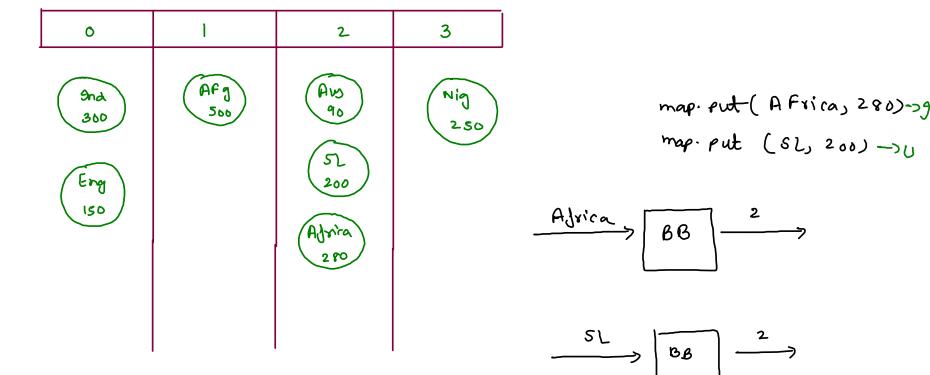
## size z total nodes

```
public static class HashMap<K, V> {
  private class HMNode {
   K key;
   V value;
   HMNode(K key, V value) {
     this.key = key;
     this.value = value;
  private int size; // n
  private LinkedList<HMNode>[] buckets; // N = buckets.length
  public HashMap() {
   initbuckets(4);
   size = 0;
  private void initbuckets(int N) {
   buckets = new LinkedList[N];
   for (int bi = 0; bi < buckets.length; bi++) {
     buckets[bi] = new LinkedList<>();
```

,	buckets			
	. 0	1	2	3
	4 K	915	2 K	814
		0	0-0-0	0



```
public void put(K key, V value) throws Exception {
    int bi = findBucketIndex(kev);
   int di = findWithinBucket(key,bi);
   if(di == -1) {
       //key is not present in hashmap (put - insertion)
        HMNode node = new HMNode(key, value);
       buckets[bi].add(node);
        size++:
    else {
       //key is present in hashmap (put - updatation)
       HMNode node = buckets[bi].get(di);
       node.value = value;
private int findBucketIndex(K key) {
   int hc = key.hashCode();
   int bi = (Math.abs(hc)) % buckets.length;
    return bi;
private int findWithinBucket(K key, int bi) {
   //Linear search
    for(int i=0; i < buckets[bi].size();i++) {</pre>
       HMNode node = buckets[bi].get(i);
        if(node.key.equals(key) == true) {
            return i;
    return -1;
```

0	1	2	3
9nd 360 Eng 38	AF 3 500	Avo 90 52 200 Adrica 190	Nig 250

| hastrole / -> -880-1.41 -> 0

map. put (Adrica, 190)
map. put (Erg, 380)

0	1	2	3
$\bigcirc$	0	0	0
$\circ$	0		$\bigcirc$
0			0

N-) buckets-dength

Put, get, CIs, rumove

d = average no. of node per buchets

d = size

d = total nodus

total buckets

rehashing is required old-buckets

0	1	2	3
and 360 Eng 38	Pak 480 Eud 450	Avs 90 200 200 (Adrica 100)	Nig 2.50

and 
$$\frac{hc}{}$$
 2 40 1.4 -> 0

Alg  $\frac{hc}{}$  85 1.4 -> 1

SL  $\frac{hc}{}$  46 1.4 -> 2

buckets

0	1	2	3	4	5	6	<del>լ</del>
300					500	266	
940						200	

Graph: V, e DFS -> occursion

BFS -> view ordn (i) shortyt path — edges: BFS
L cost: dighter (ii) conn comp (io) ts (iii) MST (prims)