ELEC2870 - Machine learning: regression and dimensionality reduction

Nonlinear regression with Radial-Basis Function Networks

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Outline

- Origin: Cover's theorem
- Interpolation problem
- Regularization theory
- Generalized RBFN
 - Universal approximation
 - RBFN = kernel regression
 - Comparison with MLP
- Learning
 - Centers
 - Widths
 - Multiplying factors
 - Other forms

Origin: Covers' theorem

- Covers' theorem on separability of patterns (1965)
- $x^1, x^2, ..., x^P$ assigned to two classes $C^1 C^2$
- φ-separability:

$$\exists w \mid \begin{cases} w^T \varphi(x) > 0 & x \in C^1 \\ w^T \varphi(x) < 0 & x \in C^2 \end{cases}$$

- Cover's theorem:
 - if functions $\varphi_i(x)$ are nonlinear
 - if number of functions $\varphi_i(x)$ > dimension input space
 - \rightarrow then probability of separability closer to 1
- Quite a « natural » theorem:
 - imagine that you take many (really, a lot...) of random transformations $\varphi_i(x)$. They form a (very) high-dimensional space, and with some chance, some features in that space will be linearly separable!

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Interpolation problem

- Given points $(x^p, t^p), x^p \in \mathbb{R}^D, t^p \in \mathbb{R}, 1 \le p \le P$:
- Find $F: \Re^D \to \Re$ that satisfies $F(x^p) = t^p, \ p = 1...P$ (so we don't care for regularization, for now)
- RBF technique (Powell, 1988):

$$F(x) = \sum_{p=1}^{P} w_p \varphi \left(\left\| x - x^p \right\| \right)$$

- $-\varphi(x-x^p)$ are arbitrary non-linear functions (RBF)
- as many functions as data points
- centers fixed at known points x^p

Interpolation problem

$$F(x^{p}) = t^{p} \qquad F(x) = \sum_{p=1}^{p} w_{k} \varphi(||x - x^{p}||)$$

$$\begin{bmatrix} \varphi_{11} & \varphi_{12} & \cdots & \varphi_{1P} \\ \varphi_{21} & \varphi_{22} & \cdots & \varphi_{2P} \\ \vdots & \vdots & \ddots & \vdots \\ \varphi_{P1} & \varphi_{P2} & \cdots & \varphi_{PP} \end{bmatrix} \begin{bmatrix} w_{1} \\ w_{2} \\ \vdots \\ w_{P} \end{bmatrix} = \begin{bmatrix} t^{1} \\ t^{2} \\ \vdots \\ t^{P} \end{bmatrix} \qquad \text{where}$$

$$\varphi_{kl} = \varphi(||x^{k} - x^{l}||)$$

- Into matrix form: $\Phi w = t \longrightarrow w = \Phi^{-1}t$
- Vital question: is ₱ non-singular?

Michelli's theorem

- If points \mathbf{x}^k are distinct, Φ is non-singular (regardless of the dimension of the input space)
- Valid for a large class of RBF functions:

$$\varphi(x,c) = \sqrt{\|x-c\|^2 + I^2} \qquad (I > 0)$$
 non-localized function
$$\varphi(x,c) = \frac{1}{\sqrt{\|x-c\|^2 + I^2}}$$

$$\varphi(x,c) = \exp\left(-\frac{\|x-c\|^2}{2\sigma^2}\right) \qquad (\sigma > 0)$$
 localized functions

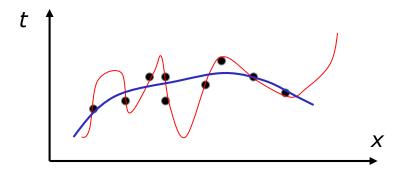
$$\varphi(x,c) = \exp\left(-\frac{\|x-c\|^2}{2\sigma^2}\right)$$
 $(\sigma > 0)$

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But...

- Remember: learning is all in-posed problem
- Nobody cares (or should...) about learning; the challenge is generalization!



Error criterion:

$$E(F) = \frac{1}{2P} \sum_{p=1}^{P} \left(t^p - F(x^p)\right)^2 + \lambda \frac{1}{2} C(w)$$

MSE

regularization

Solution to the regularization problem

- Poggio & Girosi (1990):
 - if C (w) is a (problem-dependent) linear differential operator, the solution to

$$E(F) = \frac{1}{2P} \sum_{p=1}^{P} (t^p - F(x^p)) + \lambda \frac{1}{2} C(w)$$

is of the following form:

$$F(x) = \sum_{p=1}^{P} w_p G(x, x^p)$$

where G() is a Green's function,

$$W = (G + \lambda I)^{-1}t$$

$$G_{kl} = G(x^k, x^l)$$

Interpolation - regularization

Interpolation

$$F(x) = \sum_{p=1}^{P} w_p \varphi \left(\left\| x - x^p \right\| \right)$$
$$w = \Phi^{-1}t$$

Exact interpolator

- Possible RBF:

$$\varphi(||x,x^p||) = \exp\left(-\frac{||x-x^p||^2}{2\sigma^2}\right)$$

Regularization

$$F(x) = \sum_{p=1}^{P} w_p G(x, x^p)$$
$$w = (G + \lambda I)^{-1} t$$

- Exact interpolator
- Equal to the interpolation solution iff λ=0
- Example of Green function:

$$G(x,x^p) = \exp\left(-\frac{\|x-x^p\|^2}{2\sigma^2}\right)$$

One RBF / Green's function for each learning pattern!

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Generalized RBFN (GRBFN – RBFN)

- As many radial functions as learning patterns:
 - computationally (too) intensive (inversion of PxP matrix grows with P^3)
 - ill-conditioned matrix
 - regularization not easy (problem-specific)
- → Generalized RBFN approach!

$$F(x) = \sum_{i=1}^{K} w_i \varphi(||x - c_i||)$$

Typically:

$$- K << P$$

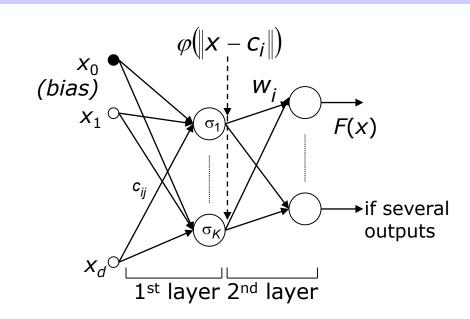
$$- \varphi(\|\boldsymbol{x} - \boldsymbol{c}_i\|) = \exp\left(-\frac{\|\boldsymbol{x} - \boldsymbol{c}_i\|^2}{2\sigma_i^2}\right)$$

Parameters: c_i , σ_i , W_i

Radial-Basis Function Networks (RBFN)

$$F(x) = \sum_{i=1}^{K} w_i \varphi(||x - c_i||)$$

$$\varphi(||x-c_i||) = \exp\left(-\frac{||x-c_i||^2}{2\sigma_i^2}\right)$$



Possibilities:

- several outputs (common hidden layer)
- bias (recommended) (see extensions)

RBFN: universal approximation

- Park & Sandberg 1991:
 - For any continuous input-output mapping function f(x)

$$\exists F(x) = \sum_{i=1}^{K} w_i \varphi(||x - c_i||) \mid L_p(f(x), F(x)) < \varepsilon \qquad (\varepsilon > 0, p \in [1, \infty])$$

- The theorem is stronger (radial symmetry not needed)
- K not specified
- Provides a theoretical basis for practical RBFN!

RBFN and kernel regression

- A digression about (probabilistic) kernel regression:
- non-linear regression model

$$t^p = f(x^p) + \varepsilon^p = y^p + \varepsilon^p, \ 1 \le p \le P$$

• estimation of f(x): average of t around x. More precisely:

$$f(x) = E[y|x]$$

$$= \int_{-\infty}^{\infty} y f_Y(y|x) dy$$

$$= \frac{\int_{-\infty}^{\infty} y f_{X,Y}(x,y) dy}{f_X(x)}$$

- Need for estimates of $f_{X,Y}(x,y)$ and $f_X(x)$
 - → Parzen-Rosenblatt density estimator

Parzen-Rosenblatt density estimator

$$\hat{f}_X(x) = \frac{1}{Ph^d} \sum_{p=1}^{P} K\left(\frac{x - x^p}{h}\right)$$

with K() continuous, bounded, symmetric about the origin, with maximum value at 0, and with unit integral, is consistent (asymptotically unbiased).

• Estimation of $f_{X,Y}(x,y)$

$$\hat{f}_{X,Y}(x,y) = \frac{1}{Ph^{d+1}} \sum_{p=1}^{P} K\left(\frac{x-x^p}{h}\right) K\left(\frac{y-y^p}{h}\right)$$

RBFN and kernel regression

$$\hat{f}(x) = \frac{\int_{-\infty}^{\infty} y \hat{f}_{X,Y}(x,y) dy}{\hat{f}_{X}(x)}$$

$$= \frac{\sum_{p=1}^{P} y^{p} K\left(\frac{x-x^{p}}{h}\right)}{\sum_{p=1}^{P} K\left(\frac{x-x^{p}}{h}\right)}$$

- Weighted average of yⁱ
- called Nadaraya-Watson estimator (1964)
- equivalent to Normalized RBFN in the unregularized context

RBFN - MLP

RBFN

- single hidden layer
- non-linear hidden layer linear output layer
- argument of hidden units:Euclidean norm
- universal approximation property
- local approximators
- splitted learning

MLP

- single or multiple hidden layers
- non-linear hidden layer
 linear or non-linear output layer
- argument of hidden units: scalar product
- universal approximation property
- global approximators
- global learning

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RBFN learning

This doesn't tell us how to learn in a RBFN

$$F(x) = \sum_{i=1}^{K} w_i \varphi(||x - c_i||) \qquad \qquad \varphi(||x - c_i||) = \exp\left(-\frac{||x - c_i||^2}{2\sigma_i^2}\right)$$

- Remember: 3 set of parameters c_i, σ_i, w_i
- Traditional learning strategy: splitted computation
 - 1. centers \boldsymbol{c}_i
 - 2. widths σ_i
 - 3. weights w_i

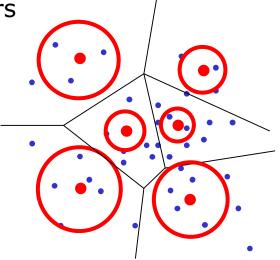
RBFN step 1: centers

- Idea: density of centers c_i must follow the density of learning points x^k
 - → vector quantization
 - selected at random (in learning set)
 - competitive learning
 - frequency-sensitive learning
 - Kohonen maps
 - ...
- This phase only uses the x^k information, not the t^k (it is *unsupervised*)

RBFN step 2: widths

- Universal approximation property holds with identical widths
- In practice (limited learning set): variable widths σ_i

Idea: RBFN use local clusters



- choose σ_i according to standard deviation of clusters
- According means high stdv of clusters, high radius, but doens't mean equality (see further for details and ideas)

RBFN step 3: weights

$$F(x) = \sum_{i=1}^{K} w_i \varphi(||x - c_i||)$$

$$\varphi(||x - c_i||) = \exp\left(-\frac{||x - c_i||^2}{2\sigma_i^2}\right)$$
at x^p : constants!

 $E(F) = \frac{1}{2P} \sum_{p=1}^{P} (t^p - F(x^p))$

- Problem becomes linear!
- Solution of least square criterion leads to

$$w = \Phi^+ t = (\Phi^T \Phi)^{-1} \Phi^T t$$

where

$$\boldsymbol{\Phi} \equiv \varphi_{ki} = \varphi(||\mathbf{x}^k - c_i||)$$

In practise: use SVD!

RBFN step 4: gradient descent

- After steps 1 to 3: all parameters are computed
 - But only the weights w are optimized with respect to the error criterion
 - Centers and widths are reasonable choices

$$F(x) = \sum_{i=1}^{K} w_i \exp\left(-\frac{\|x - c_i\|^2}{2\sigma_i^2}\right)$$
supervised
unsupervised

- Optional step: possibility of gradient descent on *all* parameters
- Some improvement, but
 - learning speed
 - local minima
 - risk of non-local basis functions
 - etc.

More elaborated models

Add constant and linear terms

$$F(x) = \sum_{i=1}^{K} w_i \exp \left(-\frac{\|x - c_i\|^2}{2\sigma_i^2}\right) + \sum_{i=1}^{D} w'_i x_i + w'_0$$

good idea (very difficult to approximate a constant with kernels...)

Use normalized RBFN

ized RBFN
$$F(x) = \sum_{i=1}^{K} w_i \frac{\exp\left(-\frac{\|x - c_i\|^2}{2\sigma_i^2}\right)}{\sum_{j=1}^{K} \exp\left(-\frac{\|x - c_j\|^2}{2\sigma_j^2}\right)}$$

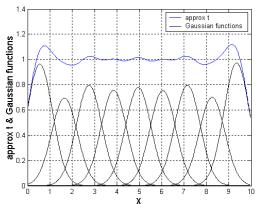
basis functions are bouded $[0,1] \rightarrow can$ be interpreted as probability values (classification)

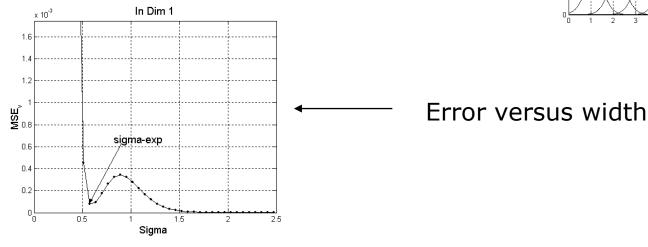
Back to the widths...

- choose σ_i according to standard deviation of clusters
- In the literature:
 - $\sigma = d_{\text{max}}/\sqrt{2K}$ where d_{max} = maximum distance between centroids [1]
 - $\sigma_i = \frac{1}{q} \sqrt{\sum_{j=1}^q \left\| c_i c_j \right\|^2} \text{ where index } j \text{ scans the } q \text{ nearest centroids to } c_i [2]$
 - $\sigma_i = r \min_j (||c_i c_j||)$ where r is an overlap constant [3]
 -
 - [1] S. Haykin, "Neural Networks a Comprehensive Foundation", Prentice-Hall Inc, second edition, 1999.
 - [2] J. Moody and C. J. Darken, "Fast learning in networks of locally-tuned processing units", Neural Computation 1, pp. 281-294, 1989.
 - [3] A. Saha and J. D. Keeler, "Algorithms for Better Representation and Faster Learning in Radial Basis Function Networks", Advances in Neural Information Processing Systems 2, Edited by David S. Touretzky, pp. 482-489, 1989.

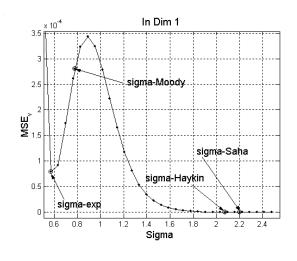
Basic example

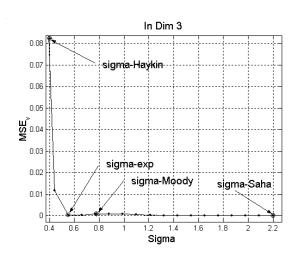
- Approximation of f(x) = 1 with a d-dimensional RBFN
- In theory: identical w_i
- Experimentally: side effects
 - → only middle taken into account

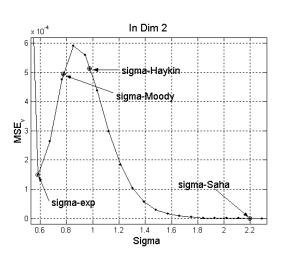




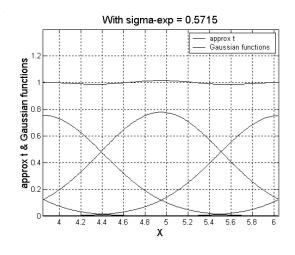
Basic example: error versus space dimension

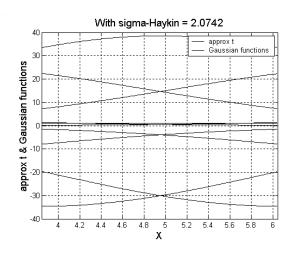


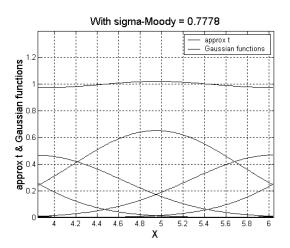




Basic example: local decomposition?

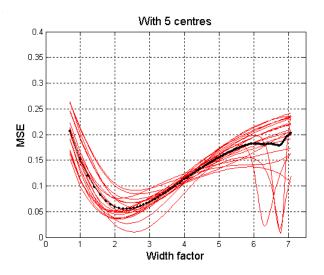






Multiple local minima in error curve

Choose the first minimum to preserve the locality of clusters



• The first local minimum is usually less sensitive to variability (sparsity is good!)

Some concluding comments

- RBFN: easy learning (compared to MLP)
 - in a cross-validation scheme: important!
- Many RBFN models
- Even more RBFN learning schemes...
- Results not very sensitive to unsupervised part of learning (c_i, σ_i)
- Open work for a priori (proble-dependent) choice of widths σ_i

Sources and references

- Most of the basic concepts developed in these slides come from the excellent book:
 - Neural networks a comprehensive foundation, S. Haykin, Macmillan College Publishing Company, 1994.
- Some supplementary comments come from the tutorial on RBF:
 - An overview of Radial Basis Function Networks, J. Ghosh & A. Nag, in: Radial Basis Function Networks 2, R.J. Howlett & L.C. Jain eds., Physica-Verlag, 2001.