

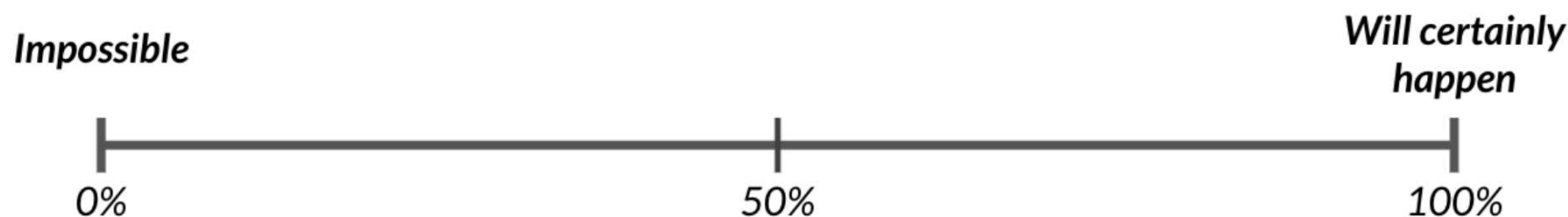
# Measuring chance

*What's the probability of an event?*

$$P(\text{event}) = \frac{\# \text{ ways event can happen}}{\text{total } \# \text{ of possible outcomes}}$$

*Example: a coin flip*

$$P(\text{heads}) = \frac{1 \text{ way to get heads}}{2 \text{ possible outcomes}} = \frac{1}{2} = 50\%$$



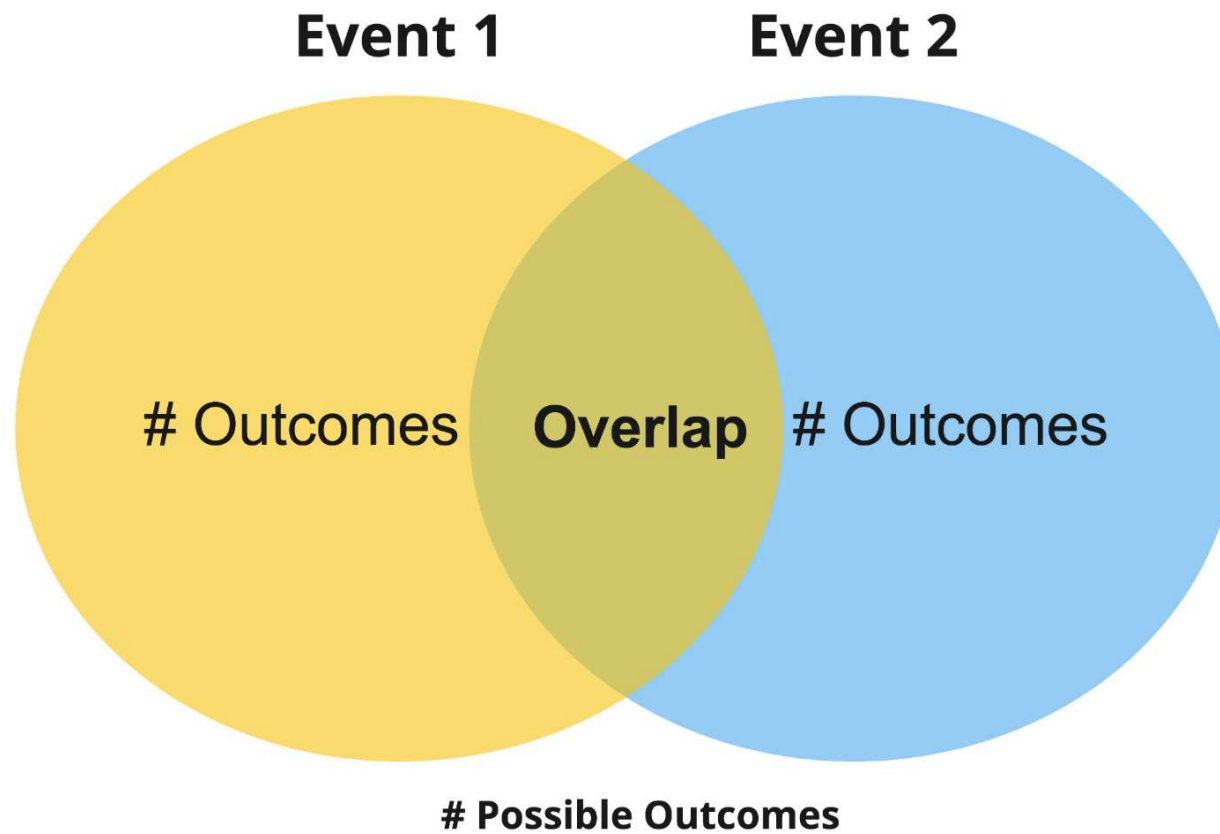
# Probability of an order for a jewelry product

$$P(Jewelry) = \frac{Order\ Count(Jewelry)}{Sum(Total\ Order\ Count)}$$

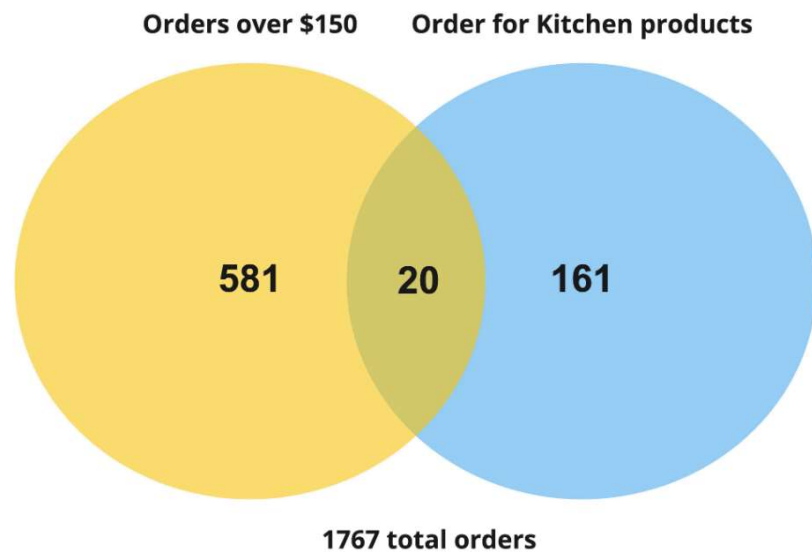
$$P(Jewelry) = \frac{210}{1767}$$

$$P(Jewelry) = 11.88\%$$

# Venn diagrams



# Kitchen sales over \$150



$$P(\text{Order} > 150 | \text{Kitchen}) = \frac{\frac{20}{1767}}{\frac{181}{1767}}$$

$$P(\text{Order} > 150 | \text{Kitchen}) = \frac{20}{181}$$

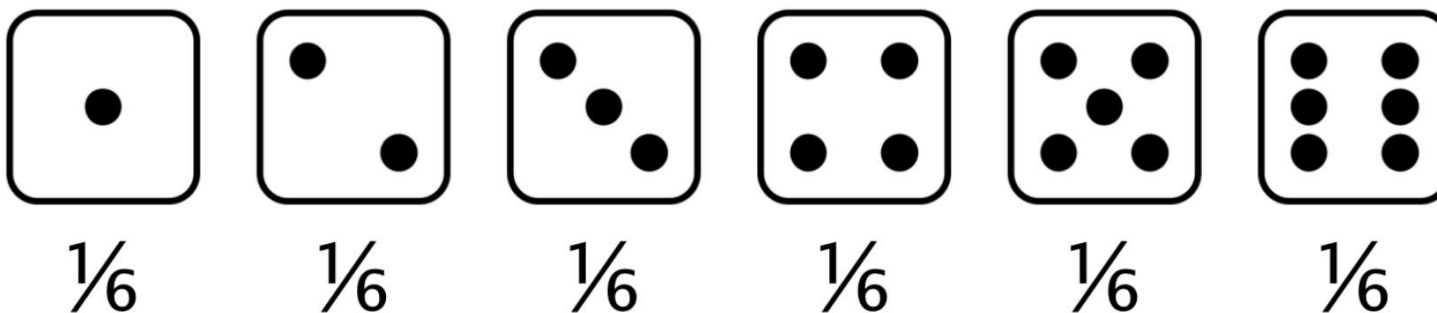
# Conditional probability formula

$$P(A|B) = \frac{P(A \cap B)}{P(B)}$$

- $P(A|B) \rightarrow$  Probability of event A, given event B
- $P(A \cap B) \rightarrow$  Probability of event A **and** event B
  - Divided by the probability of event B  $\rightarrow P(B)$

# Probability distribution

*Describes the probability of each possible outcome in a scenario*

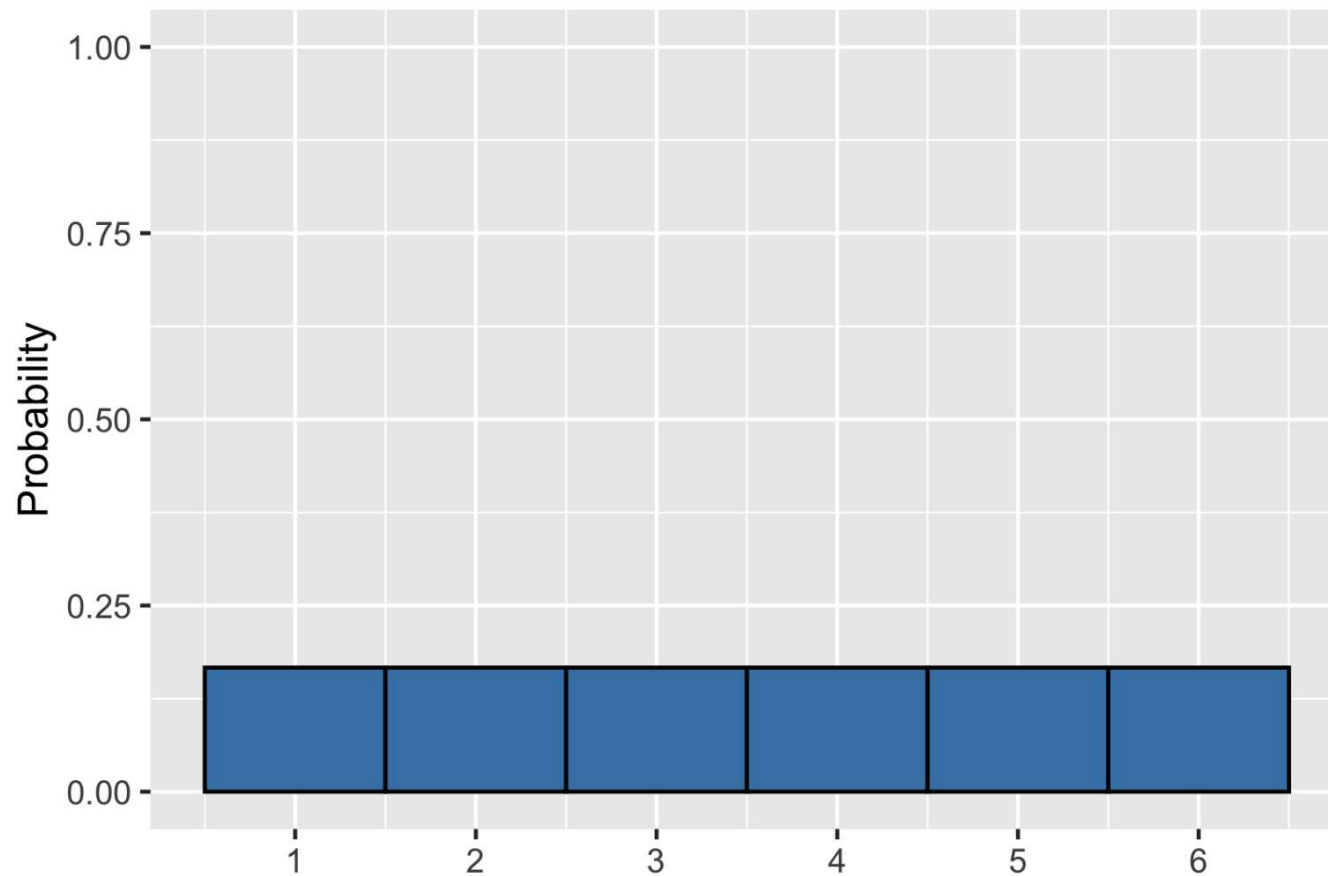


**Expected value:** The *mean* of a probability distribution

Expected value of a fair die roll =

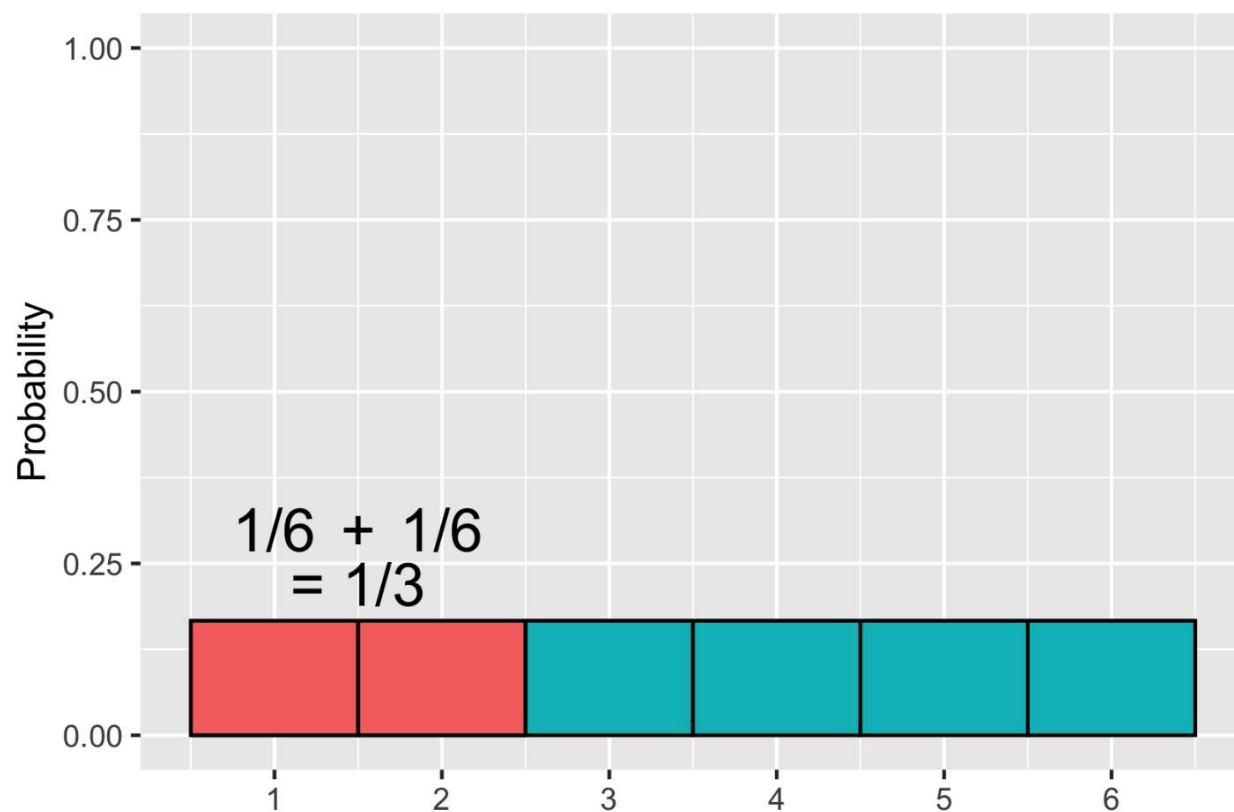
$$(1 \times \frac{1}{6}) + (2 \times \frac{1}{6}) + (3 \times \frac{1}{6}) + (4 \times \frac{1}{6}) + (5 \times \frac{1}{6}) + (6 \times \frac{1}{6}) = 3.5$$

# Visualizing a probability distribution



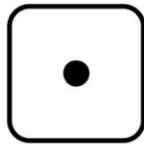
# Probability = area

$$P(\text{die roll}) \leq 2 = 1/3$$

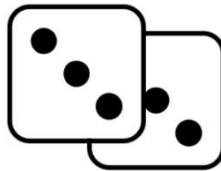




# Uneven die



$\frac{1}{6}$



$\frac{1}{3}$



$\frac{1}{6}$



$\frac{1}{6}$

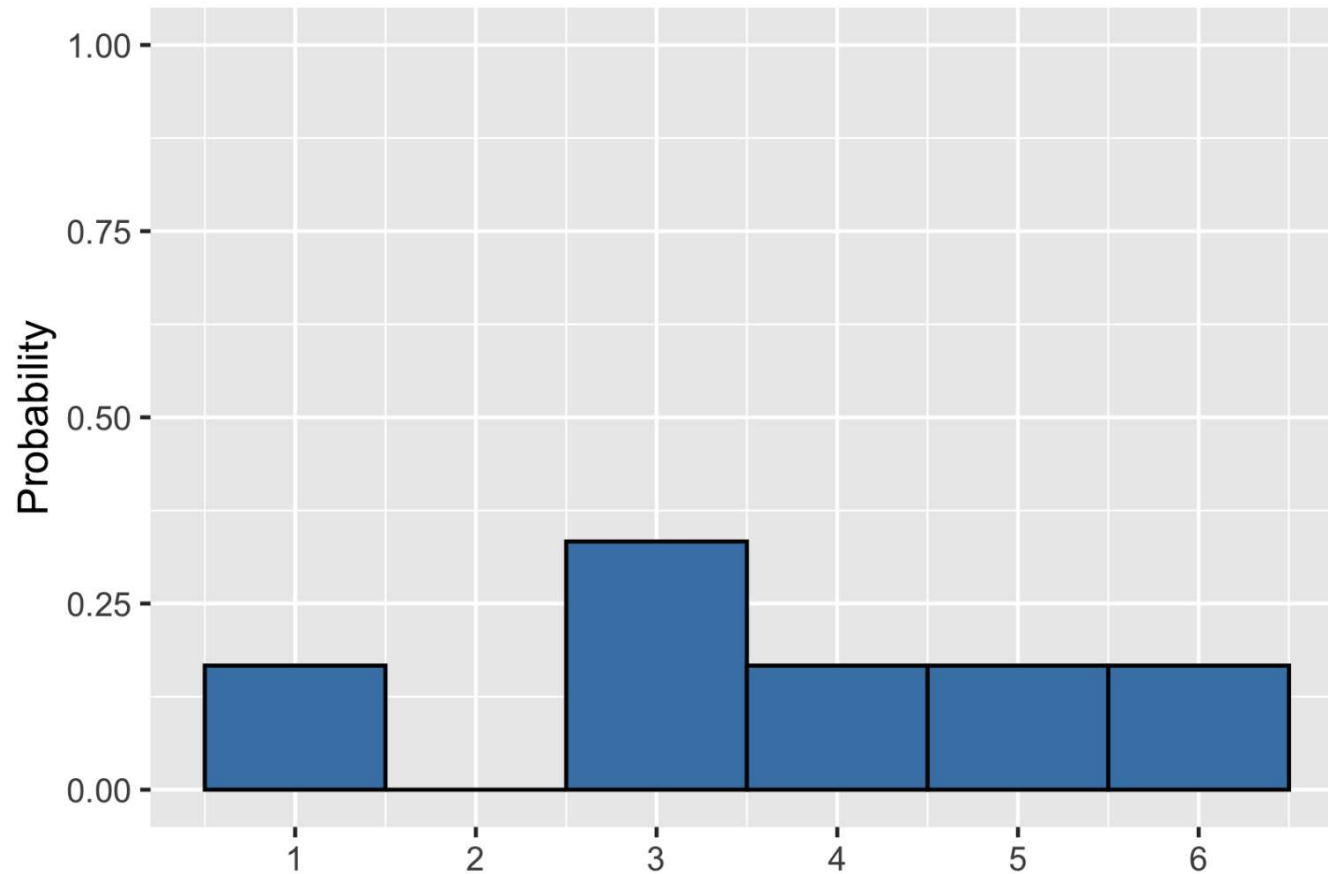


$\frac{1}{6}$

Expected value of uneven die roll =

$$(1 \times \frac{1}{6}) + (2 \times 0) + (3 \times \frac{1}{3}) + (4 \times \frac{1}{6}) + (5 \times \frac{1}{6}) + (6 \times \frac{1}{6}) = 3.67$$

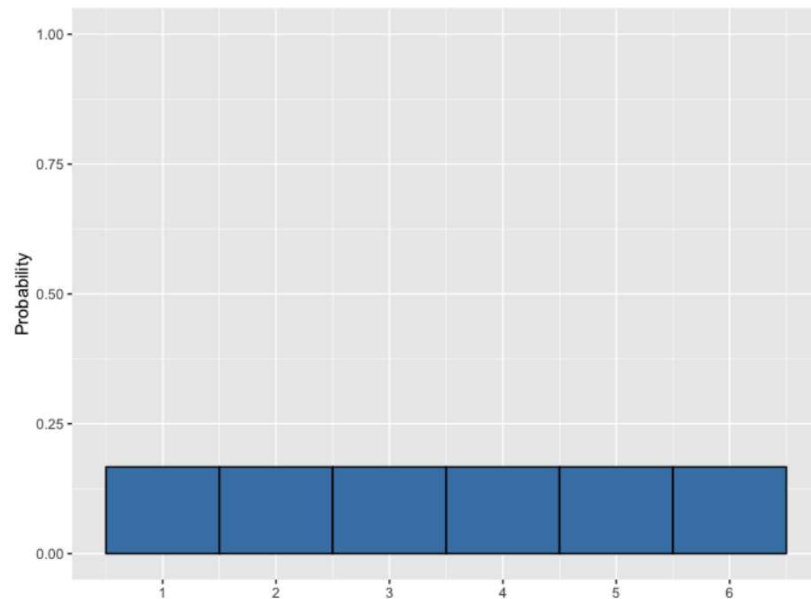
# Visualizing uneven probabilities



# Discrete probability distributions

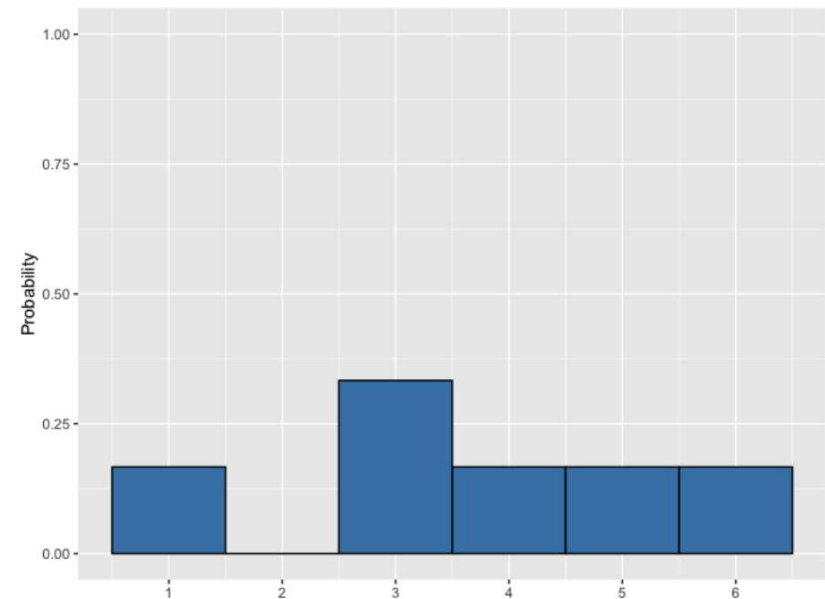
*Describe probabilities for discrete outcomes*

## Fair die

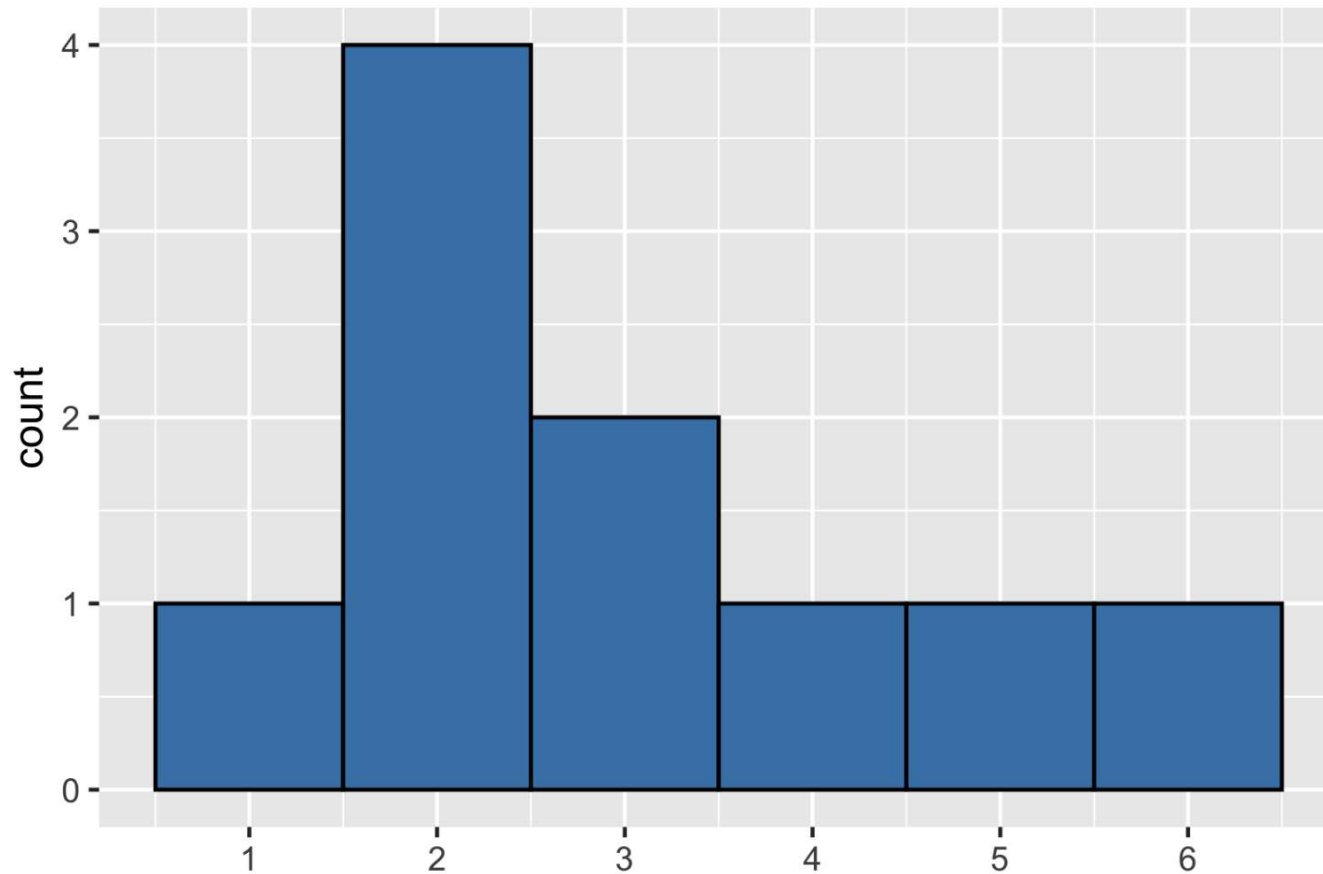


*Discrete uniform distribution*

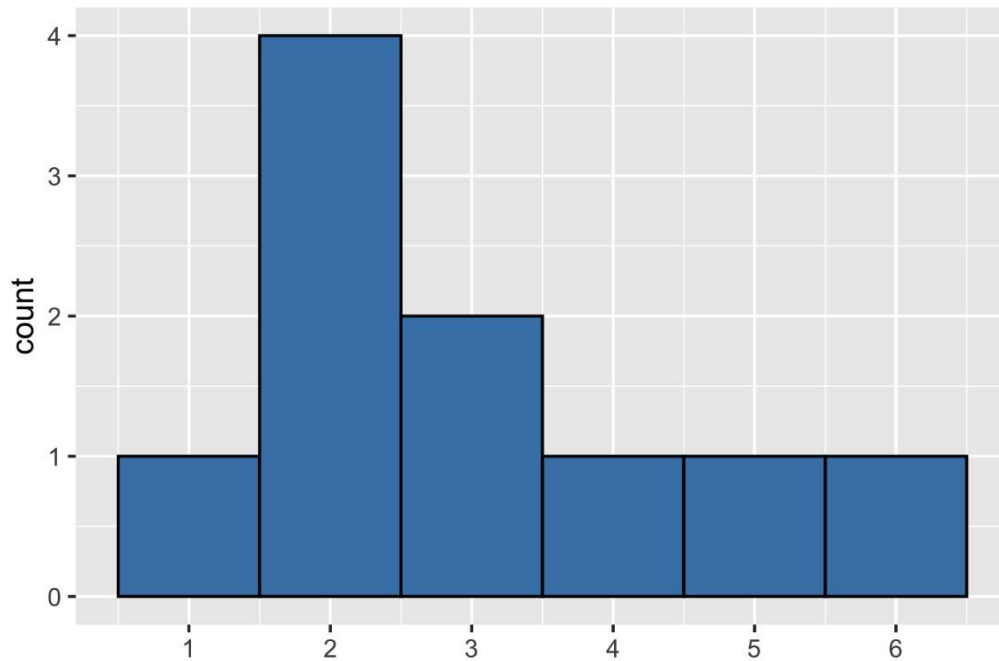
## Uneven die



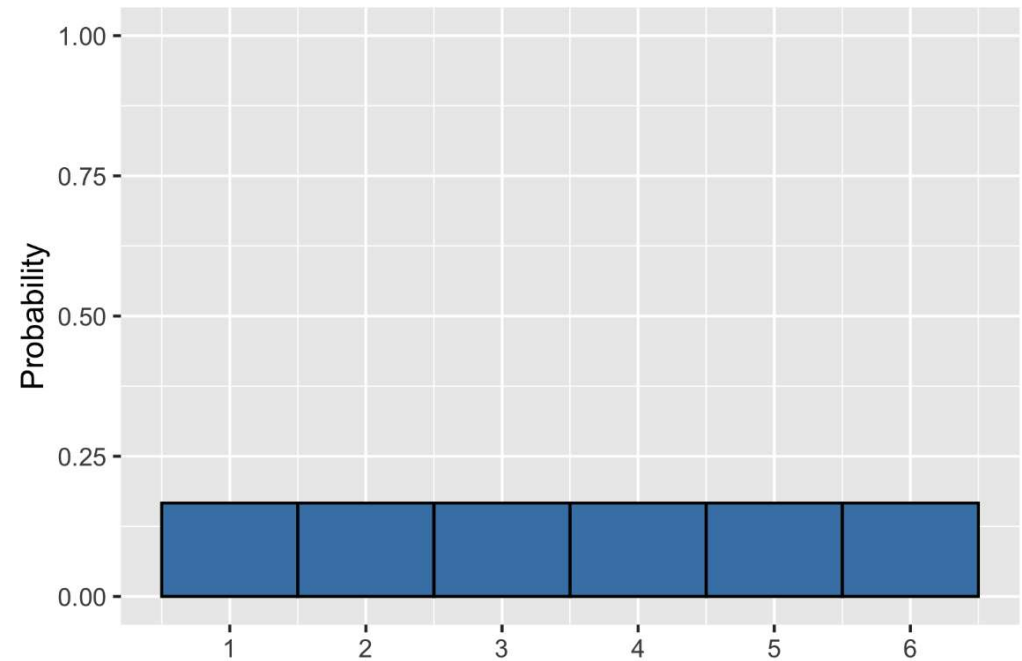
# Visualizing a sample



# Sample distribution vs theoretical distribution



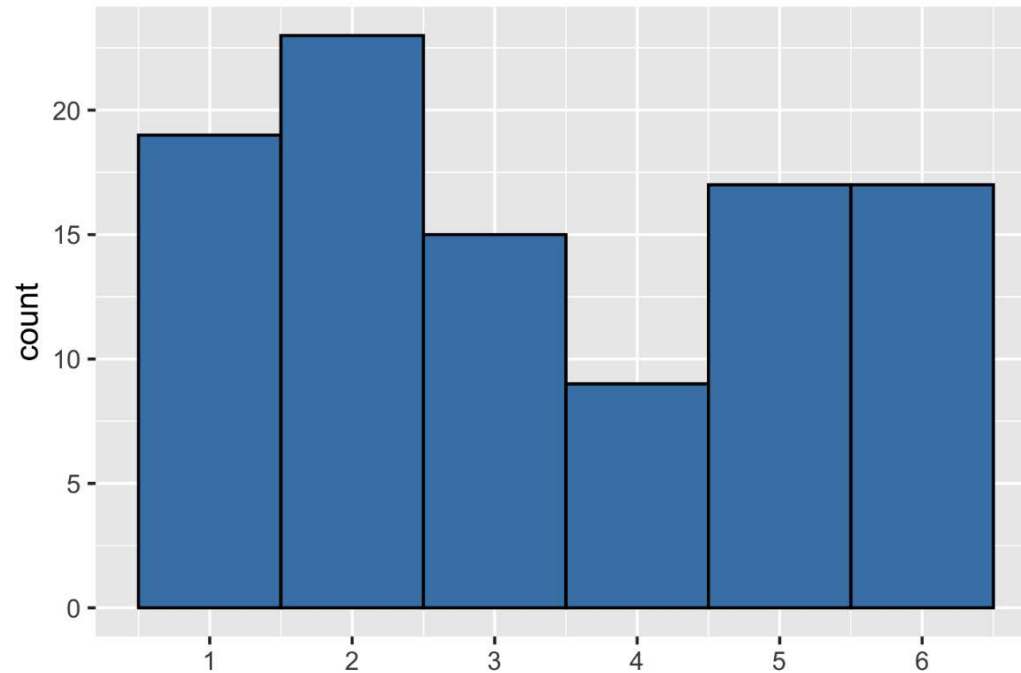
*Mean = 3.0*



*Mean = 3.5*

# A bigger sample

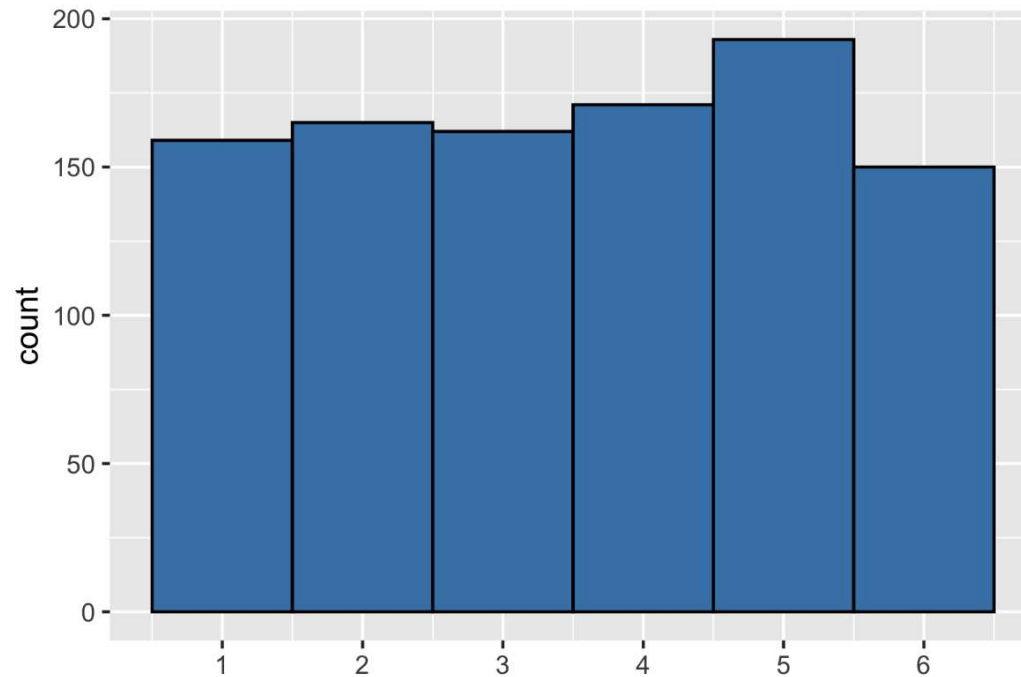
Sample of 100 rolls



$Mean = 3.33$

# An even bigger sample

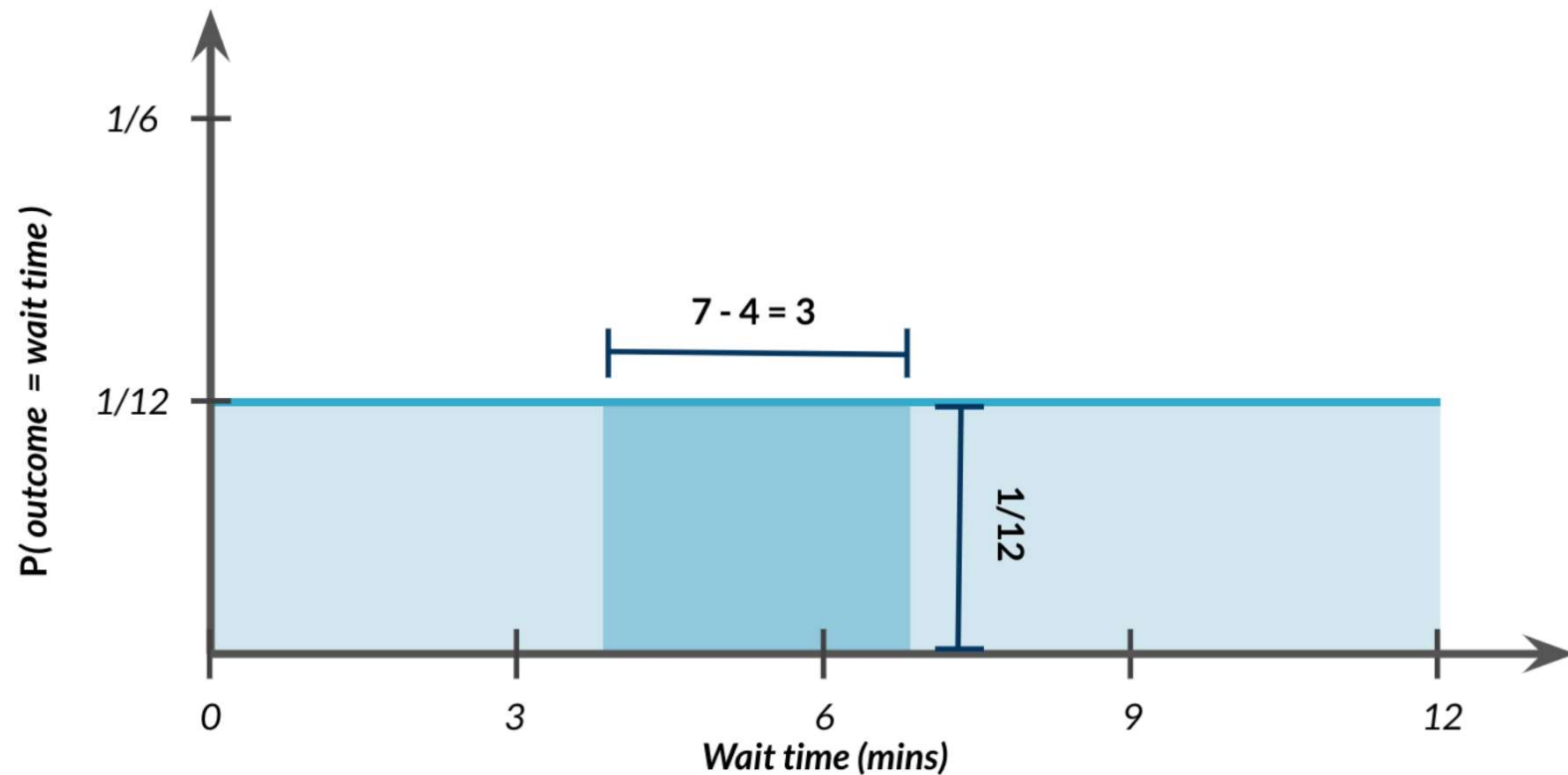
Sample of 1000 rolls



$Mean = 3.52$

# Probability still = area

$$P(4 \leq \text{wait time} \leq 7) = 3 \times 1/12 = 3/12$$



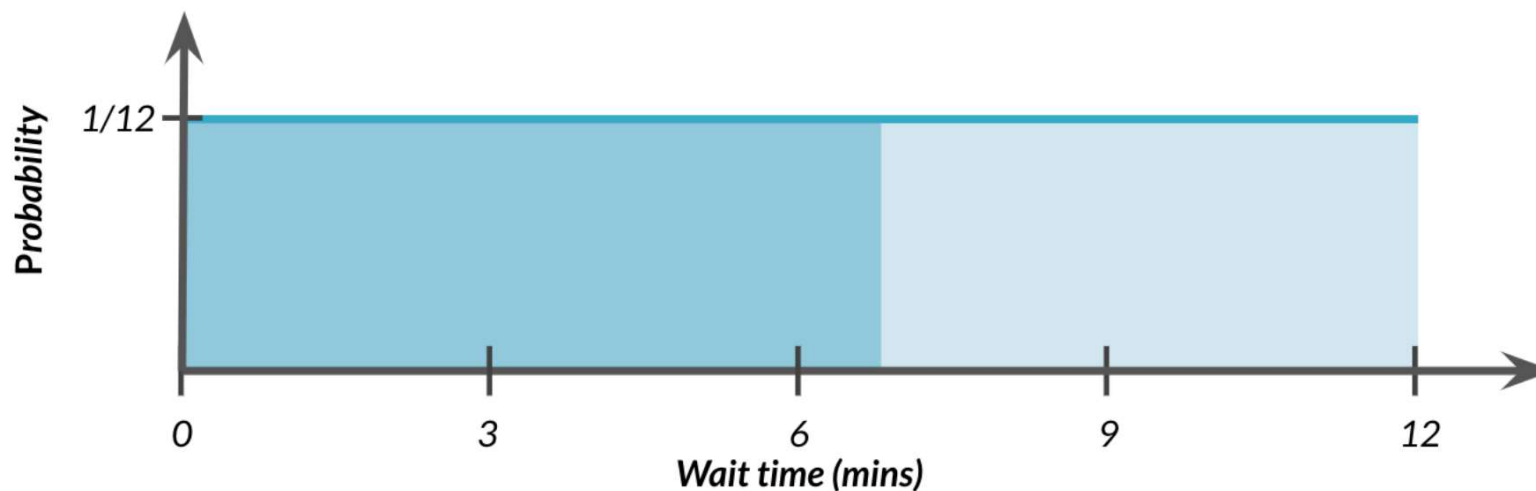


# Waiting seven minutes or less

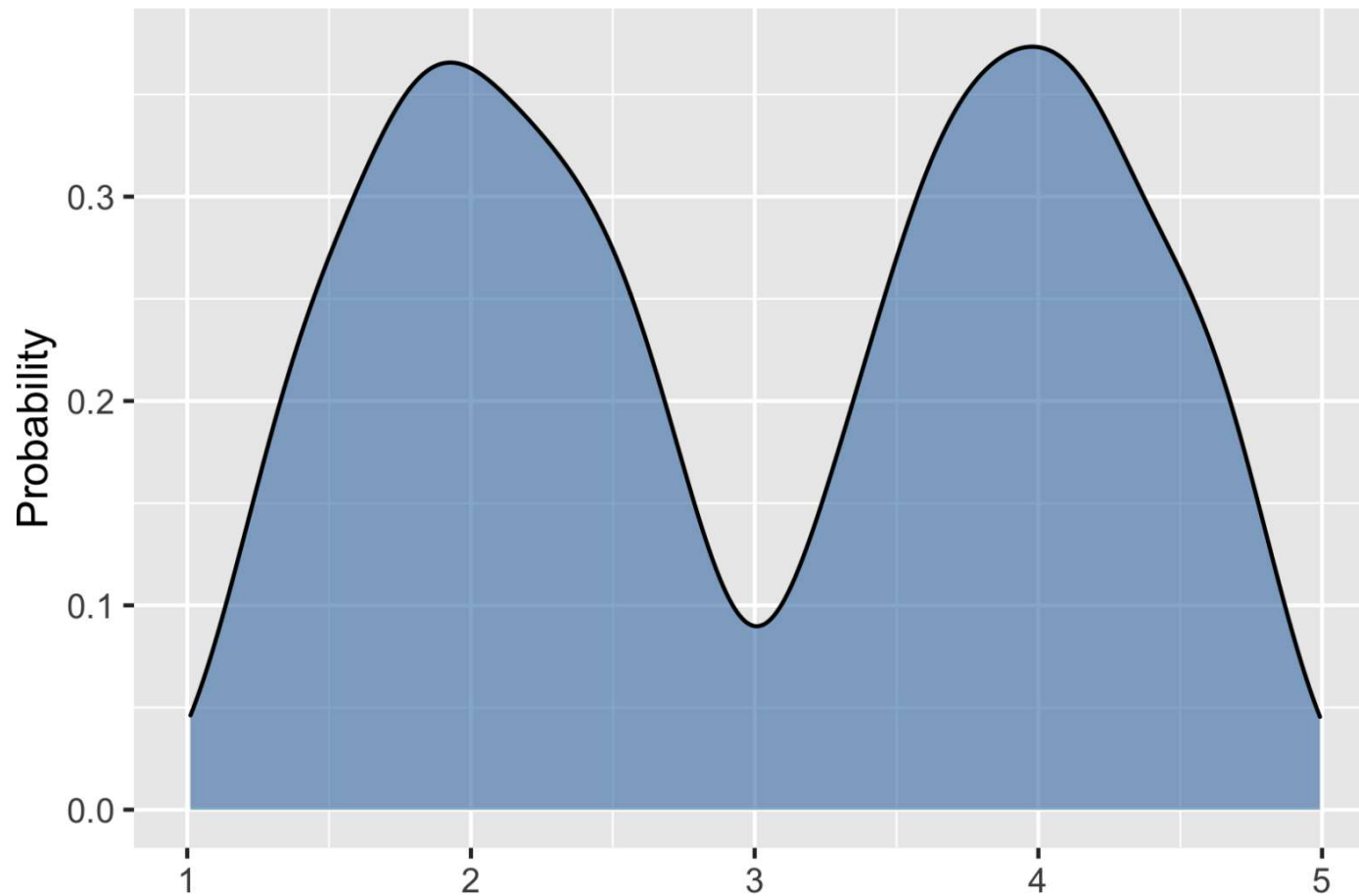
$$P(\text{wait time} \leq 7) = ?$$

$$P(\text{wait time} \leq 7) = \frac{7 - 0}{12}$$

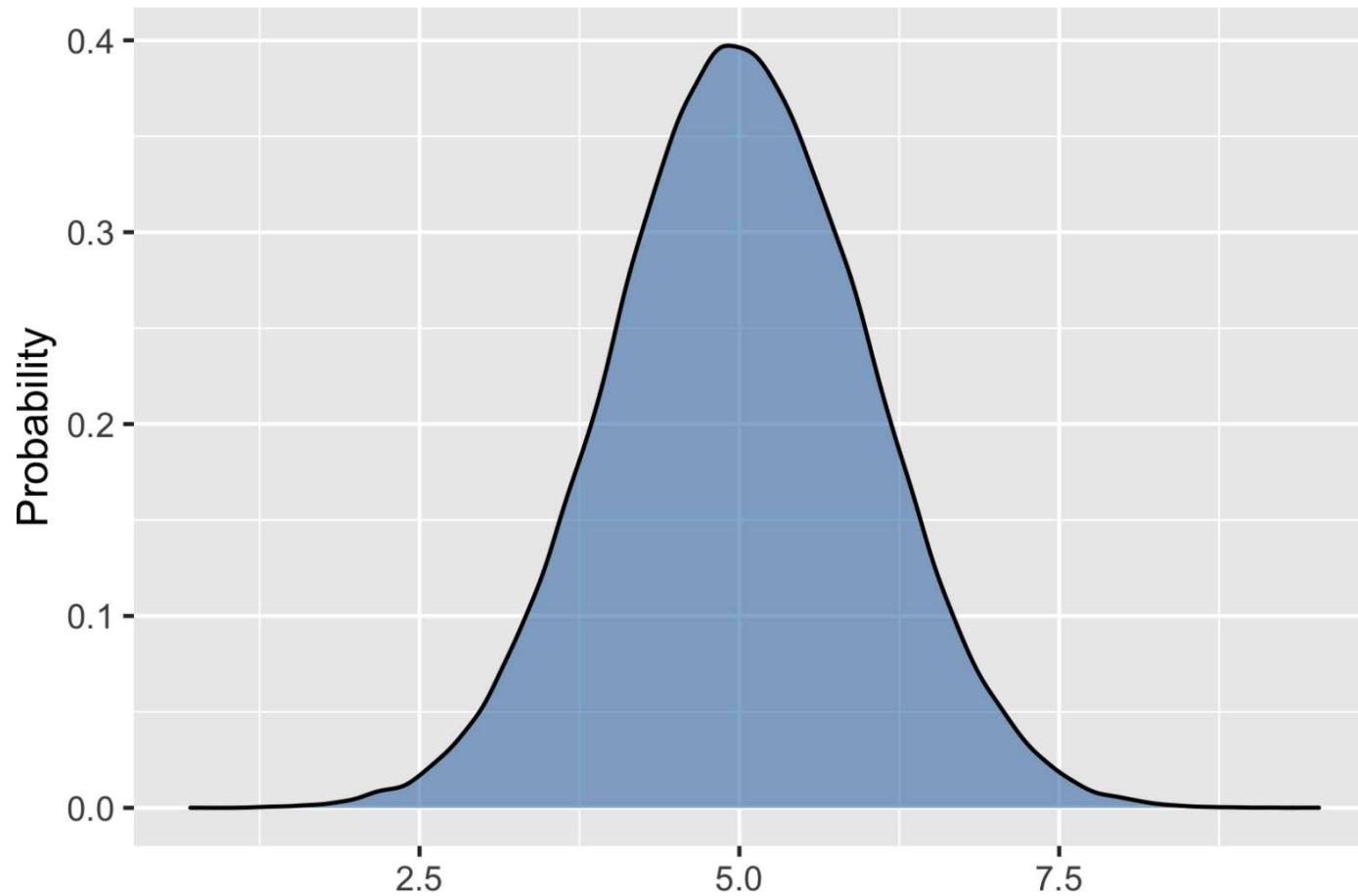
$$P(\text{wait time} \leq 7) = \frac{7}{12} = 58.33\%$$



# Bimodal distribution



# The normal distribution



# Total area still = 1

