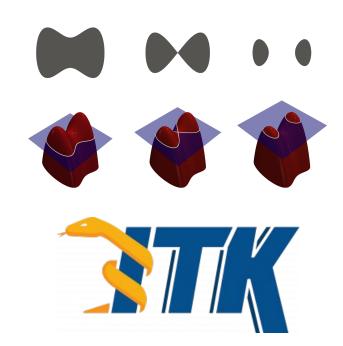
BM 4302 Medical Image Processing

Active Contours and Level Set Segmentation

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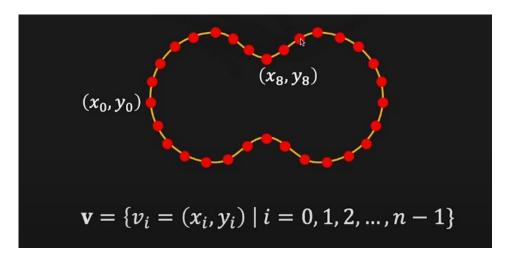
Snakes

- An Energy Minimizing Spline.
- The Snake's energy depends on its shape and location with the image.



Contours

- An ordered list of 2D vertices (Control Points) connected by straight lines of fixed length.



Objective

- Our Objective will be Maximizing the sum of gradient magnitude squares of all the points of the contour
- In other terms minimizing the negative value of the above expression.





Algorithm

 For each contour point, move the points to a position within a window W where the Objective function (Energy function) is minimized.

$$E_{\text{ex}}(c) = -|\nabla I(c)|^2 = -|\nabla I(x, y)|^2$$



Regularization

- The above convergence often fails due to noisy gradients.
- Therefore we need to calculate the energy of this contours with another perspective.
- Our contour should be elastic as a rubber band, as well as smooth as a bent metal plate.

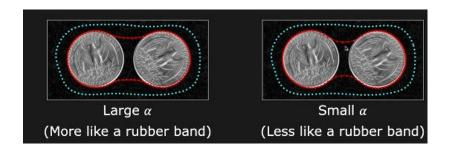
$$E = E_{\rm in} + E_{\rm ex}.$$

$$E_{\rm ex}(c) = -|\nabla I(c)|^2 = -|\nabla I(x, y)|^2$$

$$E_{\rm in} = \alpha(s) \left| \frac{dC}{ds} \right|^2 + \beta(s) \left| \frac{d^2C}{ds^2} \right|^2$$
Elasticity(stretching)
Bending



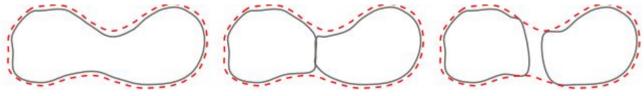




Effect of internal energy components

Problems

- Sensitive to initialization.
- Numerical Instability.
- Struggles to follow-up topological changes of objects.



Scenarios where snakes fail

Level Sets

Instead of parameterizing curve by a set of ordered points, discretize the whole image plane and define a function $\psi(x,y)$. Evolve this entire function; pixels where $\psi(x,y)=0$ implicitly define the object contour we care about.



Level Sets

- The filters in ITK makes use of a generic level set equation to compute the update to the solution ψ of the partial differential equation.

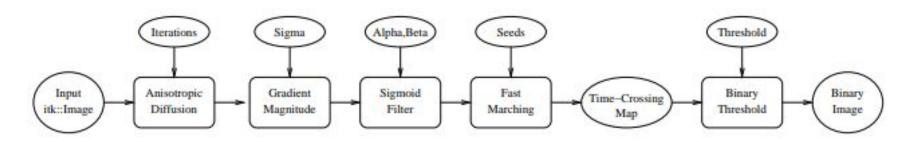
$$\frac{d}{dt}\psi = -\alpha \mathbf{A}(\mathbf{x}) \cdot \nabla \psi - \beta P(\mathbf{x}) | \nabla \psi | + \gamma Z(\mathbf{x}) \kappa | \nabla \psi |$$

- Where,
 - A(x): Advection term; Simulating how a surface or field moves through space.
 - P(X): Propagation term: Controls the propagation speed of the front.
 - Z(x): Mean Curvature term; Regularizing the surface by smoothing it out, reducing sharp variation through the mean curvature.

Ψ	8								
		-2.4	-1.3	-0.6	-0.7	-0.8	-1.8		
	-2.4	-1.4	-0,2	0.4	0.3	0.2	-0.8	-1.8	
-2.4	-1.4	-0A	0.6	1.6	1.3	1.2	2.0	-0.8	-1.8
-1.2	-02	0.8	1.8			2.3	1.3	9.3	-0.
-1.1	-0.	0.9	0.7	1.7		1.2	0.2/	- _{0.8}	
-2.5	-1.5	-0.5	-6.3	0.7	2.4	1.4	0.4	-0.6	
	-2.5	-1.5	-1.3	-0.4	1.3	0.3	-0.4	-0.6	
			-1.6	-0.6	0.4	-0.7	-0.6	-1.6	
			l,	-1.6	-0.6	-1.7			

- Fast Marching Segmentation
- Shape Detection Segmentation
- Geodesic Active Contours Segmentation
- Threshold Level Set Segmentation
- Laplacian Level Set Segmentation
- Canny-Edge Level Set Segmentation

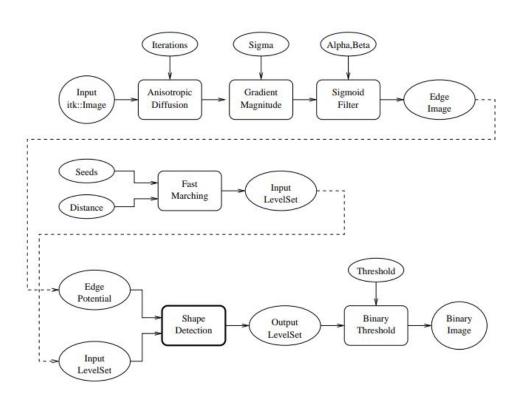
Fast Marching Segmentation



- Used When the differential equation governing the level set evolution has a very simple form.
- The output of the itk.FastMarchingFilter is a time-crossing map that indicates, for each pixel how much time it would take for the front to arrive at the pixel location.

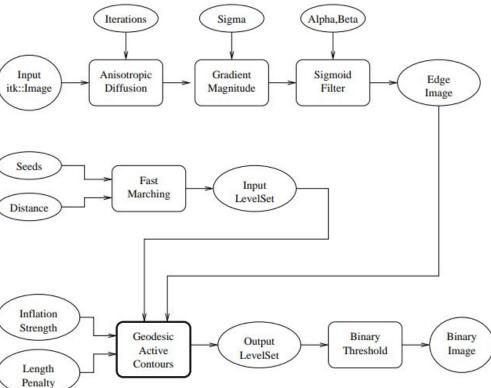
Shape Detection Segmentation

 Used When the governing differential equation has an additional curvature-based term which is used for smoothing areas with high curvature.



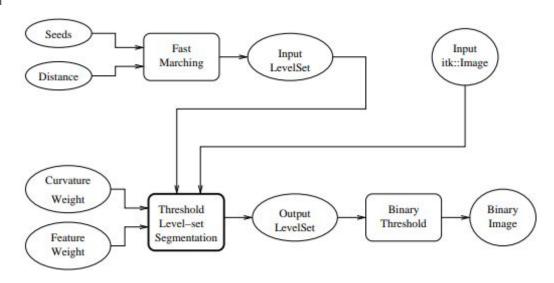
Geodesic Active Contours Segmentation

Extends the functionality of the previous filter by adding a third advection term which attracts the level set to the object boundaries.



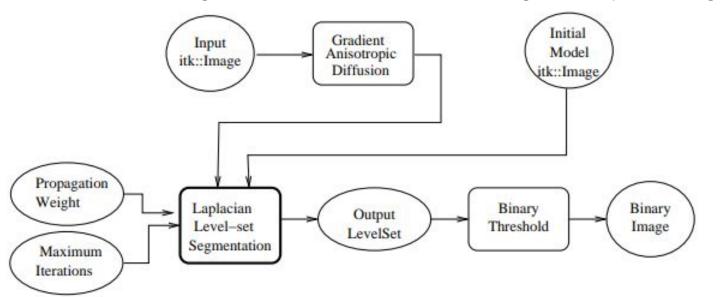
- Threshold Level Set Segmentation
- Extension of the threshold connected component segmentation framework.
- The goal is to define a range of intensity values that classify the tissue type of interest and then base the propagation term on the level set equation for that intensity range.

$$P(\mathbf{x}) = \begin{cases} g(\mathbf{x}) - L & \text{if } g(\mathbf{x}) < (U - L)/2 + L \\ U - g(\mathbf{x}) & \text{otherwise} \end{cases}$$



Laplacian Level Set Segmentation

- Defines the speed term based on second derivative of the image.
- Goal is to attract the evolving level set surface to local zero-crossings in the laplacian image.



Resources

ITK Documentation: https://docs.itk.org/en/latest/

ITK Software Guide: https://itk.org/ltkSoftwareGuide.pdf

CMake Documentation: http://www.cmake.org/

Publicly Available Test Data: https://github.com/InsightSoftwareConsortium/

https://www.nlm.nih.gov/research/visible/visible_human.html

public.kitware.com/pub/itk/Data/