Progress Check 2/12/21

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Current thoughts:

The group got some very positive feedback overall from Mr. Schepens and Ms. Sweat. The list of things that must be done before the project is turned into the final dropbox are as follows:

- Proper resolution
- Polish Fixing the feel and physics mainly
- Instruction Screen
- Sounds (directional sound engine ideal but not necessary)
 - Explosion
 - o Thrust
 - Crash
 - o Theme
 - o Success
 - Fail
 - o Blast
- Fix the rocket blast when the crash sequence occurs
- Controls displayed to the player
- Another zoom at the very bottom
- Loading in the background (to fix the issue with nonfunctioning thrust on the school's end)
- Multiple lives (which tie in to the intermediate scene)
- Intermediate Scene with mothership (need art first, not priority)
- Different levels (not priority, already have the sprites necessary)
- UI
- Horizontal and Vertical velocities displayed separately
- Get altitude indicator working *not priority