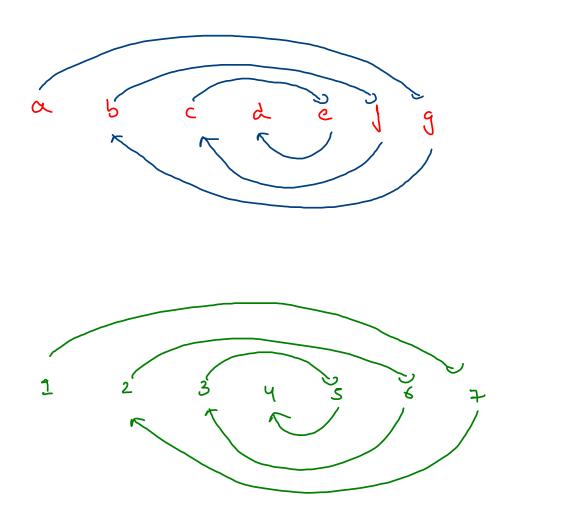
## Fold A Linked List

ou 
$$a \rightarrow b \rightarrow c \rightarrow d \rightarrow e \rightarrow d$$

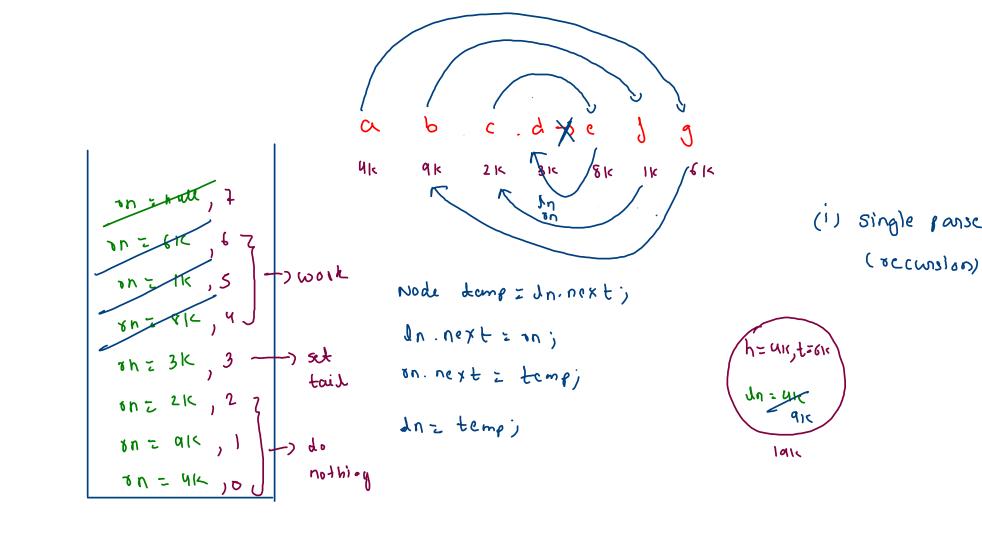
Ju  $a \rightarrow d \rightarrow e \rightarrow c \rightarrow d$ 

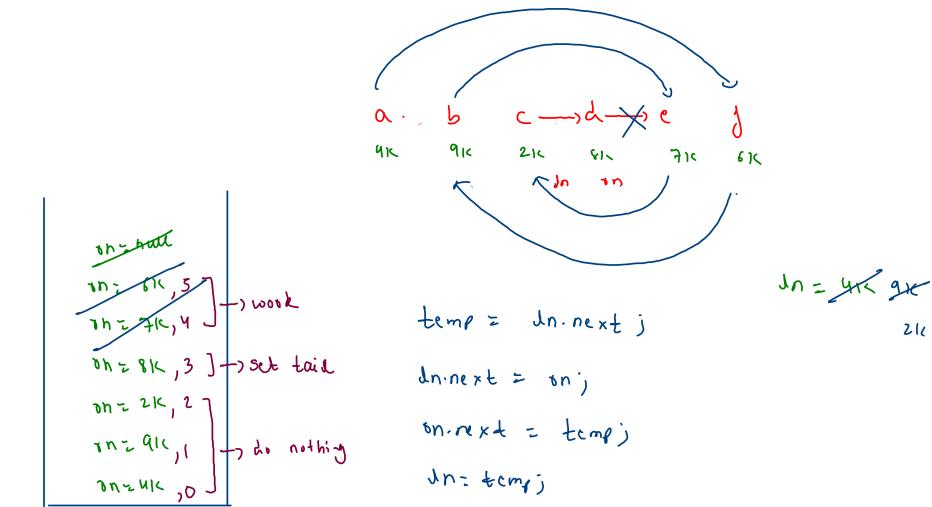
head tain



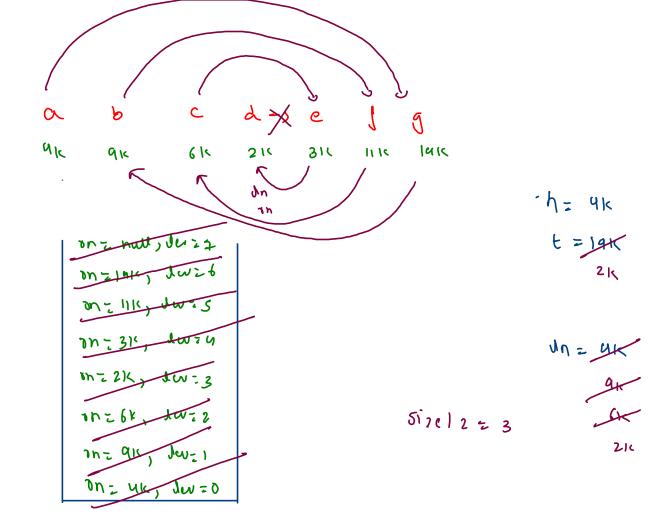
a-, b-, c-, d e-, j-, g
L
t
vw

a ->g-> b-> J-> c->e-> d

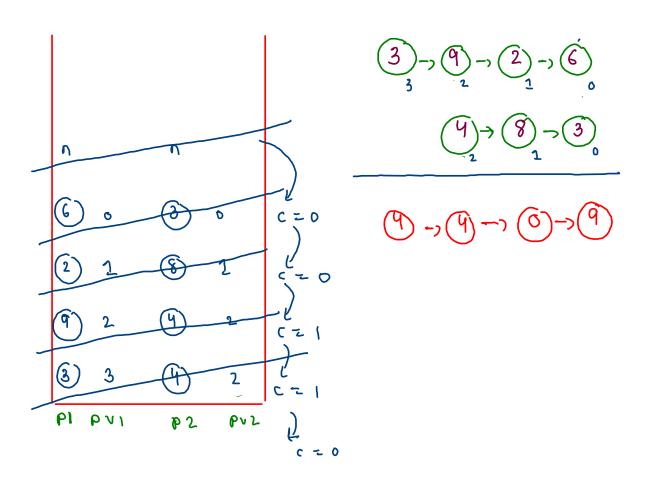




```
Node ln;
public void fold() {
 // write your code here
  ln = head;
  fold_helper(head,0);
private void fold_helper(Node rn,int lev) {
    if(rn == null) {
       return;
   fold_helper(rn.next,lev+1);
    if(lev > size/2) {
       //work
       Node temp = ln.next;
       ln.next = rn;
       rn.next = temp;
       ln = temp;
    else if(lev == size/2) {
       //set tail
       tail = rn;
       tail.next = null;
    else {
       //do nothing
```



## Add Two Linked Lists



1) single parse

Locn)

Longy one trainsa

return type - in

```
private static int add helper(Node p1,int pv1,Node p2,int pv2,LinkedList ans) {
   if(p1 == null && p2 == null) {
       return 0;
   int sum = 0;
   if(pv1 > pv2) {
       //move forward in first list
       int c = add_helper(p1.next,pv1-1,p2,pv2,ans);
       sum = c + p1.data;
   else if(pv1 < pv2) {
       //move forward in second list
       int c = add helper(p1,pv1,p2.next,pv2-1,ans);
       sum = c + p2.data;
   else {
       //move forward in both lists
       int c = add_helper(p1.next,pv1-1,p2.next,pv2-1,ans);
       sum = c + p1.data + p2.data;
   int val = sum % 10;
   int nc = sum / 10;
   ans.addFirst(val);
   return nc;
```

```
public static LinkedList addTwoLists(LinkedList one, LinkedList two) {
    LinkedList ans = new LinkedList();
    int c = add_helper(one.head,one.size-1,two.head,two.size-1,ans);
    if(c == 1) {
        ans.addFirst(c);
    }
    return ans;
```

