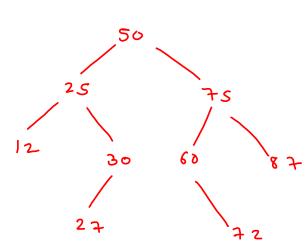
BST; binary search tree

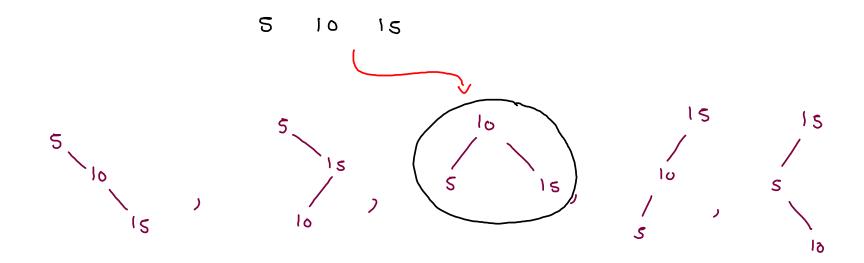


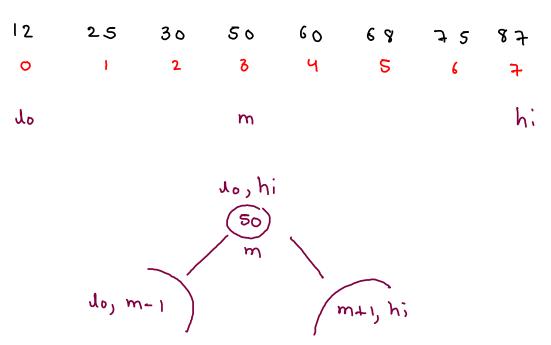
Y nodes:

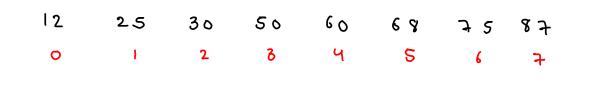
5Wb+ 4 ce

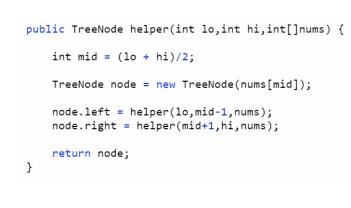
ay nodes < node.data < all nodes in lest in right

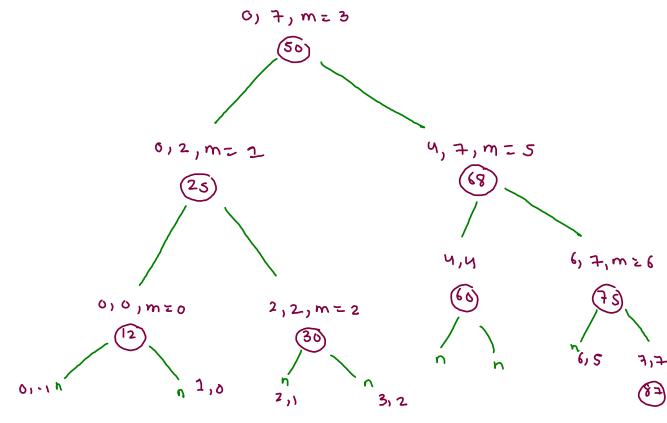
subtree



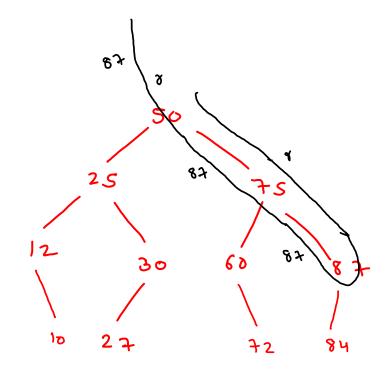




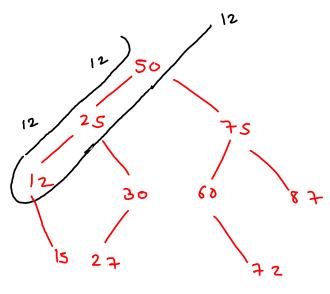


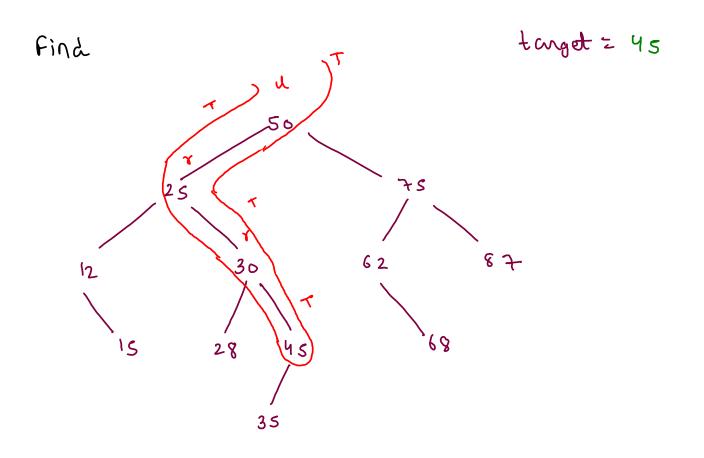


```
public static int max(Node node) {
    if(node.right == null) {
        return node.data;
    }
    else {
        int rans = max(node.right);
        return rans;
    }
}
```



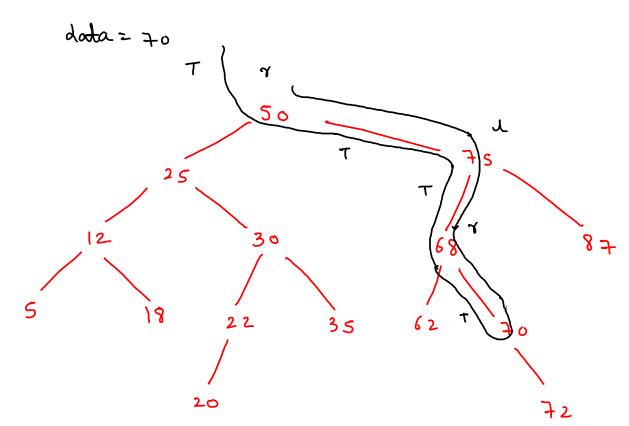
```
public static int min(Node node) {
    if(node.left == null) {
        return node.data;
    }
    else {
        int lans = min(node.left);
        return lans;
    }
}
```





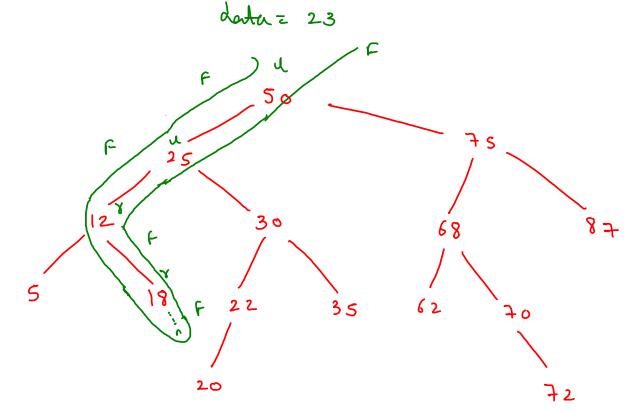
```
public static boolean find(Node node, int data){
    if(node == null) {
        return false;
    }

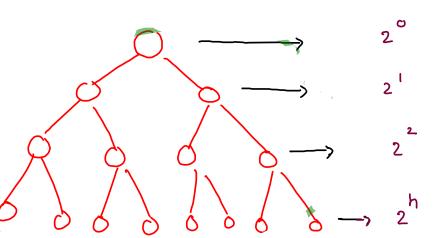
    if(node.data == data) {
        return true;
    }
    else if(node.data < data) {
        boolean rans = find(node.right,data);
        return rans;
    }
    else {
        boolean lans = find(node.left,data);
        return lans;
    }
}</pre>
```



```
public static boolean find(Node node, int data){
    if(node == null) {
        return false;
    }

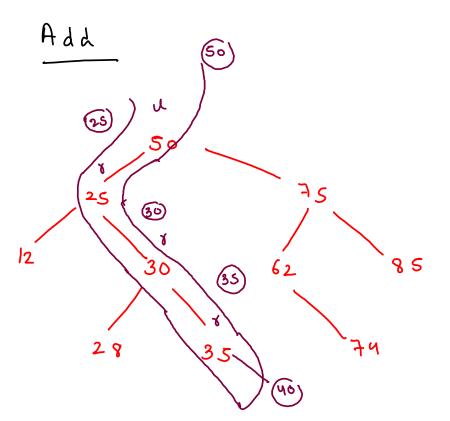
    if(node.data == data) {
        return true;
    }
    else if(node.data < data) {
        boolean rans = find(node.right,data);
        return rans;
    }
    else {
        boolean lans = find(node.left,data);
        return lans;
    }
}</pre>
```





GP

h
$$\approx n$$
 \leftarrow 90 | 150 BST lind: height

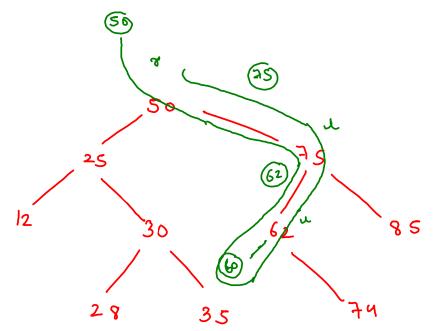


data = 40

```
public static Node add(Node node, int data) {
    if(node == null) {
        return new Node(data);
    }

    if(node.data == data) {
        return node;
    }
    else if(node.data < data) {
            node.right = add(node.right,data);
    }
    else {
            node.left = add(node.left,data);
    }

    return node;
}</pre>
```



data: 60

```
public static Node add(Node node, int data) {
    if(node == null) {
        return new Node(data);
    }

    if(node.data == data) {
        return node;
    }
    else if(node.data < data) {
        node.right = add(node.right,data);
    }
    else {
        node.left = add(node.left,data);
    }

    return node;
}</pre>
```

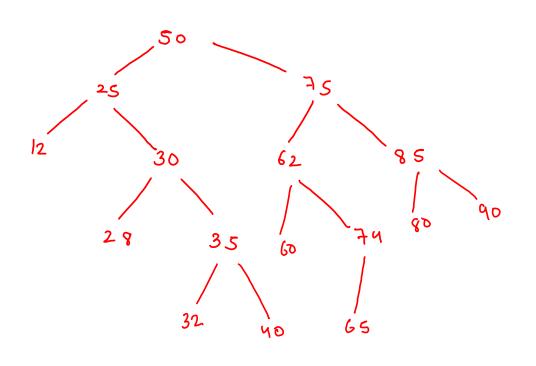
```
8
     50
25
                          85
    30
28
         35
```

```
public static Node add(Node node, int data) {
    if(node == null) {
        return new Node(data);
    }

    if(node.data == data) {
        return node;
    }
    else if(node.data < data) {
            node.right = add(node.right,data);
    }
    else {
            node.left = add(node.left,data);
    }

    return node;
}</pre>
```

Remove Node From Bst



node to be removed:

(i) no child; return nul

(ii) single child; return single chill instead of me

(iii) two Child: a) replace node data with draw or

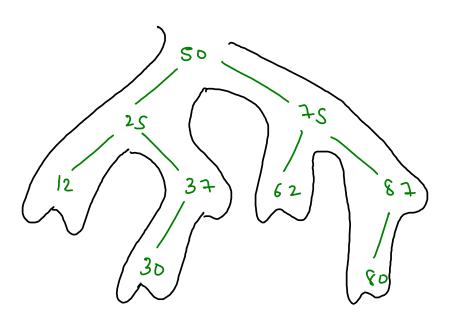
שיית פ.

b) delete Imax.

```
date 2 32
                                 Vactaz 30
                                 √ data = 75
√data : 50
      50
25
                               85
                   62
                                        90
           35
                   60
                          65
```

```
public static Node remove(Node node, int data) {
     if(node == null) {
          //data is not present in tree
          return null;
     if(node.data < data) {</pre>
          node.right = remove(node.right,data);
      else if(node.data > data) {
          node.left = remove(node.left,data);
     else {
          //no child
          if(node.left == null && node.right == null) {
              return null;
          //single child
          else if(node.left == null) {
              //node has only one child - right child
              return node.right;
          else if(node.right == null) {
              //node has only one child - left child
              return node.left;
          //both childs
          else {
              int lmax = max(node.left);
              node.data = lmax;
              node.left = remove(node.left,lmax);
      return node;
```

Inordy:

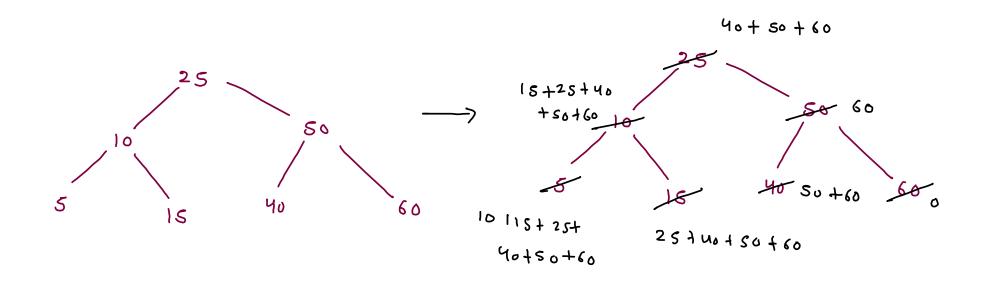


(4) In order of BET (5 always 504 ted.

12 25 30 37 60 62 75 808

LNR-> regular inorder RNL-> reverse inorder

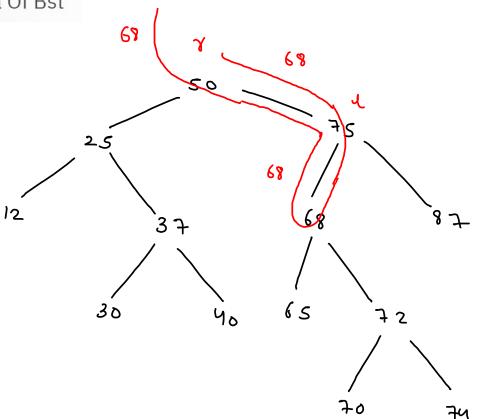
60 50 40 25 15 10 5



RNL			
RNL		regular	revose
SPANL IS ANL SO	Pre	NLR	NRL
	In	LNR	RNL
RNL 60 50 40 25 15 10 3	post	LRN	RLN
3 13 18 3			

static int sum = 0; public static void rwsol(Node node){ if(node == null) { return; Sum = 0 + 60 + 50 + 40 + 25 + 15 + 5 R //right call rwsol(node.right); //self work int temp = node.data; node.data = sum; sum += temp; R5L //left call rwsol(node.left); 25 RSL 251 RNL 180 (60 190 (revense -inorden) RSL . Sash RSL RSL 110 200 175

Lca Of Bst



```
d1= 65
```

Print In Range

LSR

