

Problem

Create separate threads for northbound and southbound farmers using POSIX synchronization. When a farmer is on the bridge, the thread will sleep for a random period to simulate travel. The program should support creating multiple threads for both northbound and southbound farmers.

Usage

```
make
```

Implementation

Two types of threads are created: **northbound** and **southbound**. Each thread represents a farmer traveling in the respective direction. The threads are synchronized using mutex. The bridge is represented by a mutex, which ensures that only one farmer can cross the bridge at a time.

Screenshots

```
vincent@DESKTOP-G0KHUT9:~/LOSE/bridge$ make
gcc main.c -o main -lpthread
./main
Crossing the bridge from North Tunbridge to South Tunbridge
Crossed the bridge from North Tunbridge to South Tunbridge
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```

