

# Eric Versaw

## Game Developer

### Contact

(231) 740-5217

ericversaw22@gmail.com

5506 Pine Bluff Ln.  
Muskegon MI, 49441

<https://ericversaw.netlify.app/>

### Education

Ferris State University  
*Bachelor of Digital Animation  
and Game Design,*  
*Fall 2021*

Muskegon Community College  
*Associates of Science and Arts,*  
*June 2018*

### Technical Skills

Game Development:  
Unity, Unreal Engine,  
& Pygame

Programming Languages:  
C#, Python, Actionscript,  
Javascript, HTML, CSS, PHP &  
MySQL

Adobe:  
Photoshop, Illustrator, Premiere  
Pro, After Effects, Audition &  
Indesign

Autodesk:  
3ds Max, Maya, AutoCAD,  
Inventor, and Revit

### Work Experience

May 2019 - Present  
ADAC Automotive - Metrology Technician  
Grand Rapids, MI

Used GOM 3D Scanners to digitize automotive parts.

Learned to use ATOS, a software that can utilize GOM  
scanners for 3D scanning.

Used ATOS to scan and inspect measurements on actual parts  
compared to CAD parts.

Created computer programming scripts in Python to use  
within ATOS & ADAC's mapped drives.

May 2016 - July 2018  
Menards, Sales Associate in Paint Department  
Muskegon, MI

Sold paint and grocery products to customers.

Mixed indoor/outdoor paints and stains for customers  
including color matching and color correction options.

Stocked shelves in the paint, grocery, and register  
departments.

Organized overstock in paint and grocery department. Trained  
on Electric Standup Forklift (Big Joe Lift) to reach overstock.

### Volunteer Work

July 2019  
CATCH Camp

A week of sports, games, and crafts for children living in  
inner-city Muskegon. I helped set up the activities and showed  
the kids how to play the games.