BREADTH FIRST SEARCH-BFS

```
Aim:
The aim of the program is to implement Breadth First Search using C programming Language.
Algorithm:
Start.
Create an empty queue Q.
Mark all vertices as unvisited.
Mark S as visited.
Enqueue s into Q.
Dequeue the front vertex from Q.
Traverse the graph.
Mark v as visited.
Enqueue v into Q.
End.
Coding:
#include<stdio.h>
#include<stdlib.h>
struct queue
  int size;
  int f;
  int r;
  int* arr;
};
int isEmpty(struct queue *q){
  if(q->r==q->f){}
     return 1;
  }
  return 0;
}
int isFull(struct queue *q){
  if(q->r==q->size-1)
     return 1;
  }
  return 0;
}
void enqueue(struct queue *q, int val){
  if(isFull(q)){
```

```
printf("This Queue is full\n");
  }
  else{
     q->r++;
     q->arr[q->r] = val;
     // printf("Enqued element: %d\n", val);
  }
}
int dequeue(struct queue *q){
  int a = -1;
  if(isEmpty(q)){
     printf("This Queue is empty\n");
  }
  else{
     q->f++;
     a = q->arr[q->f];
  }
  return a;
}
int main(){
  // Initializing Queue (Array Implementation)
  struct queue q;
  q.size = 400;
  q.f = q.r = 0;
  q.arr = (int*) malloc(q.size*sizeof(int));
  // BFS Implementation
  int node;
  int i = 1;
  int visited[7] = \{0,0,0,0,0,0,0,0,0\};
  int a [7][7] = {
     \{0,1,1,1,0,0,0,0\},\
     {1,0,1,0,0,0,0},
     {1,1,0,1,1,0,0},
     {1,0,1,0,1,0,0},
     \{0,0,1,1,0,1,1\},\
     \{0,0,0,0,1,0,0\},\
     \{0,0,0,0,1,0,0\}
  };
  printf("%d", i);
  visited[i] = 1;
  enqueue(&q, i); // Enqueue i for exploration
```

```
while (!isEmpty(&q))
  {
     int node = dequeue(&q);
     for (int j = 0; j < 7; j++)
       if(a[node][j] == 1 \&\& visited[j] == 0){
          printf("%d", j);
          visited[j] = 1;
          enqueue(&q, j);
       }
    }
  }
  return 0;
Output:
1023456
Result:
The program has been successfully implemented.
DEPTH FIRST SEARCH-DFS
The aim of the program is to implement Depth First Search using C programming Language.
Algorithm:
Start.
Create a stack and push the starting vertex.
Mark the starting vertex as visited.
Pop a vertex from the stack.
If the neighbour has not been visited, mark it as visited
Push the neighbour onto the stack.
End.
Program:
#include<stdio.h>
#include<stdlib.h>
int visited[7] = \{0,0,0,0,0,0,0,0,0\};
```

int A $[7][7] = {$

{0,1,1,1,0,0,0}, {1,0,1,0,0,0,0,0}, {1,1,0,1,1,0,0}, {1,0,1,0,1,0,0}, {0,0,1,1,0,1,1}, {0,0,0,0,1,0,0},

```
\{0,0,0,0,1,0,0\}
  };
void DFS(int i){
  printf("%d ", i);
  visited[i] = 1;
  for (int j = 0; j < 7; j++)
     if(A[i][j]==1 && !visited[j]){
        DFS(j);
     }
  }
}
int main(){
  DFS(0);
  return 0;
}
Output:
0123456
Result:
```

The program has been successfully implemented.