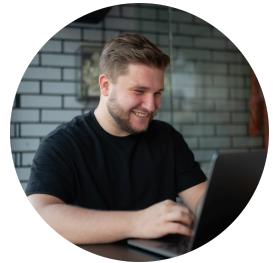


# VIACHASLAU PRATASENIA

## FLUTTER DEVELOPER

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### PROFESSIONAL PROFILE

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I am a highly skilled software engineer with 5 years of commercial experience in building top-notch applications for Android, iOS, MacOS, Windows and Web platforms using Flutter.

I have a strong passion for creating robust and user-friendly applications that exceed client's expectations. Throughout my career, I have gained expertise in various aspects of software development, including design, development, testing, and maintenance.

My deep understanding of programming languages, frameworks, and tools, coupled with my problem-solving skills, has enabled me to deliver complex projects within tight deadlines. With my proven track record of successful projects, I am confident in my ability to take on new challenges and contribute to the growth of any development team.

### SKILLS

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**Programming Languages:** Dart, Java, Kotlin

**Frameworks and Platforms:** Flutter (Android, iOS, MacOS, Windows, Web), React Native (Android/iOS), Android native, N8N

**Tools:** Git, Github Services (Pipelines, Actions, Pages), Gitlab, Google Services (Firebase, Firebase Auth, Cloud Platform, Cloud Firestore, Play Console), App Store Connect, Figma, Android Studio, XCode

**Payment Systems:** RevenueCat, Stripe

**Languages:** English(B2), French(A2), Russian(Native), Belarussian(Native), Polish(A1)

**Other skills:** Project Management, Agile methodology, Team Leadership, Mentoring, UI/UX design patterns

### WORK EXPERIENCE

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#### FLUTTER DEVELOPER

09/2022 – present

Aventus IT (Warsaw, Poland)

At 7VPN, a dynamic startup specialising in secure and efficient VPN solutions, I took on a key role within a 3-person development team. My focus was on orchestrating cross-platform configurations and spearheading innovative mobile and web features, ensuring both user satisfaction and system reliability.

- UI design and custom form creation
- Feature implementation across iOS, MacOS, and Windows
- Development of a personal account website using Flutter
- CI/CD pipeline setup with Codemagic and GitLab Pipelines
- Integration of deep links and notifications
- Integration of analytics for web and mobile platforms
- Implementation of Postback system for affiliate companies
- Real-time news feature implementation
- Smart connect flow implementation
- Social login feature deployment
- Integration of new SDK's with common logic to organise flow for web and mobile applications
- Development of the functionality of mandatory registration that allowed to increase the number of users **5 times** within **2 months**
- Paywall screens for different types of prices and for seasonal event (New Year, Halloween etc.) implementation
- Conducting A/B tests and integrating Firebase Remote Config
- Routine bug fixing and system improvements

**FLUTTER DEVELOPER**  
**Symfa (Minsk, Belarus)**

**09/2021 – 09/2022**

In my role at AIS Novations, now known as Symfa, I was a central figure in a variety of mobile development projects, both in Flutter and React Native. Leveraging an array of state management patterns and ensuring seamless user experiences across different platforms were focal points of my responsibilities.

- Transitioning from BLoC to Redux for improved state management
- Feature implementation
- Navigating the complexities of publishing and maintaining apps on both iOS and Android
- Null safety implementing
- Upgrade Flutter version and refactoring code to new syntax
- React Native App building
- Using Node modules to solve build errors
- Fix uploading issues in google play and app store

**ANDROID/FLUTTER DEVELOPER**  
**Heapix (Minsk, Belarus)**

**06/2019 – 09/2021**

In my role at Heapix as an Android/Flutter Developer, I worked on multiple mobile apps from start to finish. My job ranged from making the apps look good to ensuring they work smoothly. I collaborated closely with other team members and stakeholders to deliver high-quality, user-friendly applications.

- Designed the look and feel of the apps, and updated designs as needed.
- Managed how the app behaves by using various tools and methods like BLoC, MVP and MVVM.
- Connected the apps to servers and APIs using Retrofit and Gson to fetch or send data.
- Handled saving data on the device using Realm and SharedPreferences.
- Added extra features to the app by integrating various libraries and tools like Twilio chat and Microsoft Azure SDK.
- Used Firebase for both local and cloud storage needs.
- Fixed bugs and tested the apps to make sure they work as intended.
- Added new features like QR code scanning and calendar syncing to the apps.

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**EDUCATION**

**Electronic computing machines**  
Belarusian State University of Informatics and Radioelectronics (Minsk, Belarus)

**09/2016 – 06/2021**

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**EXTRACURRICULAR ACTIVITIES**

- Outside of my professional life, I have a variety of interests that have helped shape my skill set and character. My passion for magic tricks and illusion not only fuels my creativity but also sharpens my attention to detail—a critical skill in software development.
- I also took part in the Bitcup programming Olympiad and won third place for mobile application development, reinforcing my team skills and deepening my coding experience.
- My volunteering experience at programming competitions in BSUIR allowed me to give back to the coding community, further developing my interpersonal skills. I'm also an avid football fan, and the sport has instilled in me a strong sense of teamwork and competitive spirit that I bring into my professional skills.