

Overview of all Documentation Provided with ‘The Echidna Menace’

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“User Documentation for ‘The Echidna Menace’”

- Game licence details
- Game overview
- How to install the game, and why this is unnecessary
- What the game environment is and how to get into it
- How to start the game and how to play it

“Developer Documentation for ‘The Echidna Menace’”

- Code licence details
- Overview of C language concepts used in the game
- Project layout
- Diagram of module calling structure
- File layout of the game
- Deep code analysis of certain sections
- How to compile the code
- Data dictionary

“Administrator and Maintenance documentation for ‘The Echidna Menace’”

- Trouble-shooting game problems
- Networking information
- Administration information

“Source code for ‘The Echidna Menace’”

- All source files in printed form

“Attributions for ‘The Echidna Menace’”

- SDL attributions
- Tools used to make the game

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