Scenario #1

Starship

ship_name
ship_class
crew_complement

---

engage_warp()
raise_shields()
dock()
depart()

Personnel

personnel_name
personnel_rank
personnel_age
personnel_gender

---

pilot()
fight()
repair()
report()

Weapon

wpn_name
wpn_type
wpn_power
wpn_range

---

arm()
fire()
detonate()

Equipment

eqp_name
eqp_type
eqp_weight

---

equip()
use()
optimize()
remove()

Scenario #2

UserAccount

username
email
password

---

login()
logout()
change_password()
view_settings()

Event

title
date
description

---

create_event()
start_event()
end_event()
delete_event()

Ticket

ticket_title
ticket_description
ticket_price

---

create_ticket()
buy_ticket()
use_ticket()
delete_ticket()

Location

name
coordinates
address

---

find()
view()
navigate()

Scenario #3

Ninja

name
clan
village
gender
age

---

fight()
train()
meditate()

Jutsu

name
hand_sign
type
element

---

form()
begin()
end()

Village

village_name
village_nation
village_kage

---

trade()
make_war()
make_truce()
build()

Clan

clan_head
clan_name
clan_discipline

---

guide()
renew()
bestow()