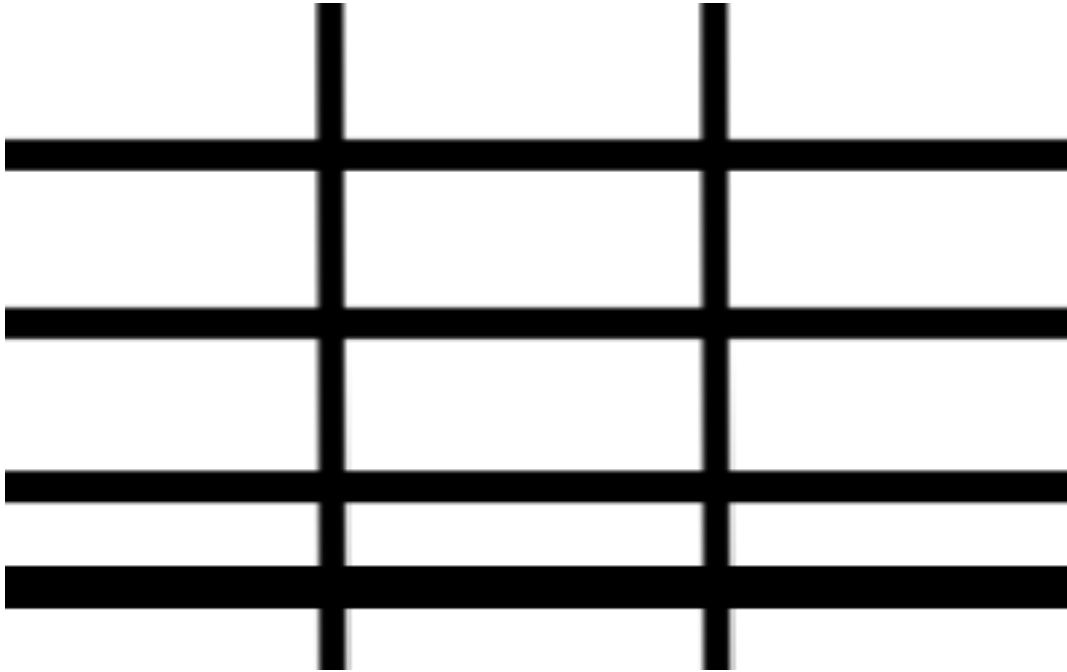


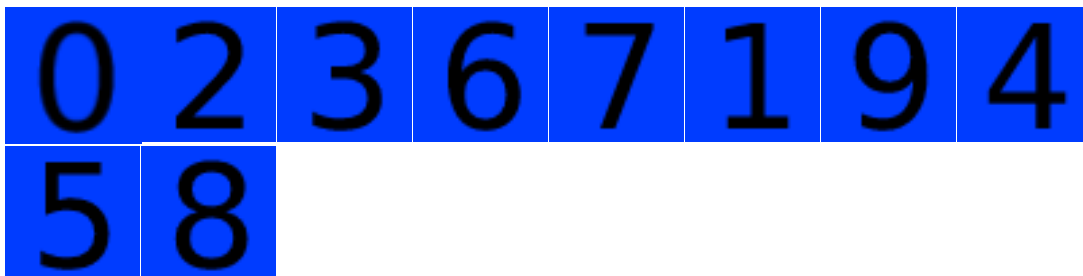
Group game asset list Jack Sweeney



The puzzle box is a white square made in photoshop that I added black lines to the turn the square into smaller squares to count them for the puzzle.



This sprite was used as a test npc for the first puzzle. This sprite was made in Aseprite by first making the black outline, then adding the colour to his face, hair, shirt, scarf, legs, arms and feet.



These number sprites were made in photoshop by making a blue square then typing the number in the middle. This was done to have the player click on them to answer the first puzzle of the game.