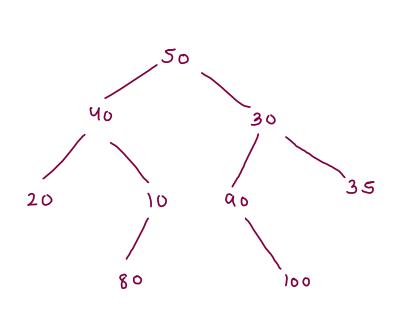
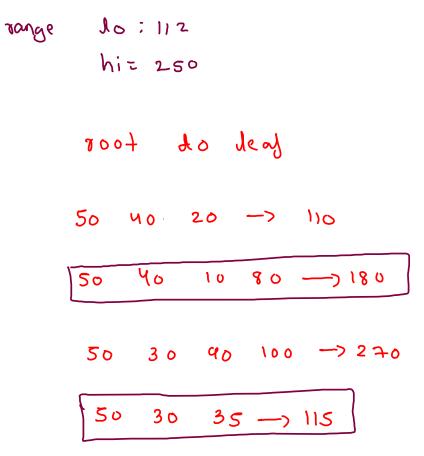
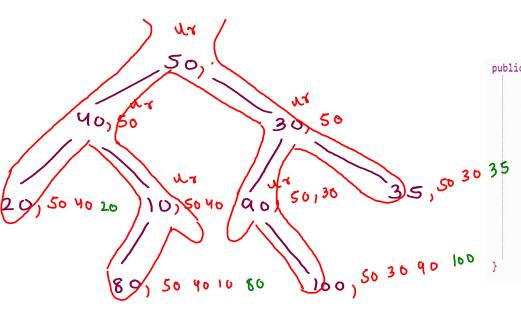
Path To Leaf From Root In Range

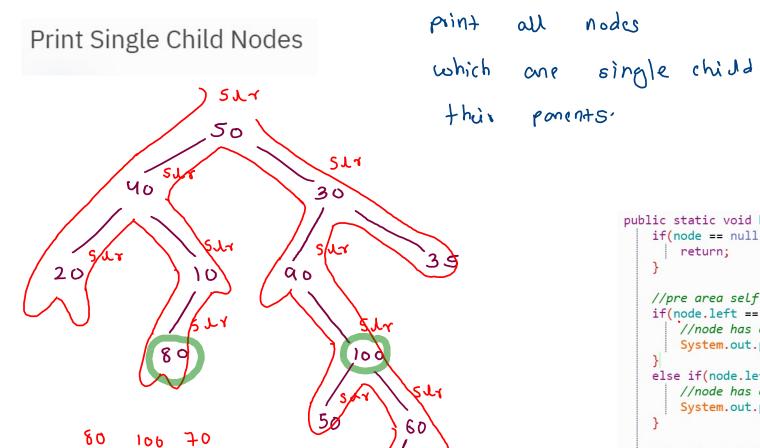






```
public static void pathToLeafFromRoot(Node node, String path, int sum, int lo, int hi){
    if(node == null) {
        return;
    }
    else if(node.left == null && node.right == null) {
        path += node.data;
        sum += node.data;
        if(sum >= lo && sum <= hi) {
            System.out.println(path);
        }
        return;
    }
    pathToLeafFromRoot(node.left,path + node.data + " ",sum + node.data,lo,hi);
    pathToLeafFromRoot(node.right,path + node.data + " ",sum + node.data,lo,hi);
}</pre>
```

50 40 10 80 56 30 35

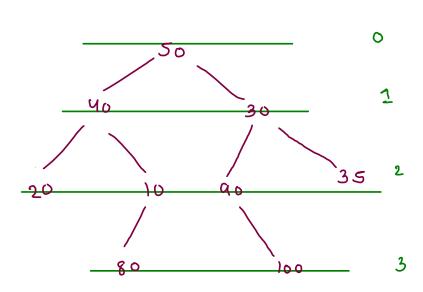


```
public static void helper(Node node) {
   if(node == null) {
       return;
   //pre area self work
   if(node.left == null && node.right != null) {
       //node has only right child
       System.out.println(node.right.data);
    else if(node.left != null && node.right == null) {
       //node has only one child
       System.out.println(node.left.data);
   helper(node.left);
   helper(node.right);
```

nodes

ponents.

Print K Levels Down



devel or du line wise.

der = 0 2 2

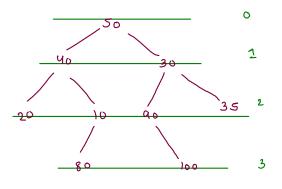
CI

count work
times

add childre

Jev ++ ;

romove



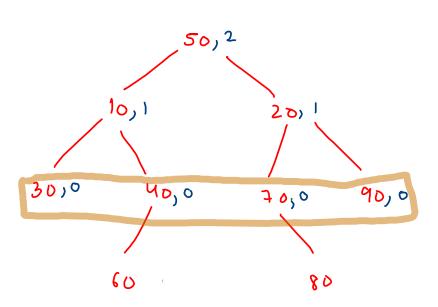
```
while(q.size() > 0) {
   lif(lev == k) {
        break;
   int count = q.size();
   for(int i=0; i < count;i++) {</pre>
        Node rem = q.remove();
        //add children
        if(rem.left != null) {
            q.add(rem.left);
        if(rem.right != null) {
            q.add(rem.right);
   lev++;
//queue has k'th level nodes
while(q.size() > 0) {
    System.out.println(q.remove().data);
```

0

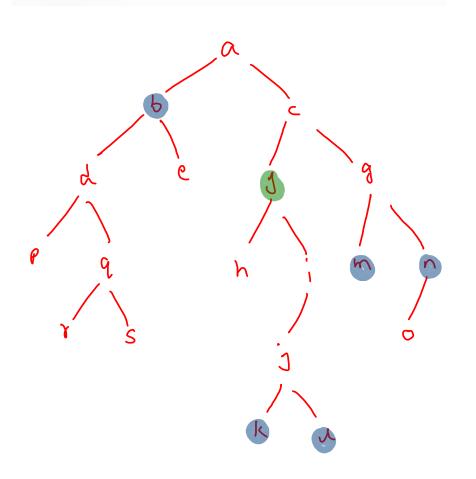
```
Ju = x 2 23
c= 4
```

K = 3

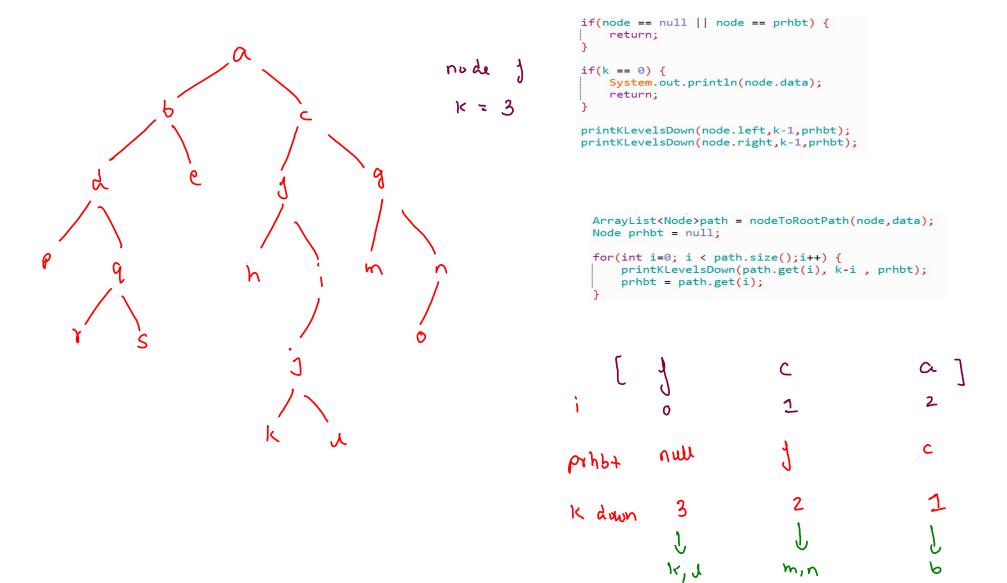
100



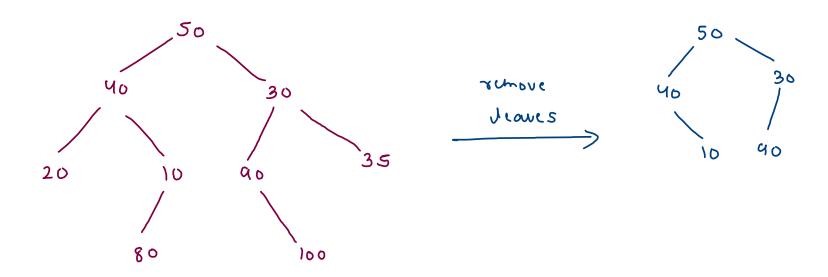
Print Nodes K Distance Away

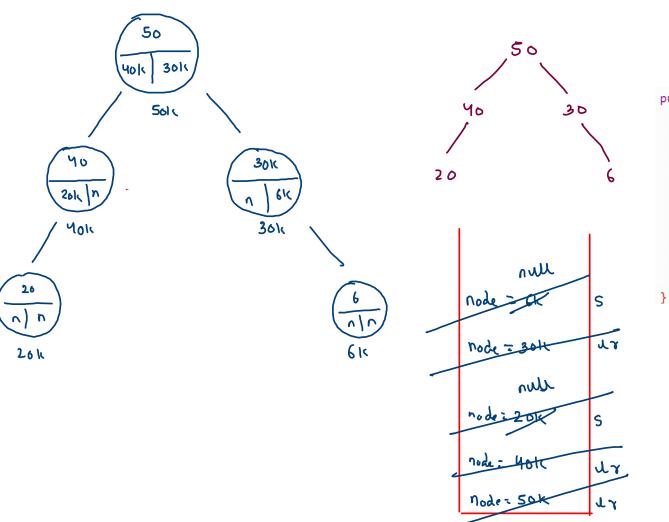


node : F 1く こ 3 node to Rootpath, print k Juds down 12-1 K-2 K- Lwd downs



Remove Leaves In Binary Tree

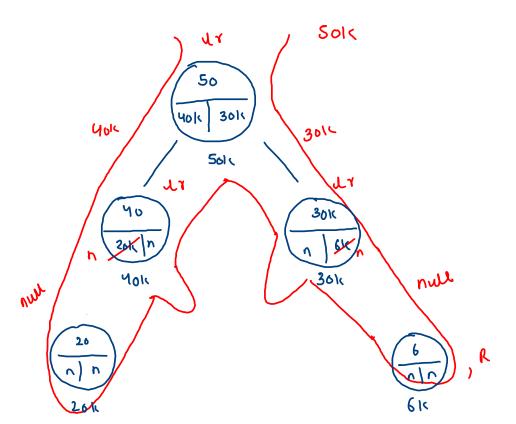


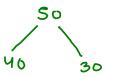


```
public static void helper(Node node) {
   if(node == null) {
      return;
   }

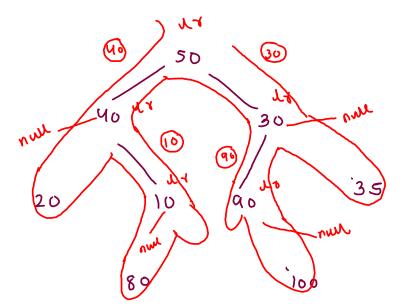
if(node.left == null && node.right == null) {
      node = null;
      return;
}

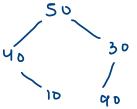
helper(node.left);
helper(node.right);
}
```





```
public static Node removeLeaves(Node node){
    if(node == null) {
        return null;
    }
    //Leaf node
    else if(node.left == null && node.right == null) {
        return null;
    }
    node.left = removeLeaves(node.left);
    node.right = removeLeaves(node.right);
    return node;
}
```

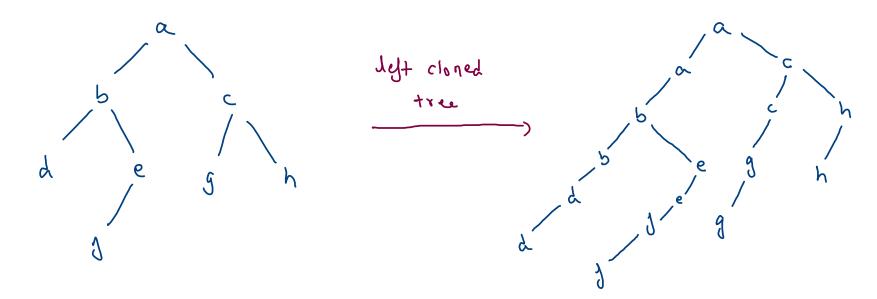




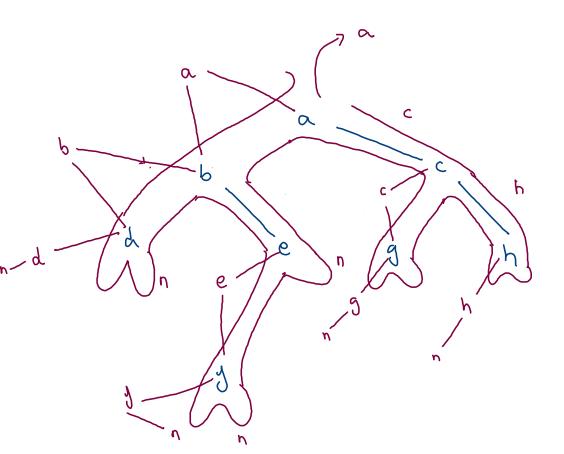
```
public static Node removeLeaves(Node node){
    if(node == null) {
        return null;
    }
    //Leaf node
    else if(node.left == null && node.right == null) {
        return null;
    }
    node.left = removeLeaves(node.left);
    node.right = removeLeaves(node.right);
    return node;
}
```

Transform To Left-cloned Tree

insent a node of value 'panent' between panent node and its Ugt child.

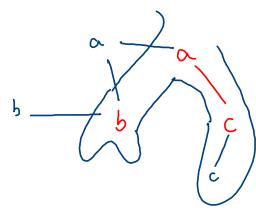


node-right = on; Node cn = now Node (node.data); node- Jest z cn; cn. Jelt = un;



```
public static Node createLeftCloneTree(Node node){
    if(node == null) {
        return null;
    }

    Node ln = createLeftCloneTree(node.left); //left subtree root after cloning
    Node rn = createLeftCloneTree(node.right); //right subtree root after cloning
    node.right = rn;
    Nodg cn = new Node(node.data); //cloned
    node.left = cn;
    cn.left = ln;
    return node;
}
```



```
public static Node createLeftCloneTree(Node node){
    if(node == null) {
        return null;
    }

    Node ln = createLeftCloneTree(node.left); //left subtree root after cloning
    Node rn = createLeftCloneTree(node.right); //right subtree root after cloning

    node.right = rn;
    Node cn = new Node(node.data); //cloned
    node.left = cn;
    cn.left = ln;

    return node;
```