity to fit its size.
- `void reserve(size_t n);`
 - Requests that the capacity of the allocated storage space for the string elements of the vector container be at least enough to hold *n* string elements.

Note that `size_t` is defined in the library `<cstdlib>`.

Members to be Implemented

- `bool is_empty() const;`
 - Returns whether the vector container is empty, i.e., whether its size is 0.
- `void clear();`
 - All the string elements of the vector are dropped: they are removed from the vector container, leaving the container with a size of 0 and a default capacity.

Due Date

- Soft deadline: **Oct. 12, 2024**
- Hard deadline: Oct. 18, 2024

Submission date	Deduction rate
Oct. 13	10 %
Oct. 14	20 %
Oct. 15	30 %
Oct. 16 – Oct. 18	50 %

Notice

- Do not use any container class in STL, such as “**vector**”!
- Do not use “**printf()**” and “**scanf()**” functions!
- You should never use global variables
- Each member function/operator should have its precondition and post-condition as comments
 - E.g.,
return-type *MyStringVector::memberFunction(...);*
// precondition: ...
// postcondition: ...

Notice (cont'd)

- Your class will be tested in another test program.
- You should submit a compressed file (**HW1_your-ID.zip**) containing the following four files to the website (<https://klas.kw.ac.kr/>)
 - **HW1_your-ID.hwp/px/docx/pdf** // report document
 - **HW1_your-ID.cpp/.cc** // your main function (a test program)
 - **MyStringVector.cpp/.cc** // class implementation only
 - **MyStringVector.h** // class documentation & definition only

Notice (cont'd)

- Source code
 - It should be compiled in **Visual Studio 2010 or higher, or g++**
 - **You should note your environment in your report.**
 - Your name and student ID should be noted at the top of your source code in the form of comment
- Report
 - Free format
 - But, it must include several examples of your program and your own discussion
 - It will be an important factor for getting a good score