

Introduction to Image Processing

Lecture 3
27th Sept. 2015

Guillaume Lemaître
guillaume.lemaître@udg.edu

Université de Bourgogne



① Fundamentals

② Fundamentals

③ Introduction

Formulation

DFT Properties

④ Image Enhancement

Introduction

Low-pass filter (Smoothing)

High-pass filter (Sharpening)



Fundamentals

Fourier Series

- Time: Continuous + Periodic → Frequency: Digital (coefficients)

Fourier Transform

- Time: Continuous + Non-periodic → Frequency: Continuous

Discrete Time Fourier Transform

- Time: Discrete + Non-periodic → Frequency: Continuous + Periodic

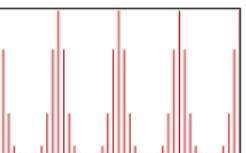
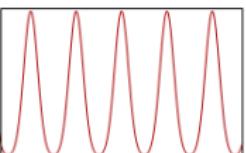
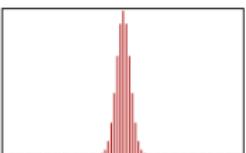
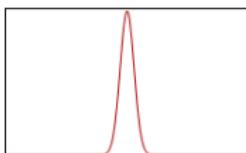
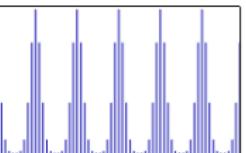
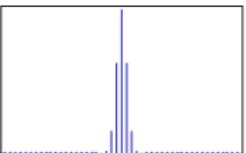
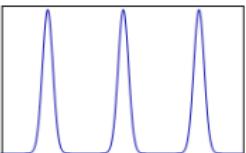
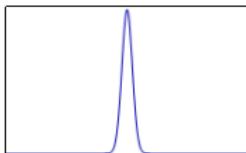
Discrete Fourier Transform

- Time: Discrete + Periodic → Frequency: Digital + Periodic



Fundamentals

The different transforms





Introduction to Fourier Transform

Fourier transform of continuous function $f(x)$

$$\Im\{f(x)\} = F(u) = \int_{-\infty}^{\infty} f(x) \exp(-2j\pi ux) dx$$

- ▶ Integral shows $F(u)$ composed of infinite sum of sine and cosine
- ▶ Each u value determines the frequency of its corresponding sin and cos pair



Introduction to Fourier Transform

Inverse Fourier transform of $F(u)$

$$\Im^{-1}\{F(u)\} = f(x) = \int_{-\infty}^{\infty} F(u) \exp(2j\pi ux) du$$

- The above equations ($\mathfrak{F}\{f(x)\}$ and $\mathfrak{F}^{-1}\{F(u)\}$) represent the Fourier transform pair



Introduction to Fourier Transform

Fourier transform pair for $f(x, y)$ of two variables

$$\Im\{f(x, y)\} = F(u, v) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y) \exp(-2j\pi(ux + vy)) dx dy$$

$$\Im^{-1}\{F(u, v)\} = f(x, y) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} F(u, v) \exp(2j\pi(ux + vy)) du dv$$



Introduction to Fourier Transform Discrete Fourier Transform (DFT)

Fourier transform pair - 1D

$$F(u) = \frac{1}{M} \sum_{x=0}^{M-1} f(x) \exp(-2\pi ux/M)$$

for $u = 0, 1, 2, \dots, M - 1$

$$f(x) = \sum_{u=0}^{M-1} f(u) \exp(2\pi ux/M)$$

for $x = 0, 1, 2, \dots, M - 1$



Introduction to Fourier Transform Discrete Fourier Transform (DFT)

Fourier transform pair - 2D

$$F(u, v) = \frac{1}{MN} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f(x, y) \exp(-2\pi(ux/M + uy/N))$$

for $u = 0, 1, 2, \dots, M - 1$, and $v = 0, 1, 2, \dots, N - 1$

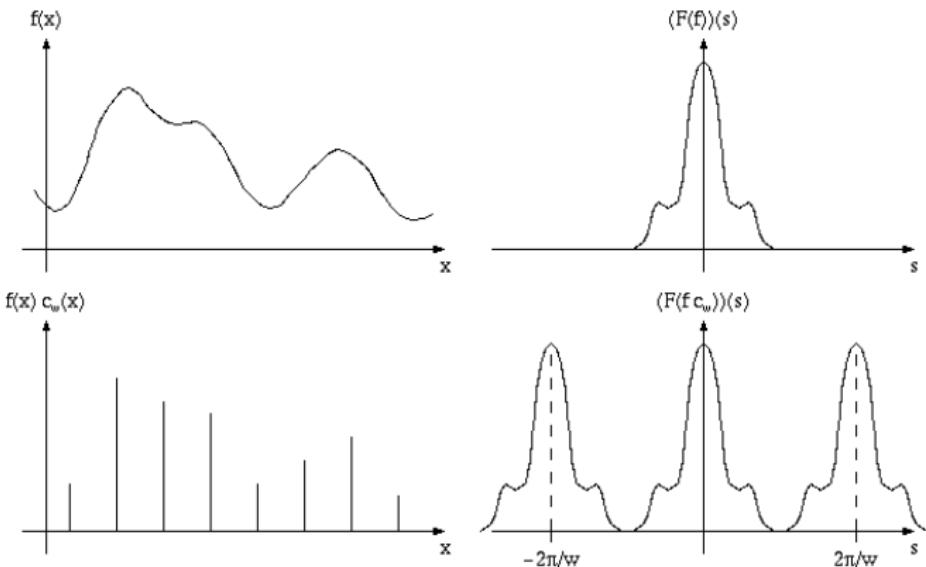
$$f(x, y) = \sum_{u=0}^{M-1} \sum_{v=0}^{N-1} f(u, v) \exp(2\pi(ux/M + uv/N))$$

for $x = 0, 1, 2, \dots, M - 1$ and $y = 0, 1, 2, \dots, N - 1$



Introduction to Fourier Transform Discrete Fourier Transform (DFT)

Aliasing





Introduction to Fourier Transform Discrete Fourier Transform (DFT)

Sampling theorem

- ▶ A continuous function can be *recovered uniquely* from a set of its samples
 - ▶ Under the sampling condition that:

$$\frac{1}{\Delta T} > 2\mu_{\max}$$

Fourier transform of sampled function

$$\tilde{F}(\mu) = F(\mu) * S(\mu) ,$$

with

$$S(\mu) = \frac{1}{\Delta T} \sum_{n=-\infty}^{\infty} \delta(\mu - \frac{n}{\Delta T})$$

$$\tilde{F}(\mu) = \frac{1}{\Delta T} \sum_{n=-\infty}^{\infty} F(\mu - \frac{n}{\Delta T})$$



Introduction to Fourier Transform

Discrete Fourier Transform (DFT)

Aliasing

- ▶ A band-limited function $f(t, z)$ can be recovered if the sampling intervals are

$$\Delta T < \frac{1}{2\mu_{\max}}$$

and

$$\Delta Z < \frac{1}{2\nu_{\max}}$$



Introduction to Fourier Transform Discrete Fourier Transform (DFT)

Aliasing





Introduction to Fourier Transform

Discrete Fourier Transform (DFT)

- The Fourier transform of a real function is generally complex and we use polar coordinates:

1D - DFT

$$F(u) = R(u) + jI(u)$$

$$F(u) = |F(u)|e^{j\phi(u)}$$

Magnitude spectrum:

$$|F(u)| = [R^2(u) + I^2(u)]^{0.5}$$

Phase spectrum:

$$\phi(u) = \tan^{-1} \left[\frac{I(u)}{R(u)} \right]$$

2D - DFT

$$F(u, v) = R(u, v) + jI(u, v)$$

$$F(u, v) = |F(u, v)|e^{j\phi(u, v)}$$

Magnitude spectrum:

$$|F(u, v)| = [R^2(u, v) + I^2(u, v)]^{0.5}$$

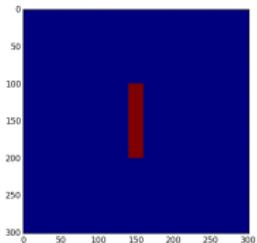
Phase spectrum:

$$\phi(u, v) = \tan^{-1} \left[\frac{I(u, v)}{R(u, v)} \right]$$

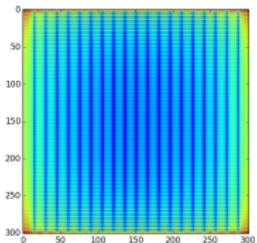


Introduction to Fourier Transform Discrete Fourier Transform (DFT)

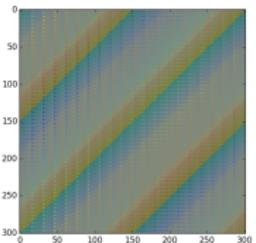
Phase and Magnitude Spectrum



(a) Original



(b) Magnitude



(c) Phase



Introduction to Fourier Transform

DFT properties

Effect of Translation in Spatial Domain

$$f(x - x_0, y - y_0) \Leftrightarrow F(u, v)e^{-j2\pi(\frac{x_0 u}{M} + \frac{y_0 v}{N})}$$

$$f(u - u_0, v - v_0) \Leftrightarrow f(x, y)e^{j2\pi(\frac{u_0 x}{M} + \frac{v_0 y}{N})}$$

Periodicity

- ▶ The DFT and its inverse are periodic with period N

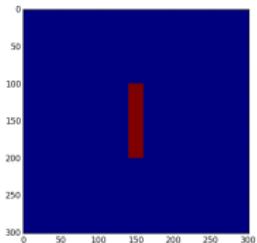
$$F(u, v) = F(u + M, v) = F(u, v + N) = F(u + M, v + N)$$

- ▶ Due to the periodicity, we can shift the spectrum such that $f(x)e^{jpix+y} = f(x, y)(-1)^{x+y}$. It is corresponding to the function *fftshift*.

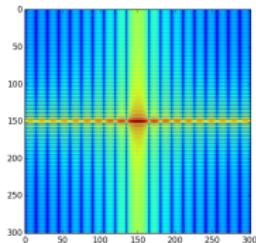


Introduction to Fourier Transform Discrete Fourier Transform (DFT)

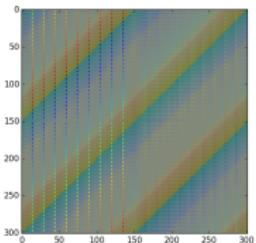
Phase and Magnitude Spectrum



(d) Original



(e) Magnitude



(f) Phase



Introduction to Fourier Transform Discrete Fourier Transform (DFT)

2D- DFT - Basic properties

- ## ► Power spectrum:

$$P(u, v) = |F(u, v)^2|$$

- Average gray level of the image:

$$F(0,0) = \frac{1}{MN} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f(x,y)$$

- ### ► Symmetric spectrum:

$$F(u, v) = F * (-u, -v)$$

$$|F(u, v)| = |F(-u, -v)|$$

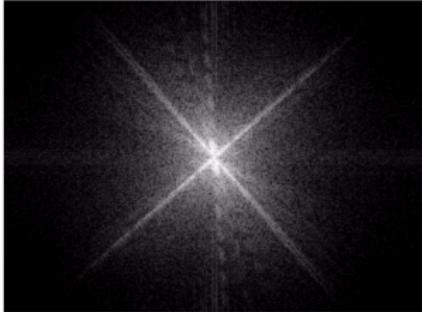
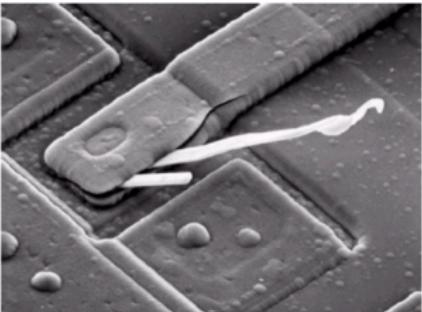


Introduction to Fourier Transform

Discrete Fourier Transform (DFT)

Magnitude and phase interpretation

- ▶ Magnitude spectrum tells the amplitude of the sinusoids that forms the image
- ▶ For any given frequency, large amplitude indicates high influence of that frequency, while the low amplitude indicate the opposite
- ▶ Phase indicate the displacement of the sinusoids with respect to their origin





Introduction to Fourier Transform Discrete Fourier Transform (DFT)

Information in magnitude spectrum

- ▶ Cancelling the magnitude remove information about the pixel intensities in the spatial domain
 - ▶ See notebook

Information in phase spectrum

- ▶ Cancelling the phase remove information about the spatial information in the spatial domain
 - ▶ See notebook



Introduction to Fourier Transform Discrete Fourier Transform (DFT)

Relationship between spatial and frequency intervals

Spatial and frequency are inversely proportional such that:

$$\Delta u = \frac{1}{M\Delta T}$$

and

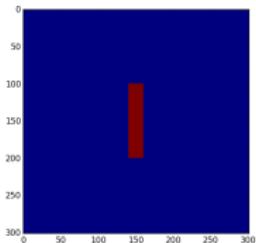
$$\Delta v = \frac{1}{N \Delta z}$$



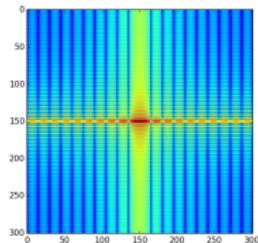
Introduction to Fourier Transform

Discrete Fourier Transform (DFT)

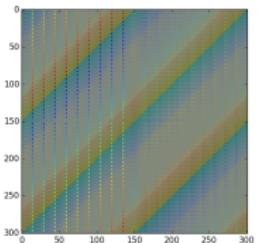
Phase and Magnitude Spectrum



(g) Original



(h) Magnitude



(i) Phase



Introduction to Fourier Transform DFT Properties

Effect of rotation in Spatial Domain

$$f(x, y) \Leftrightarrow f(r, \theta)$$

$$F(u, v) \Leftrightarrow F(w, \varphi)$$

$$f(r, \theta + \theta_0) \Leftrightarrow F(w, \varphi + \theta)$$

- ▶ Rotating $f(x, y)$ by θ rotates $F(u, v)$ by the same angle and vice versa.

Effect of Translation in Spatial Domain

$$f(x - x_0, y - y_0) \Leftrightarrow F(u, v)e^{-j2\pi(\frac{x_0 u}{M} + \frac{y_0 v}{N})}$$

$$f(u - u_0, v - v_0) \Leftrightarrow f(x, y) e^{j2\pi(\frac{u_0x}{M} + \frac{v_0y}{N})}$$

- ▶ No changes in the magnitude.



Introduction to Fourier Transform DFT Properties

Distributing and Scaling

- Distributive over addition but not over multiplication

$$\Im\{f_1(x,y) + f_2(x,y)\} = \Im\{f_1(x,y)\} + \Im\{f_2(x,y)\}$$

$$\Im\{f_1(x,y), f_2(x,y)\} \neq \Im\{f_1(x,y)\} \cdot \Im\{f_2(x,y)\}$$

- For two scalars a and b

$$af(x, y) \Leftrightarrow aF(u, v)$$

$$f(ax, by) \Leftrightarrow \frac{1}{|ab|} F(u/a, v/b)$$



Introduction to Fourier Transform DFT Properties

Conjugate Symmetry

- ▶ Conjugate symmetry

$$F(u, v) = F * (-u, -v)$$

$$|F(u, v)| = |F(-u, -v)|$$

Separability

- ▶ DFT pair can be expressed in separable forms:

$$F(u, v) = \frac{1}{M} \sum_{x=0}^{M-1} f(x, v) \exp[-j2\pi ux/M]$$

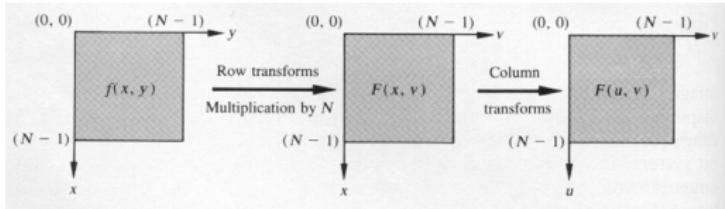
$$f(x, v) = \left[\frac{1}{N} \sum_{y=0}^{N-1} F(x, y) \exp[-j2\pi vy/N] \right]$$



Introduction to Fourier Transform DFT Properties

Separability

- ▶ For each value of x , the expression inside the brackets is a 1-D transform
 - ▶ 2-D $F(x, v)$ is obtained by taking a transform along each row of $f(x, y)$ and multiplying the result by N
 - ▶ $F(u, v)$ is obtained by making a transform along each column of $F(x, v)$





Introduction to Fourier Transform DFT Properties

Convolution

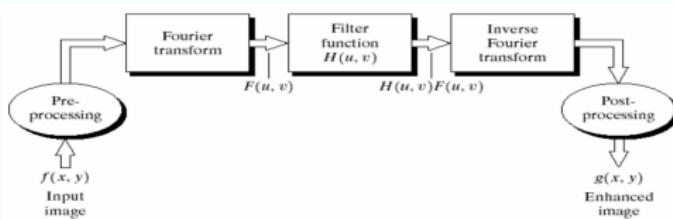
$$f(x, y) * h(x, y) = \sum_{m=0}^{M-1} \sum_{n=0}^{N-1} f(m, n)h(x - m, y - n)$$

$$f(x, y) * h(x, y) \iff F(u, v)H(u, v)$$



Image Enhancement

Basic Filtering in Frequency Domain



- ▶ Compute Fourier transform of image $F(u, v)$
- ▶ Multiply the result by a filter transfer function $H(u, v)$
- ▶ Take the inverse transform to produce the enhanced image

$$G(u, v) = H(u, v)F(u, v)$$

$$g(x, y) = \mathfrak{I}^{-1}[G(u, v)]$$

Attention!!

Because of periodicity when taking DFT we have to avoid wraparound error or aliasing



Image Enhancement Zero-padding

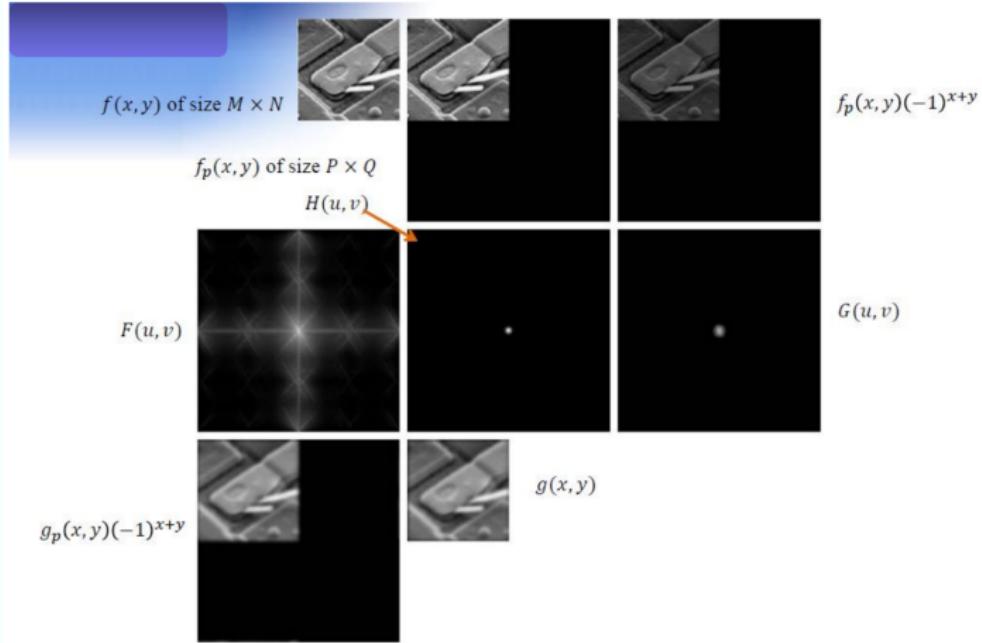




Image Enhancement Filtering

Notch filter

- ▶ It forces the average of the image to be 0
 - ▶ $F(0,0) = 0$ and then take the inverse

$$H(u, v) = \begin{cases} 0 & \text{if } (u, v) = M/2, N/2 \\ 1 & \text{otherwise} \end{cases}$$

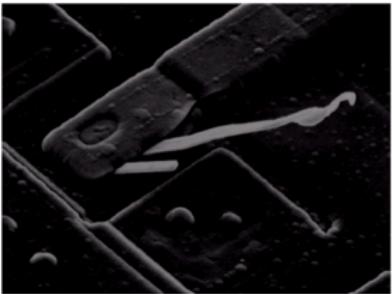




Image Enhancement Filtering

Low-pass filter

- ▶ Reduces the high frequency contents (blurring or smoothing)

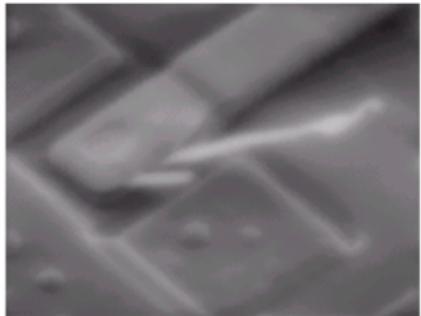
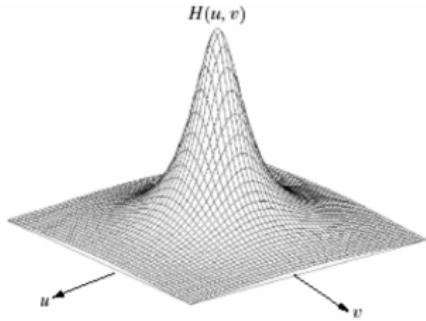




Image Enhancement Filtering

High-pass filter

- ▶ Increase the magnitude of the high frequency components relative to low frequency components (sharpening)

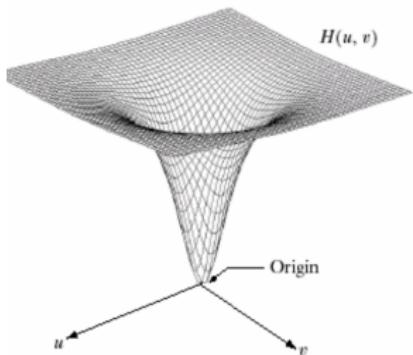




Image Enhancement Low-pass filter (Smoothing)

- ▶ Edges, noise contribute significantly to the high-frequency content of the FT of an image
- ▶ Blurring/smoothing is achieved by reducing a specified range of high-frequency components

$$G(u, v) = H(u, v)F(u, v)$$

Different Types

- ▶ Ideal
- ▶ Butterworth
- ▶ Gaussian



Image Enhancement Low-pass filter

Ideal low-pass filter

$$H(u, v) = \begin{cases} 1 & \text{if } D(u, v) \leq D_0 \\ 0 & \text{if } D(u, v) > D_0 \end{cases}$$

D_0 is a specified non-negative quantity (Cutoff frequency)

$D(u,v)$ is the distance from point (u, v) to the center of frequency rectangle

$$F_c(u, v) = (M/2, N/2)$$

$$D(u, v) = (u^2 + v^2)^{1/2}$$

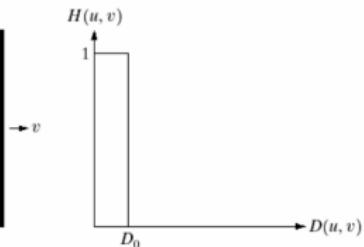
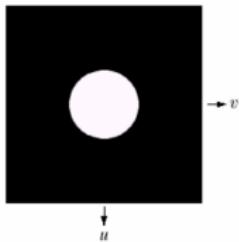
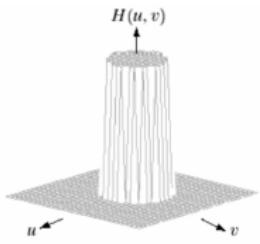




Image Enhancement Low-pass filter

Ideal low-pass filter

Original image and results of ideal low-pass with cutoff frequencies $\{5, 15, 30, 80, 230\}$

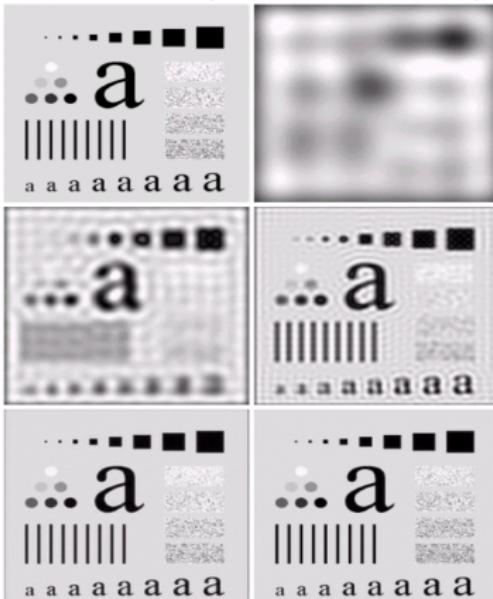




Image Enhancement Low-pass filter

Butterworth low-pass filter

$$H(u, v) = \frac{1}{1 + [D(u, v)/D_0]^{2n}}$$

- ▶ n is the order of the filter
- ▶ D_0 cutoff frequency locus (distance from the origin)
- ▶ $D(u, v) = (u^2 + v^2)^{1/2}$ filter characteristics
- ▶ Does not have a sharp discontinuity
- ▶ Does not establish a clear cutoff between passed and filtered frequencies
- ▶ When $D(u, v) = D_0$, $H(u, v) = 0.5$

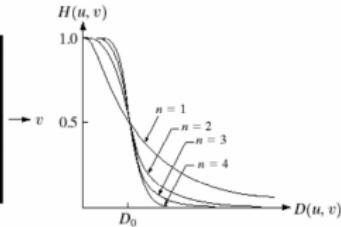
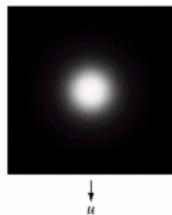
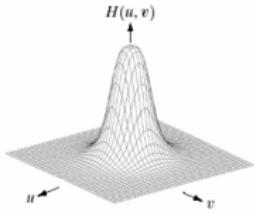




Image Enhancement Low-pass filter

Butterworth low-pass filter

Original image and results of Butterworth low-pass with order 2 and cutoff frequencies {5,15,30,80,230}

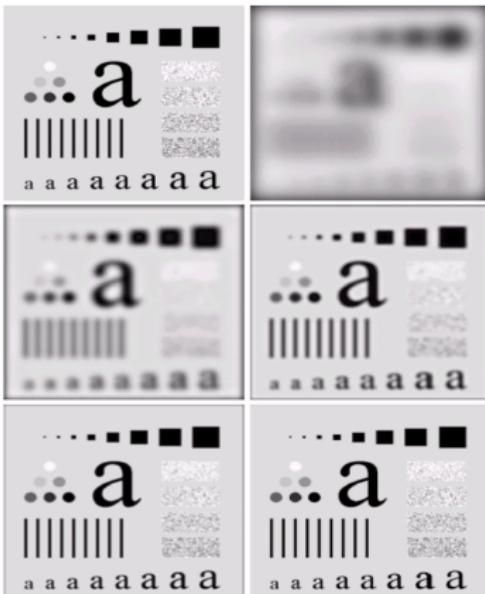




Image Enhancement

Low-pass filter

Butterworth filter

Spatial representation of Butterworth low-pass with orders of {1,2,5,20}

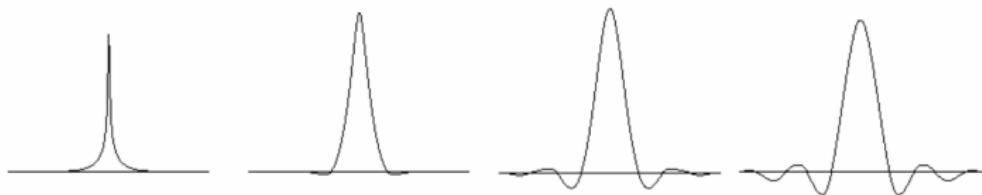
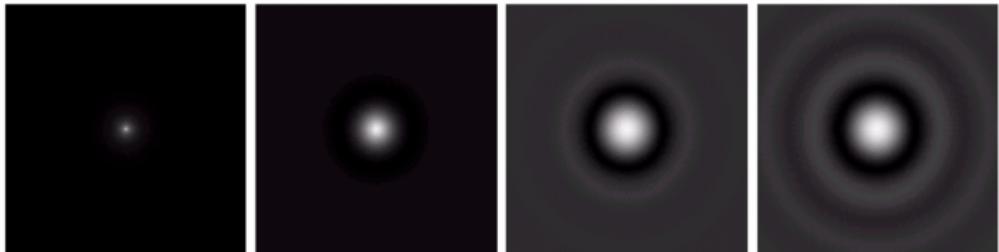




Image Enhancement Low-pass filter

Gaussian low-pass filter

$$H(u, v) = e^{-D^2(u, v)/2\sigma^2}$$

- ▶ $\sigma = D_0$ cutoff frequency
- ▶ $D(u, v) = (u^2 + v^2)^{1/2}$ Distance from the FT center
- ▶ The inverse FT of Gaussian is also a Gaussian

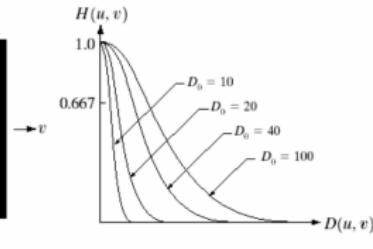
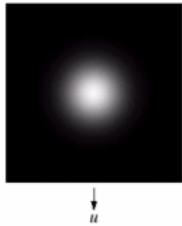
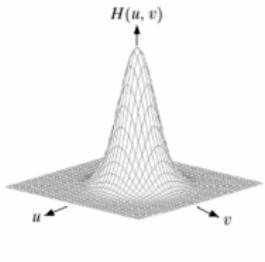




Image Enhancement Low-pass filter

Gaussian low-pass filter

Original image and results of Gaussian low-pass with cutoff frequencies
 $\{5, 15, 30, 80, 230\}$





Image Enhancement High-pass filter (Sharpening)

- ▶ Attenuating low-frequency components without disturbing high-frequency information.

$$H_{hp}(u, v) = 1 - H_{lp}(u, v)$$

Different Types

- ▶ Ideal
 - ▶ Butterworth
 - ▶ Gaussian



Image Enhancement

High-pass filter

Ideal high-pass filter

$$H(u, v) = \begin{cases} 0 & \text{if } D(u, v) \leq D_0 \\ 1 & \text{if } D(u, v) > D_0 \end{cases}$$

- Opposite of the ideal low-pass

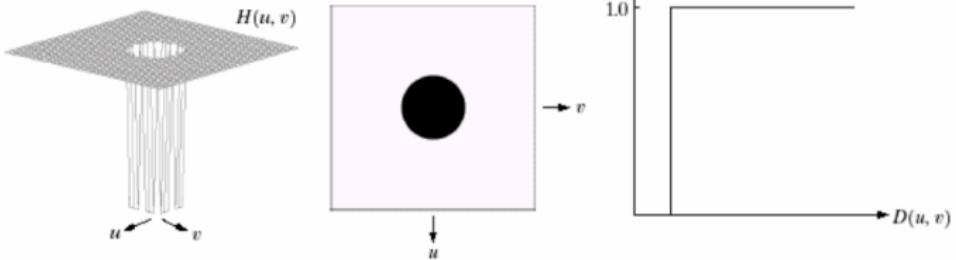




Image Enhancement

High-pass filter

Butterworth high-pass filter

$$H(u, v) = \frac{1}{1 + [D_0/D(u, v)]^{2n}}$$

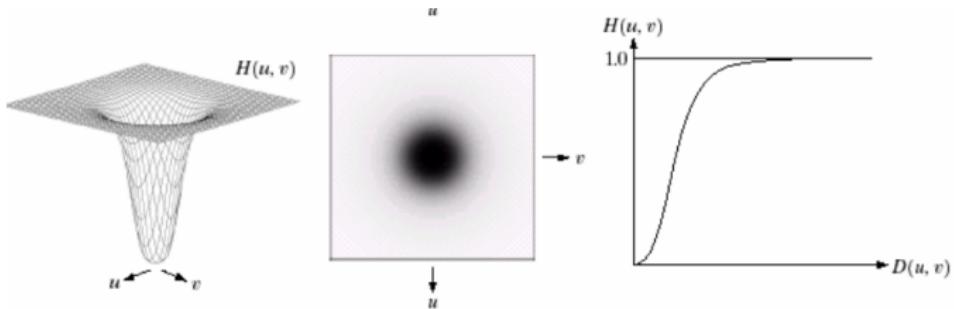




Image Enhancement

High-pass filter

Gaussian high-pass filter

$$H(u, v) = 1 - e^{-D^2(u, v)/2\sigma^2}$$

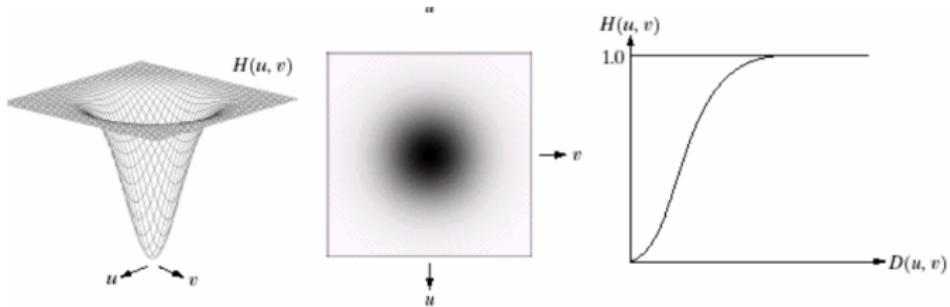




Image Enhancement High-pass filter

Example of Ideal, Butterworth and Gaussian high-pass

$$D_0 = \{30, 60, 160\}$$

Ideal High-pass



Butterworth High-pass, $n = 2$



Gaussian High-pass





Image Enhancement High-pass filter

Recall

$$\nabla^2 f = \frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2}$$

$$\nabla^2 f = [f(x+1, y) + f(x-1, y) + f(x, y+1) + f(x, y-1)] - 4f(x, y)$$

Laplacian in FD

$$\Im[\nabla^2 f(x, y)] = -(u^2 + v^2)F(u, v)$$

→ The Laplacian can be implemented in FD by using a filter

$$H(u, v) = -4\pi(u^2 + v^2)$$

► FT pair:

$$\nabla^2 f(x, y) \Leftrightarrow [(u - M/2)^2(v - N/2)^2]F(u, v)$$