

main.cpp



Run

Output

Clear

```

1 #include <stdio.h>
2
3 struct person {
4     char name;
5     int age;
6     float height;
7 };
8
9 int main() {
10     struct person p;
11
12     printf("Enter name: ");
13     scanf("%s", p.name);
14
15     printf("Enter age:200 ");
16     scanf("%d", &p.age);
17
18     printf("Enter height:10 ");
19     scanf("%f", &p.height);
20
21     printf("Name: %s\n", p.name);
22     printf("Age: %d\n", p.age);
23     printf("Height: %.2f\n", p.height);

```

/tmp/PF4Hn5UnzA.o

Enter name: raja

Enter age:200 Enter height:10 Name: (null)

Age: 0

Height: 0.00

Enter a number:5

You entered an integer:5

Enter a number:6

You entered an integer:6

Enter a number:\_



```
#include<stdio.h>
```

```
struct rectangle {
```

```
float width;
```

```
float height;
```

```
};
```

```
int main() {
```

```
struct rectangle rect;
```

```
float area;
```

```
printf("enter the width of the rectangle:");
```

```
scanf("%f", &rect.width);
```

```
printf("enter the height of the rectangle:");
```

```
scanf("%f", &rect.height);
```

```
area = rect.width * rect.height;
```

```
printf("the area of the rectangle is; %f\n", area);
```

```
return 0;
```

```
}
```

area of the rectangle is: 0.000000 units  
enter the width of the rectangle;5  
enter the height of the rectangle;7  
the area of the rectangle is; 35.000000



D44.C

```
#include<stdio.h>
union my_data{
int integer;
floating_point;
};
int main(){
union my_data data;
float input;
printf("Enter a number:");
if(scanf("%f",&input)==1){
if((int)input==input){
data.integer=(int)input;
printf("You entered an integer:%d\n",data.integer);
}
else
{
data.floating_point=input;
printf("You entered a floating_point number:%f\n",data.floating_point);
}
}
else
```

1:1

```
1 #include <stdio.h>
2 union my_union
3 {
4     int integer;
5     float floating_point;
6 };
7 int main()
8 {
9     union my_union u;
10    u.integer = 42;
11    u.floating_point = 3.14;
12    printf("Value of integer field: %d\n", u.integer);
13    printf("Value of floating_point field: %f\n", u.floating_point);
14    return 0;
15 }
16
```

```
Value of integer field: 1078523331
Value of floating_point field: 3.140000
```

```
1 #include <stdio.h>
2 union my_union
3 {
4     int integer;
5     float floating_point;
6 };
7 int main()
8 {
9     union my_union u;
10    u.integer = 42;
11    u.floating_point = 3.14;
12    printf("Value of integer field: %d\n", u.integer);
13    printf("Value of floating_point field: %f\n", u.floating_point);
14    return 0;
15 }
16
```

```
Value of integer field: 1078523331
Value of floating_point field: 3.140000
```