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CS450

HW 3, Go Back N

***Included files:***

client.cpp

server.cpp

450UtilsUDP.h

CS450Header7.h

makefile

README.pdf

***Building:***

\$ make

***Running:***

***Server***

\$ ./server [port number]

***Client***

\$ ./client [server] [port] [filename]

***Notes:***

- Client and Server work much the same as they did in the previous assignment, with a few adjustments to conform to a Go Back N protocol.
- With certain files, the data is sent, but ACKS are not all received, resulting in a hanging client; I suspect this has to do with my timer settings and have been tweaking them for different results.