Nan Li

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Education _

University of Zurich (UZH)

PhD in Neuroscience

Zurich, Switzerland Oct. 2024 - Current

• Research interests: Machine Learning, Human-Computer Interaction, Explainable Artificial Intelligence, EEG, Eye-tracking, Information Visualization

University of Zurich (UZH)

Zurich, Switzerland

MSc in Computer Science (Major: Artificial Intelligence)

Sep. 2022 - Oct. 2024

- Research interests: Explainable Artificial Intelligence, Human-Computer Interaction, Time-Series Classification
- Master Thesis: Interpretable Machine Learning Algorithm for Drunk Driving Detection
- Master Project: Explainability method for Recommender Systems

Beihang University (BUAA)

Beijing, China

Sep. 2016 - Jun. 2021

BEng in Software Engineering

• **GPA**: 87/100 (Top 17%)

• Thesis: Project Review Assistant System Based on BlockChain

Representative Projects _____

Multi-Robot Interactive Simulation and Analysis Platform

Zurich

Programming, Education, and Computer-Human Interaction Lab (PEACH Lab) - ETHz

Mar. 2024 - Present

- Objective: An interactive simulation and visualization framework to facilitate quadrupedal locomotion learning.
- Contributions:
 - Formative Study: Conducted interviews with robotics experts to identify key challenges and strategies in locomotion policy analysis.
 - Framework Implementation: Designed and developed the framework, an interactive tool integrating simulation, trajectory, metrics visualization, and key frame capturing for locomotion policy analysis.
 - User Evaluation: Conducted a user study with robotics practitioners to assess the tool's effectiveness, demonstrating its ability to provide immediate insights and enhance exploratory analysis.

Interpretable Machine Learning Algorithm for Drunk Driving Detection

Zurich

Bosch IoT Lab | ETH Zurich | University of St. Gallen

Dec. 2023 - Aug.2024

- Objective: Develop interpretable machine learning algorithms to detect drunk driving using CAN bus data.
- Contributions:
 - Analyzed CAN bus and other related data from real vehicles to create accurate models.
 - Developed and trained interpretable time-series classification models including logistic regression, CNNs, RNNs, and state-of-art multivariate time-series classification models.
 - Explored techniques for comprehensive explanations of model predictions.

Explainability Method for Recommender Systems

Zurich

Dynamic and Distributed Information Systems Group - UZH

Feb. 2023 - May. 2024

- **Objective**: Research and implement explainable methods for recommender system.
- Result: Paper submitted to the ACM Conference on Recommender Systems (RecSys)
- Contributions:
 - Extended the Cornac Python package with new explainable recommend models, explanation algorithms, and evaluation metrics.
 - Developed a pipeline to facilitate the workflow and documented a detailed report.
 - Specialized in matrix factorization-based models and explanation methods.

Project Review Assistant System Based on Block Chain

Beijing

School of Software - BUAA

Nov. 2020 - Jun. 2021

- Objective: Develop a project review web application utilizing blockchain technology and distributed storage.
- Contributions:
 - Developed the frontend using JavaScript and TypeScript with React and backend with Java and Kotlin using SpringBoot, and MongoDB.
 - Integrated blockchain technology using Hyperledger Fabric and Go-lang, with IPFS for distributed storage.
 - Enabled functionalities such as project uploads, reviews, ratings, and reviewer suggestions.

Interactive Instrument Dombra: Blending Tradition with Technology

Beijing

National Innovation and Entrepreneurship Training Program

Mar. 2017 - Oct. 2018

- **Objective**: Facilitate Dombra learning and practicing without the need for an actual human teacher.
- Contributions:
 - As the team leader, spearheaded project coordination, facilitated collaboration among teachers and students, and established connections with instrument crafters.
 - Transformed the traditional musical instrument Dombra into an interactive instrument by integrating sensors and controlling it with a microcontroller.
 - Designed and developed a user-friendly mobile application to support learning and practice for students.

On-Campus Works _____

Practical Tutor Zurich

Lecture: Foundations of Data Science (Graduate Level)

Sep. 2023 - Feb.2024

- Graded practical assignments and written exams.
- Collaborated with fellow tutors to provide comprehensive student support by addressing questions.

Teaching Assistant

Beijing

Lecture: Compiler Theory (Undergraduate Level)

Sep. 2020 - Jan. 2021

• Graded assignments and assisted in providing skeleton code support for programming projects.

Leader of Teaching Assistant

Beijing

Lecture: Object-Oriented Programming (Java) (Undergraduate Level)

Feb. 2020 - Jun. 2020

- Coordinated the activities of teaching assistants, ensuring effective development of assignments, exercises, and all exams.
- Assisted the professor in managing the online course.

Teaching Assistant

Beijing

Lecture: Algorithm Analysis and Design (Undergraduate Level)

Sep. 2019 - Jan. 2020

- Conducted bi-weekly tutorial sessions and provided assistance to students during tutorials.
- Crafted and graded programming exercises and final exam questions.

Awards and Honors _____

Jun. 2021	Honor Certificate: Outstanding Graduate of Beihang University	Beijing
2020, 2019, 2018	Scholarship: Excellent Scholarship for Academic Performance (3 times)	Beijing
2019, 2018	Scholarship: Excellent Scholarship for Social Work (2 times)	Beijing
2019, 2017	Honor Certificate: Merit Student (2 times)	Beijing
Jan. 2019	Scholarship: Lee Kum Kee Innovation Scholarship	Beijing

Skills

Programming Languages Python, Java, C++, C, JavaScript, TypeScript, SQL, Kotlin, Golang, Matlab, LATEX

Machine Learning PyTorch, TensorFlow

Application Development React, Vue, QT, Spring Boot, MySQL, MongoDB

Version Control and Other Tools Git, SolidWorks

Languages Chinese (Native), English (C1)

Soft skills Problem-Solving, Time Management, Collaboration, Adaptability, Leadership