

Reverse A Linked List (data Recursive)

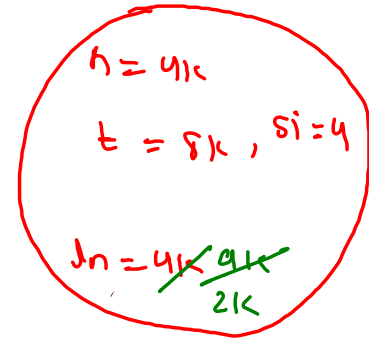
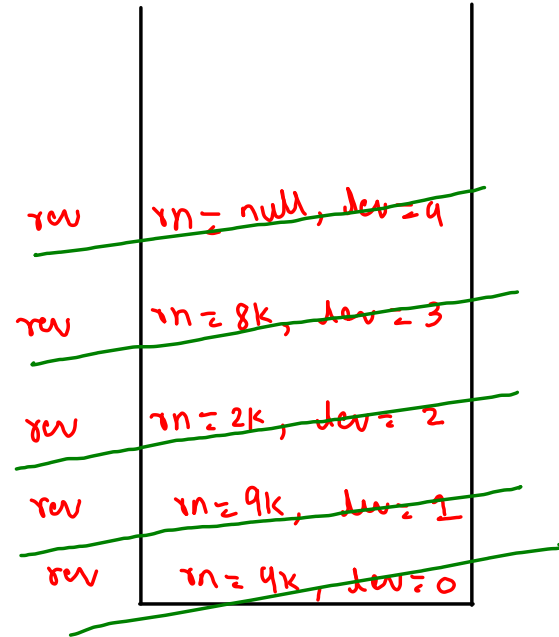
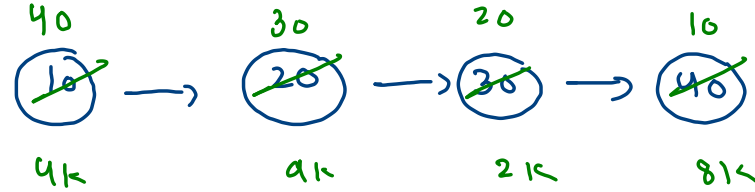
```
Node ln;
public void reverseDR() {
    ln = head;
    reverseDRH(head, 0);
}

private void reverseDRH(Node rn, int lev) {
    if (rn == null) {
        return;
    }

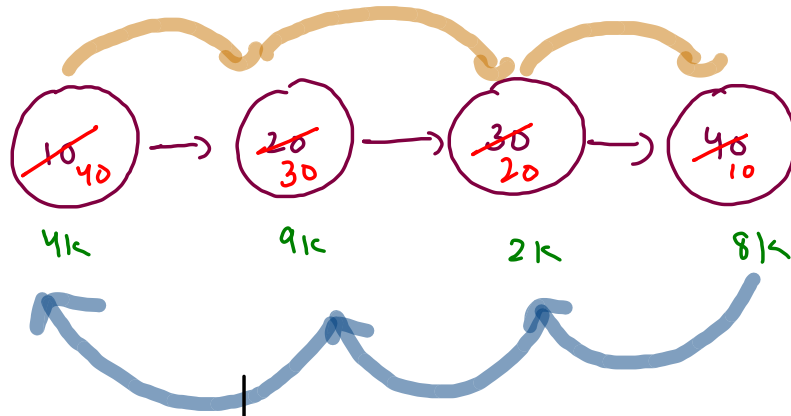
    reverseDRH(rn.next, lev + 1);

    if (lev >= (size/2)) {
        //swap
        int ld = ln.data;
        int rd = rn.data;
        ln.data = rd;
        rn.data = ld;

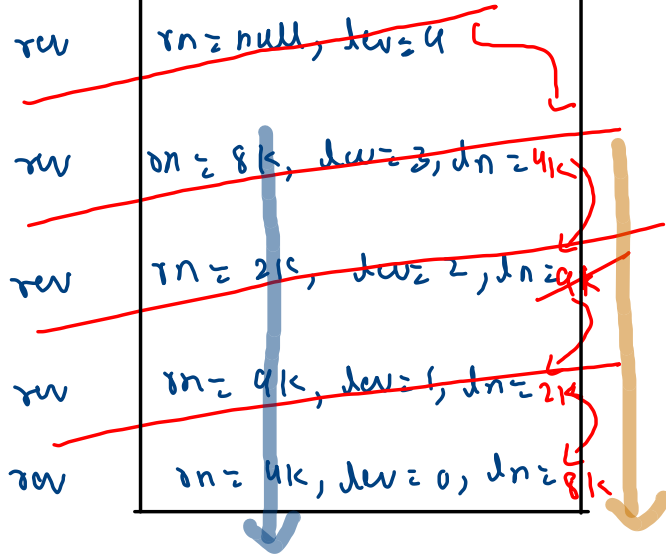
        ln = ln.next; //heap change (this.ln = this.ln.next)
    }
}
```



$$(size/2) = 2$$



way 2 : return



Node rev (Node rn, int dev) {

if (rn == null) {

return head;

}

Node dn = rev (rn.next, dev + 1);

if (dev == size / 2) {

swap dn, rn data;

}

return dn.next;

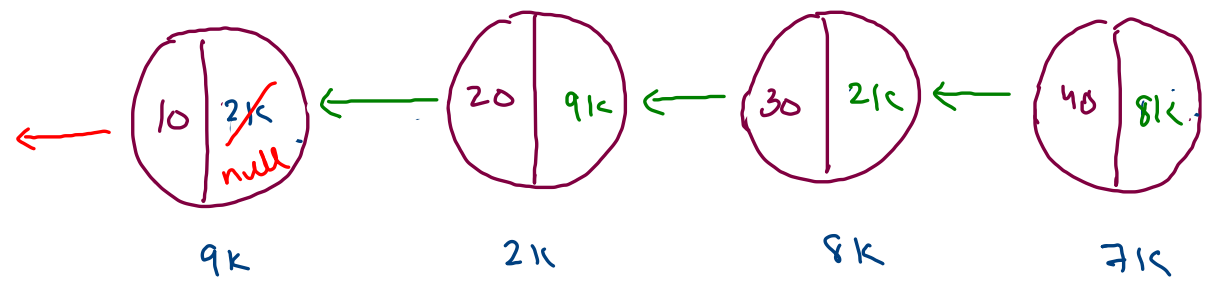
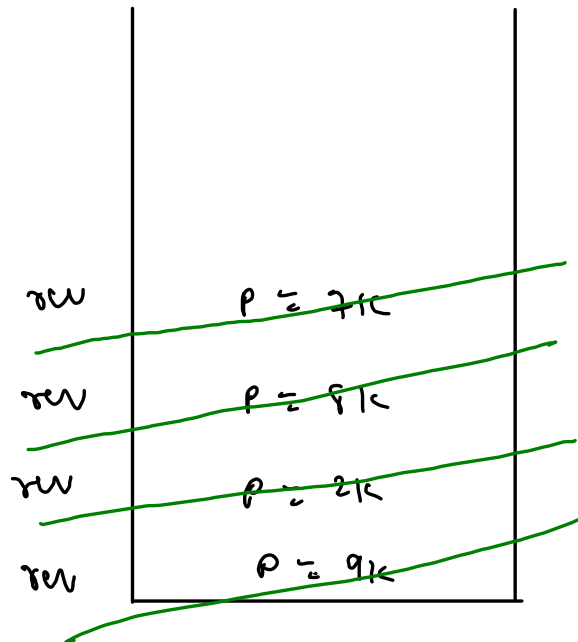
}

$h = 41k$

$t = 91k$

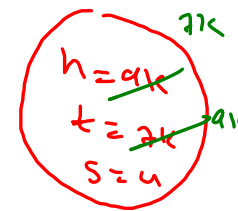
$s = 4$

Reverse Linked List (pointer - Recursive)



$c = p \cdot next$
 $c \cdot next = p$

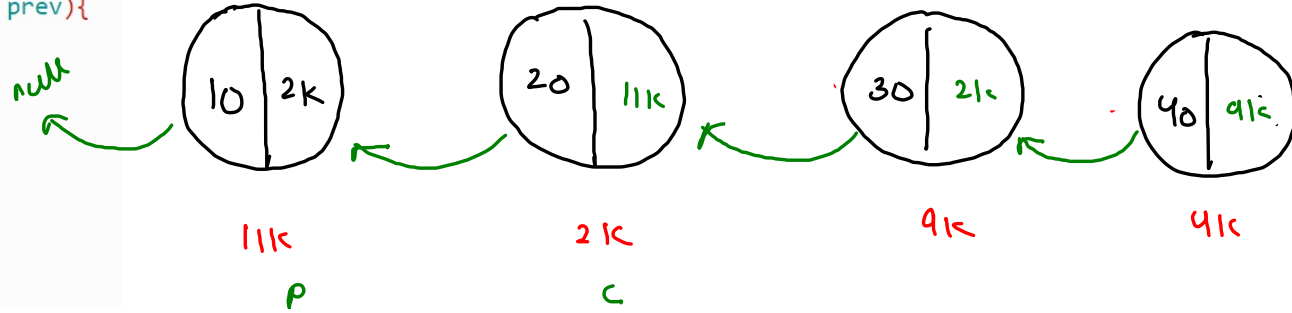
head.next = null



```
private void reversePRHelper(Node prev){
    if(prev.next == null) {
        return;
    }

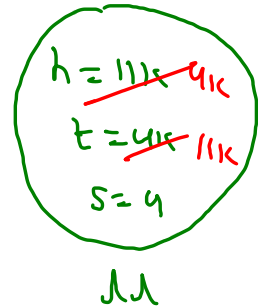
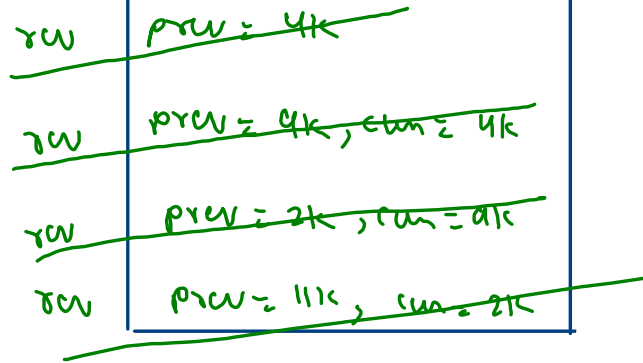
    reversePRHelper(prev.next);

    Node curr = prev.next;
    curr.next = prev;
}
```



```
public void reversePR(){
    // write your code here
    reversePRHelper(head);
    head.next = null;

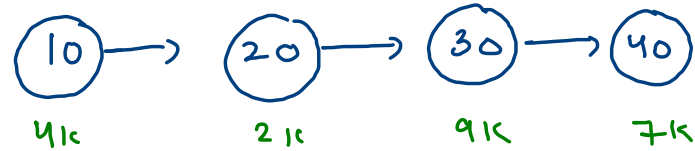
    //swap head & tail
    Node temp = head;
    head = tail;
    tail = temp;
}
```



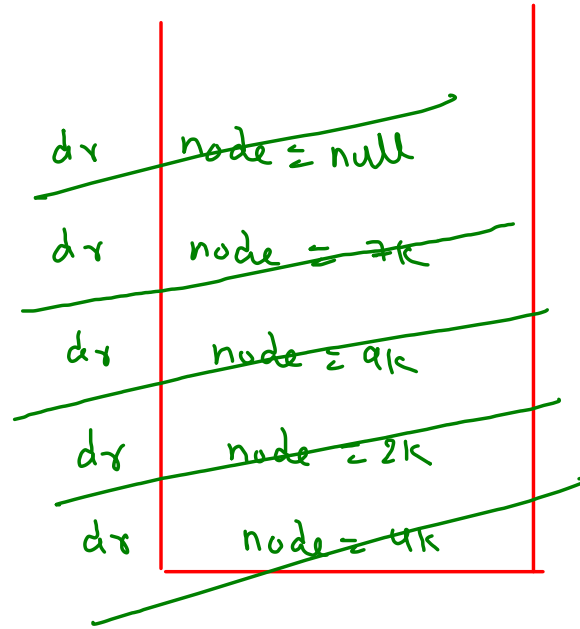
Reverse analysis:

	data iterative	(best) pointer iterative	data recursive	pointer recursive
T	$O(n^2)$	$O(n)$	$O(n)$	$O(n)$
S	$O(1)$	$O(1)$	$O(n)$	$O(n)$

Display Reverse (recursive) - Linked List



```
private void displayReverseHelper(Node node){  
    if(node == null) {  
        return;  
    }  
  
    displayReverseHelper(node.next);  
    System.out.print(node.data + " ");  
}
```



40 30 20 10

Static (independent)

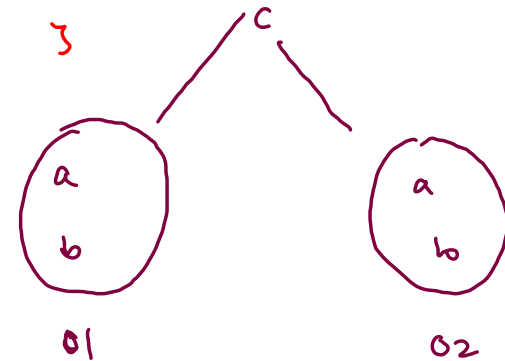
non-static (object bound)

```
class A {  
    data member {  
        int a;  
        int b;  
    }  
    class variable {  
        static int c;  
    }  
}
```

```
main() {
```

```
    A o1 = new A();
```

```
    A o2 = new A();
```



LL {

Node head;

Node tail;

int size;

void addlast() {

→ non-static

}

LL add2LL(L1, L2) {

→ static

}

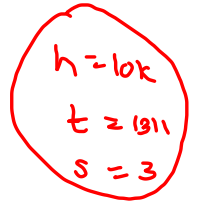
}

list.addlast()

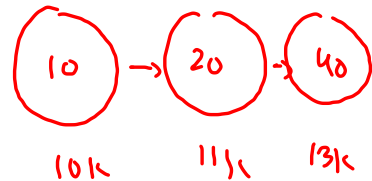
LL res = LL.add2LL(list1, list);

main

list = 41k



41k




```
LL {
```

```
    non static fun3() { }
```

```
    non static fun1() {
```

```
        fun3();    // this.fun3();
    }
```

```
    static fun2() {
```

```
    }
```

```
}
```

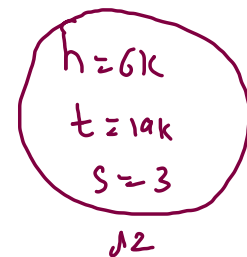
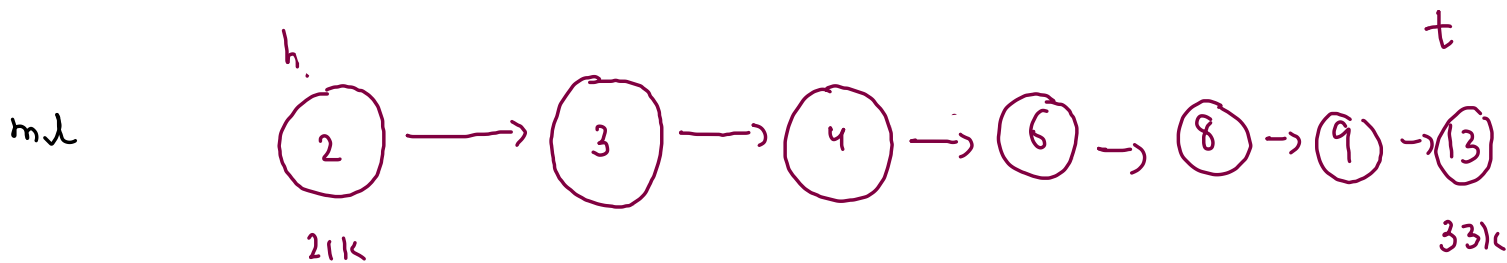
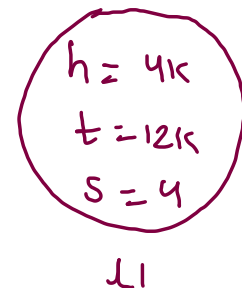
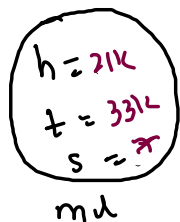
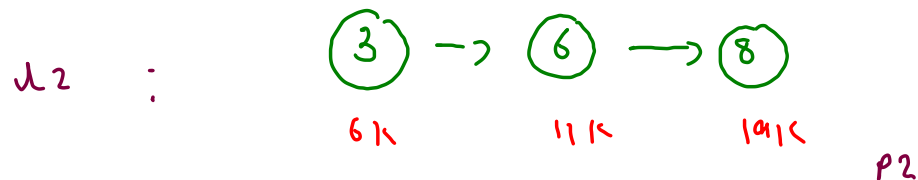
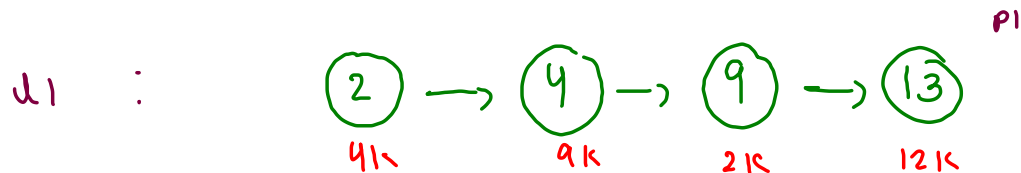
```
main() {
```

```
    LL list = new LL();
```

```
    list.fun1();
```

```
}
```

Merge Two Sorted Linked Lists



```
LinkedList m1 = new LinkedList();
```

```
Node p1 = l1.head;
```

```
Node p2 = l2.head;
```

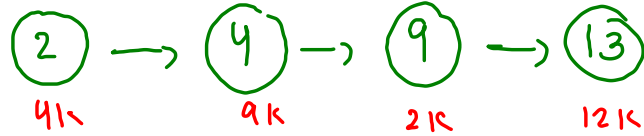
```
while(p1 != null && p2 != null) {  
    if(p1.data < p2.data) {  
        m1.addLast(p1.data);  
        p1 = p1.next;  
    }  
    else {  
        m1.addLast(p2.data);  
        p2 = p2.next;  
    }  
}
```

```
while(p1 != null) {  
    m1.addLast(p1.data);  
    p1 = p1.next;  
}
```

```
while(p2 != null) {  
    m1.addLast(p2.data);  
    p2 = p2.next;  
}
```

```
return m1;
```

l1 :



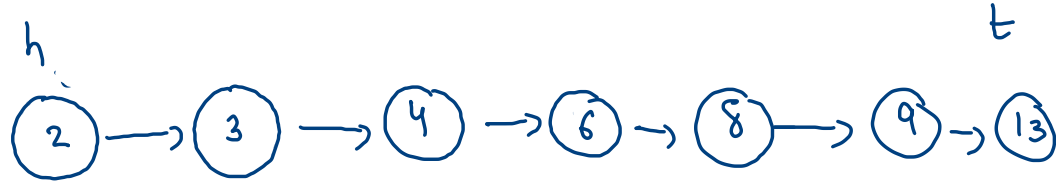
P1

l2 :

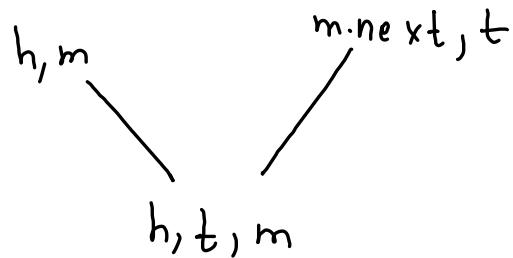
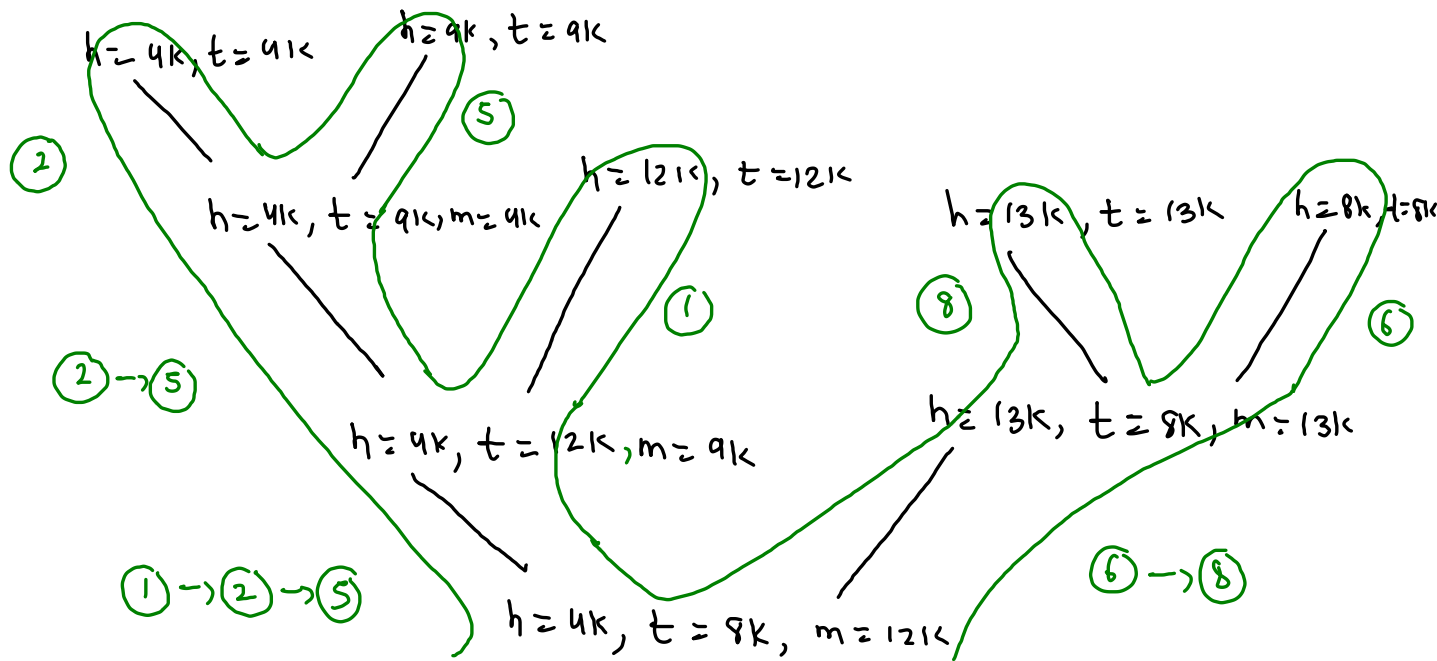
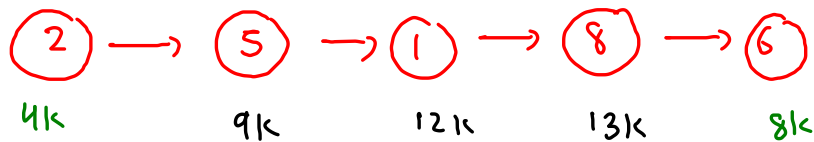


P2

ml :



Merge Sort A Linked List



Final sorted linked list: $1 \rightarrow 2 \rightarrow 5 \rightarrow 6 \rightarrow 8$

$T: n \log n$

```
public static Node midNode(Node head, Node tail) {
    Node slow = head;
    Node fast = head;

    while(fast != tail && fast.next != tail) {
        slow = slow.next;
        fast = fast.next.next;
    }

    return slow;
}
```

```
public static LinkedList mergeSort(Node head, Node tail){
    if(head == tail) {
        LinkedList bl = new LinkedList();
        bl.addLast(head.data);
        return bl;
    }

    Node mid = midNode(head, tail);

    LinkedList left = mergeSort(head, mid);
    LinkedList right = mergeSort(mid.next, tail);

    LinkedList ans = mergeTwoSortedLists(left, right);
    return ans;
}
```

