

Санкт-Петербургский Политехнический университет Петра Великого
Институт компьютерных наук и технологий
Кафедра компьютерных систем и программных технологий

Отчёт о лабораторной работе №4

Дисциплина: Базы данных

Тема: Язык SQL-DML

Выполнил студент гр. 43501/1

(подпись) Карандашов С.М.

Руководитель

(подпись) Мяснов А.В.

“__” _____ 2016 г.

Санкт-Петербург
2016

1. Цели работы

Познакомить студентов с языком создания запросов управления данными SQL-DML.

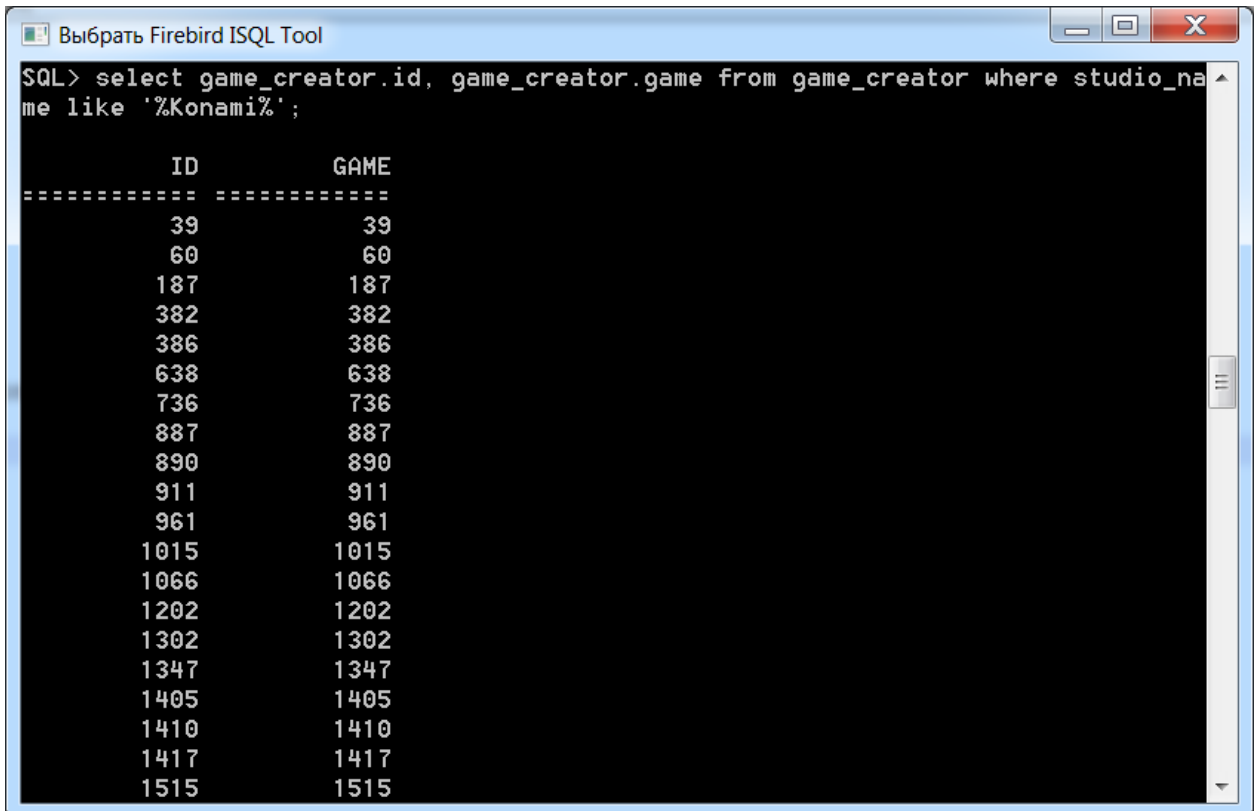
2. Программа работы

1. Изучите SQL-DML
2. Выполните все запросы из списка стандартных запросов. Продемонстрируйте результаты преподавателю.
3. Получите у преподавателя и реализуйте SQL-запросы в соответствии с **индивидуальным** заданием. Продемонстрируйте результаты преподавателю.
Индивидуальные:
 1. Вывести наиболее популярные жанры для каждой студии.
 2. Вывести 10 разработчиков, которые поучаствовали в разработки наибольшего количества игр от разных студий.
 3. Вывести 5 игр, участники турниров по которым получили наибольшие суммарные призовые.
4. Выполненные запросы SELECT сохраните в БД в виде представлений, запросы INSERT, UPDATE или DELETE -- в виде ХП. Выложите скрипт в Subversion.

3. Ход работы

```
select * from person;  
select * from genres;  
select * from game_name;  
select * from studios;  
select * from game_creator;  
select * from professions;  
select * from razrab;  
select * from game_genre;  
select * from gamers;  
select * from contests;  
select * from winners;
```

select game_creator.id, game_creator.game from game_creator where studio_name like '%Konami%';

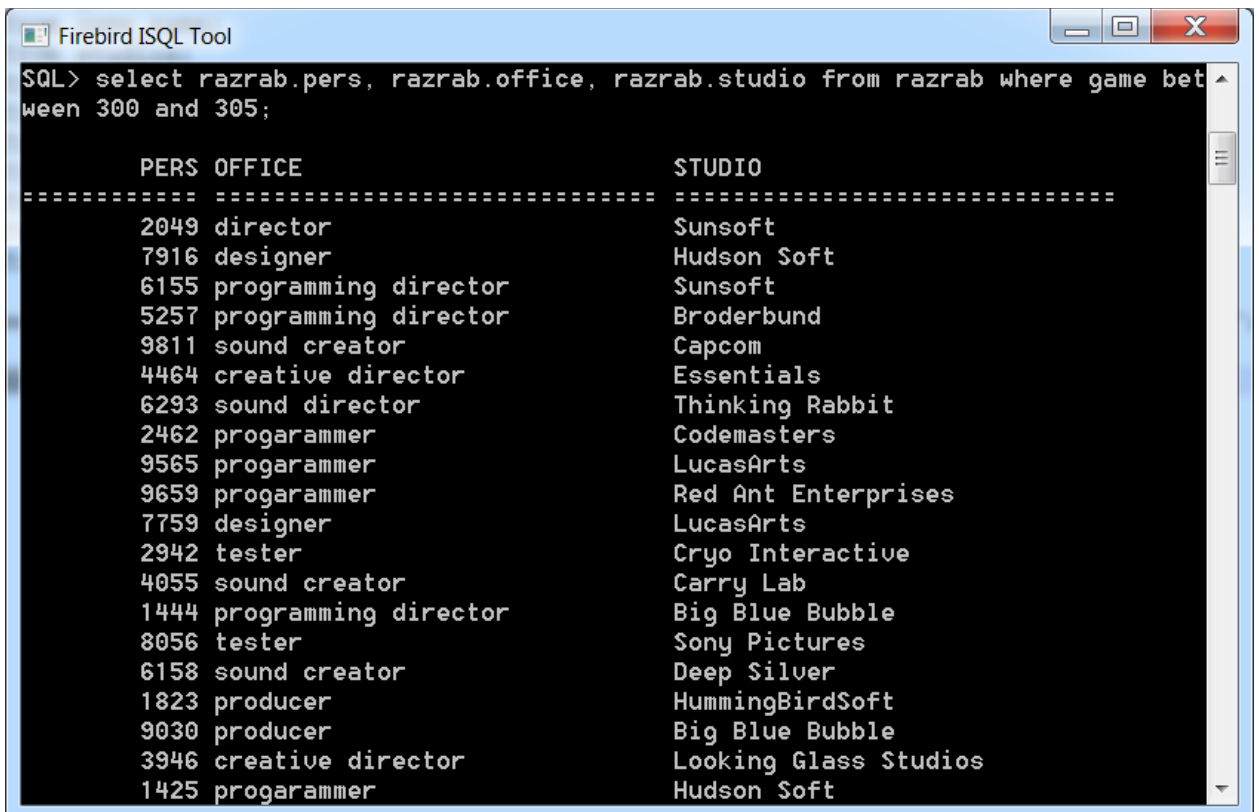


Выбрать Firebird ISQL Tool

SQL> select game_creator.id, game_creator.game from game_creator where studio_name like '%Konami%';

ID	GAME
39	39
60	60
187	187
382	382
386	386
638	638
736	736
887	887
890	890
911	911
961	961
1015	1015
1066	1066
1202	1202
1302	1302
1347	1347
1405	1405
1410	1410
1417	1417
1515	1515

select razrab.pers, razrab.office, razrab.studio from razrab where game between 300 and 305;

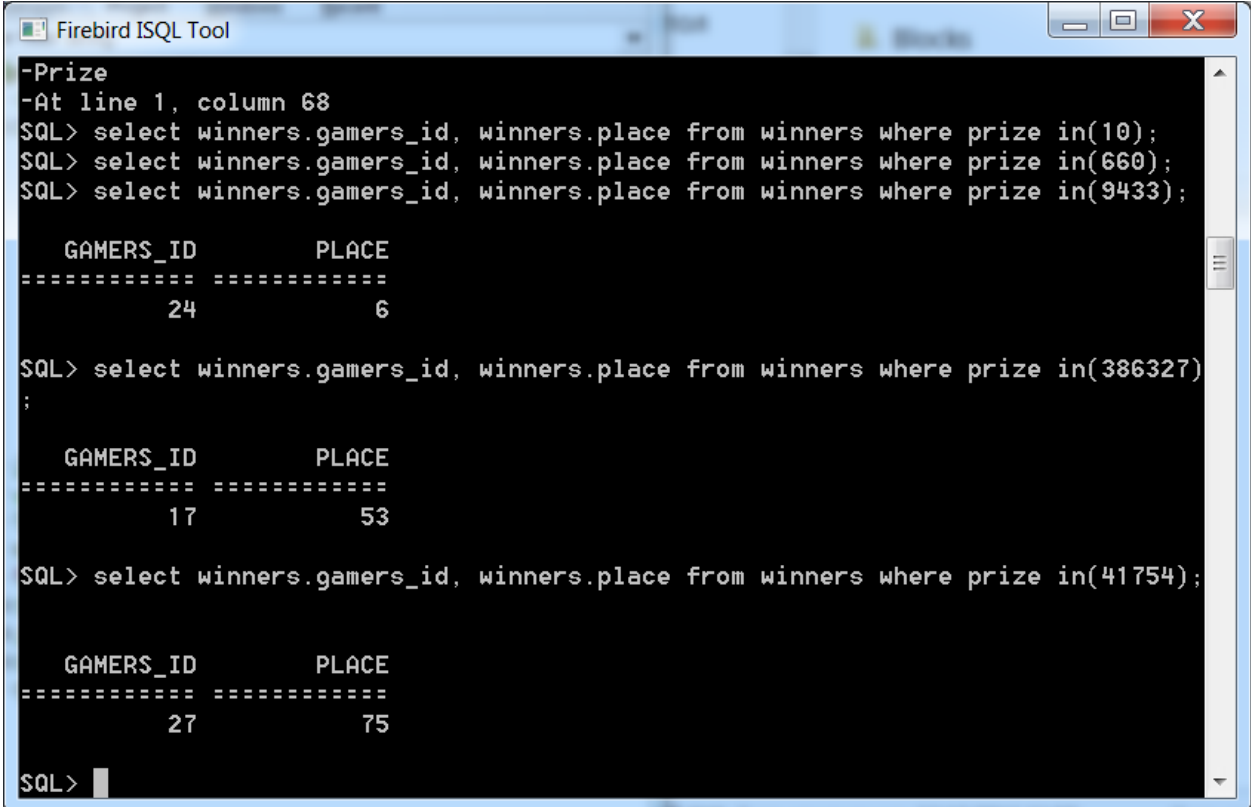


Firebird ISQL Tool

SQL> select razrab.pers, razrab.office, razrab.studio from razrab where game between 300 and 305;

PERS	OFFICE	STUDIO
2049	director	Sunsoft
7916	designer	Hudson Soft
6155	programming director	Sunsoft
5257	programming director	Broderbund
9811	sound creator	Capcom
4464	creative director	Essentials
6293	sound director	Thinking Rabbit
2462	programmer	Codemasters
9565	programmer	LucasArts
9659	programmer	Red Ant Enterprises
7759	designer	LucasArts
2942	tester	Cryo Interactive
4055	sound creator	Carry Lab
1444	programming director	Big Blue Bubble
8056	tester	Sony Pictures
6158	sound creator	Deep Silver
1823	producer	HummingBirdSoft
9030	producer	Big Blue Bubble
3946	creative director	Looking Glass Studios
1425	programmer	Hudson Soft

select winners.gamers_id, winners.place from winners where prize in(9433);



```
Firebird ISQL Tool
-Prize
-At line 1, column 68
SQL> select winners.gamers_id, winners.place from winners where prize in(10);
SQL> select winners.gamers_id, winners.place from winners where prize in(660);
SQL> select winners.gamers_id, winners.place from winners where prize in(9433);

  GAMERS_ID      PLACE
=====
      24          6

SQL> select winners.gamers_id, winners.place from winners where prize in(386327);
;

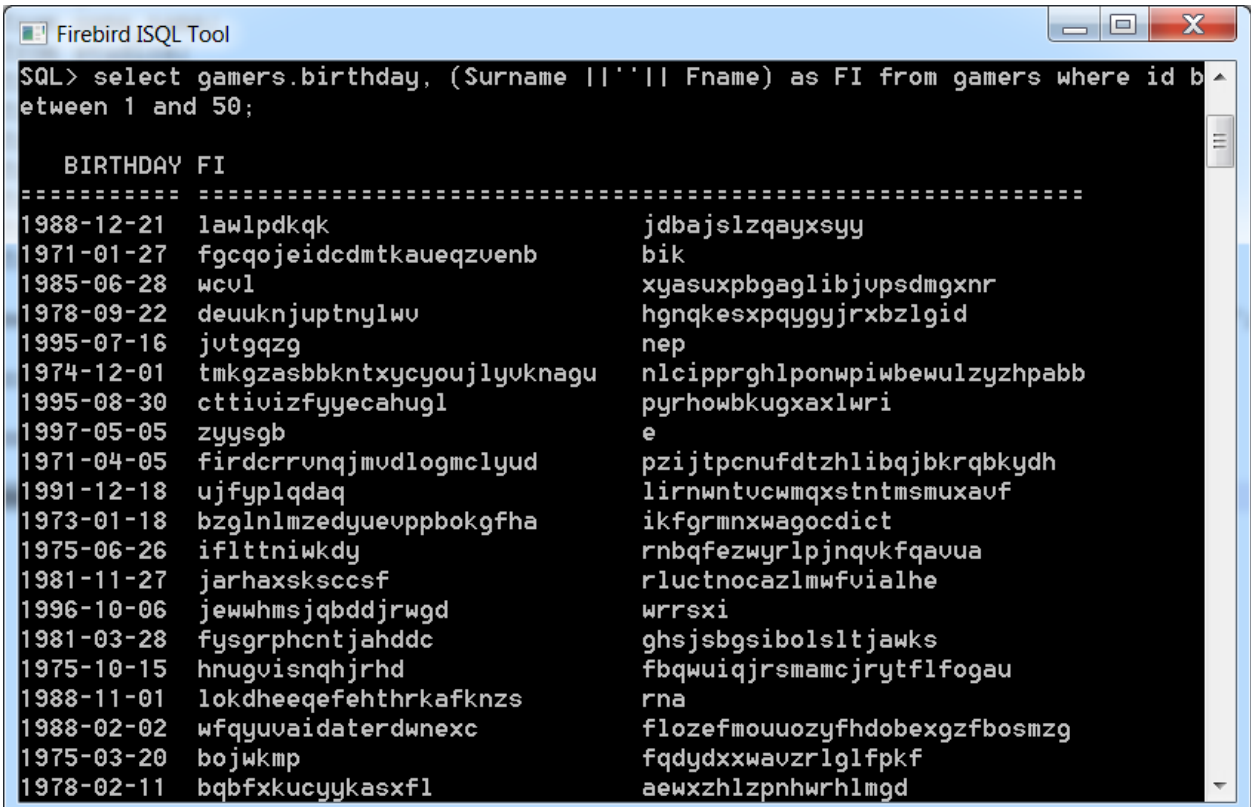
  GAMERS_ID      PLACE
=====
      17         53

SQL> select winners.gamers_id, winners.place from winners where prize in(41754);

  GAMERS_ID      PLACE
=====
      27         75

SQL>
```

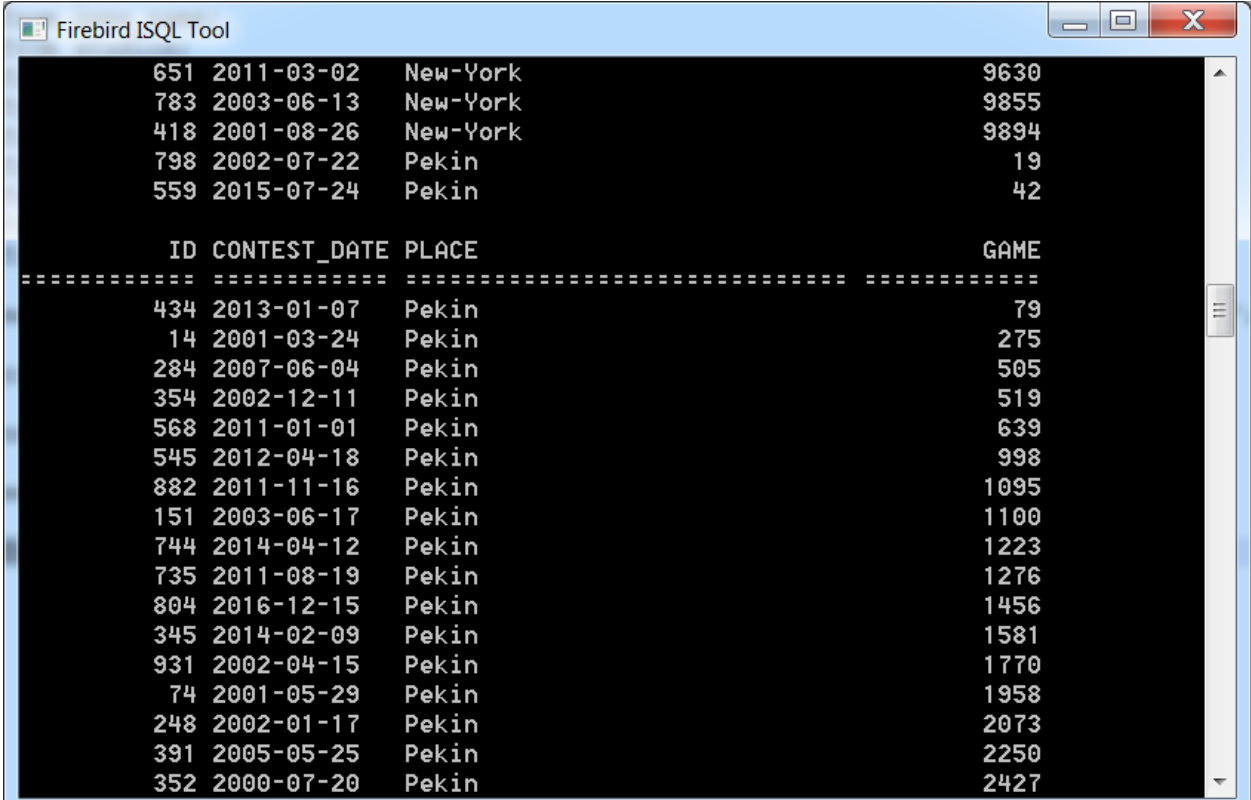
select gamers.birthday, (Surname ||' '|| Fname) as FI from gamers where id between 1 and 50;



```
Firebird ISQL Tool
SQL> select gamers.birthday, (Surname ||' '|| Fname) as FI from gamers where id b
etween 1 and 50;

  BIRTHDAY FI
=====
1988-12-21 lawlpdkqk jdbajslzqayxsyy
1971-01-27 fgcqojeidcdmtkaueqzuenb bik
1985-06-28 wcwl xyasuxpbgaglibjupsdmgxnr
1978-09-22 deuuknjuptnylwu hgnqkesxpqygyjrbzlgid
1995-07-16 jvtgqzg nep
1974-12-01 tmkgzasbbkntxycyoujlyvknagu nlcipprghlponwpiwbewulzyzhpabb
1995-08-30 cttivizfyecahugl pyrhowbkugxaxlwri
1997-05-05 zyysgb e
1971-04-05 firdcrrunqjmudlogmcllyud pzi jtpcnufdtzhlibqjbkrqbkydh
1991-12-18 ujfyplqdaq lirnwtvcwmqkstntmsmuxavf
1973-01-18 bzglnlmzedyuevpbokgfha ikfgrmnxwagocdict
1975-06-26 ifltniwdy rnbqfezwyrp jnqvkfqavua
1981-11-27 jarhaxskccsf rluctnocazlmwfualhe
1996-10-06 jewwhmsjqbddjrwgd wrrsxi
1981-03-28 fysgrphcntjahddc ghsjsbgsibolsltjawks
1975-10-15 hnugvisnqhjrhd fbqwuiqjrsmamcjrytflfogau
1988-11-01 lokdheegefethrkafknzs rna
1988-02-02 wfqyuvaiderdwnexc flozefmouuozyfhdobexgzfbosmzg
1975-03-20 bojwmp fqdydxxwauvzrlglfpkf
1978-02-11 bqbfxkucyykasxf1 aewxzhlpnhwrhimgd
```

select * from contests order by place, game;

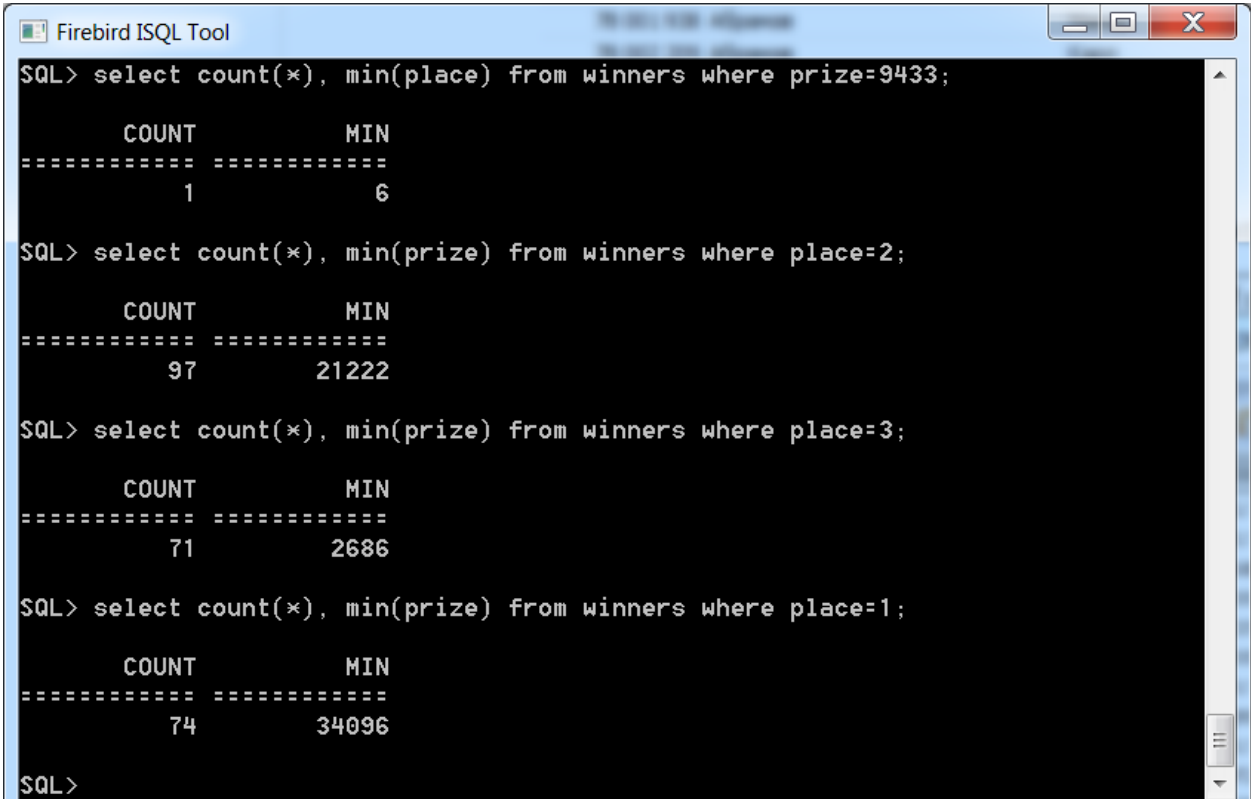


Firebird ISQL Tool

651	2011-03-02	New-York	9630
783	2003-06-13	New-York	9855
418	2001-08-26	New-York	9894
798	2002-07-22	Pekin	19
559	2015-07-24	Pekin	42

ID	CONTEST_DATE	PLACE	GAME
=====	=====	=====	=====
434	2013-01-07	Pekin	79
14	2001-03-24	Pekin	275
284	2007-06-04	Pekin	505
354	2002-12-11	Pekin	519
568	2011-01-01	Pekin	639
545	2012-04-18	Pekin	998
882	2011-11-16	Pekin	1095
151	2003-06-17	Pekin	1100
744	2014-04-12	Pekin	1223
735	2011-08-19	Pekin	1276
804	2016-12-15	Pekin	1456
345	2014-02-09	Pekin	1581
931	2002-04-15	Pekin	1770
74	2001-05-29	Pekin	1958
248	2002-01-17	Pekin	2073
391	2005-05-25	Pekin	2250
352	2000-07-20	Pekin	2427

select count(*), min(prize) from winners where place=2;



Firebird ISQL Tool

SQL> select count(*), min(place) from winners where prize=9433;

COUNT	MIN
=====	=====
1	6

SQL> select count(*), min(prize) from winners where place=2;

COUNT	MIN
=====	=====
97	21222

SQL> select count(*), min(prize) from winners where place=3;

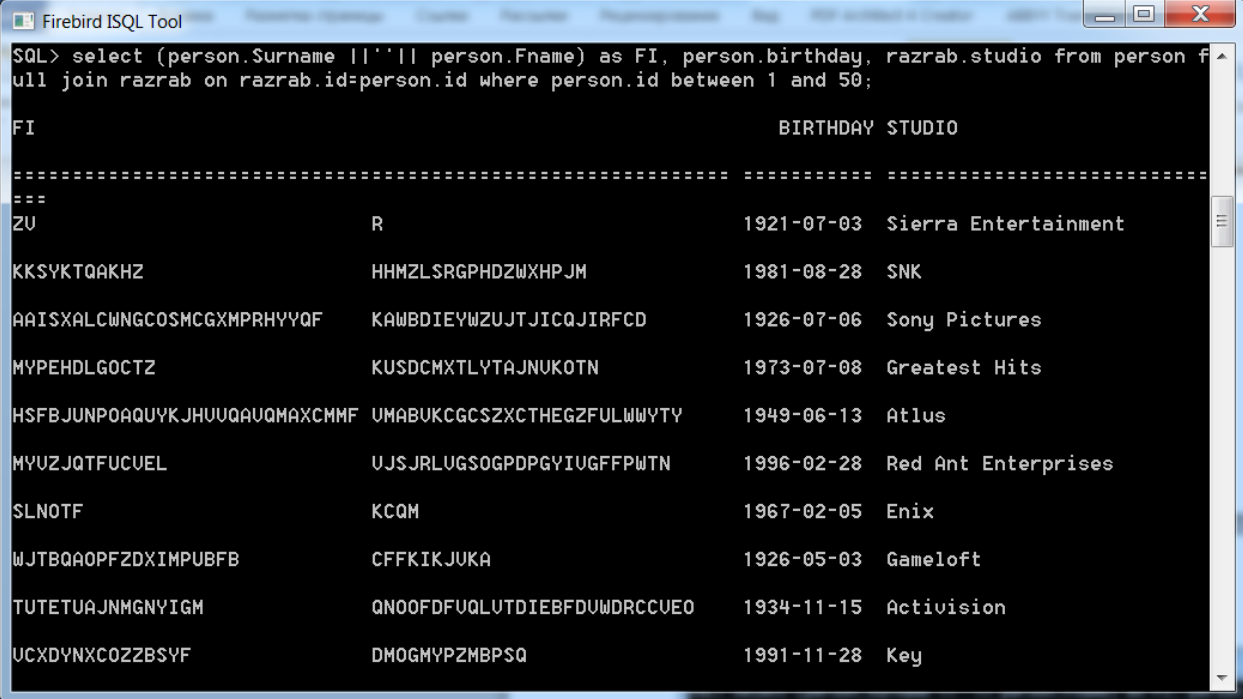
COUNT	MIN
=====	=====
71	2686

SQL> select count(*), min(prize) from winners where place=1;

COUNT	MIN
=====	=====
74	34096

SQL>

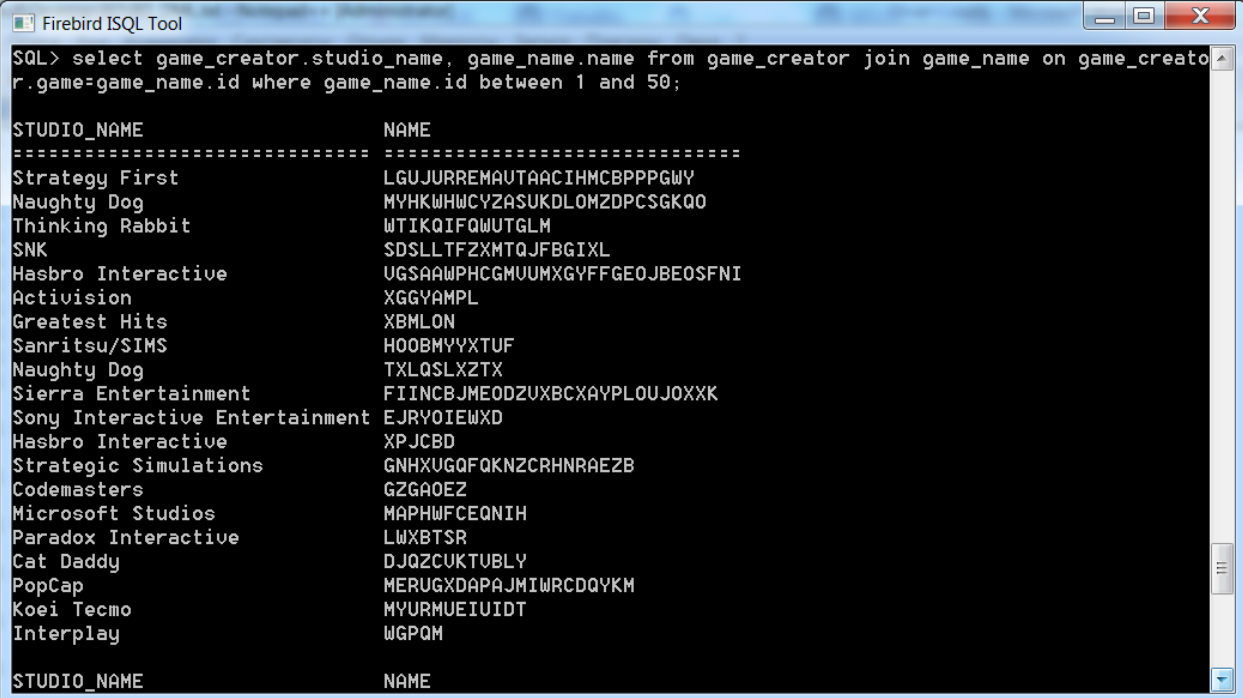
select (person.Surname ||' '|| person.Fname) as FI, person.birthday, razrab.studio from person full join razrab on razrab.id=person.id where person.id between 1 and 50;



```
SQL> select (person.Surname ||' '|| person.Fname) as FI, person.birthday, razrab.studio from person full join razrab on razrab.id=person.id where person.id between 1 and 50;
```

FI	BIRTHDAY	STUDIO
ZU	R	1921-07-03 Sierra Entertainment
KKSYKTQAKHZ	HHMZLSRPHDZWXHPJM	1981-08-28 SNK
AAISXALCWNGCOSMCGXMPRHYYQF	KAWBDIEYWZUJTJICQJIRFCD	1926-07-06 Sony Pictures
MYPEHDLGOCTZ	KUSDCMXTLYTAJNUKOTN	1973-07-08 Greatest Hits
HSFBJUNPOAQUYKJHUUQAUMAXCMMF	UMABUKGCSZXC THEGZFULWWYTY	1949-06-13 Atlus
MYUZJQTFCUEL	UJSJRLUGSOGPDPGYIUGFFPWTN	1996-02-28 Red Ant Enterprises
SLNOTF	KCQM	1967-02-05 Enix
WJTBQAOPFZDXIMPUBFB	CFFKIKJUKA	1926-05-03 Gameloft
TUTETUAJNMGNVIGM	QN00DFUQLUTDIEBFDUWDRCCUEO	1934-11-15 Activision
UCXDYNXCOZZBSYF	DMOGMYPZMBPSQ	1991-11-28 Key

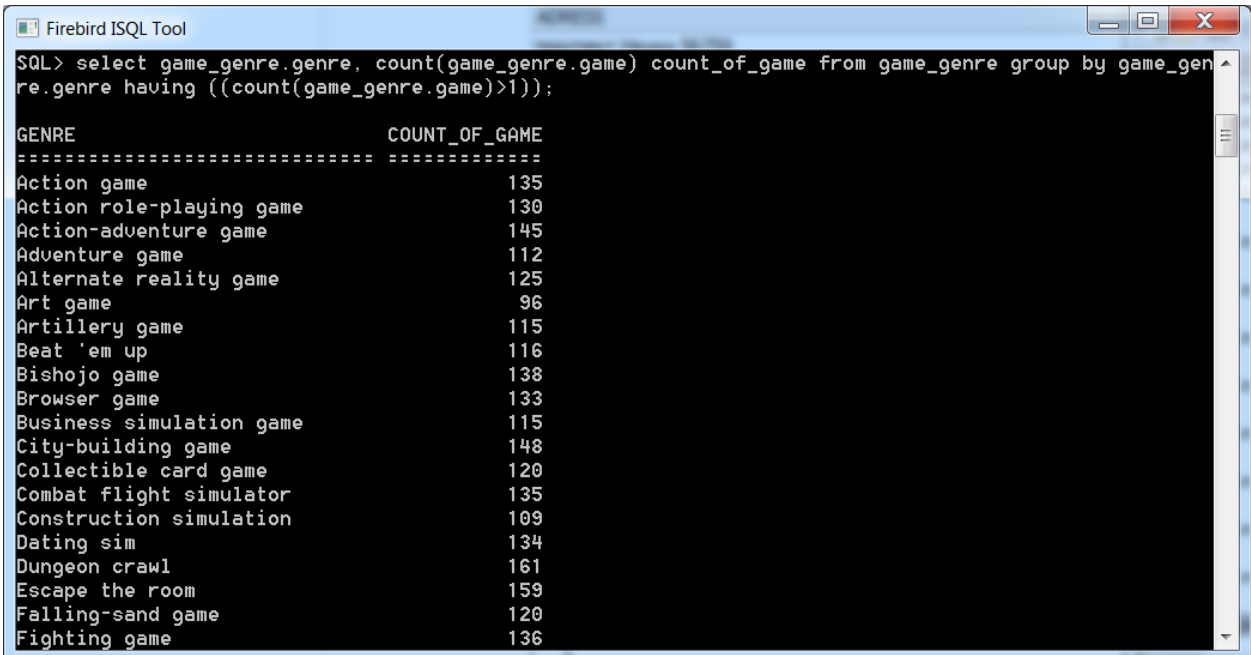
select game_creator.studio_name, game_name.name from game_creator join game_name on game_creator.game=game_name.id where game_name.id between 1 and 50;



```
SQL> select game_creator.studio_name, game_name.name from game_creator join game_name on game_creator.game=game_name.id where game_name.id between 1 and 50;
```

STUDIO_NAME	NAME
Strategy First	LGUJURREMAUTAACIHMCPBPWWY
Naughty Dog	MYHKWHWCYZASUKDLOMZDPCSGKQO
Thinking Rabbit	WTIKQIFQWUTGLM
SNK	SDSLLTZXMTQJFBGIXL
Hasbro Interactive	UGSAAPHCUMUMXGYFFGEOJBEOFSNI
Activision	XGGYAMPL
Greatest Hits	XBMLON
Sanritsu/SIMS	HOOBMYXTUF
Naughty Dog	TXLQSLXZTX
Sierra Entertainment	FIINCBJMEODZUXBCXAYPLOUJXXK
Sony Interactive Entertainment	EJRYOIEWXD
Hasbro Interactive	XPJCBD
Strategic Simulations	GNHXUGQFQKNZCRHNRAEZB
Codemasters	GZGAOEZ
Microsoft Studios	MAPHWFCEQNIH
Paradox Interactive	LWXBTSR
Cat Daddy	DJQZCUKTUBLY
PopCap	MERUGXDAPAJMIWRCDQYKM
Koei Tecmo	MYURMUEIUIDT
Interplay	WGPQM

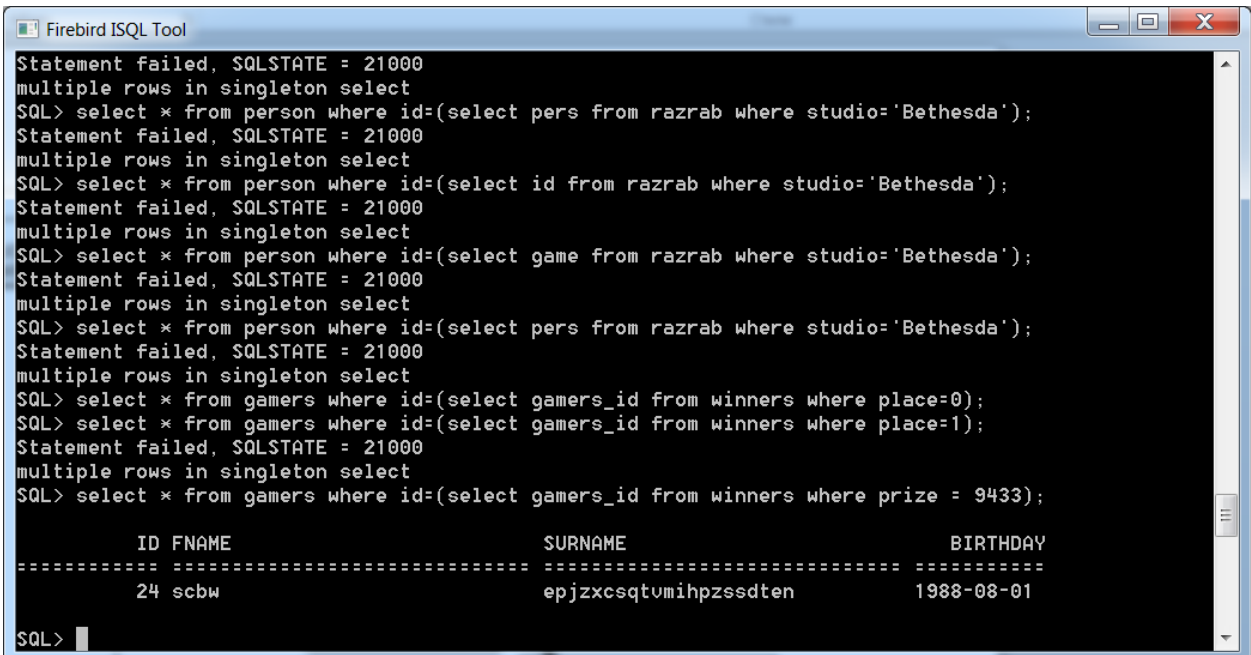
```
select game_genre.genre, count(game_genre.game) count_of_game from game_genre group by
game_genre.genre having ((count(game_genre.game)>1));
```



```
Firebird ISQL Tool
SQL> select game_genre.genre, count(game_genre.game) count_of_game from game_genre group by game_genre.genre having ((count(game_genre.game)>1));

GENRE                                COUNT_OF_GAME
=====
Action game                          135
Action role-playing game             130
Action-adventure game               145
Adventure game                      112
Alternate reality game              125
Art game                             96
Artillery game                      115
Beat 'em up                         116
Bishojo game                        138
Browser game                        133
Business simulation game            115
City-building game                  148
Collectible card game              120
Combat flight simulator             135
Construction simulation             109
Dating sim                          134
Dungeon crawl                       161
Escape the room                     159
Falling-sand game                   120
Fighting game                       136
```

```
select * from person where id=(select pers from razrab where "STUDIO"="Bethesda");
```



```
Firebird ISQL Tool
Statement failed, SQLSTATE = 21000
multiple rows in singleton select
SQL> select * from person where id=(select pers from razrab where studio='Bethesda');
Statement failed, SQLSTATE = 21000
multiple rows in singleton select
SQL> select * from person where id=(select id from razrab where studio='Bethesda');
Statement failed, SQLSTATE = 21000
multiple rows in singleton select
SQL> select * from person where id=(select game from razrab where studio='Bethesda');
Statement failed, SQLSTATE = 21000
multiple rows in singleton select
SQL> select * from person where id=(select pers from razrab where studio='Bethesda');
Statement failed, SQLSTATE = 21000
multiple rows in singleton select
SQL> select * from gamers where id=(select gamers_id from winners where place=0);
SQL> select * from gamers where id=(select gamers_id from winners where place=1);
Statement failed, SQLSTATE = 21000
multiple rows in singleton select
SQL> select * from gamers where id=(select gamers_id from winners where prize = 9433);

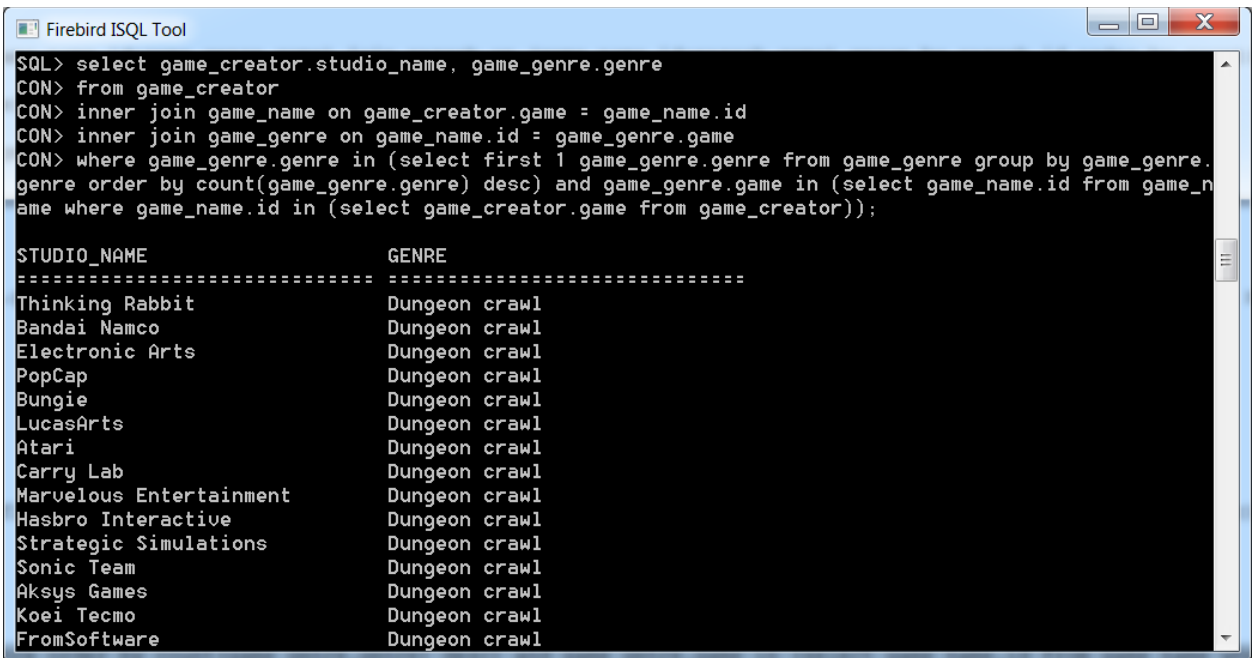
ID FNAME                                SURNAME                                BIRTHDAY
=====
24 scbw                                epjzxcsgtvmihpzsdten                  1988-08-01

SQL>
```

Индивидуальные задания:

1. Вывести наиболее популярные жанры для каждой студии.

```
select game_creator.studio_name, game_genre.genre  
from game_creator  
inner join game_name on game_creator.game = game_name.id  
inner join game_genre on game_name.id = game_genre.game  
where game_genre.genre in (select first 1 game_genre.genre from game_genre  
group by game_genre.genre order by count(game_genre.genre) desc) and  
game_genre.game in (select game_name.id from game_name where game_name.id  
in (select game_creator.game from game_creator));
```



The screenshot shows the Firebird ISQL Tool window. The SQL query is entered in the command area, and the results are displayed in a table format below. The table has two columns: STUDIO_NAME and GENRE. The results show 15 rows, all with the genre 'Dungeon crawl'.

STUDIO_NAME	GENRE
Thinking Rabbit	Dungeon crawl
Bandai Namco	Dungeon crawl
Electronic Arts	Dungeon crawl
PopCap	Dungeon crawl
Bungie	Dungeon crawl
LucasArts	Dungeon crawl
Atari	Dungeon crawl
Carry Lab	Dungeon crawl
Marvelous Entertainment	Dungeon crawl
Hasbro Interactive	Dungeon crawl
Strategic Simulations	Dungeon crawl
Sonic Team	Dungeon crawl
Aksys Games	Dungeon crawl
Koei Tecmo	Dungeon crawl
FromSoftware	Dungeon crawl

2. Вывести 10 разработчиков, которые поучаствовали в разработки наибольшего количества игр от разных студий.

```
select first 10 person.surname, count(razrab.game) from person join razrab on  
(razrab.pers=person.id) group by person.surname order by count(razrab.game)  
desc;
```



```

=====
ID  NAME                                     SCORE  CREATION_DATE
=====
1  LGUJURREMAUTAACIHMCPBPBGWY             2.000000  1858-11-17
2  MYHKWHWCYZASUKDLOMZDPCSGKQO            5.000000  1858-11-17
3  WTIKQIFQWUTGLM                          3.000000  1858-11-17
4  SDSLLTFZXMTQJFBGIXL                    5.000000  1858-11-17
5  UGSAAWPHCGMVUHXGYFFGEOJBEOSFNI         8.000000  1858-11-17

SQL> select first 10 person.surname, count(razrab.game) from person join razrab on (razrab.pers=person.id) group by person.surname order by count(razrab.game) desc;

SURNAME                                     COUNT
=====
U                                           100
K                                           96
W                                           92
E                                           86
P                                           85
Z                                           83
X                                           82
S                                           79
R                                           78
F                                           75

SQL>

```

3. Вывести 5 игр, участники турниров по которым получили наибольшие суммарные призовые.

```

select first 5 game_name.name, sum(winners.prize) from game_name join contests
on (contests.game=game_name.id) join winners on (winners.contest=contests.id)
group by game_name.name order by sum(winners.prize) desc;

```

```

=====
NAME                                     SUM
=====
DHBOZTCQSLXALOORGKFENBIWOF             18535282
UGFFZDFZMZNGGSBGSERFDXQHJLB           17926713
FASCWGHQQQTEWRQOACAX                   13346471
MZXUJZJTOBMPULKOFI                     11225839
TSCZRMQLKLNHC                           11157799

SQL>

```