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PostgresImplAttributeMentalDAO
                                                                                                                         Attributes
          - conn: Connection
       ▼ Operations
          + updateAttributeMentalDB(String, String, String, String, ...): String
          + fetchAttributeMentalDB(String, Vector<Vector<String>>): void
                                                   PostgresImplConfederationDAO
  Attributes
     - conn: Connection
 ▼ Operations
     + fetchConfederationDB(String, String, Vector<String>, Map< ...): void
     + countConfederationDB(): int
     + fetchConfederationDB(String, Map<String, String>): void
     + fetchConfederationDB(String, String, Vector<Vector<String>> ...): void
                                                    PostgresImplPartecipationDAO
  ▼ Attributes
      conn: Connection
  ▼ Operations
     + newPartecipationDB(String, String, String): String
     + fetchPartecipationDB(String, String, Vector<Vector<Object>> ...): void
     + fetchPartecipationYearDB(String, String, Vector<String>, ...): void
     + deletePartecipationDB(String, String, String): String
     + fetchPartecipationDB(String, String, Vector<String>, Map< ...): void
     + fetchPartecipationAdminDB(String, String, Vector<Vector< ...): void
                                                     PostgresImplNationalityDAO
       Attributes
       - conn: Connection
    ▼ Operations
       + fetchNationalityDB(String, Vector<Vector<String>>): void
       + newNationalityDB(String, String): String
       + deleteNationalityDB(String, String): String
       + fetchNationalityDB(String, Vector<Vector<Object>>, Map< ...): void
                                                    PostgresImplCompetitionDAO
    Attributes
       - conn: Connection
       + fetchCompetitionConfederationDB(String, String, Vector< ...): void
       + fetchCompetitionDB(String, String, String, String, String, ...): void
       + fetchCompetitionAdminDB(String, String, String, String, ...): void
       + deleteCompetitionEditionDB(String, String): String
       + fetchCompetitionDB(String, String, Vector<String>, Map< ...): void
       + fetchCompetitionEditionAdminDB(String, String, Vector< ...): void
       + fetchCompetitionPlayDB(String, String, Vector< ...): void
       + fetchCompetitionEditionDB(String, String, Vector<String>, ...): void
       + fetchCompetitionDB(String, String, String, String, String, ...): void
       + newCompetitionEditionDB(String, String): String
       + countCompetitionDB(): int
       + fetchCompetitionDB(String, Map<String, String>): void
                                                     PostgresImplMilitancyDAO
    Attributes
       - conn: Connection
    Operations
       + deleteMilitancyDB(String, String, String): String
       + fetchMilitancyNationalDB(String, Vector<Vector<String>>, ...): void
       + fetchMilitancyClubDB(String, Vector<Vector<String>>, Map< ...): void
       + fetchMilitancyClubAdminDB(String, Vector<Vector<Object>>, ...): void
       + fetchMilitancyDB(String, String, Vector<Vector<String>>, ...): void
       + newMilitancyDB(String, String, String, String, String): String
       + fetchMilitancyNationalAdminDB(String, Vector<Vector<Object> ...): void
                                                      PostgresImplPositionDAO
   ▼ Attributes
       conn: Connection
   ▼ Operations
       + fetchPositionDB(String, Vector<Vector<Object>>, Map<Integer ...): void
       + fetchPositionDB(Vector<String>, Map<String, String>): void
       + fetchPositionDB(String, Vector<Vector<String>>): void
       + newPlayerPositionDB(String, String): String
       + deletePlayerPositionDB(String, String): String
                                                      PostgresImplStatisticDAO
      ▼ Attributes
         - conn: Connection
                                                                                                                           0 6
      ▼ Operations
         + fetchStatisticPlayerDB(String, String, String, String, ...): void
         + fetchStatisticEditionDB(String, String, Vector<Vector< ...): void
         + updateStatisticDB(String, String, String, String, String, ...): String
         + fetchStatisticTotalDB(String, String, Vector<Vector<Object> ...): void
         + fetchStatisticAdminDB(String, String, String, String, Map< ...): String
                                                      PostgresImplCountryDAO
    Attributes
       - conn: Connection
    Operations
       + countCountryDB(): int
       + fetchCountryDB(String, String, Vector<String>, Map<String, ...): void
       + fetchCountryDB(String, String, Vector<Vector<String>>): void
                                                       PostgresImplAdminDAO
                                  Attributes
                                   - conn: Connection
                                Operations
                                   + isAdminDB(String, String): boolean
                                                       PostgresImplTrophyDAO
    Attributes
       - conn: Connection
    ▼ Operations
       + newTrophyPlayerDB(String, String, String, String, String): String
       + fetchTrophyDB(String, String, Vector<Vector<String>>): void
       + fetchTrophyPlayerAdminDB(String, String, Vector<Vector< ...): void
       + fetchTeamTrophyDB(Vector<String>, Map<String, String>): void
       + fetchPlayerTrophyDB(Vector<String>, Map<String, String>): void
       + deleteTrophyPlayerDB(String, String, String, String, String, String ...): String
       + newTrophyTeamDB(String, String, String, String): String
       + fetchTrophyDB(String, String, Vector<Vector<String>>, Map< ...): void
       + fetchTeamTrophyAdminDB(String, String, Vector<Vector<Object ...): void
       + deleteTrophyTeamDB(String, String, String, String): String
                                                       PostgresImplPlayerDAO
    ▼ Attributes
       - conn: Connection
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    ▼ Operations
       + fetchPlayerDB(String, String, Vector<String>, Map<String, ...): void
       + fetchPlayerDB(String, String, Vector<Vector<String> ...): void
       + deletePlayerDB(String): String
       + fetchPlayerYearDB(String, String, Vector<String>, Map< ...): void
       + fetchPlayerDB(String, Map<String, String>): void
       + newPlayerDB(String, String, String, String, String, String): String
       + countPlayerDB(): int
        + setRetiredDateDB(String, String): String
       + fetchPlayerDB(String, String, String, String, String, ...): void
       + updatePlayerDB(String, String, String, String, String, ...): String
       + randomPlayerDB(): String
       + fetchPlayerYearDB(String): String
                                                        PostgresImplTagDAO
  Attributes
     - conn: Connection
  Operations
     + fetchTagDB(String, Vector<Vector<String>>): void
     + deletePlayerTagDB(String, String): String
     + fetchTagDB(Vector<String>, Map<String, String>): void
     + newPlayerTagDB(String, String): String
     + fetchTagDB(String, Vector<Vector<Object>>, Map<Integer, Map ...): void
                                                       PostgresImplPrizeDAO
   Attributes
      - conn: Connection
      + deletePlayerPrizeDB(String, String, String): String
      + fetchPrizePlayerDB(String, Vector<Vector<String>>): void
      + fetchPrizeDB(String, Vector<Vector<String>>): void
      + deletePrizeTeamDB(String, String, String): String
      + fetchPlayerPrizeDB(String, Vector<Vector<Object>>, Map< ...): void
      + newPlayerPrizeDB(String, String, String): String
      + newPrizeTeamDB(String, String, String): String
      + fetchTeamPrizeAdminDB(String, Vector<Vector<Object>>, Map< ...): void
      + fetchTeamPrizeDB(Vector<String>, Map<String, String>): void
      + fetchPlayerPrizeDB(Vector<String>, Map<String, String>): void
                                                       PostgresImplTeamDAO
Attributes
   - conn: Connection
▼ Operations
   + fetchTeamComboDB(String, String, String, String, String, ...): void
   + newNationalTeamDB(String): String
  + fetchTeamDB(String, Vector<String>, Map<String, String>): void
   + fetchTeamDB(String, Map<String, String>): void
   + fetchTeamDB(String, String, Vector<String>, Map< ...): void
   + fetchTeamCompetitionDB(String, String, Vector<String>, Map< ...): void
   + countTeamDB(): int
  + newClubTeamDB(String, String, String): String
  + fetchTeamComboBoxDB(String, Vector<String>, Map<String, ...): void
  + deleteTeamDB(String): String
  + fetchTeamPlayDB(String, String, Vector<String>, Map ...): void
  + fetchTeamDB(String, String, Vector<String>, Map<String, ...): void
  + fetchTeamDB(String, String, String, String, Vector< ...): void
   + updateClubTeamDB(String, String, String): String
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PostgresImplAttributeGoalkeepingDAO

PostgresImplAttribute Technical DAO

PostgresImplAttributePhysicalDAO

Attributes

Attributes

▼ Operations

▼ Attributes

▼ Operations

- conn: Connection

- conn: Connection

- conn: Connection

+ updateAttributeGoalkeepingDB(String, String, String, String ...): String + fetchAttributeGoalkeepingDB(String, Vector<Vector<String>>): void

+ updateAttributeTechnicalDB(String, String, String, String, ...): String + fetchAttributeTechnicalDB(String, Vector<Vector<String>>): void

+ fetchAttributePhysicalDB(String, Vector<Vector<String>>): void + updateAttributePhysicalDB(String, String, String, String, ...): String