

```

public static class Student implements Comparable<Student>{
    int marks;
    String name;

    Student() {
    }

    Student(int marks,String name) {
        this.marks = marks;
        this.name = name;
    }

    //+ve -> this > other
    //-ve -> this < other
    //0 -> this == other
    public int compareTo(Student o) {
        if(this.marks < o.marks) {
            return -1;
        }
        else if(this.marks > o.marks) {
            return 1;
        }
        else {
            return 0;
        }
    }
}

```

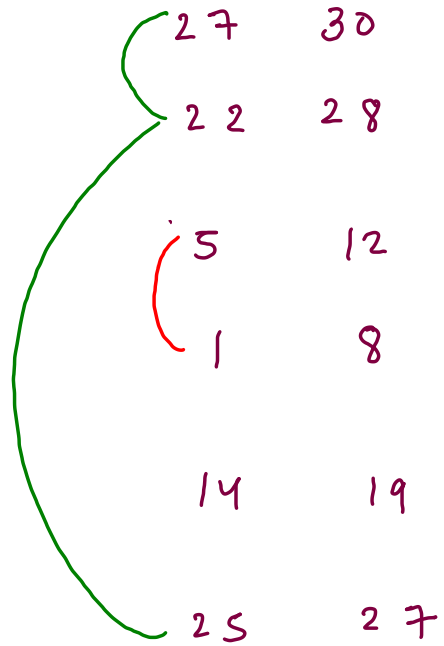
Arrays.sort(arr);

8, xyz	10, abc	20, bae
0	1	2

arr[j].compareTo(arr[j+1]);

Merge Overlapping Interval

$$T : n \log n$$



1 12

14 19

22 30

25 27

5 12

26 30

22 28

1 8

14 19

sort
→

1 8

5 12

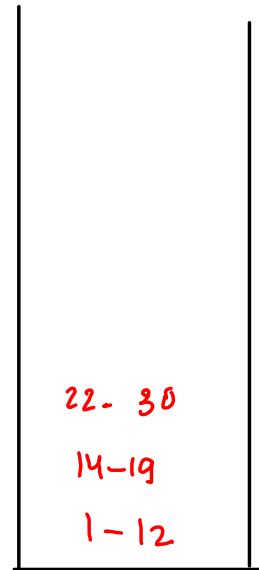
14 19

22 28

25 27

26 30

✓



1-12

14-19

22-30

```

public static class Interval implements Comparable<Interval>{
    int st;
    int et;

    Interval() {
    }

    Interval(int st,int et) {
        this.st = st;
        this.et = et;
    }

    //this > o -> +ve
    //this < o -> -ve
    //this == o -> 0 return
    public int compareTo(Interval o) {
        if(this.st < o.st) {
            return -1;
        }
        else if(this.st > o.st) {
            return 1;
        }
        else {
            return 0;
        }
    }
}

```

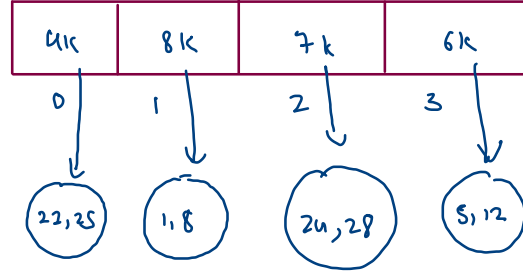
```

Interval[] arr = new Interval[a.length];

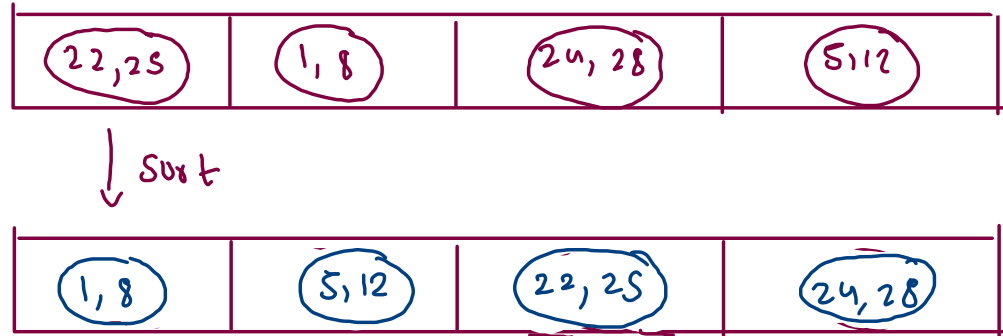
for(int i=0; i < a.length;i++) {
    Interval intvl = new Interval(a[i][0],a[i][1]);
    arr[i] = intvl;
}

Arrays.sort(arr);
arr

```



$n = 4$



```

Stack<Interval>st = new Stack<>();
st.push(arr[0]);

for(int i=1; i < arr.length;i++) {
    if(st.peek().et >= arr[i].st) {
        //merging is possible
        st.peek().et = Math.max(st.peek().et,arr[i].et);
    }
    else {
        //merging is not possible
        st.push(arr[i]);
    }
}

//print the ans
Stack<Interval>rst = new Stack<>();

while(st.size() > 0) {
    rst.push(st.pop());
}

while(rst.size() > 0) {
    Interval top = rst.pop();
    System.out.println(top.st + " " + top.et);
}

```

1 - 8

5 - 12

14 - 19

22 - 28

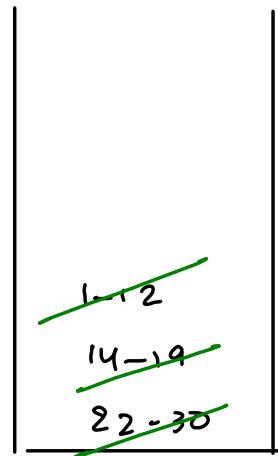
25 - 27

26 - 30

;



st



rst

1-12

14-19

22-30

Queue To Stack Adapter - Push Efficient

```
public static class QueueToStackAdapter {
    Queue<Integer> mainQ;
    Queue<Integer> helperQ;

    public QueueToStackAdapter() {
        mainQ = new ArrayDeque<>();
        helperQ = new ArrayDeque<>();
    }

    int size() {
        // write your code here
    }

    void push(int val) {
        // write your code here
    }

    int pop() {
        // write your code here
    }

    int top() {
        // write your code here
    }
}
```

Stack utility

- size
- push $O(1)$
- pop
- top

mq

10	20	30
----	----	----

hq

--

st.push(10);

st.push(20);

st.push(30);

st.top() → 30

st.push(40);

st.pop() → 40

```

void push(int val) {
    mainQ.add(val);
}

int pop() {
    if(mainQ.size() == 0) {
        System.out.println("Stack underflow");
        return -1;
    }
    else {
        while(mainQ.size() != 1) {
            helperQ.add(mainQ.remove());
        }

        int top = mainQ.remove();

        //swap mainQ and helperQ
        Queue<Integer>temp = mainQ;
        mainQ = helperQ;
        helperQ = temp;

        return top;
    }
}

int top() {
    if(mainQ.size() == 0) {
        System.out.println("Stack underflow");
        return -1;
    }
    else {
        while(mainQ.size() != 1) {
            helperQ.add(mainQ.remove());
        }

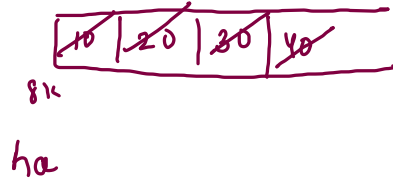
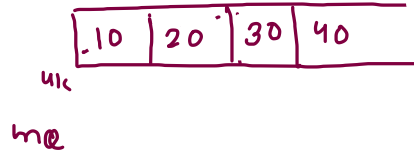
        int top = mainQ.remove();
        helperQ.add(top);

        //swap mainQ and helperQ
        Queue<Integer>temp = mainQ;
        mainQ = helperQ;
        helperQ = temp;

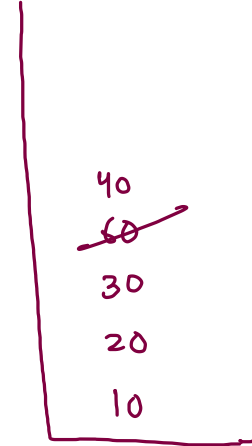
        return top;
    }
}

```

Developer



Client



St.push(10)

St.push(20)

St.push(30)

St.pop() → 60

St.push(40)

St.push(60)

St.top() → 40

Queue To Stack Adapter - Pop Efficient

stack utility

- size
- push
- pop $O(1)$
- top

St.push(10)

St.push(20)

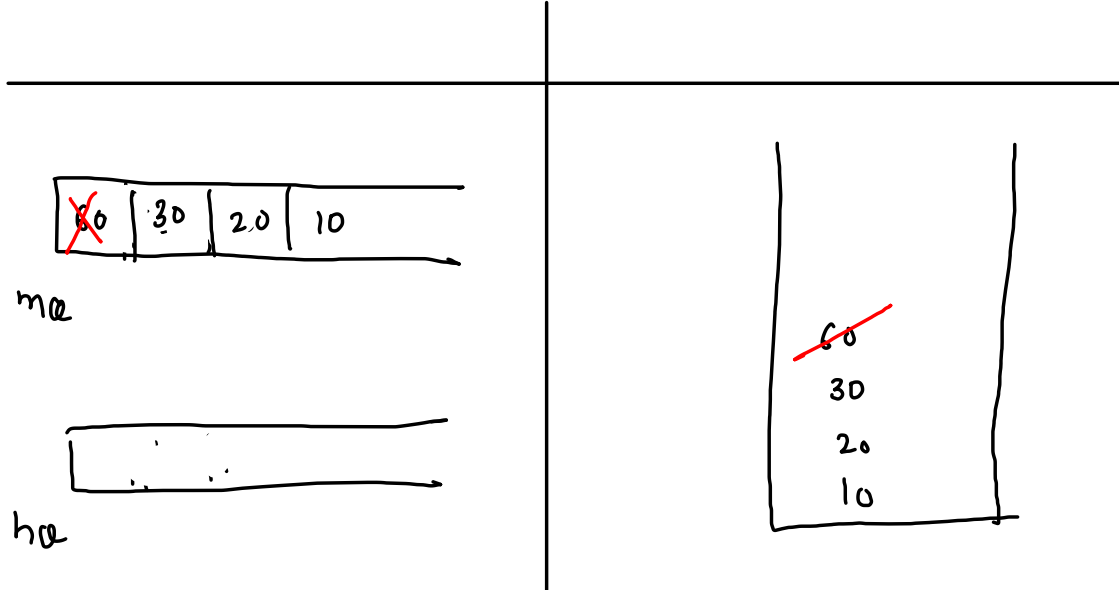
St.push(30)

St.push(60)

St.pop() → 60

St.push(40)

St.pop() → 40



Stack To Queue Adapter - Add Efficient

q

- Size
- add $O(1)$
- remove $O(n)$
- peek $O(n)$

```

void add(int val) {
    mainS.push(val);
}

int remove() {
    if(mainS.size() == 0) {
        System.out.println("Queue underflow");
        return -1;
    }
    else {
        while(mainS.size() != 1) {
            helpers.push(mainS.pop());
        }

        int front = mainS.pop();

        while(helpers.size() > 0) {
            mainS.push(helpers.pop());
        }

        return top;
    }
}

int peek() {
    if(mainS.size() == 0) {
        System.out.println("Queue underflow");
        return -1;
    }
    else {
        while(mainS.size() != 1) {
            helpers.push(mainS.pop());
        }

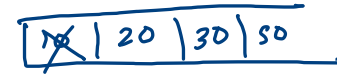
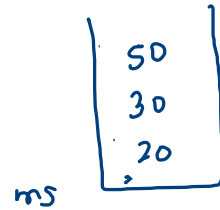
        int front = mainS.pop();
        helpers.push(top);

        while(helpers.size() > 0) {
            mainS.push(helpers.pop());
        }

        return top;
    }
}
    
```

developer

client



$q.add(10)$

$q.add(20)$

$q.add(30)$

$q.peak() \rightarrow 10$

$q.add(80)$

$q.remove() \rightarrow 10$

Stack To Queue Adapter - Remove Efficient

q
— size
— add
— remove $O(1)$
— peek

ms

20
30
40

hs

30
20

10	20	30	40
---------------	----	----	----

q.add(10)

q.add(20)

q.add(30)

q.remove() → 10

q.add(40)