

2 a). Perform 16-bit Addition operation.

```
MOV AX, 1234H ; Load first 16-bit number  
MOV BX, 1111H ; Load second 16-bit number  
ADD AX, BX ; Add BX to AX  
; Result in AX  
HLT
```

2 b). Perform 16-bit Subtraction operation.

```
MOV AX, 4567H ; Minuend  
MOV BX, 1234H ; Subtrahend  
SUB AX, BX ; AX = AX - BX  
; Result in AX  
HLT
```

3 a). Perform 16-bit Multiplication operation

```
MOV AX, 0005H ; Load lower 16-bit multiplicand  
MOV BX, 0003H ; Load multiplier  
MUL BX ; AX * BX → result in DX:AX  
; For small values, result fits in AX  
HLT
```

3 b). Perform 16-bit Division operation

```
MOV AX, 0010H ; Dividend (16-bit)  
MOV BX, 0004H ; Divisor
```

DIV BL ; Divide AX by BL (result in AL, remainder in AH)

HLT

4. Calculate the length of a string.

MOV SI, OFFSET STR

MOV CX, 0

NEXT_CHAR:

CMP BYTE PTR [SI], '\$' ; End of string

JE END

INC CX

INC SI

JMP NEXT_CHAR

END:

; Length in CX

HLT

STR DB 'HELLO\$', 0

5. Find the sum of the numbers in a word array.

MOV SI, OFFSET ARR

MOV CX, 05 ; Number of elements

MOV AX, 0000 ; Clear AX for sum

SUM_LOOP:

```
ADD AX, [SI]      ; Add word at SI to AX  
ADD SI, 2        ; Move to next word (2 bytes)  
LOOP SUM_LOOP
```

; Result in AX

HLT

ARR DW 1000H, 2000H, 3000H, 4000H, 5000H

6. Sorting number in ascending order of an unsorting array

```
MOV CX, 05      ; Number of elements  
DEC CX        ; Passes = n-1  
MOV SI, OFFSET NUMS
```

OUTER:

```
MOV BX, CX  
MOV SI, OFFSET NUMS
```

INNER:

```
MOV AX, [SI]  
CMP AX, [SI+2]  
JBE SKIP
```

XCHG AX, [SI+2]

MOV [SI], AX

SKIP:

ADD SI, 2

DEC BX

JNZ INNER

LOOP OUTER

HLT

NUMS DW 4321H, 1234H, 5678H, 1111H, 1000H

7. Move a byte String from source to destination.

LEA SI, SRC

LEA DI, DEST

MOV CX, 05

REP MOVSB ; Moves CX bytes from DS:SI to ES:DI

HLT

SRC DB 'HELLO'

DEST DB 5 DUP (?)