Mateusz Kolasiński

Junior Unity Developer

Address Majowa 46A, Kazimierz

GitHub https://github.com/Vesorad

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Experience

Personal project - Flappy Mushroom Unity2d project
Key feature: using MVC desing pattern with unity.
Additional features: graphics, sound.
https://vesorad.github.io/Flappy-CV/

Personal project- Block Des Unity2d Project
Key feature: MVC desing pattern with unity.
Additional features: graphics, sound.
https://vesorad.github.io/Block-Des/

2018-06 - 2020-01 **Amresrt**
Manager
Responsible for managing shifts to consistently deliver the highest standards of quality, service and efficiency.

Education

2014-09 - 2018-04 **POWIATOWY ZESPÓŁ SZKÓŁ NR 2 W WEJHEROWIE**
Electrical Technician

Interests

New Technologies

Playing Games

Running

Skills

Unity 3D engine (building for windows, Web) using C#

C#

Knowledge of 2D graphics. GUI and texture making

Basic skills of working with locla database

Experience with basic Unit Testing

Photoshop

MS Office

Ability to work in a team environment and interface with all levels in the organization

Good interpersonal and communication skills, devoted team player

Git

Languages

English

Polish