



# CAN Service Specification

## **Service# 3 CAN**

Version 1.2, August 2024 for service version 2

Compatible with CBUS ® 4.0 Rev 8j

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## 0.2 Document History

Date	Release	Changed by	Summary of changes	Service version
18th October 2022		Ian Hogg M.5144	Initial document	1
14 April 2023		Ian Hogg M.5144	Changed name to VLCB	1
10 February 2024		Ian Hogg M.5144	Updated section on Power on self tests and made tests optional	1
27 March 2024	1.1	Ian Hogg M.5144	Clarified use of diagnostic#3.	1
23 April 2024		Ian Hogg M.5144	Correct frame format diagram	1
10 June 2024		Ian Hogg M.5144	Added ESD#1	1
11 August 2024		Ian Hogg M.5144	Updated CAN priorities and added note to optionally use a fixed LOW priority on smaller processors.	1
26 August 2024	1.2	Ian Hogg M.5144	Added high watermark diagnostics	2

# 1. VLCB Services

This document describes the VLCB CAN service. This service is an optional addition to the VLCB Minimum Node Specification.

Modules wishing to use the VLCB CAN functionality shall conform to this specification.

## 2. CAN specific specification

CAN is a network system used in industrial and transport applications. It provides broadcast communications functionality and is particularly suited to a layout control bus due to its hardware support, and availability. VLCB is able to use CAN for multipoint to multipoint communications. See: [https://en.wikipedia.org/wiki/CAN\\_bus](https://en.wikipedia.org/wiki/CAN_bus)

It sends data packets consisting of a header, some flags, a length-field, and an 8-byte data part. The header is involved in arbitration to prevent bus collisions. The flags include a RTR bit that requests replies from other nodes, and is used below.

Using the CAN bus imposes some specific requirements, such as packet-header uniqueness. The CAN Service guarantees this by a CAN-identifier, CANID, that is unique to each module, and so identifies each module uniquely on a bus segment.

### 2.1. CANID uniqueness

A node is required to have a unique CANID on each CAN bus segment (see [Section 4.1](#) for the CAN data format). This number is part of the identifier field, which is used in the CAN arbitration scheme.

The CAN bus relies on hardware detection and arbitration of collisions between messages simultaneously transmitted by two or more nodes. This is done in hardware by actively comparing the header-part of the messages bit-by-bit, and the node which is transmitting the lower-priority message discontinuing its transmission.

To ensure a unique-header, VLCB assigns a unique CANID to each module and includes it in its message-headers. Since a module can only transmit a single message at a time, this guarantees that its headers are unique from all other messages on the bus, as per the CAN bus requirement.

Each module initially obtains its unique CANID by the process of *self-enumeration* (see [Section 3.1](#)) early in start-up, but it can also, in the future, retrieve this CANID from storage on start-up. As a consequence, a module is also required to detect this same CANID, used by another node, and to resolve this conflict by re-running the self-enumeration procedure.

### 2.2. Dependencies on other services

The CAN service depends upon the mandatory Minimum Node Service.

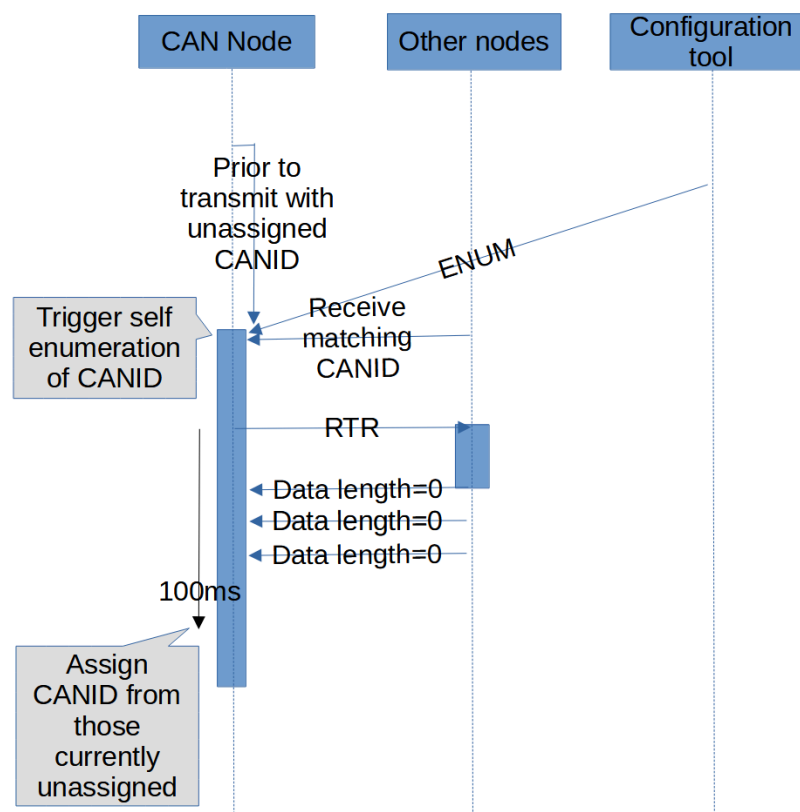
### 3. CANID processes

Valid CANIDs are within the range 1..127. A module may obtain an unused CANID using this process.

#### 3.1. CANID self-enumeration

In order to obtain an unused CANID the module evokes all nodes to list their CANIDs, and chooses an unused one. To do this it must transmit an RTR frame without a data part, and wait for 100 ms, during which time it receives zero length data-frame replies from other modules. These zero-length data frames do contain the other modules' CANIDs in their header, and the module undergoing the enumeration process marks these CANIDs as already being taken. After 100 ms the module can then use one of the CANIDs which is not currently used by another module.

As a consequence, a module may receive an RTR frame at any time, and must respond with a zero length data frame containing its own CANID.



Zero is a reserved, invalid CANID and is not available to MMS compliant modules during CAN operation.

## 3.2. CANID initialisation

A fresh, uninitialised module will need to obtain a CANID using self-enumeration before it transmits any VLCB messages. The module must not perform self-enumeration immediately upon power up. It is recommended to perform self-enumeration using one of the following strategies:

1. Before first message transmission, typically RQNN.
2. When the push button is pressed, typically when entering SETUP mode.
3. At a random delay after power up, care must be taken to avoid multiple modules doing self-enumeration at the same time.

Once a valid CANID has been obtained it should be stored in non-volatile memory so that it is reused on subsequent power up of the module.

## 3.3. Auto conflict resolution

If a node receives a CAN frame which uses the same CANID as itself then the node should perform auto-conflict resolution by performing self-enumeration to obtain a new, unique CANID.

## 3.4. Diagnostics

Certain operations and situations involving the CANID involve diagnostics, see the Diagnostics section.



## 4. Mapping of VLCB to CAN

### 4.1. CAN Frame format

CAN Frame Format for VLCB Messages																							
CAN Header														VLCB Message									
CAN ID (11-bits)											RTR	IDE	R0	DLC	DATA (bytes)								
10	9	8	7	6	5	4	3	2	1	0	1-bit	1-bit	1-bit	4-bit	0	1	2	3	4	5	6	7	
Major Priority		Minor Priority		CANID							RTR	0	0	DLC	Opcod e	Variable use, dependent on the Opcode.							
00=High ... 11=Low		00=High ... 11=Low		1-127*											0-8								
Example: Accessory ON (ACON) Format, normal priorities																							
2		2		0x34											5	0x90	NN	EN	-	-	-		

RTR = Remote Transmission Request; used in CANID Enumeration.

IDE = Extended Header Flag: 0=Standard (11-bits), 1=Extended (29-bits).

Note: VLCB messages use Standard headers.

R0 = reserved

DLC = number of data bytes in frame: 0-8.

\* - Note that CANID above 99 are often permanently assigned.

### 4.2. Bit timing

The VLCB CAN bus operates at a bit rate of 125 kbits/sec.

Different controllers will have differing setup values to determine the sampling point within a CAN bit. To do this, the CAN-bit is broken into a number of time-quanta ( $T_q$ ), and into the following segments, in order: sync-segment, propagation-segment, Phase1-segment, and Phase2-segment.

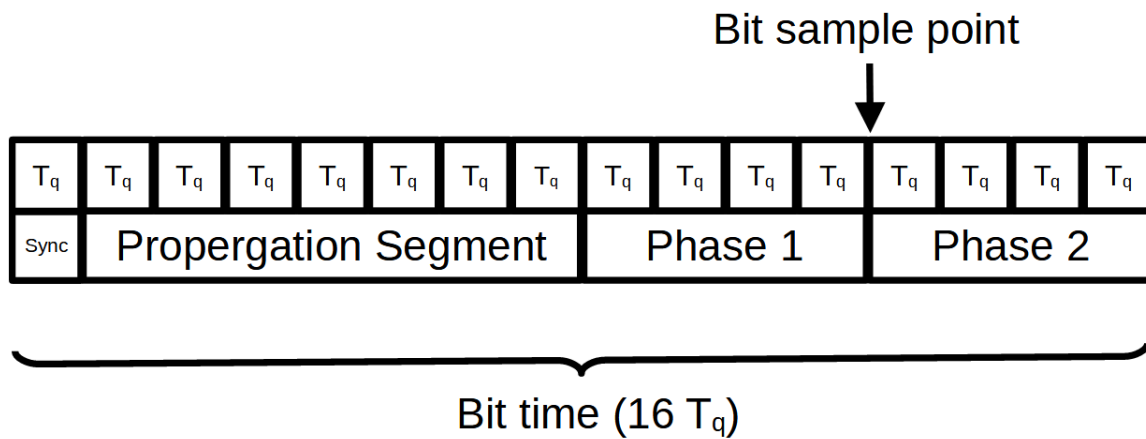
The length of these segments, in terms of  $T_q$ , are programmed into the controllers registers. The following parameters work well for the common PIC microprocessors:

- Based on the base clock freq and divider,  $T_q = 500\text{ns}$ , so
- 1 CAN bit-time equals  $16T_q$
- Sync-segment =  $1 T_q$

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- Propagation time =  $7 T_q$  (this is based on bus length);
- Phase1 =  $4 T_q$
- Phase2 =  $4 T_q$

This results in giving a total bit time of  $(1+7+4+4) 16 T_q$ .



This supports a bus length of 310 meters. While the values above are programmed into the controller registers, often a value one less will be the actual value programmed. Also note that some controllers combine the sync-segment into a Tseg1, so read the manual!

## 5. Module Self-Test capabilities

The CAN Service specification does not mandate and automatic power on tests nor any user requested tests however it is realised that some hardware specific tests may be beneficial and therefore it is left up to the module designer or the developer of software libraries to implement any test facilities that the user may find useful to help diagnose any build problem or operational problems.

## 6. CAN Priority

The top 4 bits of the CAN identifier are used for message priority purposes.

VLCB does not require that modules ramp up the CAN frame priority if a frame fails to be sent.

The VLCB Opcode Specification has defined a specific message priority for each opcode. The message priority (LOW, NORMAL, ABOVE, HIGH) are assigned so that command > response > event.

The message opcode priority is mapped onto the the can priority as follows:

CAN Priority value	Priority	Usage
0000	Highest	Self Enumeration process
0001		Reserved
0010		Reserved
0011		Reserved
0100		Reserved
0101		Reserved
0110		Reserved
0111		Reserved
1000		HIGH message priority
1001		ABOVE message priority
1010		NORMAL message priority
1011		LOW message priority
1100		Reserved
1101		Reserved
1110		Reserved
1111	Lowest	Reserved

Note that on smaller processors it may not be possible to store a priority setting for each opcode. A pragmatic decision can be made by the module designer to use a fixed CAN priority of 1011 (LOW) instead.

## 7. Summary of Opcodes

The following opcodes have traditionally been used with the CAN interface however since VLCB modules are required to support CANID self enumeration and CANID auto conflict resolution then these opcodes are no longer required.

Request to Module			Module's Response			Use/meaning
Name	OPC	Parameters	Name	OPC	Parameters	
<b>CANID</b>	0x75	NN, CAN_ID	<b>WRACK</b>	0x59		Set a CANID
			<b>CMDERR</b>	0x6F	Error number	Error response
			<b>GRSP</b>	0x8F	CANID, Error	Error response
<b>ENUM</b>	0x5D	NN	<b>NNACK</b>	0x52	Current NN	Successful CANID self-enumeration has been completed
			<b>CMDERR</b>	0x6F	Error number	Error response
			<b>GRSP</b>	0x8F	ENUM, Error	Error response

VLCB modules should ignore these opcodes.

## 8. Service Specific Modes

No additional operating modes are specified by the CAN service.

## 9. Service Specific Status Codes

No additional GRSP status codes are specified by the CAN service.

## 10. Service Specific Diagnostic Data

### 10.1. DiagnosticCodes

The following DiagnosticCodes for the CAN service are supported:

0x00: return a DGN message with the number of Diagnostic Codes followed by a series of DGN messages for each of the CAN services' supported data.

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0x01: return CAN RX error counter

0x02: return CAN TX error counter

0x03: return CAN status byte, this is hardware dependent. The meaning of each bitfield must be documented.

0x04: return Tx buffer current usage count

0x05: return Tx buffer overrun count

0x06: return TX message count

0x07: return RX buffer current usage count

0x08: return RX buffer overrun count

0x09: return RX message counter

0x0A: return CAN error frames detected

0x0B: return CAN error frames generated (both active and passive ?)

0x0C: return number of times CAN arbitration was lost

0x0D: return number of CANID enumerations

0x0E: return number of CANID conflicts detected

0x0F: return the number of CANID changes

0x10: return the number of CANID enumeration failures

0x11: Transmit buffers used high watermark - Added in service version 2

0x12: Receive buffers used high watermark - Added in service version 2

Please refer to the specification of RDGN and DGN opcodes.

## 10.2. Diagnostic Payload Data Return

The following additional RDGN diagnostic data numbers are specified by the CAN service:

Diagnostic Code	Name	Diagnostic Byte1	Diagnostic Byte2	Explanation
0x01	RXERRCNT	Counter Hi	Counter Lo	This word is a 16 bit count of the number of CAN receive errors that occurred since power up. Note the module designer may have to

				<p>implement these counts in software if not maintained by the CAN hardware.</p> <p>It is up to the implementer to designate what is a CAN RX fault.</p>
0x02	TXERRCNT	Counter Hi	Counter Lo	<p>This word is a 16 bit count of the number of CAN transmit errors that occurred since power up.</p> <p>Note the module designer may have to implement these counts in software if not maintained by the CAN hardware.</p> <p>It is up to the implementer to designate what is a CAN RX fault.</p>
0x03	ERRSTAT	Bitfield	reserved	Bits indicating error states.
	<p>Bit 7: ARBF: after 10 arbitration failures this bit is set</p> <p>Bit 6: ALIGNF: a CAN alignment error occurred</p> <p>Bit 5: BITSTUFF: a CAN bit stuffing failure occurred</p> <p>Bit 4: TXUF: A unspecified failure to transmit occurred</p> <p>Bit 3: RXUF: an unspecified receive failure occurred</p> <p>Bit 2: BAUDF: a baud rate mismatch or parity or other speed related error occurred</p> <p>Bit 1: EXXACT: The mode has switched to error active (lo indicated error passive)</p> <p>Bit 0: BUSOFF: the node has experienced a bus off state since power up (i.e. maintained across bus-off states).</p>			
0x04	TXBUFUSE	Counter Hi	Counter Lo	Current number of transmit buffers in use.
0x05	TXBUFOVER	Counter Hi	Counter Lo	Count of the number of transmit buffer overruns.
0x06	TXMESS	Counter Hi	Counter Lo	Count of the number of messages transmitted.

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0x07	RXBUFUSE	Counter Hi	Counter Lo	Current number of receive buffers in use.
0x08	RXBUFOVER	Counter Hi	Counter Lo	Count of the number of receive buffer overruns.
0x09	RXMESS	Counter Hi	Counter Lo	Count of the number of messages received.
0x0A	RXERR	Counter Hi	Counter Lo	Count of CAN error frames detected.  If a node can detect both error active and error active frames, this is a running 16 bit counter of the total number of such frames received since power up.
0x0B	TXERR	Counter Hi	Counter Lo	Count of CAN error frames transmitted.  Count of both error active and error passive frames generated by this node since power up.
0x0C	ARBLOST	Counter Hi	Counter Lo	Count of CAN the number of times CAN arbitration was lost.
0x0D	IDENUM	Counter Hi	Counter Lo	Count of the number of CANID enumerations
0x0E	IDCONF	Counter Hi	Counter Lo	Count of the number of CANID conflicts detected
0x0F	IDCHANGE	Counter Hi	Counter Lo	Count of the number of CANID changes.
0x10	IDFAIL	Counter Hi	Counter Lo	Count of the number of CANID enumeration failures
0x11	TX_HIGH_WATERMARK	Counter Hi	Counter Lo	The highest number of transmit buffers that have been used
0x12	RX_HIGH_WATERMARK	Counter Hi	Counter Lo	The highest number of receive buffers that have been used



## 11. Service Specific Automatic Power-up Tests

It is recommended that upon power up the module shall attempt to confirm that its own hardware is functioning correctly and is correctly connected to the CAN bus. Some potential tests that could be performed are:

CAN internal loopback	Some CAN hardware may not allow this.
CAN external loopback	This may require dedicated hardware to connect the TX data to RX data.
CAN transmit acknowledge test	Some CAN hardware may not provide an indication of transmit success.

If any test indicates a failure or problem then this must be indicated to the user. The way in which the test results are reported is module dependent.

Given that these tests are very dependent upon the hardware capability all tests are optional.

## 12. Documentation

Any test capabilities supported by the module shall be documented.

## 13. Service Data

### 13.1. Parameters

The following parameters are associated with the CAN service:

Address	Param#	Name	VLCB should set these values
0x829	10	Protocol	Set to 1 for CAN

### 13.2. ESD data bytes

The first ESD data byte is used to indicate the type of hardware providing the CAN interface.

The following values are defined but others may be added at any time so check the VLCB-defs repo for the most up to date list.

Not specified	0
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Microchip PIC ECAN	1
Microchip PIC CAN 2.0	2
Microchip CAN FD	3
MCP2515	4
MCP2818	5
ESP32 TWAI	6
Atmel Cortex M3	7
Raspberry Pico PIO	8

The remaining ESD bytes are currently unused and should be set to 0.