

# AGUSTIN JESUS DURAND DIAZ



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<https://github.com/VgTajdd>

<http://tiny.cc/1tb1ez>

## SKILLS

Languages: C/C++, Python, Javascript, SQL.

Tools: Visual Studio, Sublime, FlashDevelop

Versión control systems: Git and

Subversion

Problem solving

Multidisciplinarian teams

## LANGUAGE

English

Portuguese

Spanish

## OBJECTIVE

Passionate programmer strongly focused in problem solving and high quality code for videogames and software.

## EXPERIENCE

### Bamtang Games

February 2012 - January 2016

Video Game Developer

Implemented game features for more than 15 successful projects for international clients using this technologies:

- AS3 (flash/web)

- JavaScript - HTML5 (mobile/web)

- Haxe - OpenFL (mobile/PC/PS4/XBOX)

Implemented the map editor tool and many gameplay features for their first videogame developed in Peru for PS4/XBOX:

<https://www.bamtang.com/games/console/power-rangers>

### Bamtang Games

February 2016 - Present

Software Developer

Designed and implemented many features like 3D visualizer, statistics plots, DXF files loading, PDF report generation, etc.

Used this technologies: C++, Qt, VTK, SQLite, Python, etc.

<http://www.cancha.pe>

## EDUCATION

### Universidad Nacional de Ingeniería

2007 - 2012

Mechatronics Engineering

### ICPNA

2009 - 2012

English (Advanced)

### USMP

2016

Portuguese (Intermediate)

## PROJECTS

### Fruits and vegetables classification

Fruits and vegetables classification using digital processing of images and OpenCV.

### Robotic arm

Robotic arm with servomotors, controlled by a computer program developed using C#.

### PID controller values generation using Genetic Algorithms

Implemented in C++, this program generates values for a PID controller using GA.

### DC Motor Control using Labview