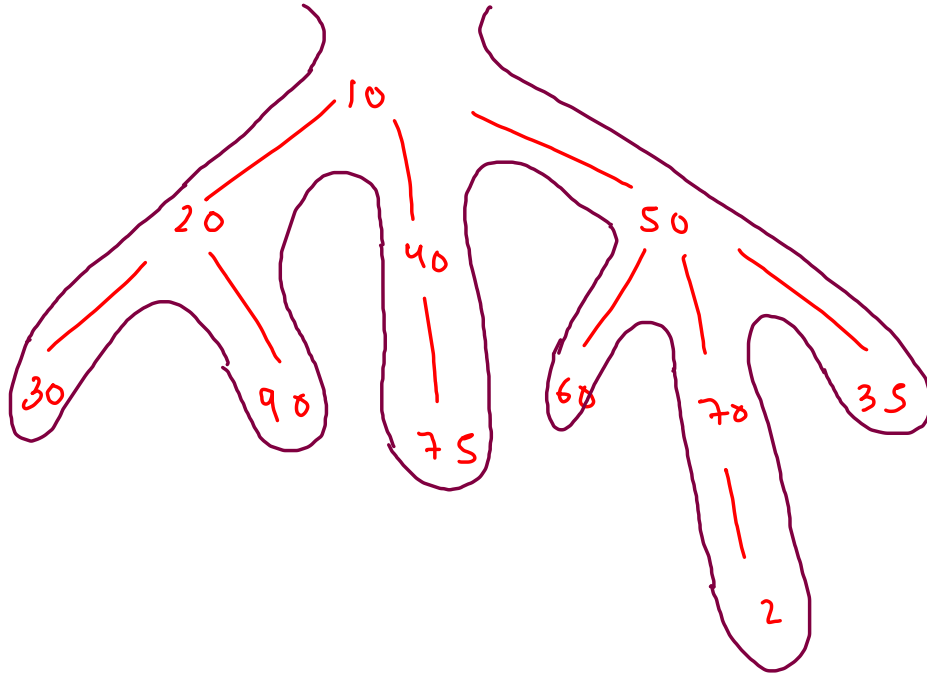




## Multisolver For Generic Tree

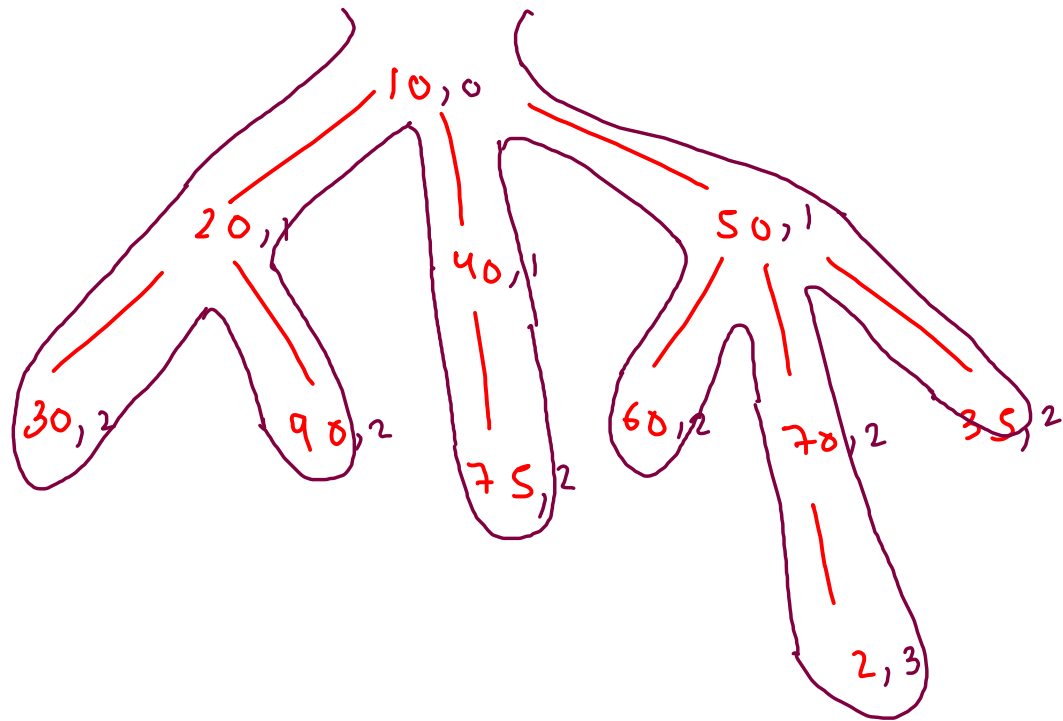


Size = ~~0~~ ~~1~~ ~~2~~ ~~3~~ ~~4~~ ~~5~~ ~~6~~ ~~7~~ ~~8~~ ~~9~~ ~~10~~ 11

max = ~~-∞~~ ~~10~~ ~~20~~ ~~30~~ 90

min = ~~∞~~ ~~10~~ 2

~~ht =~~



```
public static void multisolver(Node node,int lev) {
    //self work
    size++;
    max = Math.max(max,node.data);
    min = Math.min(min,node.data);
    ht = Math.max(ht,lev);

    for(int i=0; i < node.children.size();i++) {
        Node child = node.children.get(i);
        multisolver(child,lev+1);
    }
}
```

11

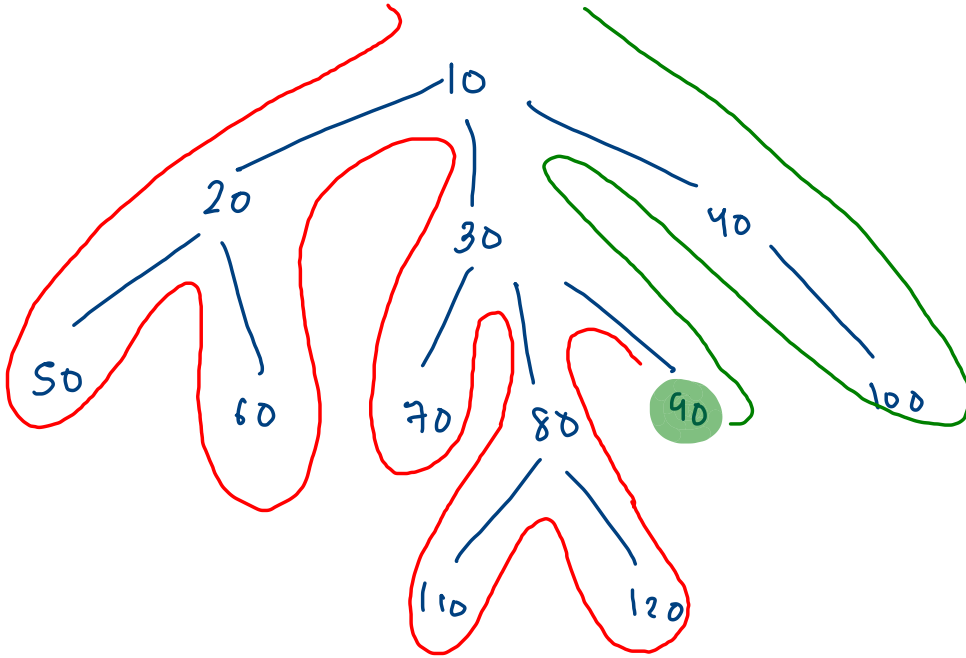
Size = ~~0~~ ~~1~~ ~~2~~ ~~3~~ ~~4~~ ~~5~~ ~~6~~ ~~7~~ ~~8~~ ~~9~~ ~~10~~

max = ~~-∞~~ ~~10~~ ~~20~~ ~~30~~ ~~90~~

min = ~~∞~~ ~~10~~ ~~2~~

ht = ~~0~~ ~~1~~ ~~2~~ ~~3~~

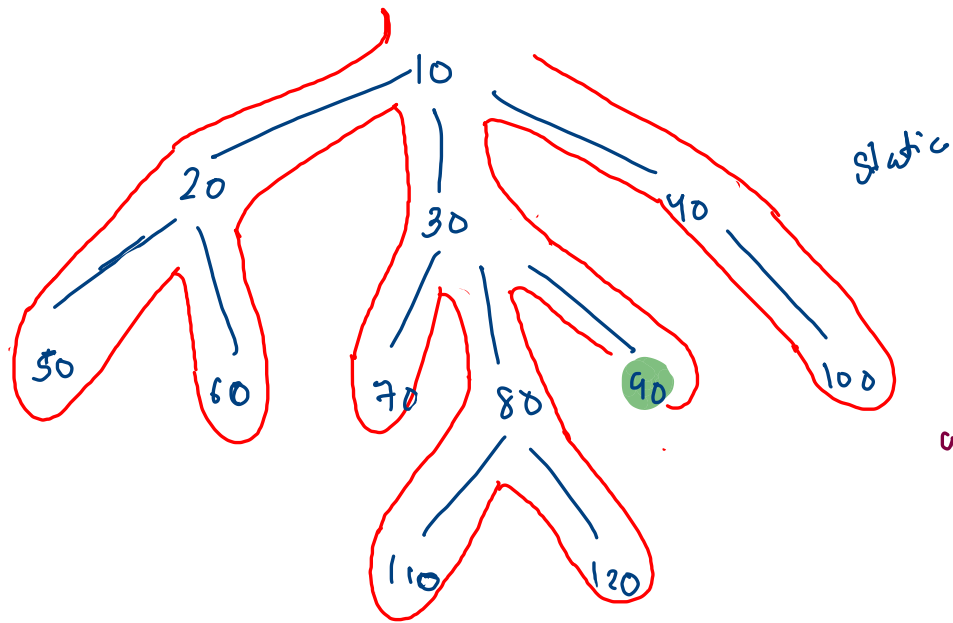
## Predecessor And Successor Of An Element



pre : 10 20 50 60 30 70  
80 110 120 90 40 100

— : before 90

— : after 90



pred = ~~n~~ (120)

succ = ~~n~~ (40)

prev = ~~n~~ 10 20 80 60 30 70 80 110 120 90 40

curr = ~~n~~ 10 20 80 60 30 70 80 110 120 90  
40 100

```

public static void predecessorAndSuccessor(Node node, int data) {
    prev = curr;
    curr = node;

    if(curr.data == data) {
        predecessor = prev;
    }
    else if(prev != null && prev.data == data) {
        successor = curr;
    }

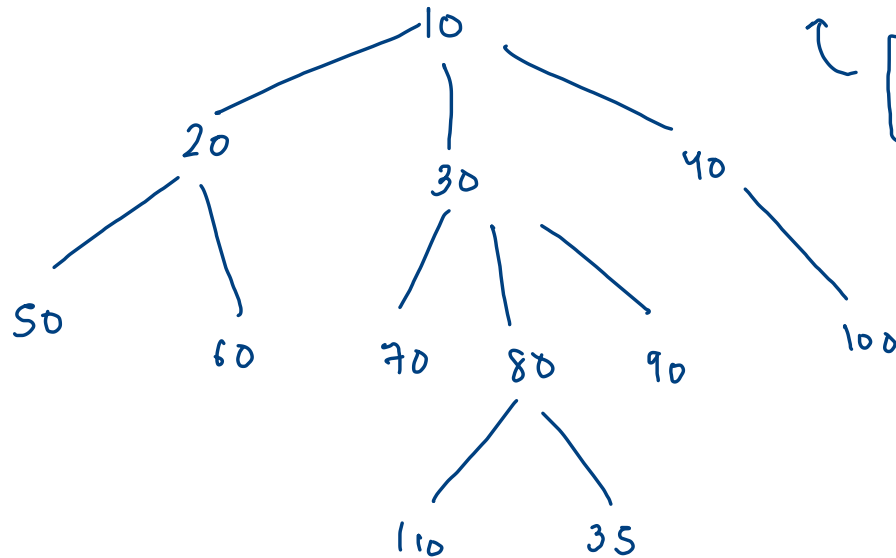
    for(int i=0; i < node.children.size(); i++) {
        Node child = node.children.get(i);
        predecessorAndSuccessor(child, data);
    }
}

```

work

calls

## Ceil And Floor In Generic Tree



initialisation

↑  
 $\begin{cases} \text{ceil} = \infty \\ \text{floor} = -\infty \end{cases}$

data = 38

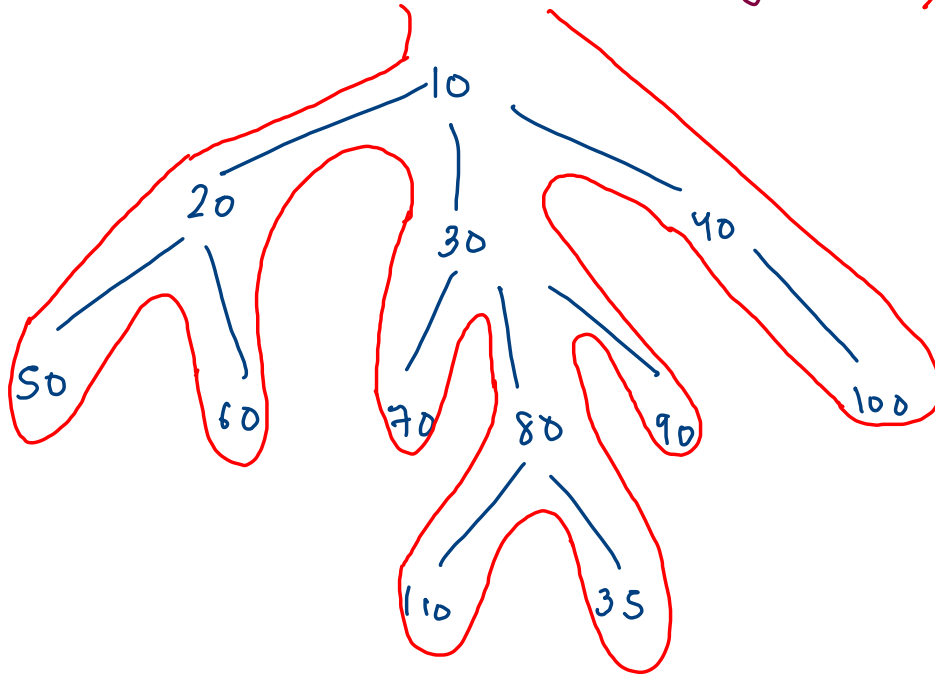
ceil  $\rightarrow$  just larger /  
smallest among larger /  
qualified min

floor  $\rightarrow$  just smaller /  
largest among smaller /  
qualified max

ceil = ~~∞~~ ~~50~~ 40

data = 38

floor = ~~-∞~~ ~~10~~ ~~20~~  
~~30~~ 35



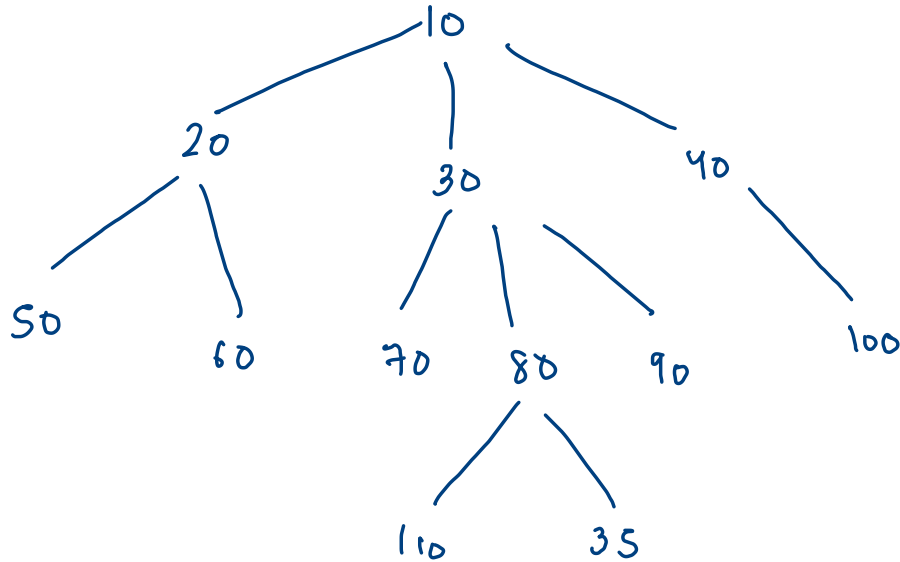
```
//ceil -> qualified min
if(node.data > data && ceil > node.data) {
    ceil = node.data;
}

//floor -> qualified max
if(node.data < data && floor < node.data) {
    floor = node.data;
}

for(int i=0; i < node.children.size();i++) {
    Node child = node.children.get(i);
    ceilAndFloor(child,data);
}
```

## Kth Largest Element In Tree

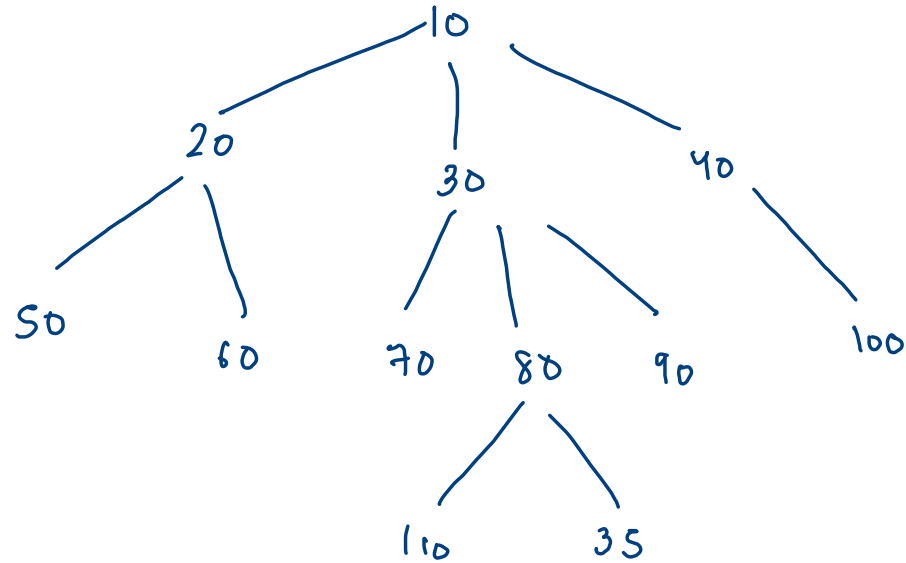
$k = 3$



$\infty \xrightarrow{\text{floor}} (1^{\text{st}} \text{ max})$

$(1^{\text{st}} \text{ max}) \xrightarrow{\text{floor}} (2^{\text{nd}} \text{ max})$

$(2^{\text{nd}} \text{ max}) \xrightarrow{\text{floor}} (3^{\text{rd}} \text{ max})$



```

public static int kthLargest(Node node, int k){
    int key = Integer.MAX_VALUE;

    for(int i=0; i < k; i++) {
        floor = Integer.MIN_VALUE;
        ceilAndFloor(node, key); -> n
        key = floor;
    }

    return floor;
}

```

$k \cdot n$

$k = 3$

key = ~~110~~ ~~100~~ ~~90~~ .

0  
1  
2

floor: ~~110~~ 90



## Node With Maximum Subtree Sum

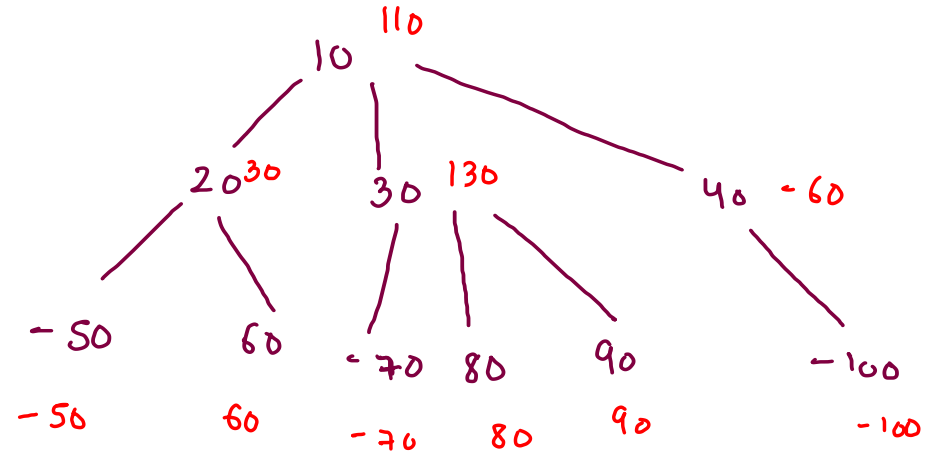
20

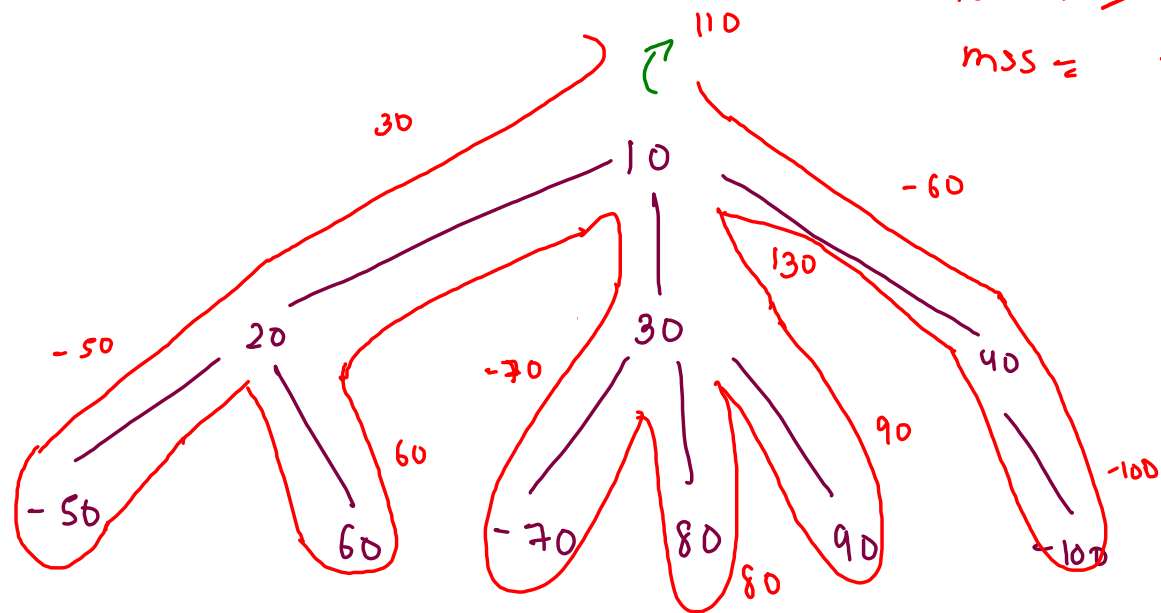
10 20 -50 -1 60 -1 -1 30 -70 -1 80 -1 90 -1 -1 40 -100 -1 -1 -1

30 @ 130

mss =  $-\infty$

mssn = null





mssn = ~~Null~~ = ~~50~~ ~~60~~ ~~80~~ ~~90~~ **30**

mss = ~~50~~

~~60~~

~~80~~

~~90~~

130

30 @ 130

```
public static void maxSubtreeSum(Node root) {
    mssn = null; //max subtree sum node
    mss = Integer.MIN_VALUE; //max subtree sum
    sum(root);

    System.out.println(mssn.data + "@" + mss);
}

public static int sum(Node node) {
    int sum = node.data;

    for(int i=0; i < node.children.size();i++) {
        Node child = node.children.get(i);
        int cfs = sum(child);

        sum += cfs;
    }

    if(sum > mss) {
        mss = sum;
        mssn = node;
    }

    return sum;
}
```