# **Points**

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This session is based on the following references, which are great follow-up's on the topic:

- Lovelace and Cheshire (2014) is a great introduction.
- Chapter 6 of Brunsdon and Comber (2015), in particular subsections 6.3 and 6.7.
- Bivand, Pebesma, and Gómez-Rubio (2013) provides an in-depth treatment of spatial data in R.

## Dependencies

This tutorial relies on the following libraries that you will need to have installed on your machine to be able to interactively follow along<sup>1</sup>:

- tufte for the HTML layout in the Tufte style. See an introduction here.
- test

Once installed, load them up with the following commands:

```
# Layout
library(tufte)
# Spatial Data management
library(rgdal)
# Pretty graphics
library(ggplot2)
# Pretty maps
library(ggmap)
# Various GIS utilities
library(GISTools)
# For all your interpolation needs
library(gstat)
# For data manipulation
library(plyr)
```

Before we start any analysis, let us set the path to the directory where we are working. We can easily do that with setwd(). Please replace in the following line the path to the folder where you have placed this file -and where the house\_transactions folder with the data lives.

<sup>1</sup> You can install package mypackage by running the command install.packages("mypackage") on the R prompt.

```
#setwd('~/AAA/Documents/teaching/u-lvl/2016/envs453/code')
setwd('/media/dani/baul/AAA/Documents/teaching/u-lvl/2016/envs453/code')
```

#### Data

For this session, we will use a subset of residential property transaction data for the city of Liverpool. These are provided by the Land Registry (as part of their Price Paid Data) but have been cleaned and re-packaged by Dani Arribas-Bel. Downloads are available by clicking on this url.

Let us start by reading the data, which comes in a shapefile:

```
db <- readOGR(dsn = 'house_transactions', layer = 'liv_house_trans')</pre>
## OGR data source with driver: ESRI Shapefile
## Source: "house_transactions", layer: "liv_house_trans"
## with 6324 features
## It has 18 fields
## NOTE: rgdal::checkCRSArgs: no proj_defs.dat in PROJ.4 shared files
  We can then examine the elements of the object with the summary
method:
summary(db)
## Object of class SpatialPointsDataFrame
## Coordinates:
##
                min
                       max
## coords.x1 333536 345449
## coords.x2 382684 397833
## Is projected: TRUE
## proj4string:
## [+proj=tmerc +lat_0=49 +lon_0=-2
## +k=0.9996012717 +x_0=400000
## +y_0=-100000 + datum=0SGB36 + units=m
## +no_defs +ellps=airy
## +towgs84=446.448,-125.157,542.060,0.1502,0.2470,0.8421,-20.4894]
## Number of points: 6324
## Data attributes:
##
         pcds
## L1 6LS : 126
## L8 5TE: 63
## L1 5AQ : 34
## L24 1WA: 31
## L17 6BT: 26
```

```
L3 1EE: 24
##
    (Other):6020
                                           id
##
    {00029226-80EF-4280-9809-109B8509656A}:
                                                1
##
##
    {00041BD2-4A07-4D41-A5AE-6459CD5FD37C}:
    {0005AE67-9150-41D4-8D56-6BFC868EECA3}:
##
                                               1
    {00183CD7-EE48-434B-8A1A-C94B30A93691}:
##
                                               1
    {003EA3A5-F804-458D-A66F-447E27569456}:
##
    {00411304-DD5B-4F11-9748-93789D6A000E}:
                                                1
    (Other)
                                           :6318
##
##
        price
                                   trans_date
##
   Min.
                1000
                       2014-06-27 00:00: 109
##
    1st Qu.:
               70000
                       2014-12-19 00:00: 109
                       2014-02-28 00:00: 105
   Median : 110000
##
              144310
                       2014-10-31 00:00: 95
##
    Mean
##
    3rd Ou.: 160000
                       2014-03-28 00:00: 94
           :26615720
                       2014-11-28 00:00: 94
##
    Max.
##
                        (Other)
                                        :5718
##
   type
                       duration
                                     paon
             new
                       F:3927
##
    D: 505
             N:5495
                                3
                                       : 203
   F:1371
             Y: 829
                       L:2397
                                11
                                       : 151
##
    0: 119
                                14
##
                                       : 148
##
    S:1478
                                5
                                       : 146
   T:2851
                                4
                                       : 140
##
##
                                8
                                       : 128
##
                                (Other):5408
##
             saon
                                     street
    FLAT 2
               : 25
                        CROSSHALL STREET: 133
##
                       STANHOPE STREET: 63
    FLAT 3
                  25
##
##
    FLAT 1
                  24
                       PALL MALL
##
    APARTMENT 4:
                 23
                       DUKE STREET
                                           41
    APARTMENT 2: 21
                       MANN ISLAND
                                           41
##
##
    (Other)
               : 893
                        OLD HALL STREET :
    NA's
               :5313
##
                        (Other)
                                        :5960
##
            locality
                                town
               : 126
   WAVERTREE
                         LIVERPOOL:6324
   MOSSLEY HILL: 102
##
   WALTON
                :
                   88
##
##
   WEST DERBY : 71
##
   WOOLTON
                   66
##
    (Other)
                : 548
    NA's
                :5323
##
##
         district
                             county
                                        ppd_cat
    KNOWSLEY: 12
                     MERSEYSIDE: 6324
                                        A:5393
```

```
LIVERPOOL:6311
                                         B: 931
##
##
    WIRRAL
##
##
##
##
                                     LS0A11CD
##
    status
                    lsoa11
##
    A:6324
             E01033762: 144
                                E01033762: 144
##
             E01033756:
                                E01033756:
             E01033752:
                                E01033752:
##
                          93
                                            93
##
             E01033750:
                          71
                                E01033750:
                                            71
             E01006518:
                                E01006518:
##
##
             E01033755:
                          65
                                E01033755:
                                            65
##
              (Other) :5785
                                (Other) :5785
```

See how it contains several pieces, some relating to the spatial information, some relating to the tabular data attached to it. We can access each of the separately if we need it. For example, to pull out the names of the columns in the data.frame, we can use the @data appendix:

#### colnames(db@data)

```
[1] "pcds"
                      "id"
                                     "price"
                                    "new"
    [4] "trans_date"
                     "type"
    [7] "duration"
                      "paon"
                                    "saon"
## [10] "street"
                      "locality"
                                    "town"
## [13] "district"
                      "county"
                                    "ppd_cat"
## [16] "status"
                      "lsoal1"
                                    "LSOA11CD"
```

The rest of this session will focus on two main elements of the shapefile: the spatial dimension (as stored in the point coordinates), and the house price values contained in the price column. To get a sense of what they look like first, let us plot both. We can get a quick look at the non-spatial distribution of house values with the following commands:

This basically shows there is a lot of values concentrated around the lower end of the distribution but a few very large ones. A usual transformation to *shrink* these differences is to take logarithms:

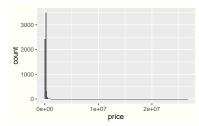


Figure 1: Raw house prices in Liverpool

To obtain the spatial distribution of these houses, we need to turn away from the @data component of db. The easiest, quickest (and also dirtiest) way to get a sense of what the data look like over space is using plot:

```
plot(db)
```

#### **KDE**

Kernel Density Estimation (KDE) is a technique that creates a *continuous* representation of the distribution of a given variable, such as house prices. Although theoretically it can be applied to any dimension, usually, KDE is applied to either one or two dimensions.

### One-dimensional KDE

KDE over a single dimension is essentially a contiguous version of a histogram. We can see that by overlaying a KDE on top of the histogram of logs that we have created before:

```
# Create the base
base <- ggplot(db@data, aes(x=logpr))
# Histogram
hist <- base +
    geom_histogram(bins=50, aes(y=..density..))
# Overlay density plot
kde <- hist +
    geom_density(fill="#FF6666", alpha=0.5, colour="#FF6666")
# Change the background to go with the HTML color
final <- kde +
    theme(plot.background = element_rect(fill = '#fffff8'))
final</pre>
```

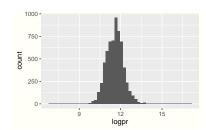


Figure 2: Log of house price in Liverpool



Figure 3: Spatial distribution of house transactions in Liverpool

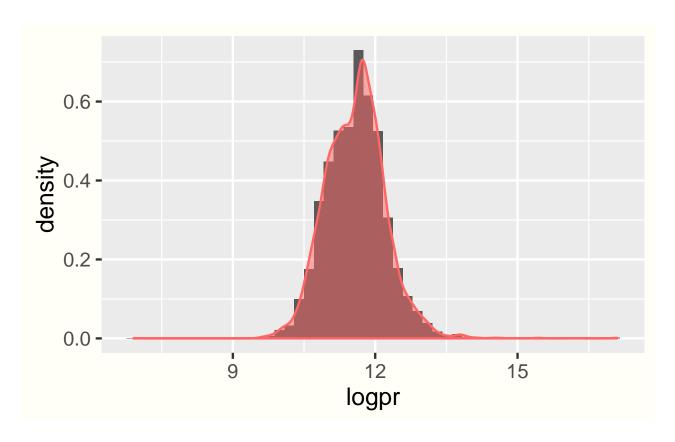


Figure 4: Histogram and KDE of the log of house prices in Liverpool

The key idea is that we are smoothing out the discrete binning that the histogram involves. Note how the histogram is exactly the same as above shape-wise, but it has been rescalend on the Y axis to reflect probabilities rather than counts.

#### Two-dimensional (spatial) KDE

final

Geography, at the end of the day, is usually represented as a two-dimensional space where we locate objects using a system of dual coordinates, X and Y (or latitude and longitude). Thanks to that, we can use the same technique as above to obtain a smooth representation of the distribution of a two-dimensional variable. The crucial difference is that, instead of obtaining a curve as the output, we will create a *surface*, where intensity will be represented with a color gradient, rather than with the second dimension, as it is the case in the figure above.

To create a spatial KDE in R, there are several ways. If you do not want to necessarily acknowledge the spatial nature of your data, or you they are not stored in a spatial format, you can plot them using ggplot2. Note we first need to convert the coordinates (stored in the spatial part of db) into columns of X and Y coordinates, then we can plot them:

Or, we can use a package such as the GISTools, which allows to pass a spatial object directly:

```
# Compute the KDE
kde <- kde.points(db)
## NOTE: rgdal::checkCRSArgs: no proj_defs.dat in PROJ.4 shared files
# Plot the KDE
level.plot(kde)</pre>
```

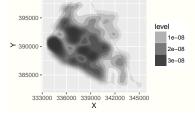


Figure 5: KDE of house transactions in Liverpool

Either of these approaches generate a surface that represents the density of dots, that is an estimation of the probability of finding a house transaction at a given coordinate. However, without any further information, they are hard to interpret and link with previous knowledge of the area. To bring such context to the figure, we can plot an underlying basemap, using a cloud provider such as Google Maps or, as in this case, OpenStreetMap. To do it, we will leverage the library ggmap, which is designed to play nicely with the ggplot2 family (hence the seemingly counterintuitive example above). Before we can plot them with the online map, we need to reproject them though.

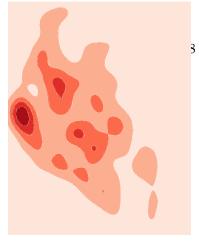
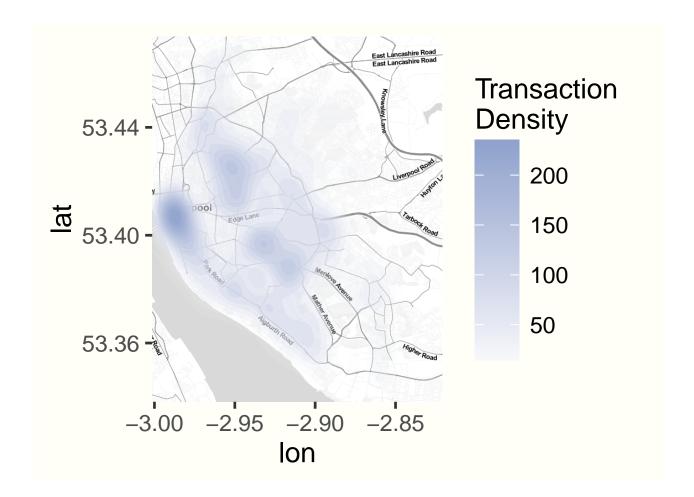


Figure 6: KDE of house transactions in Liverpool

```
# Reproject coordinates
wgs84 <- CRS("+proj=longlat +datum=WGS84 +ellps=WGS84 +towgs84=0,0,0")
## NOTE: rgdal::checkCRSArgs: no proj_defs.dat in PROJ.4 shared files
db_wqs84 <- spTransform(db, wqs84)</pre>
## NOTE: rgdal::checkCRSArgs: no proj_defs.dat in PROJ.4 shared files
## NOTE: rgdal::checkCRSArgs: no proj_defs.dat in PROJ.4 shared files
db_wgs84@data['lon'] <- db_wgs84@coords[, 1]</pre>
db_wgs84@data['lat'] <- db_wgs84@coords[, 2]</pre>
xys <- db_wgs84@data[c('lon', 'lat')]</pre>
# Bounding box
liv <- c(left = min(xys$lon), bottom = min(xys$lat),</pre>
         right = max(xys$lon), top = max(xys$lat))
# Download map tiles
basemap <- get_stamenmap(liv, zoom = 12,</pre>
                          maptype = "toner-lite")
# Overlay KDE
final <- ggmap(basemap, extent = "panel",</pre>
               maprange=FALSE) +
  stat_density2d(data = db_wgs84@data,
                 aes(x = lon, y = lat,
                     alpha=..level..,
                     fill = ..level..),
                 size = 0.01, bins = 16,
                 geom = 'polygon',
                 show.legend = FALSE) +
  scale_fill_gradient2("Transaction\nDensity",
                        low = "#fffff8",
                        high = "#8da0cb")
# Change the background to go with the HTML color
```

```
final <- final +
   theme(plot.background = element_rect(fill = '#fffff8'),
        legend.background = element_rect(fill = '#fffff8'),
        plot.background = element_rect(fill = '#fffff8'))
final</pre>
```



The plot above<sup>2</sup> allows us to not only see the distribution of house transactions, but to relate it to what we know about Liverpool, allowing us to establish many more connections than we were previously able. Mainly, we can easily see that the area with a highest volume of houses being sold is the city centre, with a "hole" around it that displays very few to no transactions and then several pockets further away.

Figure 7: KDE of house transactions in Liverpool <sup>2</sup> **EXERCISE** The map above uses the

<sup>&</sup>lt;sup>2</sup> **EXERCISE** The map above uses the Stamen map toner-lite. Explore additional tile styles on their website and try to recreate the plot above.

### Spatial Interpolation

The previous section demonstrates how to visualize the distribution of a set of spatial objects represented as points. In particular, given a bunch of house transactions, it shows how one can effectively visualize their distribution over space and get a sense of the density of occurrences. Such visualization, because it is based on KDE, is based on a smooth continuum, rather than on a discrete approach (as a choropleth would do, for example).

Many times however, we are not particularly interested in learning about the density of occurrences, but about the distribution of a given value attached to each location. Think for example of weather stations and temperature: the location of the stations is no secret and rarely changes, so it is not of particular interest to visualize the density of stations; what we are usually interested instead is to know how temperature is distributed over space, given we only measure it in a few places. One could argue the example we have been working with so far, house price transactions, fits into this category as well: although where house are sold may be of relevance, more often we are interested in finding out what the "surface of price" looks like. Rather than where are most houses being sold? we usually want to know where the most expensive or most affordable houses are located.

In cases where we are interested in creating a surface of a given value, rather than a simple density surface of occurrences, KDE cannot help us. In these cases, what we are interested in is *spatial interpolation*, a family of techniques that aim at exactly that: creating continuous surfaces for a particular phenomenon (e.g. temperature, house prices) given only a finite sample of observations. Spatial interpolation is a large field of research that is still being actively developed and that can involve a substantial amount of mathematical complexity in order to obtain the most accurate estimates possible<sup>3</sup>. In this session, we will introduce the simplest possible way of interpolating values, hoping this will give you a general understanding of the methodology and, if you are interested, you can check out further literature. For example, Banerjee, Carlin, and Gelfand (2014) or Cressie (2015) are hard but good overviews.

### Inverse Distance Weight (IDW) interpolation

The technique we will cover here is called *Inverse Distance Weighting*, or IDW for convenience. Brunsdon and Comber (2015) offer a good description:

In the *inverse distance weighting* (IDW) approach to interpolation, to estimate the value of *z* at location *x* a weighted mean of nearby obser-

<sup>&</sup>lt;sup>3</sup> There is also an important economic incentive to do this: some of the most popular applications are in the oil and gas or mining industries. In fact, the very creator of this technique, Danie G. Krige, was a mining engineer. His name is usually used to nickname spatial interpolation as *kriging*.

vations is taken [...]. To accommodate the idea that observations of z at points closer to x should be given more importance in the interpolation, greater weight is given to these points [...]

— Page 204

The math<sup>4</sup> is not particularly complicated and may be found in detail elsewhere (the reference above is a good starting point), so we will not spend too much time on it. More relevant in this context is the intuition behind. Essentially, the idea is that we will create a surface of house price by smoothing many values arranged along a regular grid and obtained by interpolating from the known locations to the regular grid locations. This will give us full and equal coverage to soundly perform the smoothing.

Enough chat, let's code.

From what we have just mentioned, there are a few steps to perform an IDW spatial interpolation:

- 1. Create a regular grid over the area where we have house transactions.
- 2. Obtain IDW estimates for each point in the grid, based on the values of *k* nearest neighbors.
- 3. Plot a smoothed version of the grid, effectively representing the surface of house prices.

Let us go in detail into each of them<sup>5</sup>. First, let us set up a grid:

<sup>5</sup> For the relevant calculations, we will be using the gstat library.

<sup>4</sup> Essentially, for any point *x* in space, the IDW estimate for value *z* is equiv-

alent to  $\hat{z}(x) = \frac{\sum_{i} w_{i} z_{i}}{\sum_{i}}$  where *i* are

a value, and  $w_i$  is a weight given to

location i based on its distance to x.

the observations for which we do have

```
liv.grid <- spsample(db, type='regular', n=25000)</pre>
```

```
## NOTE: rgdal::checkCRSArgs: no proj_defs.dat in PROJ.4 shared files
```

That's it, we're done! The function spsample hugely simplifies the task by taking a spatial object and returning the grid we need. Not a couple of additional arguments we pass: type allows us to get a set of points that are *uniformly* distributed over space, which is handy for the later smoothing; n controls how many points we want to create in that grid.

On to the IDW. Again, this is hugely simplified by gstat:

```
idw.hp <- idw(price ~ 1, locations=db, newdata=liv.grid)
## [inverse distance weighted interpolation]
## NOTE: rgdal::checkCRSArgs: no proj_defs.dat in PROJ.4 shared files</pre>
```

Boom! We've got it. Let us pause for a second to see how we just did it. First, we pass price ~ 1. This specifies the formula we are using to model house prices. The name on the left of ~ represents the

variable we want to explain, while everything to its right captures the *explanatory* variables. Since we are considering the simplest possible case, we do not have further variables to add, so we simply write 1. Then we specify the original locations for which we do have house prices (our original db object), and the points where we want to interpolate the house prices (the liv.grid object we just created above). One more note: by default, idw.hp uses all the available observations, weighted by distance, to provide an estimate for a given point. If you want to modify that and restrict the maximum number of neighbors to consider, you need to tweak the argument nmax.

The object we get from idw is another spatial table, just as db, containing the interpolated values. As such, we can inspect it just as with any other of its kind. For example, to check out the top of the estimated table:

#### head(idw.hp@data)

```
## var1.pred var1.var
## 1 158070.6 NA
## 2 158180.8 NA
## 3 158293.7 NA
## 4 158409.6 NA
## 5 158528.5 NA
## 6 158650.5 NA
```

The column we will pay attention to is var1.pred. And to see the locations for which those correspond:

#### head(idw.hp@coords)

```
## x1 x2

## [1,] 333573.2 382725.2

## [2,] 333658.2 382725.2

## [3,] 333743.1 382725.2

## [4,] 333828.1 382725.2

## [5,] 333913.1 382725.2

## [6,] 333998.0 382725.2
```

So, for a hypothetical house sold at the location in the first row of idw.hp@coords (expressed in the OSGB coordinate system), the price we would guess it would cost, based on the price of houses sold nearby, is the first element of column var1.pred in idw.hp@data.

### A surface of housing prices

Once we have the IDW object computed, we can plot it to explore the distribution, not of house transactions in this case, but of house

```
spplot(idw.hp['var1.pred'])
```

However, this is not entirely satisfactory for a number of reasons. First, it is not really a surface, but a quick representation of the points we have just estimated. To solve this, we need to do an interim transformation to convert the spatial object idw.hp into a table that a "surface plotter" can understand.

Now we are ready to plot the surface in all its glory:

```
base <- ggplot(data=xyz, aes(x=x, y=y))
surface <- base + geom_contour(aes(z=z))
surface</pre>
```

This is a bit better but, arguably, not perfect yet. To build a more compelling visualization, we need to introduce a few more lines of code:

The problem here, when compared to the KDE above for example, is that a few values are extremely large:

```
qplot(data=xyz, x=z, geom='density')
```

Let us then take the logarithm before we plot the surface:



```
[3.001e+04,1.206e+06]
(1.206e+06,2.382e+06]
(2.382e+06,3.557e+06]
(3.557e+06,4.733e+06)
(4.733e+06,5.909e+06)
```

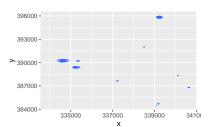


Figure 8: Contour of prices in Liverpool

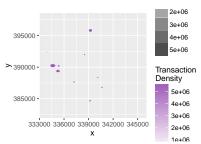


Figure 9: Surface of prices in Liverpool

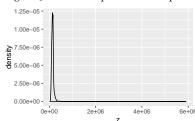


Figure 10: Skewness of prices in Liverpool

Now this looks better. We can already start to tell some patterns. To bring in context, it would be great to be able to add a basemap layer, as we did for the KDE. This is conceptually very similar to what we did above, starting by reprojecting the points and continuing by overlaying them on top of the basemap. However, technically speak it is not possible because ggmap –the library we have been using to display tiles from cloud providers– does not play well with our own rasters (i.e. the price surface). For that reason, we will use an alternative basemap to provide context. In particular, we will overlay a shapefile that contains the outline of the local authority of Liverpool.

Let us first load up the new shapefile and process it to display it<sup>6</sup>:

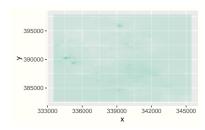


Figure 11: Surface of log-prices in Liverpool

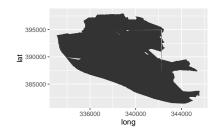
<sup>6</sup> Instructions to process it are based on this tutorial by Hadley Wickham.

```
# Load up the layer
liv.otl <- readOGR('house_transactions', 'liv_outline')
## OGR data source with driver: ESRI Shapefile
## Source: "house_transactions", layer: "liv_outline"
## with 1 features
## It has 1 fields
## NOTE: rgdal::checkCRSArgs: no proj_defs.dat in PROJ.4 shared files
# Assign the row names as identifiers
liv.otl@data$id <- rownames(liv.otl@data)
liv.otl.points <- fortify(liv.otl, region='id')
## NOTE: rgdal::checkCRSArgs: no proj_defs.dat in PROJ.4 shared files
## NOTE: rgdal::checkCRSArgs: no proj_defs.dat in PROJ.4 shared files
## NOTE: rgdal::checkCRSArgs: no proj_defs.dat in PROJ.4 shared files</pre>
```

The shape we will overlay looks like this:

```
ggplot(liv.otl.df) +
  aes(long, lat) +
  geom_polygon()
```

Then, overlaying the surface of log-prices is relatively straightforward:



```
xyz['lz'] \leftarrow log(xyz$z)
base <- ggplot(liv.otl.df) +</pre>
            aes(long, lat) +
            geom_polygon()
surface <- base +
           geom_raster(data=xyz,
                        aes(x=x, y=y,
                            fill=lz, alpha=lz),
                            show.legend = FALSE) +
           scale_fill_gradient2(low = "#fffff8",
                        high = "#66c2a5") +
           theme(legend.position = "none")
final <- surface +</pre>
  theme(plot.background = element_rect(fill = '#fffff8'),
        panel.background = element_rect(fill = '#fffff8'),
        legend.background = element_rect(fill = '#fffff8'),
        plot.background = element_rect(fill = '#fffff8'))
final
```

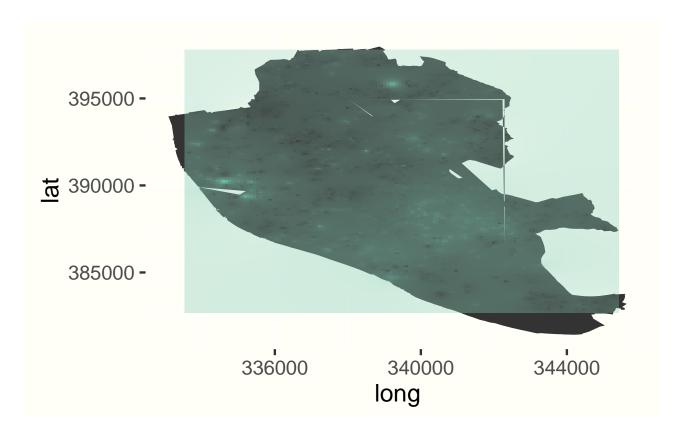


Figure 12: Surface of log-prices in Liverpool

### "What should the next house's price be?"

The last bit we will explore in this session relates to prediction for new values. Imagine you are a real state data scientist and your boss asks you to give an estimate of how much a new house going into the market should cost. The only information you have to make such a guess is the location of the house. In this case, the IDW model we have just fitted can help you. The trick is realizing that, instead of creating an entire grid, all we need is to obtain an estimate of a single location.

Let us say, the house is located on the coordinates x=34000, y=39000 as expressed in the GB National Grid coordinate system. In that case, we can do as follows:

And, as show above, the estimated value is GBP144,595.57.

### References

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<sup>7</sup> **PRO QUESTION** Is that house expensive or cheap, as compared to the other houses sold in this dataset? Can you figure out where the house is?