# Angular JS PROGRAMMING

# **Include Tests & Answers**



Ray Yao

# **AngularJS**

**Programming** 

By Ray Yao

For Beginners
Learn AngularJS Fast!

#### Copyright © 2015 by Ray Yao

#### **All Rights Reserved**

Neither part of this book nor whole of this book may be reproduced or transmitted in any form or by any means electronic, photographic or mechanical, including photocopying, recording, or by any information storage or retrieval system, without prior written permission from the author. All rights reserved! Ray Yao

#### **About the Author**

Certified PHP engineer by Zend, USA
Certified JAVA programmer by Sun, USA
Certified SCWCD developer by Oracle, USA
Certified A+ professional by CompTIA, USA Certified ASP. NET expert by Microsoft, USA Certified
MCP professional by Microsoft, USA Certified TECHNOLOGY specialist by Microsoft, USA Certified
NETWORK+ professional by CompTIA, USA

#### **Highly Recommend Computer Books on Amazon:**

**Linux Command Line** 

JAVA Programming

**PHP Programming** 

**JavaScript Programming** 

C++ Programming

**AngularJS Programming** 

JQuery Programming

**Python Programming** 

**HTML CSS Programming** 

C# Programming

Visual Basic Programming

JavaScript 50 Useful Programs

#### **Preface**

"AngularJS Programming" covers all essential AngularJS knowledge. You can learn complete primary skills of AngularJS fast and easily.

This book includes many practical Hands-On Projects. You can study AngularJS coding with Hands-On Projects.

#### **Source Code for Download**

This book provides source code for download; you can download the source code for better study, or copy the source code to your favorite editor to test the programs. The download link of the source code is at the last page of this book.

Start coding today!

#### **Table of Contents**

#### **Hour 1** Introduction to AngularJS

What is AngularJS?

Prerequisite to learn AngularJS

**Download Angular JS** 

Benefits of AngularJS

First AngularJS Script

Hello World!

data-ng-app

**Hands-On Project** 

#### **Hour 2 Directives**

The directives of AngularJS

**App Directive** 

**Model Directive** 

**Bind Directive** 

ng-model & ng-bind

**Init Directive** 

**Repeat Directive** 

**Valid Directive** 

**Check Email Address** 

**Hands-On Project** 

#### **Hour 3 Filters**

What is filter?

**Uppercase filter** 

Lowercase filter

OrderBy filter

**Currency filter** 

**Array filter** 

**Hands-On Project** 

#### **Hour 4** Directive in DOM

**Show Directive** 

**Hide Directive** 

**Disable Directive** 

**Click Directive** 

**If Directive** 

**Hands-On Project** 

#### **Hour 5** Events

**Event** 

**Click** event

**Double Click event** 

Mouse Move event

Mouse Over event

Mouse Leave event

Key Up event

**Key Down event** 

Copy & Cut event

**Hands-On Project** 

#### **Hour 6** Expression

{{ Expression }}

**String Expression** 

**Number Expression** 

**Object Expression** 

**Array Expression** 

**Using Expression** 

**Hands-On Project** 

#### Hour 7 Controller & Scope

What is Controller?

**How to define Controller?** 

What is Scope?

MVC & Scope

Module Basic

**Hands-On Project** 

#### Hour 8 Module & API

What is AngularJS module?

What is AngularJS API?

uppercase( )

lowercase( )

isString( )

isNumber( )

isDate( )

isFunction( )

isElement( )

isObject( )

isDefined( )

isUndefined()

**Hands-On Project** 

#### Appendix 1 Ajax Basic

What is Ajax?

Set up a Server

How to use Ajax?

Sample 1

Sample 2

Sample 3

Ajax Chart

#### Appendix 2 Know More AngularJS

**Angular Service** 

Angular Http

Angular MySql

**Angular Check** 

**Angular Validation** 

**Angular Include** 

#### Appendix 3 AngularJS Tests & Answers

**Tests** 

<u>Answers</u>

Source Code for Download

# Hour 1 Introduction to AngularJS

#### What is AngularJS?

The AngularJS is a framework of JavaScript. It can use HTML as a template language and can extend HTML's sentence structure to state an application's components plainly and briefly.

The syntax of AngularJS looks like this:

```
<div ng-app=" "> ......
</div>
```

We know that **div** is an html tag, but **ng-app** is directive of Angular JS, which is used in div tag like an attribute. (We will discuss about directive latter)

#### Prerequisite to learn AngularJS

Before learning the Angular JS, you should have basic knowledge of HTML and JAVASCRIPT, because Angular JS works with HTML and JavaScript. You can review HTML, CSS and JavaScript in Appendix 1 or Appendix 2.

(Note: The appendix of this book includes "HTML, CSS and JavaScript Review")

#### **Download Angular JS**

Downloading the AngularJS is not big deal; you just go to AngularJS site <a href="https://AngularJS.org">https://AngularJS.org</a> and click on "Download" button. After downloading the AngularJS file "angular.min.js", you can put it on myFolder\js folder (Namely put html file and JavaScript file to myFolder folder, and put "angular.min.js" to myFolder\js folder), then write the path of this "angular.min.js" file in html page shead section like this: <a href="https://scriptsrc="js\angular.min.js">html <a href="https://scriptsrc="js\angular.min.js">htt

</head> In above example, you can see the path of AngularJS like "<script
src="js\angular.min.js">". Now AngularJS framework has been added in our
application. So we can use AngularJS framework from now on.

#### **Benefits of AngularJS**

AngularJS has capability to bind data with HTML.

AngularJS provides Single Page Application (SAP).

Angular JS's View is totally written in HTML, Controller is written in JavaScript, and Model is written in AngularJS. It is a MVC framework. You can achieve more functionality with just a few lines of code.

AngularJS provides the reusability for codes and components.

# First AngularJS Script

#### Example 1.1

Open the Notepad, write codes as following. (Figure 1) <a href="https://example.com/html">httml</a>

<script src="js\angular.min.js"></script>

(Figure 1) Please save the file with name "FirstAngularJS.html" at myFolder. Note: make sure to use ".html" extension name.

Double click "FirstAngularJS.html" file, "FirstAngularJS.html" will be run by a browser, and see the output. (Figure 2) (Assume that I entered id "168168".)

#### **Output:**

nput my id in the input	box:	
68168		

#### Welcome! 168168

(Figure 2)

#### **Explanation:**

- "<script src="js\angular.min.js" ></script>" adds AngularJS framework into current application.
- "<div ng-app=""></div>" indicates you can write AngularJS application in here.
- "ng-model="id"" binds the inputted data from HTML controls (input, select, and textarea) to application data "id".
- {{id}} is synchronized with the "id" in ng-model="id"
- {{id}}: displays the value of "id".

If you want to edit the codes, right click the file "FirstAngularJS.html" > open with > Notepad.

#### Hello World!

```
<html ng-app>...</html>
```

<a href="html"><a href="html">html ng-app>...</a>/html> indicates that AngularJS script is used inside the tags.

Open the Notepad, write codes as following.

#### Example 1.2

#### <html ng-app>

<script src="js\angular.min.js"></script>

<body><br> <label>Name: </label> <input type = "text" ng-model =
"yourName" placeholder = "Please enter your name."><br> <h1>Hello
{{yourName}}!</h1> </body> </html> Please save the file with name
"Hello.html" at myFolder. Note: make sure to use ".html" extension name.
Double click "Hello.html" file, "Hello.html" will be run by a browser, input
"would" into text field, and see the output.

#### **Output:**

Name:	World
Name:	vvoria

### Hello World!

#### **Explanation:**

- <a href="html">html ng-app>...</a>, html> indicates that AngularJS script is used inside the tags.
- "<script src="js\angular.min.js"></script>" adds AngularJS framework into current application.
- "ng-model = "yourname"" binds the inputted value from HTML control to "Username".
- "placeholder = ..." specifies a short hint that describes the expected value of an input text.
- {{yourname}} is synchronized with the "yourname" in ng-model="yourname" {{yourname}}: displays the value of "yourname".

# data-ng-app

<html data-ng-app>...</html>

<a href="html"><a href="html">html</a> script is used inside the html5 tags.

#### Example 1.3

```
<!DOCTYPE html>
<html data-ng-app=""> // compatible in html5
<script src="js\angular.min.js"></script> <body><br>
<label>Name: </label> <input type = "text" ng-model = "yourName" placeholder = "Please enter your name."><br>
</h1> 
</body>
</html>
```

Please input "My Friends" into text field.

#### **Output:**

```
Name: My Friends
```

#### Hello My Friends!

#### **Explanation:**

<a href="html"><a href="html">html</a> script is used inside the html5 tags.

"<script src="js\angular.min.js"></script>" adds AngularJS framework into current application.

"ng-model = "yourname"" binds the inputted value from HTML control to "Username".

"placeholder = ..." specifies a short hint that describes the expected value of an input text.

{{yourname}} is synchronized with the "yourname" in ng-model="yourname" {{yourname}}: displays the value of "yourname".

#### **Summary**

In this chapter we learnt what AngularJS is, how to download the AngularJS and what the benefits of AngularJS are.

- "<script src="js\angular.min.js"></script>" adds AngularJS framework into current application so that we can use AngularJS framework now.
- <a href="html">html</a> indicates that AngularJS script is used inside the tags.
- <a href="html"><a href="html">html</a> script are used inside the html5 tags.

If you want to edit the codes, please right click the file "FirstAngularJS.html" > open with > Notepad.

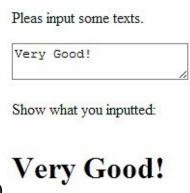
# **Hands-On Project**

#### Show what you inputted

Open Notepad, write AngularJS codes (Figure 1): <!DOCTYPE html> <html> <script src="js\angular.min.js"></script> <body> <div ng-app=""> Pleas input some texts. <textarea ng-model="texts"></textarea> Show what you inputted : <H1><H1> </div>

(Figure 1) Please save the file with name "ShowInputted.html" at myFolder. Note: make sure to use ".html" extension name.

Double click "ShowInputted.html" file, "ShowInputted.html" will be run by a browser, please input some texts in textarea, and see the output. (Figure 2)



**Output:** (Figure 2)

#### **Explanation:**

- "<script src="js\angular.min.js"></script>" adds AngularJS framework into current application.
- "<div ng-app=""></div>" indicates you can write AngularJS application in here.
- "ng-model="texts"" binds the inputted data from HTML controls (textarea) to application data "texts".
- "" can "output" the value of "texts" in specified html element .

# Hour 2 **Directives**

#### The directives of AngularJS

The AngularJS allows us to extend HTML in very simple way using attributes. The attributes are basically directives. There are different types of directives which can play different roles in Application. They are App Directive, Model Directive, Bind Directive, Init Directive, and Repeat Directive. Let`s discuss one by one in detail.

## **App Directive**

```
ng-app= " "
```

The app directive defines the area of AngularJS application. The syntax of app directive is **ng-app** = ""; In here the **ng** is the namespace of AngularJS and **app** is the application area of Angular JS.

#### Example 2.1

```
<!DOCTYPE html>
<html >
<head>
    <title>AngularJS for beginners</title>
    <script src="js\angular.min.js"></script>
</head>
<body>
    <div ng-app=" ">
        The AngularJSapplication has been started.
        </div>
</body>
</html>
```

#### **Output:**

The AngularJSapplication has been started.

#### **Explanation:**

In head section (**script src** = **"js\angular.min.js"**> **</script>**), the framework of AngularJSis loaded, which means that we can use AngularJS framework now. In body section (**div ng-app**=" "> **</div>),** AngularJS application can be written in here.

In last tag (</**div**>), the AngularJSapplication is ended.

#### **Model Directive**

```
ng-model = "data"
```

The model directive is used to bind the inputted value from HTML controls (input, checkbox and select etc.) to application data. The **ng-model** = "data" is the syntax of model directive. Let`s take an example for better understanding.

#### Example 2.2

Output:	
Username:	

#### **Explanation:**

"ng-model = "Username"" binds the inputted value from HTML control to "Username".

Now you cannot see the result because this program is missing the code .

#### **Bind Directive**

```
ng-bind = "data"
```

The bind directive is used to bind the data value to an html element p; the syntax of bind directive is png-bind = "data" p. Let stake an example for better understanding.

#### Example 2.3

```
<!DOCTYPE html>
<html>
<head>
    <title>AngularJSfor beginners</title> <script src="js\angular.min.js">
</script> </head>
<body>
<div ng-app=""> User Name: <br> <input type="text" ng-model = "Username"> </div>
</body>
</html>
```

Open the notepad and paste the above mentioned code with .html extension, and type username "Ray Yao" in the input box.

#### **Output:**

User Name:	
Ray Yao	
Ray Yao	

#### **Explanation:**

"<p>ng-bind="Username"</p>" binds the value of "Username" to <p></p> tag, and "shows" its value .

In the above example, (**)** can update the value

of "Username" and writes it to tag. ng-bind="data" can "output" the value of "data" in specified html element .

# ng-model & ng-bind

They both use "bind".

(1)

ng-model = "data": binds the inputted value from Html controls (textarea, checkbox, select, input and radio etc.) to "data".

#### For example:

```
"ng-model = "Username"" binds the inputted value to "Username". (Just like assign the inputted value to "Username".)
```

(2) ng-bind= "data": binds the "data" to an html element .

#### For example:

binds the data "Username" to element
and shows its value.

(Just like display the value of the "Username" in p>.)

### **Init Directive**

```
ng-init = "data = 'value'"
```

The init directive is used to initialize the data with a value. The syntax of init directive is **ng-init** = "**data** = **'value'**". Let`s take an example for better understanding.

#### Example 2.4

Open the notepad and paste the above mentioned code with .html extension.

#### **Output:**

User Name:	Andy Smith	
Andy Smith		

#### **Explanation:**

ng-init="Username= 'Andy Smith'" initializes "Username" with a value "Andy Smith".

In the above example, (<div ng-app="" **ng-init** = "**Username**= '**Andy Smith**' ">) initializes the value of User Name. When the page is loaded completely, the

value of User Name "Andy Smith" is displayed.

# **Repeat Directive**

```
ng-repeat = "variable in array"
```

The repeat directive works like a loop. The **ng-repeat** directive repeats to get the value of an array.

```
Example 2.5
```

```
<html >
<head>
    <title>AngularJSfor beginners</title> <script src="js\angular.min.js">
</script> <meta http-equiv="Content-Type" content="text/html; charset=UTF-8"
/> </head>
<body>
<div ng-app="" ng-init = "ColorName = ['Pink', 'Red', 'Green', 'Blue',
'Black', 'White', 'Yellow', 'Gray']"> Colours Name: 
            <in g-repeat = "x in ColorName">  

</di>

</di>

</di>

</di>

</di>

</di>

</di>

</di>
```

Open the notepad and paste the above code with .html extension.

#### **Output:**

#### Colours Name:

- 1. Pink
- 2. Red
- 3. Green
- 4. Blue
- 5. Black
- 6. White
- 7. Yellow
- 8. Gray

#### **Explanation:**

ng-repeat = "x in ColorName" repeats to get the value of array "ColorName", and assigns all array values to "x" variable.

repeats to output the value of "x".

# **Valid Directive**

input.ng-valid	

ng-valid directive can change the status of a specified element when an input is valid.

#### Example 2.6

```
<!DOCTYPE html>
<html ng-app="">
<head>
<script src="js\angular.min.js"></script>
<meta charset="utf-8">
<style>
input.ng-valid{     // check number if valid
background-color: yellow;
}
</style>
</head>
<body>
<form>
Please input your number:<br/>
<input text="mynumber" ng-model="psw" required>
</form>
</body>
</html>
```

## **Output:**

Please input your number:

12345678

#### **Explanation:**

"input.ng-valid" change thes input element status when the input is valid.

<input text="mynumber" ng-model="psw" required> is used to input numbers.
ng-model= "psw" need a property of "required", otherwise this element cannot
change status.

When you input some valid numbers to text field, the text field background becomes yellow.

# **Check Email Address**

\$error.email

<sup>&</sup>quot;\$error.email" is used to check email address validity; and return error message if wrong email address format is being inputted.

#### Example 2.7

```
<!DOCTYPE html>
<html ng-app="">
<head>
<script src="js\angular.min.js"></script>
<meta charset="utf-8">
</head>
<body>
<form name="iForm">
Please input your email address: <br>
<input type="email" name="eMailAddr" ng-model="text"> <br>
<div ng-show="iForm.eMailAddr.$error.email"> Invalid email address!</div>
</form>
```

#### **Output:**

Please input your email address:

123456#yahoo.com

Invalid email address!

#### **Explanation:**

"\$error.email" is used to check email address validity; and return error message if wrong email address format is being inputted.

When you input an wrong format email address, you will see an alert: Invalid email address!

#### **Summary**

In this chapter we learnt ng-app directive, ng-model directive, ng-bind directive and ng-repeat directive and their functionalities with proper examples and outputs.

ng-app directive indicates you can write AngularJS application codes in here. ng-init directive initializes application data.

ng-model directive binds the inputted value from HTML controls (input, select, and textarea) to an application data.

ng-bind directive binds an application data to a specified HTML element and outputs the value of the data.

ng-repeat directive repeats to get the values of an array.

ng-valid directive can change the status of a specified element when an input is valid.

"\$error.email" is used to check email address validity; and return error message if wrong email address format is being inputted.

# **Hands-On Project**

#### **Repeat Output**

Open Notepad, write AngularJS codes (Figure 1): <!DOCTYPE html> <html> <script src="js\angular.min.js"></script> <body> <div data-ng-app=""

data-ng-init="colors=

['Red','Yellow','Green','White','Black']"> Show colors: {{ show }}

</div> </body> </html>

```
RepeatOutput - Notepad

File Edit Format View Help

<!DOCTYPE html>
<html>
<script src="js\angular.min.js"></script>
<body>
<div data-ng-app=""
data-ng-init="colors=
['Red', 'Yellow', 'Green', 'White', 'Black']">
Show colors:

data-ng-repeat="show in colors">
{{ show }}

</div>
</doc/
</doc/
</doc/
</doc/
</doc/
```

(Figure 1) Please save the file with name "RepeatOutput.html" at myFolder. Note: make sure to use ".html" extension name.

Double click "RepeatOutput.html" file, "RepeatOutput.html" will be run by a

Show colors:

- 1. Red
- 2. Yellow
- 3. Green
- 4. White
- Black

browser, and see the output. (Figure 2) **Output:** (Figure 2)

#### **Explanation:**

- "data-ng-app" is almost the same as "ng-app", but "data-ng-app" is more suitable for HTML5.
- "<div data-ng-app="" > </div>" indicates you can writeAngularJS application in here.
- "data-ng-init" is almost the same as "ng-init", but "data-ng-init" is more suitable for HTML5.
- "data-ng-init="colors=..." initializes array "colors" with some values .
- "data-ng-repeat = "show in colors" repeats to get the value of array "colors", and assigns all array values to "show" variable.
- {{ show }} displays the value of "show".

# Hour 3 Filters

## What is filter?

Filter is used to format the value of data. The pipe sign ( $\mid$ ) indicates that filter is used. The proper syntax of filter looks like this:

Value | filter

Let`s try to understand the filers one by one.

# **Uppercase filter**

Value   uppercase	
-------------------	--

The uppercase filter changes the text to upper case. Suppose a user writes a text in lower case (e.g. ray) or title case (e.g. Ray) or in mixed case (e.g. rAy or RaY or rAY etc.), and you want the upper case result, then you will have to use upper case filter.

#### Example 3.1

#### **Output:**

Using Up	per Case Filter
User Name:	ray
RAY	

#### **Explanation:**

"Username | uppercase" changes the value of "Username" to uppercase.

In the above example, I set the default value (**ray**) in lower case, but the result becomes upper case (RAY).

## Lowercase filter

```
Value | lowercase
```

The lowercase filter changes the text to lower case. Suppose a user writes a text in upper case (e.g. RAY YAO) or title case (e.g. Ray Yao) or in mixed case (e.g. rAy or RaY or rAY etc.), and you want the lower case result, then you will have to use lower case filter.

#### Example 3.2

```
<html >
<head>
    <title>AngularJSfor beginners</title> <script src="js\angular.min.js">
</script> </head>
<body>
<h3>Using Lower Case Filter</h3> <div ng-app="" ng-init="Username="Ray YAO" "> User Name: <input type="text" ng-model="Username">
  </div> </body>
</html>
```

Open the notepad and paste the above mentioned code with .html extension.

#### **Output:**

# Using Lower Case Filter User Name: Ray YAO ray yao

#### **Explanation:**

"Username | lowercase": changes the value of "Username" to lowercase.

In the above example, when I enter text (**Ray YAO**) in upper case, but the result become lower case (ray yao).

# OrderBy filter

OrderBy filer is used to display values in ascending order or descending order. The syntax of "orderBy" looks like this:

```
Value | orderBy: 'value' //for ascending order
Value | orderBy: '-value' //for descending order
```

Let's take an example for better understanding.

#### Example 3.3

```
<!DOCTYPE html>
<html >
<head>
 <title>AngularJSfor beginners</title> <script src="js\angular.min.js">
</script> </head>
<body>
<h1>Using OrderBy filter</h1> <div ng-app="" ng-init="StudentsResult=
[{name: 'Tieng', marks:81},
                         {name: 'Svbrf', marks:70},
                         {name: 'Pewfn', marks:63}, {name:
{name: 'Yaito', marks:90},
'Riet', marks:98}]">  
Student Name Mathematics' Result 
 <td ng-
bind="x.name ">  
</div>
</body>
</html>
```

#### **Output:**

# Using OrderBy filter

Student Name	Mathematics' Result
Riet	98
Yaito	90
Tienq	81
Svbrf	70
Pewfn	63

#### **Explanation:**

StudentsResult | orderBy:'-marks' displays the values of StudentsResult in descending order.

You can see that the highest mark is on top and the lowest mark is on bottom by using (value | orderBy:'-marks').

If you want reverser the order, you can remove the "-"sign".

#### Example 3.4

```
<!DOCTYPE html>
<html >
<head>
 <title>AngularJSfor beginners</title> <script src="js\angular.min.js">
</script> </head>
<body>
<h1>Using OrderBy filter</h1> <div ng-app="" ng-init="StudentsResult=
[{name: 'Tienq', marks:81},
                         {name: 'Svbrf', marks:70},
{name: 'Yaito', marks:90}, {name: 'Pewfn', marks:63}, {name: 'Riet',
marks:98}]"> 
>
Student Name Mathematics' Result 
 <td ng-
bind="x.name ">  
</div>
</body>
</html>
```

## **Output:**

# **Using OrderBy filter**

Student Name	Mathematics' Result
Pewfn	63
Svbrf	70
Tienq	81
Yaito	90
Riet	98

### **Explanation:**

StudentsResult | orderBy: 'marks' displays the values of the StudentsResult in ascending order.

# **Currency filter**

```
Value | currency
```

The currency filter is used to display the result in currency format.

#### Example 3.5

```
<!DOCTYPE html>
<html >
<head>
 <title>AngularJSfor beginners</title> <script src="js\angular.min.js">
</script> <meta http-equiv="Content-Type" content="text/html; charset=UTF-8"
/> </head>
<body>
<h1>Using Currency filter</h1> <div ng-app="" ng-init =
"Employees_Monthly_Salary=[{name: 'Jay', salary:8100}, {name: 'Sdwt',
                {name: 'Hao', salary:9000}, {name: 'Luoe',
salary:7000},
salary:6300}, {name: 'Fin', salary:9800}]">  
Employee Name Employee Salary 
 <td ng-bind="x.name
">  
</div>
</body>
</html>
```

Open the notepad and paste the above mentioned code with .html extension.

#### **Output:**

# **Using Currency filter**

Employee Name	Employee Salary
Jay	\$8,100.00
Sdwt	\$7,000.00
Нао	\$9,000.00
Luoe	\$6,300.00
Fin	\$9,800.00

#### **Explanation:**

"x.salary | currency " converts the salary to currency format.

In the above example, there are two columns in the table, the first column is Employee Name and the second is Employee Salary. The salary column displays the salary in currency format.

# **Array filter**

Array | filter:input

<sup>&</sup>quot;Array | filter:input" can filter the array elements based on the user input.

#### Example 3.6

```
<!DOCTYPE html>
<html ng-app="">
<head>
<script src="js\angular.min.js"></script> <meta charset="utf-8"> </head>
<body>
<div ng-init="students =
                      // define an array "students"
[{name:'Andy', age:'19'},
{name:'Rose', age:'18'},
{name:'Jony', age:'17'},
{name:'Judy', age:'16'},
{name:'Tomy', age:'15'},
{name:'Lily', age:'14'}]"> </div>
filter:myList" > // filter the array "students" according to the input value
  {{person.name}} {{person.age}} 
<br>><br>>
<label>Please input one of the above name or age <br><br>>
<input ng-model="myList"> </label> // user input </body>
</html>
```

Please try to input a number 18 to text field.

## **Output:**

Name	e Age
Rose	18
Please	input one of the above name or age
18	

#### **Explanation:**

"<div ng-init="students =...." defines an array "students".

"person in students | filter:myList" filters the array "students" according to the input value "myList".

<input ng-model="myList"> accepts the user input, and store the input value to
"myList".

When you input 18 to text field, the output shows "Rose 18".

#### **Summary**

In this chapter we learnt what a filter is. And different types of filter like Upper Case filter, Lower Case filter, Order By filter and Currency filter. I have tried to explain each topic of this chapter with proper example, output and explanation.

"Value | uppercase" changes the value to uppercase.

"Value | lowercase" changes the value to lowercase.

Value | orderBy: 'value' shows the value in ascending order Value | orderBy: '-value' shows the value in descending order "Value | currency" converts the value to currency format.

"Array | filter:input" can filter the array elements based on the user input.

# **Hands-On Project**

#### **Uppercase Filter**

Open Notepad, write AngularJS codes: <!DOCTYPE html> <script src="js\angular.min.js"></script> <body> <h4>Uppercase Filter</h4> <div ng-app=""> Book Name: <input type="text" ng-model = "Book"> <H3> <H3> </div>

Please save the file with name "UppercaseFilter.html" at myFolder. Note: make sure to use ".html" extension name.

Double click "UppercaseFilter.html" file, "UppercaseFilter.html" will be run by a browser, input the book name "JavaScript in 8 Hours" in text box, and see the output.



**Output:** 

# **Explanation:**

"" changes the value of Book to uppercase.

# Hour 4 Directive in DOM

# **Show Directive**

```
 visible. invisible.
```

Show directive is used to show or hide the text in elements of HTML.

if ng-show is true, the text "visible" will be shown.

if ng-show is false, the text "invisible" will be hidden.

#### Example 4.1

#### **Output:**

#### Using Show directive

Show Div

I am a div

I appear when the check box is checked.

#### **Explanation:**

"ng-model="showHideDiv" binds the check box value with "showHideDiv". "ng-show="showHideDiv"" shows the text when the value of "showHideDiv" is true.

In the above example, at first time when the page is loaded, the div (yellow area of the page) is not shown, but when I check the **check box** (show Div), the value of "showHideDiv" is true; the div (yellow area of the page) is appeared.

# **Hide Directive**

```
 invisible. visible.
```

Hide directive is used to hide or show the text in elements of HTML.

if ng-hide is true, the text "invisible" will be hidden.

if ng-hide is false, the text "visible" will be shown.

#### Example 4.2

Open the notepad and paste the above mentioned code with .html extension.

#### **Output:**

# Using Hide directive Hide Div I am a div I will disappeared when the check box is checked.

Please chick the Check Box, and see the result.

#### Using Hide directive

Hide Div

#### **Explanation:**

"ng-model="showHideDiv" binds the check box value with "showHideDiv". "ng-hide="showHideDiv" hides the text when the value of "showHideDiv" is true.

In the above example, at the first time when the page is loaded, the div (pink area of the page) is shown.

But when I click **check box** (Hide Div), the value of "showHideDiv" is true; the div (pink area of the page) is disappeared.

# **Disable Directive**

```
<input type="button" ng-disabled=true
value="myButton"> <input type="button" ng-
disabled=false value="myButton">
```

Disable directive is used to disable or enable the element of HTML.

if ng-disable is true, myButton will be disabled.

if ng-disable is false, myButton will be enabled.

#### Example 4.3

#### **Output:**

#### Using Disable directive



#### **Explanation:**

"ng-model="DisableEnable"" binds the checkbox value with "DisableEnable".

<input type="button" ng-disabled="DisableEnable" value="Submit"> disables
the "submit" button when "DisableEnable" is true.

In the above example, at the first time when the page is loaded, the **button** (Submit) is enabled, but when I click **check box,** which makes the "DisableEnable" true, the **button** (Submit) is disabled.

# **Click Directive**

```
ng-click = "expression"
```

The click directive is used to define an event, and evaluates the expression.

#### Example 4.4

```
<!DOCTYPE html>
<html>
<head>
    <title>AngularJSfor beginners</title> <script src="js\angular.min.js">
    </script>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8" />
    </head>
<body>
<h3>Using Click directive</h3> <div ng-app="" ng-init="increaseNumber=0"> <button ng-click="increaseNumber = increaseNumber + 1"> Click Me!</button>  
</body>
</body>
</body>
</body>
</body>
```

#### **Output:**

#### Using Click directive



**Explanation:** "ng-click="increaseNumber = increaseNumber + 1"" updates the value "increaseNumber" when click the button.

"": binds the "increaseNumber" value with and displays its value.

In the above example, at the first time when the page is loaded, the count shows **0**, it means that I do not click on button (**Click Me!**), but when I click the button, it increases one by one, which signifies the number of clicks.

# If Directive

ng-if="result"

"ng-if directive" is used to add or remove an element in Dom. If the result of "ng-if" is true, an element will be added. If the result of "ng-if" is false, an element will be removed.

#### Example 4.5

```
<!DOCTYPE html>
<html>
<head>
<script src="js\angular.min.js"></script> <meta charset="utf-8">
</head>
<body ng-app="" align = "center"><br> <br> <br/>init="result = true" ng-model="result" > <div ng-if="result"> // check true or false When you check the box, <br> the text will be shown.<br> <br/>When you uncheck the box, <br> <html>
```

Please check or uncheck the box.

# **Output:**



When you check the box, the text will be shown. When you uncheck the box, the text will be hidden.

## **Explanation:**

ng-if="result" checks the result if true or false.

When the result of "ng-if" is true, an element will be added. When the result of "ng-if" is false, an element will be removed.

#### **Summary**

"ng-show="showHideDiv"" shows the text when the value of "showHideDiv" is true.

"ng-hide="showHideDiv"" hides the text when the value of "showHideDiv" is true.

"ng-disabled="DisableEnable"" disables the element of HTML when "DisableEnable" is true.

ng-click = "expression or function()" updates the value in express or run the function() when clicking the button.

"ng-if directive" is used to add or remove an element in Dom.

# **Hands-On Project**

#### **Click Event**

Open Notepad, write AngularJS codes: <!DOCTYPE html> <html> <head> <script src="js\angular.min.js"></script> </head> <body> <br/>br> <Click Directive <br> <br/>click="result=result+100"> Click Here!</button> <H1> </H1> </div> </body> </html>

```
ClickEvent - Notepad

File Edit Formst View Help

<!DOCTYPE html>
<html>
<head>
<script src="js\angular.min.js"></script>
</head>
<body>
<br/>
<br/>
<br/>
div ng-app="" ng-init="result=0">
<br/>
<br/>
<br/>
<br/>
click Here!</button>
<H1></H1>
</div>
</body>
</br/>
</br/>
</div>
</body>
</html>
```

Please save the file with name "ClickEvent.html" at myFolder. Note: make sure to use ".html" extension name.

Double click "ClickEvent.html" file, "ClickEvent.html" will be run by a browser, click the button "Click Here!", and see the output.



# **Explanation:**

"ng-click="result=result+100"" evaluates the expression when clicking the button.

# Hour 5 Events

# **Event**

Events are associated with different HTML elements. e.g. the click event is associated with button element; similarly keypress event is associated with text box or text area element. AngularJS provides multiple events which are associated with HTML control.

# **Click event**

```
ng-click = "expression"
```

ng-click = "expression" defines a click event. When a button is clicked, an event occurs, and evaluates the expression. The click event normally works on button.

#### Example 5.1

Open the notepad and paste the above mentioned code with .html extension.

#### **Output:**

#### Add Two Numbers Using Click Event

First Number : 47	
Second Number: 23	
Add Numbers	
Result:	
70	

#### **Explanation:**

"<button ng-click="Result=firstNumber + secondNumber"> Add Numbers </button>": when the button is clicked, an event occurs. "firstNumber" adds "secondNumber", and assigns the result to "Result".

In the above example, at first time when the page is loaded, the first text box has a number 47, and the second text box has a number 23, but there is no result. (Note: these numbers are initialized in ng-init directive, but you can enter your own numbers in both text boxes). When I click on button (Add Numbers), the result displaying in Result area is **70**.

# **Double Click event**

```
ng-dblclick = "expression"
```

ng-click = "expression" defines a double click event. When a button is double clicked, an event occurs, and evaluates the expression.

Double click event normally works on button.

#### Example 5.2

Open the notepad and paste the above mentioned code with .html extension.

#### **Output:**

#### Add Two Numbers Using Double Click Event

First Number:	26	
Second Numbe	r: 89	
Double Click		
Result:		
115		

#### **Explanation:**

"<button ng-dblclick="Result=firstNumber + secondNumber"> Add Numbers </button>": when the button is double clicked, an event occurs. "firstNumber" adds "secondNumber", and assigns the result to "Result".

In the above example, at first time when the page is loaded, the first text box has a number 26, and the second text box has a number 89, but there is no result. When **I double click on the button** (Add Numbers), the result displaying in Result area is **115**.

# **Mouse Move event**

```
ng-mousemove = "expression"
```

ng-mousemove = "expression" defines a mouse move event. When the mouse moves, an event occurs, and evaluates the expression.

Mouse move event normally works on div, body and specific area or element.

#### Example 5.3

```
<!doctype html>
<html>
<head>
<script src="js\angular.min.js"> </script>
</head>
<body ng-app="">
<br>><br>><br><textarea ng-mousemove="count = count + 1"
ng-init="count=0">
```

#### Here is a textarea

```
</textarea>
```

<br>><br>>

<h2>count: {{count}}</h2> </body>

</html>

(Assume you move the mouse on the textarea for 20 times.) Output:

Here is a textarea.

count: 20

#### **Explanation:**

"ng-mousemove="count = count + 1"": when mouse moves on the textarea, "count" increases 1.

"ng-init="count=0"" initializes the "count" value as 0.

{{count}}} displays the value of "count".

"count : 20" means that mouse moves for twenty times.

#### **Mouse Over event**

```
ng-mouseover = "expression"
```

ng-mouseover = "expression" defines a mouse over event. When the mouse hovers over, an event occurs, and evaluates the expression.

Mouse over event normally works on div, body and specific area or element.

#### Example 5.4

```
<!doctype html>
<html>
<script src="js\angular.min.js"></script> <body ng-app="">
<br/>
<br/>
<br/>
<textarea ng-mouseover="count = count + 1"
ng-init="count=0">
Here is a textarea.
</textarea>
<br/>
<br/>
<hz>count: {{count}}</hd>

<html>

(Assume you move the mouse over the textarea for 2 times.) Output:

Here is a textarea.
```

#### **Explanation:**

<sup>&</sup>quot;ng-mouseover="count = count + 1"": when mouse moves over the textarea, "count" increases 1.

<sup>&</sup>quot;ng-init="count=0"" initializes the "count" value as 0.

{{count}} displays the value of "count".

"count: 2" means that mouse moves over the textarea for two times.

## **Mouse Leave event**

```
ng-mouseleave = "expression";
```

ng-mouseleave = "expression" defines a mouse leave event. When the mouse leaves a specified element, an event occurs, and evaluates the expression.

#### Example 5.5

```
<!doctype html>
<html>
<head>
<script src="js\angular.min.js"> </script>
</head>
<body ng-app=""> <br>> <textarea ng-mouseleave="count = count + 1"
ng-init="count=0"> Here is a textarea
</textarea>
</textarea>
<br>> <br>> <br>> <br>> <ht>< <hextarea>
</hextarea>
</html>
(Assume you move the mouse and leave the textarea for 10 times.).</he>
```

#### **Output:**

Here is a textarea.

count: 10

#### **Explanation:**

"ng-mouseleave="count = count + 1"": when mouse leaves the textarea,

"count" increases 1.

"ng-init="count=0"" initializes the "count" value as 0.

{{count}} displays the value of "count".

"count: 10" means that mouse leaves ten times.

# **Key Up event**

```
ng-keyup = "expression";
```

ng-keyup = "expression" defines a key up event. When the key is up in a specified element, an event occurs, and evaluates the expression.

Key up event normally works on text box and text area.

#### Example 5.6

```
<!doctype html>
<html>
<head>
<script src="js\angular.min.js"> </script>
</head>
<body ng-app="">
<br/>
<br/>
<br/>
<textarea ng-keyup="count = count + 1"
ng-init="count=0">
Here is a textarea
</textarea>
</textarea>
</textarea>
</br>
<br/>
<h2>count: {{count}}</h2> <body>
</html>
(Assume that you type 12345678 in the textarea.) Output:
```

Here is a textarea.

12345678

count: 8

#### **Explanation:**

"ng-keyup="count = count + 1"": when typing something and key up on the textarea, "count" increases 1.

"ng-init="count=0"" initializes the "count" value as 0.

{{count}} displays the value of "count".

"count: 8" means that the typing makes key up 8 times.

# **Key Down event**

```
ng-keydown = "expression";
```

ng-keyup = "expression" defines a key down event. When the key is down in a specified element, an event occurs, and evaluates the expression.

Key down event normally works on text box and text area..

#### Example 5.7

```
<!doctype html>
<html>
<head>
<script src="js\angular.min.js"> </script>
</head>
<body ng-app="">
<br/>
<br/>
<br/>
<textarea ng-keydown="count = count + 1"
ng-init="count=0">
Here is a textarea
</textarea>
</textarea>
</br>
<br/>
<br/>
<h2>count: {{count}}

(Assume that you type 123456 in the textarea.) Output:
```

Here is a textarea.

123456

count: 6

#### **Explanation:**

"ng-keydown="count = count + 1"" : when typing something and key down on the textarea, "count" increases 1.

"ng-init="count=0"" initializes the "count" value as 0.

{{count}}} displays the value of "count".

"count: 6" means that the typing makes key down 6 times.

# **Copy & Cut event**

```
ng-copy= "result1=true"
ng-cut= "result2=true"
```

When copy a specified text, the result 1 will be true. When cut a specified text, the result 2 will be true.

#### Example 5.8

```
<!doctype html>
<html ng-app>
<head>
<script src="js\angular.min.js"></script>
<meta charset="utf-8">
</head>
<body>
<br/>br>
<input ng-copy= "result1=true" ng-init= "result1=false;</pre>
value1='please copy me'" ng-model= "value1" >
copy status: {{result1}}</br><br>
<input ng-cut= "result2=true" ng-init= "result2=false;</pre>
value2='please cut me'' ng-model= "value2" >
cut status: {{result2}}
</body>
</html>
```

# **Output:**

please copy me copy status: false

please cut me cut status: false

```
ng-copy= "result1=true": When copy a specified text, the result 1 will be true.

ng-cut= "result2=true": When cut a specified text, the result 2 will be true.

{{result1}} will show true or false.

{{result2}} will show true or false.
```

#### **Summary**

In this chapter we learnt different events like Click event, Double Click event, Mouse Move event, Mouse Over event, Mouse leave event, Key Up event and Key Down event.

ng-copy= "result1=true" : When copy a specified text, the result 1 will be true.

ng-cut= "result2=true": When cut a specified text, the result 2 will be true.

<sup>&</sup>quot;ng-click" defines an AngularJS click event.

<sup>&</sup>quot;ng-dblclick" defines an AngularJS double click event.

<sup>&</sup>quot;ng-mousemove" defines an AngularJS mouse move event.

<sup>&</sup>quot;ng-mouseover" defines an AngularJS mouse over event.

<sup>&</sup>quot;ng-mouseleave" defines an AngularJS mouse leave event.

<sup>&</sup>quot;ng-keyup" defines an AngularJS key up event.

<sup>&</sup>quot;ng-keydown" defines an AngularJS key down event.

# **Hands-On Project**

#### **Mouse Over Event**

```
Open Notepad, write AngularJS codes: <!doctype html>
<html>
<script src="js\angular.min.js"></script> <body ng-app="">
<br/>
<br/>
<br/>
<textarea ng-mouseover="count = count + 1"
ng-init="count=0">
Mouse over here.
</textarea>
<br/>
<br/>
<ht>><br>
<ht>><br>
<ht>><br/>
<ht>><br/>
<html>

| MouseOverEvent - Notepad | File | Edit | Format | Wew | Help |
<| html>
```

```
MouseOverEvent - Notepad

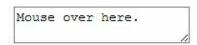
File Edit Format View Help

<!doctype html>
<html>
<script src="js\angular.min.js"></script>
<body ng-app="">
<br>
<br>
<br>

<br>
<br>
ctextarea ng-mouseover="count = count + 1"
ng-init="count=0">
Mouse over here.
</textarea>
<br>
<br>
<br/>
<br/>
<h2>count: {{count}}</h2>
</hd>
</rr>
</rr>
</rr>
</rr>
</rr>
```

Please save the file with name "MouseOverEvent.html" at myFolder, run the "MouseOverEvent.html" file, put the mouse over the textarea for 8 times, and see the output.

#### **Output:**



count: 8

"ng-mouseover="count = count + 1"" evaluates the expression when mouse moves over the text area.

# Hour 6 Expression

# **{{ Expression }}**

{{Expression}} is used to bind the value with html element and displays the value. It works same as **ng-bind** directive. {{Expression}} is written within two curly brackets. The {{expression}} is basically pure JavaScript expression. There are different kinds of expression, let`s talk one by one.

# **String Expression**

We know that string is collection of characters. In AngularJSthe string expression looks like this.

```
<element> {{First String + Second String}}
 </element>
Example 6.1
<!DOCTYPE html>
<html >
<head>
  <title>AngularJS for beginners</title> <script src="js/angular.min.js">
</script> </head>
<body>
<h4>Combine Two String Using String Expression</h4> <div ng-app="">
First String    : <input type="text" ng-
model="firstString"/><br> Second String: <input ng-
model="secondString"/><br> Resulting String:<p
style="color:blue;font-weight:bold;">{{firstString +" "+secondString}}
 </div>
</body>
</html>
Output:
Combine Two String Using String Expression
First String : Ray
Second String: Yao
Resulting String:
Ray Yao
```

```
"{{firstString +" "+secondString}}" joins two strings together.
{{ expression}} displays the value of expression.
```

In the above example, the text **Ray** is written in the first text box and **Yao** in the second text box, but in the resulting string area, Ray string and Yao string are combined due to use of string expression {{}}. Note: The plus + sign is used for string concatenation.

# **Number Expression**

In AngularJSyou can perform different mathematic operation by using Number Expression.

```
<element> {{First Number + Second Number}}
</element>
```

#### Example 6.2

#### **Output:**

Multiply Two Number Using Number Expression

First Number :	9
Second Number:	6
Result:	

" $\{\{\text{firstNumber} * \text{secondNumber}\}\}$ " multiplies the firstNumber and the secondNumber.

{{ expression}} displays the value of expression.

In the above example, the number **9** is written in the first text box and **6** in the second text box, and **54** is the result of multiplication of 9 and 6. You can perform any arithmetic operation by using Number Expression.

# **Object Expression**

AngularJSobject works like a JavaScript object. The syntax looks like this:

```
object = {property: value}
```

#### Example 6.3

```
<html>
<script src= "js\angular.min.js"></script>
<body>
<h4>Object Expression</h4> <div ng-app="" ng-init="EmployeeObject =
{Emp_name: 'Jay Smith', Emp_Month: 'June.15 2015', Emp_salary:
'$8000'}"> Employee Name: {{EmployeeObject.Emp_name}}
Salary's Month: {{EmployeeObject.Emp_Month}} Employee Salary: {{EmployeeObject.Emp_salary}} </div>
</body>
</html>
```

#### **Output:**

#### Object Expression

Employee Name: Jay Smith

Salary's Month: June 15 2015

Employee Salary: \$8000

#### **Explanation:**

<sup>&</sup>quot;EmployeeObject" is an object.

<sup>&</sup>quot;Emp\_name" is a property.

<sup>&</sup>quot;Emp\_Month" is a property.

```
"Emp_salary" is a property.
{{ object.property }} displays the value of the property.
```

# **Array Expression**

The array expression of AngularJS works like JavaScript array. The syntax looks like this:

```
Array=[val1, val2, val3,]
```

#### Example 6.4

#### **Output:**

My Math Result Using Array Expression

My score in mathematics is: 99

<sup>&</sup>quot;MyArray=[98,96,93,90,99]" is an array.

<sup>&</sup>quot;{{MyArray[4]}}" displays the value whose index is 4 in MyArray.

# **Using Expression**

{{expression}}
----------------

 $\{\{expression\}\}\$  can calculate the value of the expression, and show the result.

#### Example 6.5

```
<!DOCTYPE html>
<html data-ng-app="">
<head>
<script src="js\angular.min.js"></script>
<meta charset="utf-8">
</head>
<body>
<h3>Price Calculator</h3>
Book1 Price: <input type="number" ng-model="price1"><br>
Book2 Price: <input type="number" ng-model="price2"><br>
Book3 Price: <input type="number" ng-model="price3"><br>
<b>SUM:</b> ${{price1+price2+price3}}
</div>
</body>
</html>
```

# **Output:**

#### **Price Calculator**

Book1 Price: 100
Book2 Price: 200
Book3 Price: 300

SUM: \$600

 $\{\{expression\}\}$  can calculate the value of the expression.

 $\{\{price1+price2+price3\}\}\ can calculate all the value inputed by user, and show the result.$ 

#### **Summary**

In this chapter we learnt about different expressions like string expression, number expression, object expression and array expression.

```
{{ expression}} displays the value of expression.
{{First String + Second String}} joins two strings together.
{{First Number + Second Number}} calculates the arithmetical expression.
{{ object.property }} displays the value of the property.
{{ Array [index] }} displays the value of the array.
{{expression}} can calculate the value of the expression, show the result.
```

# **Hands-On Project**

#### **Expression Sample**

Please save the file with name "ExpressionSample.html" at myFolder. Double click "ExpressionSample.html" file, and see the output.

#### **Output:**

First N	umber:	100	
c 1	NT 1	000	
Second	Numb	er: 200	

Sum: 300

**{{firstNumber + secondNumber}}** shows the sum of the firstNumber and secondNumber.

# Hour 7 Controller & Scope

# What is Controller?

The controller is basically a JavaScript object that controls the flow of data of an application. So the AngularJS application is controlled by Controller.

## **How to define Controller?**

The **ng-controller** directive is used to define the Controller. We know that Controller is a JavaScript object which contains JavaScript function and properties. The syntax of Controller is as following:

```
<div ng-app="" ng-controller="controllerName">
```

#### Example 7.1

#### **Output:**

First Number:	4
Second Number	: 8
Sum: 12	

"\$scope.property = value" assigns the value to the property of \$scope object.

In the above example, at the first time when the page is loaded, you see there are two textboxes with different numbers, which are 4 and 8; the result area displays the result 12.

angular. module (): AngularJS module is a collection of various part of an application, such as controllers, services, filters, directives, *etc*. An AngularJS module defines an application, which will be discussed in later chapter in detail.

<sup>&</sup>quot;ng-controller="myController"" defines a controller .

<sup>&</sup>quot;app = angular.module()" creates a new module.

<sup>&</sup>quot;app.controller()" adds the controller's constructor function to the module.

<sup>&</sup>quot;function(\$scope)" defines a constructor function, and also defines an object \$scope. When page is loaded, the function will run.

# What is Scope?

Scope is a JavaScript object which contains model data.

```
function ($scope) { }
```

**\$scope** is a parameter of JavaScript function which is called by a controller. Let`s take an example for understanding.

```
Example 7.2
```

```
<script>
function ($scope) {
    $scope.firstNumber = 23;
    $scope.secondNumber = 63;
}
```

</script> Explanation: In above example, the \$scope is the parameter of the function (\$scope) { }. \$scope is an object in AngularJS.

**\$scope.** firstNumber and **\$scope.** secondNumber are models used in HTML. Model data is accessed by the \$scope object. We assign values to the model with following formula: "\$scope.property = value".

# For example:

```
$scope.firstNumber = 23;
$scope.secondNumber = 63;
```

# **MVC & Scope**

What is MVC?

MVC stands for Model, View, and Controller.

The Model directly manages the data, logic and rules of the application.

The View displays the data.

The Controller handles the input.

In above example:

\$scope.firstNumber and \$scope.secondNumber are models.

is a view used in HTML

"ng-controller="myController" defines a controller.

The communication between controller and view is called Scope, so we can say Scope works like a bridge that connects controller to view.

# **Module Basic**

app = angular.module()

<sup>&</sup>quot;app = angular.module()" creates a new module.

#### Example 7.3

```
<!DOCTYPE html>
<html>
<head>
<meta charset="utf-8"> <script src="js\angular.min.js"></script> </head>
<body>
<div ng-app="myFruit" ng-controller="iController"> Please select your
favorite fruit. <select ng-model="choosedFruit" ng-options="obj.fruit for
obj in fruits" size = "4"> </select>
<h3>Your favorite fruit is: {{choosedFruit.fruit}}</h3> <h3>The color is:
{{choosedFruit.color}}<h3> </div>
<script>
var app = angular.module('myFruit', []); app.controller('iController',
function($scope) {
 $scope.fruits = [
  {fruit: "Apple", color: "Red"}, {fruit: "Orange", color: "Golden"}, {fruit:
"Banana", color: "Green"}
                                      ];
                                     });
</script>
</body>
</html>
```

## **Output:**

Please select your favorite fruit.



Your favorite fruit is: Apple

The color is: Red

<div ng-app="myFruit" ng-controller="iController"> defines a controller
"iController".

<select ng-model="choosedFruit" ng-options="obj.fruit for obj in fruits" size =
"4"> creates a select manu, which accepts the user input to variable
"chooseFruit".

ng-options="obj.fruit **for** obj **in** fruits" create some options "fruit" for select manu. "**for...in...**" iterates through each options in array fruits, and stores their values to obj.

"size = 4" sets the size of select manu.

{{choosedFruit.fruit}} shows your selected fruit.

{{choosedFruit.color}} shows the fruit color.

var app = angular.module('myFruit', [ ]) creates a new module in application
"myFruit".

The [] parameter can be used to define dependent modules.

app.controller('iController', function(\$scope) adds the controller's constructor function to the module.

"function(\$scope)" defines a controller constructor function, and also defines an object \$scope. When page is loaded, the function will run.

\$scope.property = value" assigns a value to the property of \$scope object, which is a Model in AngularJS.

#### **Summary**

In this chapter we learnt what controller is, how to define controller, what MVC and Scope are.

\$scope.property = value" assigns a value to the property of \$scope object, which is a Model in AngularJS.

```
  displays data, which is a View.
```

<sup>&</sup>quot;ng-controller="myController""defines a controller.

<sup>&</sup>quot;app = angular.module()" creates a new module.

<sup>&</sup>quot;app.controller()" adds the controller's constructor function to the module.

<sup>&</sup>quot;function (\$scope) { }" defines a controller function and an object \$scope.

<sup>&</sup>quot;<div ng-app= "" ng-controller="controllerName">" defines a Controller, and calls function (\$scope) { } when the web page is loaded.

# **Hands-On Project**

#### **Controller Sample**

```
ControllerExample - Notepad

File Edit Formet Wew Help

<!DOCTYPE html>
<html>
<script src= "js\angular.min.js"></script>
<body>
<div ng-app="myApplication"
ng-controller="myController">
First Text:
<textarea ng-model="firstText"></textarea>
Second Text:
<textarea ng-model="SecondText"></textarea>
<br/>
br>
Connected Text:
<h4>{firstText + " " + SecondText}}
</div>
<script>
<a href="variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"variation-"
```

Please save the file with name "ControllerSample.html" at myFolder. Double click "ControllerSample.html" file, input texts, and see the output. (Figure 2)

First Text:

JavaScript

Second Text:

in 8 Hours

Connected Text:

JavaScript in 8 Hours

**Output:** (Figure 2 as following)

#### **Explanation:**

- "ng-controller="myController" "defines a controller.
- "app = angular.module()" creates a new module.
- "app.controller()" adds the controller's constructor function to the module.
- "function(\$scope)" defines a constructor function, and also defines an object \$scope. When page is loaded, the function will run.
- "\$scope.property = value" assigns the value to the property of \$scope object.

# Hour 8 Module & API

## What is AngularJS module?

An AngularJS module is a collection of various part of an application, such as controllers, services, filters, directives, etc. An AngularJS module defines an application.

The syntax of create a module looks like this:

```
var myModule = angular.module("myApplication", [
]);
```

```
<html>
<script src= "js\angular.min.js"></script>
<body>
<div ng-app="myApplication" ng-controller="myController">
{{ firstNum + lastNum }}
</div>
<script>
var myModule = angular.module("myApplication", []);
myModule.controller("myController", function($scope) {
    $scope.firstNum = 100;
    $scope.lastNum = 200;
});
</script>
</body>
</html>
```

#### **Output: 300**

#### **Explanation:**

<div ng-app="myApplication" ng-controller="myController"> indicates that this
application "myApplication" has one controller "myController".

{{ firstNum + lastNum }} displays the result of firstNum plus lastNum.

"var myModule = angular.module("myApplication", [ ])" creates a new module "myModule" with "myApplication".

The [] parameter can be used to define dependent modules.

"myModule.controller("myController", function(\$scope)" adds the controller's constructor to the module using the controller() method, makes myController belongs to myModule.

\$scope is defined as an object.

The value of "\$scope.firstNum" is100.

The value of "\$scope.lastNum" is 200.

Therefore, the result of {{ firstNum + lastNum }} is 300.

# What is AngularJS API?

```
API means Application Programming Interface.
```

There are 10 basic functions on API:

angular.uppercase()

angular.lowercase()

angular.isString()

angular.isNumber()

• • • • •

uppercase()
angular.uppercase() converts a string to uppercase.

```
<html>
<script src= "js\angular.min.js"></script>
<body>
<div ng-app="myApplication" ng-controller="myController">
{{ text1 }}
{{ text2 }}
</div>
<script>
var myModule = angular.module('myApplication', [ ]);
myModule.controller('myController', function($scope) {
$scope.text1 = "javascript";
$scope.text2 = angular.uppercase($scope.text1);
});
</script>
</body>
</html>
```

#### **Output:**

javascript JAVASCRIPT

#### **Explanation:**

"var myModule = angular.module('myApplication', [ ])" creates a new module "myModule" with "myApplication".

"myModule.controller('myController', function(\$scope)" adds the controller's constructor to the module using the controller() method, makes myController belongs to myModule.

\$scope is defined as an object.

"\$scope.text2 = angular.uppercase(\$scope.text1)" converts the "text1" to uppercase.

lowercase( )
angular.lowercase( ) converts a string to lowercase.

```
<html>
<script src= "js\angular.min.js"></script>
<body>
<div ng-app="myApplication" ng-controller="myController">
{{ text1 }}
{{ text2 }}
</div>
<script>
var myModule = angular.module('myApplication', [ ]);
myModule.controller('myController', function($scope) {
$scope.text1 = "JAVASCRIPT";
$scope.text2 = angular.lowercase($scope.text1);
});
</script>
</body>
</html>
```

#### **Output:**

JAVASCRIPT

javascript

#### **Explanation:**

"var myModule = angular.module('myApplication', [ ])" creates a new module "myModule" with "myApplication".

"myModule.controller('myController', function(\$scope)" adds the controller's constructor to the module using the controller() method, makes myController belongs to myModule.

\$scope is defined as an object.

"\$scope.text2 = angular.lowercase(\$scope.text1)" converts the "text1" to lowercase.

# isString( )

isString( ) tests a value to see if it is a string, returns true if the value is a string.

```
<html>
<script src= "js\angular.min.js"></script>
<body>
<div ng-app="myApplication" ng-controller="myController">
{{ text1 }}
{{ text2 }}
</div>
<script>
var myModule = angular.module('myApplication', [ ]);
myModule.controller('myController', function($scope) {
$scope.text1 = "JAVASCRIPT";
$scope.text2 = angular.isString($scope.text1);
});
</script>
</body>
</html>
```

#### **Output:**

JAVASCRIPT

true

#### **Explanation:**

"var myModule = angular.module('myApplication', [ ])" creates a new module "myModule" with "myApplication".

"myModule.controller('myController', function(\$scope)" adds the controller's constructor to the module using the controller() method, makes myController belongs to myModule.

\$scope is defined as an object.

"\$scope.text2 = angular.isString(\$scope.text1)" tests "text1" to see if it is a string.

# isNumber( )

isNumber() tests a value to see if it is a number, returns true if the value is a number.

```
<html>
<script src= "js\angular.min.js"></script>
<body>
<div ng-app="myApplication" ng-controller="myController">
{{ text1 }}
{{ text2 }}
</div>
<script>
var myModule = angular.module('myApplication', [ ]);
myModule.controller('myController', function($scope) {
$scope.text1 = "JAVASCRIPT";
$scope.text2 = angular.isNumber($scope.text1);
});
</script>
</body>
</html>
```

#### **Output:**

JAVASCRIPT

false

#### **Explanation:**

"var myModule = angular.module('myApplication', [ ])" creates a new module "myModule" with "myApplication".

"myModule.controller('myController', function(\$scope)" adds the controller's constructor to the module using the controller() method, makes myController belongs to myModule.

\$scope is defined as an object.

"\$scope.text2 = angular.isNumber(\$scope.text1)" tests "text1" to see if it is a number.

# isDate( )

angular.isDate() tests a value to see if it is a Date object, returns true if the value is a Date Object.

```
<html>
<script src= "js\angular.min.js"></script>
<body>
<script>
var myDate = "Aug/10/2015";
var dateObject = new Date();
document.write(angular.isDate(myDate) + " ");
document.write(angular.isDate(dateObject) + " ");
</script>
</body>
</html>
```

#### **Output:**

false true

#### **Explanation:**

myDate is a string, therefore, angular.isDate(myDate) returns false. dateObject is an object of Date, therefore, angular.isDate(dateObject) returns true.

# isFunction( )

angular.isFunction() tests a value to see if it is a function, returns true if the value is a function.

```
<html>
<script src= "js\angular.min.js"></script>
<body>
<script>
var myString = "This is a string";
function myFunction()
{
    return "This is inside a function";
}
document.write(angular.isFunction(myString) + " ");
document.write(angular.isFunction(myFunction) + " ");
</script>
</body>
</html>
```

#### **Output:**

false true

#### **Explanation:**

myString is a string, so the test result is false.
myFuction is a function, so the test result is true.

## isElement( )

angular.isElement() tests a value to see if it is a Dom element, returns true if the value is a Dom element.

angular.isElement(document.querySelector()) can access a HTML element, returns true if the value is a HTML element.

```
<!DOCTYPE html>
<html ng-app="">
<head>
<title>Check Element</title>
<script src="js\angular.min.js"></script>
</script>
</head>
<body>
<script>
document.write("<br>");
document.write("Title is a Dom element?");
document.write("<br>");
document.write(angular.isElement('title'));
document.write("<br>>");
document.write("Title is a HTML element?");
document.write("<br>");
var check=angular.isElement(
document.querySelector('title'));
```

# document.write(check); </script> </body> </html> Output: Title is a Dom element? false Title is a HTML element? true

#### **Explanation:**

angular.isElement() expects to access a Dom element instead of HTML element. Therefore, angular.isElement('title') returns false.

angular.isElement( document.querySelector('title') can access an html element. Therefore, returns true.

# isObject( )

angular.isObject() tests a value to see if it is an object, returns true if the value is an object.

```
<html>
<script src= "js\angular.min.js"></script>
<body>
<script>
var myCar = "This is my car!";
var carObject = new Object();
document.write(angular.isObject(myCar) + " ");
document.write(angular.isObject(carObject) + " ");
</script>
</body>
</html>
```

#### **Output:**

false true

### **Explanation:**

myCar is a String. Therefore, angular.isObject(myCar) returns false. carObject is an object. Therefore, angular.isObject(carObject) returns true.

# isDefined( )

angular.isDefined() tests a value to see if it has been defined, returns true if the value has been defined.

#### **Example 8.10**

```
<html>
<script src= "js\angular.min.js"></script>
<body>
<script>
var futureCar;
var existingCar = "Very Good!";
document.write(angular.isDefined(futureCar) + " ");
document.write(angular.isDefined(existingCar) + " ");
</script>
</body>
</html>
```

#### **Output:**

false true

### **Explanation:**

"futureCar" has not been defined. Therefore, isDefined(futureCar) returns false.

"existing Car" has been defined. Therefore, is Defined (existing Car) returns true.

# isUndefined( )

angular.isUndefined() tests a value to see if it has not been defined, returns true if the value has not been defined.

#### Example 8.11

```
<html>
<script src= "js\angular.min.js"></script>
<body>
<script>
var futureCar;
var existingCar = "Very Good!";
document.write(angular.isUndefined(futureCar) + " ");
document.write(angular.isUndefined(existingCar) + " ");
</script>
</body>
</html>
```

# Output:

true false

### **Explanation:**

"futureCar" has not been defined. Therefore, isUndefined(futureCar) returns true.

"existingCar" has been defined. Therefore, isUndefined(existingCar) returns false.

#### **Summary**

"var myModule = angular.module('myApplication', [ ])" creates a new module "myModule" with "myApplication".

"myModule.controller('myController', function(\$scope)" adds the controller's constructor to the module using the controller() method, makes myController belongs to myModule.

\$scope is defined as an object.

angular.uppercase() converts a string to uppercase. angular.lowercase() converts a string to lowercase.

isString() tests a value to see if it is a string, returns true if the value is a string.

isNumber() tests a value to see if it is a number, returns true if the value is a number.

isDate() tests a value to see if it is a Date object, returns true if the value is a Date Object.

isFunction() tests a value to see if it is a function, returns true if the value is a function.

isElement() tests a value to see if it is a Dom element, returns true if the value is a Dom element.

isObject() tests a value to see if it is an object, returns true if the value is an object.

isDefined() tests a value to see if it has been defined, returns true if the value has been defined.

isUndefined() tests a value to see if it has not been defined, returns true if the value has not been defined.

# **Hands-On Project**

#### **Module Sample**

```
File Edit Format View Help

<IDOCTYPE html>
<html>
<script src= "js\angular.min.js"></script>
<body>
<div ng-app="myApplication"
ng-controller="myController">
Height:
<input type="number" ng-model="height">
Length:
<input type="number" ng-model="length">
Area of a Triangle:
<hd>{(height * length)/2}}</hd>
</div>
<script>
<appended by various appended by various a
```

Please save the file with name "ModuleSample.html" at myFolder. Double click "ModuleSample.html" file, input height and length of a triangle, and see the output.

### **Output:**

100	
Length:	
150	
Area of a Triangle:	
7500	

#### **Explanation:**

- "ng-controller="myController" "defines a controller.
- "app = angular.module()" creates a new module.
- "app.controller()" adds the controller's constructor function to the module.
- "function(\$scope)" defines a constructor function, and also defines an object \$scope. When page is loaded, the function will run.
- "\$scope.property = value" assigns the value to the property of \$scope object.

# Appendix 1 Ajax Basic

# What is Ajax?

AJAX stands for "Asynchronous JavaScript And XML". AJAX is a new technique for creating better, faster, and more interactive web scripts with XML, HTML, CSS, PHP, ASP and Java Script by the server.

AJAX is used to update parts of a web page, without reloading the whole page.

That means with Ajax, you can communicate with the server to renew the information, without refreshing the web page.

By jQuery and JavaScript, you can easily implement Ajax in your web pages.

To run Ajax, you need a server.

The following will talk about how to set up a server in your own computer, and then how to use Ajax.

# Set up a Server

If you want to run Ajax, you need to set up a server in your own computer.

"**AppServ**" is free software to setup a server; it can run Apache, PHP, MySQL, PhpMyAdmin, Ajax, JavaScript, JQuery.....

### Step 1:

Download "**AppServ**" form link: (Figure 1) <a href="http://www.appservnetwork.com/">http://www.appservnetwork.com/</a>

(Figure 1)

### Step 2:

Install AppServ to local computer.

C:\AppServ

(Figure 2)



(Figure 2)

### Step 3:

Please check all box to install anything.(Figure 3)



(Figure 3)

#### Step 4:

Server Name: localhost

Email Address: xxxxxxxx@xxxxx.xxx

Apache HTTP Port: 80 (Figure 4)



(Figure 4)

## Step 5:

Enter root password: **12345** (Figure 5)

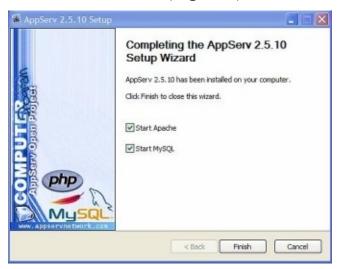
(Default user name: **root**)

AppServ 2.5.10 Setup	
MySQL Server Configuration Configure the MySQL Server instance.	
Please enter Root password for MySQL Server.  Enter root password	
Re-enter root password	
MySQL Server Setting Character Sets and Collations UTF-8 Unicode	
☐ Old Password Support (PHP MySQL API function.) ☐ Enable InnoOB	
Mullsoft Install System v2.18 < Back Install (	Cancel

(Figure 5)

### Step 6:

Check the box, Start Apache, Start MySQL Click Finish button. (Figure 6)



(Figure 6)

#### **Step 7:**

Test to see if AppServ installation is successful, please run a browser, enter the address:

#### http://localhost

If you can see the page like this: (Figure 7)



(Figure 7)

Congratulation! Your own server runs successfully.

#### **Step 8:**

How to use server?

Open folder **C:\AppServ\www**, please create a folder named "myServer", which can work as a workplace. You can put all you program files to "myServer" folder. From now on, you are able to run Ajax files, PHP files and HTML files on **C:\AppServ\www\myServer**. (Figure 8)



(Figure 8)

#### Note:

Please use "http://localhost/....."to run any files on the server, for example:

If you want to run AjaxEvent.html, enter address:

http://localhost/myServer/AjaxEven.html

If you want to run Response.php, enter address:

http://localhost/myServer/Response.php

# How to use Ajax?

Note: Ajax needs a server support.

If your computer can work as a server, please prepare a text file "data.txt" which contains words "*Hello Ajax World!*", and put "data.txt" in the same folder with the following Ajax file.

# Sample 1

#### Example B1

```
    <script Language = "JavaScript"> 2. var ajaxObject = new XMLHttpRequest(); 3. ajaxObject.open("GET", "data.txt", true); 4. ajaxObject.onreadystatechange = function() {
    if (ajaxObject.readyState == 4) {
    alert( ajaxObject.responseText); 7. }
    }
    ajaxObject.send(); 10. </script> Save the file as "B1.html", and double click it.
```

# **Output:**

Hello Ajax World!

#### **Explanation:**

**Line 2:** "new XMLHttpRequest()" creates an XMLHttpRequest object named "ajaxObject", which will be used to Ajax scripts.

**Line 3:** "ajaxObject.open( "GET", "data.txt", true)" initializes the request of XMLHttpRequest object.

"GET" specifies a request method. "POST" or "PUT" can also been used.

"data.txt" is a URL which supplies with data resource.

In here, the content of datat.txt is "Hello Ajax World!".

"true" indicates using Asynchronous technique.

**Line 4:** "ajaxObject.onreadystatechange = function() { ... }" specifies a function to run when the server's response has been received. The server's response is 0 to 4:

readyState	explanation
0	uninitialized
1	initialized
2	send data
3	receive data
4	complete. returned data is available.

<sup>&</sup>quot;ajaxObject.onreadystatechange" is waiting for server's response.

**Line 5:** "if (ajaxObject.readyState == 4)" means if the server's response is 4, the returned data is available.

**Line 6:** "alert( ajaxObject.responseText)" display the retrieved text from data.txt.

Output: "Hello Ajax World!".

**Line 9:** "ajaxObject.send()" sends the request to the server.

# Sample 2

#### Example B2

```
    ! (input type = "button" value = "try" onClick = "ajaxRequest ();"/> 2. <script type = "text/javascript"> 3. function ajaxRequest () {
    ! (window.XMLHttpRequest) {
    ! ajaxObject = new XMLHttpRequest (); 6. }
    ! else if (window.ActiveXObject) {
    ! ajaxObject = new ActiveXObject("Microsoft.XMLHTTP"); 9. }
    ! ajaxObject.open("POST", "data.txt", true); 11. ajaxObject.onreadystatechange = function() {
    ! if (ajaxObject.readyState == 4) {
    ! if(ajaxObject.status == 200) {
    ! alert (ajaxObject.responseText); 15. }
    ! }
    | ajaxObject.send(); 20. }
    | sjaxObject.send(); 20. }
    | sjaxObject.send(); 20. }
```

# **Output:**

Hello Ajax World!

#### **Explanation:**

**Line 1:** "onClick = "ajaxRequest ()" calls the function ajaxRequest() when clicking the button.

**Line 3-9:** Those codes create an XMLHttpRequest object named "ajaxObject", which will be used to Ajax scripts.

If the browser is NON-IE, it uses "new XMLHttpRequest ()" to creates "ajaxObject".

If the browser is IE, it uses "new ActiveXObject( ... )" to create "ajaxObject".

**Line 10:** "ajaxObject.open( "POST", "data.txt", true)" initialize the request of XMLHttpRequest object.

"POST" specifies a request method. "GET" or "PUT" can also been used.

"data.txt" is a URL which supplies with data resource.

In here, the content of datat.txt is "Hello Ajax World!".

"true" indicates using Asynchronous technique.

**Line 11:** "ajaxObject.onreadystatechange = function() { ... }" specified a function to run when the server's response has been received. The server's response is 0 to 4:

readyState	explanation
0	uninitialized
1	initialized
2	send data
3	receive data
4	complete. returned data is available.

<sup>&</sup>quot;ajaxObject.onreadystatechange" is waiting for server's response.

**Line 12:** "if (ajaxObject.readyState == 4)" means if the server's response is 4, the returned data is available.

**Line 13:** "if(ajaxObject.status == 200){ }" means if the server's returned http status code is 200, the request succeeded.

http status	explanation
200	the request succeeded
401	unauthorized

403	forbidden
404	not found

**Line 14:** "alert( ajaxObject.responseText)" display the retrieved text from data.txt.

Output: "Hello Ajax World!".

**Line 15:** "ajaxObject.send()" sends the request to the server.

**Result:** Run the whole script, a dialogue box will pop up showing "*Hello Ajax World!*".

# Sample 3

The codes in sample 3 are almost the same as sample 2.

But the codes in sample 2 can be modified and become sample 3 as following:

#### Example B3

```
14. document.getElementById( "display" ).innerHTML =
"A message from server is: " + ajaxObject.responseText; 22. <div id =
"display"> </div> B3.html as following: <input type = "button" value = "try" onClick =
"ajaxRequest ();"/> <script type = "text/javascript"> function ajaxRequest () {
if (window.XMLHttpRequest){
ajaxObject = new XMLHttpRequest ( );
                                               }
else if (window.ActiveXObject){
ajaxObject = new ActiveXObject("Microsoft.XMLHTTP"); }
ajaxObject.open( "POST", "data.txt", true); ajaxObject.onreadystatechange = function( ) {
if (ajaxObject.readyState == 4) {
if(ajaxObject.status == 200) {
document.getElementById( "display" ).innerHTML = "A message from server is: " +
ajaxObject.responseText; }
                                               }
                                               }
ajaxObject.send( );
                                               }
</script>
<div id = "display"> </div> Save the file as "B3.html", and double click it.
```

#### **Output:**

A message from server is: Hello Ajax World!

#### **Explanation:**

**Line 14:** "document.getElementById( "display" ).innerHTML" shows the content at the specified location where ID is "display".

"ajaxObject.responseText" gets data from data.txt.

Output: "A message from server is: Hello Ajax World!".

#### Line 22

"<div id = "display"> </div>" creates a tag whose id is "display", for the purpose to show the contents.

**Result:** Run the whole script.

Output: "A message from server is: Hello Ajax World!"

**Note:** "data.txt" can be a data.php, data.asp, data.jsp and data.xml.

Ajax needs the support from server.

The advantage of Ajax is: Ajax updates parts of a web page without reloading the whole page. The response is very fast!

## **Ajax Chart**

property / method	description
open ( )	initialize a new http request
send ( )	send request to server
onreadystatechange	status event
readyState	request process (0,1,2,3,4)
responseText	return a text from server
status	http status code ( 200, 404)

readyState	explanation
0	uninitialized
1	initialized
2	send data
3	receive data
4	Complete. Returned data is available.

http status	explanation
200	

	the request succeeded
401	unauthorized
403	forbidden
404	not found

## Appendix 2 Know More AngularJS

### **Angular Service**

Service is a function or an object, which is used to provide with a specified action. In AngularJS, there are about 30 builtin services, such as \$http, \$location, \$interval and \$timeout. Sometimes you can build a customerized service.

The following is a \$timeout service example:

#### Example A1

```
<!DOCTYPE html> <html>
<head>
<script src="js\angular.min.js"></script> </head>
<body>
<div ng-app="iCode" ng-controller="iController"> <h2>{{message}}</h2>
</div>
<script>
var iModule = angular.module('iCode', []); iModule.controller('iController',
function($scope, $timeout) {
$scope.message = "Please wait....."; $timeout(function () {
                                                             // $timeout
serviece $scope.message = "This is a Timeout service example."; }, 3000);
                                                                           //
delay three second });
</script>
</body>
</html>
```

#### Output 1:

Please wait.....

#### Output 2:

This is a Timeout service example.

#### **Exanantion:**

\$timeout(function () { } is a AngularJS service.

3000 parameter: it delays three seconds to take action.

## **Angular Http**

\$Http is an Angular service that is used to access the data in server.

```
$http.get( ).then( );
$http.post( ).then( );
```

get() or post() can accesses the data of server, then() returns message from server.

#### Example A2

</body>

</html>

```
/* Note: the following example need a server to support.
Assume there is a file httpService.txt in the server, the file has text "This is a
HTTP service example." */
<!DOCTYPE html>
<html>
<head>
<script src="js\angular.min.js"></script> </head>
<body>
<div ng-app="iCode" ng-controller="iController"> A message from Server:
 <h2>{{message}}</h2> <!--show data--> </div>
<script>
var iModule = angular.module('iCode', []); iModule.controller('iController',
function($scope, $http) {
$http.get("httpService.txt").then(function (feedback) {
// get data from server
$scope.message = feedback.data; // return data of the file });
                                     });
</script>
```

#### Output:

A message from Server:

This is a HTTP service example.

#### **Explanation:**

\$http.get("httpService.txt").then(function (feedback) gets data "httpService.txt" in server, then() returns responding message.

"\$scope.message = feedback.data;" returns data of the file.

## **Angular MySql**

AngularJS can access date in MySql database by PHP program.

#### Example A3

/\*Assume there is a PHP file "angular\_mysql.php" with MySQL database table shown like this:

ID	Fruit	Color
001	Apple	Red
002	Banana	Green
003	Orange	Golden

\*/

```
<!DOCTYPE html> <html>
<head>
<script src="js\angular.min.js"></script> </head>
<body>
<div ng-app="iCode" ng-controller="iController"> 
 {{ v.ID }} {{ v.Fruit }} {{
v.Color }} 
</div>
<script>
var iModule = angular.module('iCode', []); iModule.controller('iController',
function($scope, $http) {
$http.get("angular_mysql.php").then(function (feedback) {
// get data from mysql database $scope.title = feedback.records; // return each
record of the mysql database });
                                 });
</script>
</body>
</html>
```

#### **Output:**

ID	Fruit	Color
001	Apple	Red
002	Banana	Green
003	Orange	Golden

#### **Explanation:**

```
$http.get("angular_mysql.php").then(function (feedback) { }
gets data from mysql database.
```

"\$scope.title = feedback.records;" returns each record of the mysql database.
<tr ng-repeat="v in title" iterates through each field names.

About PHP & MySQL, please read my another book "PHP & MySQL in 8 Hours".

## **Angular Check**

```
$dirty // check that user has inputted
$pristine // check that user has not inputted
```

#### **Example A4**

```
<head>
<script src="js\angular.min.js"></script> </head>
<body>
<form ng-app="iCode" ng-controller="iController"</pre>
name="iForm" novalidate> Please input your name in here:<br>><br>> <input
type="text" name="userName" ng-model="userName" required> <div
style="color:red" ng-show="iForm.userName.!$dirty"> <!--check input empty--
> <div ng-show="iForm.userName.$error.required"> <!--show error message --
> This field cannot be empty!</div> </div>
</form>
<script>
var iModule = angular.module('iCode', []); iModule.controller('iController',
function($scope) {
$scope.userName = "; });
</script>
</body>
</html>
```

Output:
Please input your name in here:
This field cannot be empty!

#### **Explanation:**

"iForm.userName.!\$dirty" checks the emptiness of the input field. You can use **\$pristine** or **!\$dirty**.

<sup>&</sup>quot;.\$error.required" shows the error message.

## **Angular Validation**

```
$valid  // check the validity of the input
$invalid  // check the invaldilty of the input
```

#### **Example A5**

```
<!DOCTYPE html> <html>
<head>
<script src="js\angular.min.js"></script> </head>
<body>
<br>
<form ng-app="iCode" ng-controller="iController"</pre>
name="iForm" novalidate> <input type="email" name="email" ng-
model="email" required> <div style="color:red" ng-
show="iForm.email.$invalid"> <!--check invalidity of the email address-->
<br/><br/><div ng-show="iForm.email.$error.email"> <!--show error message -->
The email address format is invalid!</div> </div>
</form>
<script>
var iModule = angular.module('iCode', []); iModule.controller('iController',
function($scope) {
$scope.email = 'xxxxx@gmail.com'; });
</script>
</body>
</html>
```

#### **Output:**

123456\$gmail.com

The email address format is invalid!

#### **Explanation:**

<div style="color:red" ng-show="iForm.email.\$invalid"> checks validity of the
email address.

<div ng-show="iForm.email.\$error.email"> shows error message.

## **Angular Include**

ng-include="'another.txt"

ng-include="'another.txt" includes an external file to the current file.

#### **Example A6**

/\* Note: the following example need a server to support.

Assume there is a file another.txt in the server, the file has text "This is an Include Example." \*/

<!DOCTYPE html>

<html ng-app="">
<script src="js\angular.min.js"></script>

<body>
<div ng-include="'another.txt'"></div>
</body>
</html>

#### **Output:**

This is an Include Example.

#### **Explanation:**

ng-include="'another.txt" includes an external file to the current file.

## Appendix 3 AngularJS Tests & Answers

#### **Tests**

Please choose the correct answer.

```
(1)
<html>
<script src="js\angular.min.js"></script> <body>
<div ng-app="">
Input my id in the input box: <input type="text" fill in here </p> // binds the inputted data
from HTML controls to "id"
<br/>br>
<h1>Welcome! \{\{id\}\}</h1></div>
</body>
</html>
A. bind = "id"
B. ng-bind = "id"
C. ng = "id"
D. ng-model="id"
(2)
<!doctype html>
<html>
<head>
<script src="js\angular.min.js"> </script>
</head>
<body ng-app=""> <br><br>
<textarea ng-keydown="count = count + 1"</pre>
```

ng-init="count=0">

# Here is a textarea </textarea> <br/> <br/> <h2>count: {{ fill in here }}</h2> // displays the value of "count" <body> </html>

1. show B. display C. count D. variable

(3)

```
<html>
<script src= "js\angular.min.js"></script>
<body>
<script>
var myString = "This is a string";
function myFunction()
  return "This is inside a function";
document.write(fill in here.isFunction(myString) + " ");
document.write(fill in here.isFunction(myFunction) + " ");
// tests a value to see if it is a function
</script>
</body>
</html>
            1. ng-test B. angular C. AngularJS D. test
(4)
<html>
<script src="js\angular.min.js"></script> <body>
<div fill in here > // indicates you can write AngularJS application from here.
Input my id in the input box: <input type="text" ng-model="id" </p> <br>
<h1>Welcome! {{id}}</h1>
</div>
</body>
</html>
                 B. ng-model=""
A. ng-app=""
                                     C. angular
                                                  D. ng
```

```
(5)
<!DOCTYPE html>
<html >
<head>
  <title>AngularJSfor beginners</title> <script src="js\angular.min.js"></script> <meta http-
equiv="Content-Type" content="text/html; charset=UTF-8" /> </head>
<body>
<h3>Using Click directive</h3>
<div ng-app="" fill in here ="increaseNumber=0"> // initialize the variable with a value
<button ng-click="increaseNumber = increaseNumber + 1">Click Me!</button> <p ng-
bind="increaseNumber" style="color:blue"> </div>
</body>
</html>
A. init
           B. initialize
                          C.ng-init
                                      D. ng-initalize
(6)
<html>
<script src= "js\angular.min.js"></script> <body>
<div ng-app="Calculation" ng-controller="myController"> First Number: <input type="number" ng-</pre>
model="firstNumber"><br> Second Number: <input type="number" ng-model="secondNumber"><br>
<br>>
Sum: {{firstNumber + secondNumber}}
</div>
<script>
var app = angular.module('Calculation', [ ]); app.controller('myController', function($scope) {
  fill in here.firstNumber = 4; fill in here.secondNumber = 8; // assigns the value to the property of $scope
object.
                                                  });
</script>
</body>
</html>
```

```
A. object
            B. angular
                           C. scope
                                       D. $scope
(7)
<html>
<script src= "js\angular.min.js"></script> <body>
<div ng-app="myApplication" ng-controller="myController"> {{ firstNum + lastNum }}
</div>
<script>
var myModule = angular.module("myApplication", [ ]); fill in here.controller("myController",
function($scope) {
// makes myController belongs to myModule.
  $scope.firstNum = 100;
  $scope.lastNum = 200;
                                                  });
</script>
</body>
</html>
A. module
             B. myModule
                              C. $scope
                                           D. angular
(8)
<html>
<script src= "js\angular.min.js"></script> <body>
<script>
var myCar = "This is my car!";
var carObject = new Object( );
document.write(angular.fill in hereObject(myCar) + " "); document.write(angular.fill in
hereObject(carObject) + " "); // tests a value to see if it is an object
</script>
</body>
</html>
A. test
           B. check
                        C. is
                                 D. if
```

```
(9)
<html >
<head>
  <title>AngularJSfor beginners</title> <script src="js\angular.min.js"></script> <meta http-
equiv="Content-Type" content="text/html; charset=UTF-8" /> </head>
<body>
<div ng-app="" ng-init = "ColorName = ['Pink', 'Red', 'Green', 'Blue', 'Black', 'White', 'Yellow', 'Gray']">
Colours Name: 
   // repeats to get the value of an array
 </div>
</body>
</html>
A. ng-repeat B. repeat C. foreach
                                  D. for
(10)
<html>
<script src= "js\angular.min.js"></script> <body>
<div ng-app="Calculation" fill in here = "myController"> // defines a controller
First Number: <input type="number" ng-model="firstNumber"><br>> Second Number: <input
type="number" ng-model="secondNumber"><br> <br>
Sum: {{firstNumber + secondNumber}}
</div>
<script>
var app = angular.module('Calculation', [ ]); app.controller('myController', function($scope) {
  $scope.firstNumber = 4;
  $scope.secondNumber = 8;
                                            });
</script>
```

```
</body>
</html>
A. define
           B. controller
                       C. new
                               D. ng-controller
(11)
<html>
<script fill in here ="js\angular.min.js"></script> // adds AngularJS framework into current application.
<body>
<div ng-app="">
<h1>Welcome! {{id}}</h1>
</div>
</body>
</html>
A. import
           B. url
                    C. src
                            D. add
(12)
<html >
<body>
<div ng-app="">
User Name: <br>
<input type="text" ng-model = "Username">  // binds "Username"
to  tag, and "shows" its value </div>
</body>
</html>
A. bind
         B. ng-bind
                    C. ng-bound D. ng-show
(13)
<html >
<body>
<h3>Using Upper Case Filter</h3>
<div ng-app="" ng-init="Username= 'ray' "> User Name: <input type="text" ng-model = "Username">
```

```
  // changes the value of "Username" to
uppercase.
</div>
</body>
</html>
A. toUppercase()
B. uppercase()
C. toUppercase
D. uppercase
(14)
<html >
<body>
<h3>Using Click directive</h3>
<div ng-app="" ng-init="increaseNumber=0"> <button fill in here = "increaseNumber = increaseNumber + ""</pre>
1">Click Me!</button> // updates the value of "increaseNumber" when click the button.
 </div>
</body>
</html>
A. ng-click
            B. ng-press C. onClick
                                    D. onPress
(15)
<html>
<script src="js\angular.min.js"></script> <body ng-app="">
<br>><br>>
<textarea fill in here ="count = count + 1"
ng-init="count=0"> // mouse over event Here is a textarea.
</textarea>
```

```
<br>><br>>
<h2>count: {{count}}</h2>
</body>
</html>
                B. ng-mouseover C. over D. ng-over
A. mouseover
(16)
<html >
<head>
  <title>AngularJS for beginners</title> <script src="js/angular.min.js"></script> </head>
<body>
<h4>My Math Result Using Array Expression</h4> <div ng-app="" ng-init="MyArray=[98,96,93,90,99]">
My score in mathematics is: {{ fill in here }} // displays the value whose index is 4 in MyArray.
</div>
</body>
</html>
A. array[4]
              B. [4]
                       C. MyArray[4]
                                         D. MyArray{4}
(17)
MVC stands for Model, View, and Controller.
"$scope.firstNumber and $scope.secondNumber" is a <u>fill in here</u> <p ng-bind = "firstNumber +
secondNumber">  is a fill in here "ng-controller" "myController" "defines a fill in here
// MVC
A. controller
                         model
                view
B. view
            controller
                          model
C. model
            controller
                          view
D. model
                         controller
              view
```

```
(18)
<html>
<script src= "js\angular.min.js"></script> <body>
<script>
var myDate = "Aug/10/2015";
var dateObject = new Date();
document.write(angular. fill in here (myDate) + " "); document.write(angular. fill in here (dateObject) + "
"); // tests a value to see if it is a Date object </script>
</body>
</html>
A. check B. test
                     C. isDate D. isObject
(19)
<html>
<head>
<script src="js\angular.min.js">
</script>
</head>
<body ng-app="">
<br>><br>>
<textarea fill in here ="count = count + 1"
ng-init="count=0"> // press key down event Here is a textarea
</textarea>
<br>><br>>
<h2>count: {{count}}</h2>
<body>
</html>
```

D. key()

A. keydown B. ng-keydown C. onKeydown

```
<html>
<script src= "js\angular.min.js"></script>
<body>
<script>
var futureCar;
var existingCar = "Very Good!";
document.write(angular. fill in here(futureCar) + " ");
document.write(angular. fill in here(existingCar) + " ");
// tests a value to see if it has been defined
</script>
</body>
</html>
```

A. test B. check C. ng-defined D. isDefined

```
(21)
<!DOCTYPE html>
<html >
<head>
 <title>AngularJSfor beginners</title>
 <script src="js\angular.min.js"></script>
</head>
<body>
<div ng-app="" ng-init="StudentsResult=[{name: 'Tienq', marks:81},</pre>
                                                         {name: 'Svbrf',
marks:70},
              {name: 'Yaito', marks:90},
                                         {name: 'Pewfn', marks:63}, {name: 'Riet',
marks:98}]">
Student Name
Mathematics' Result
// display values in descending order.
```

```
</div>
</body>
</html>
```

A. order B. sort C. orderBy D. sortBy

```
(22)
<!DOCTYPE html>
<html >
<head>
<script src="js\angular.min.js"></script>
<meta http-equiv="Content-Type" content="text/html; charset=UTF-8" />
</head>
<body>
<div ng-app="">
<input type="checkbox" ng-model="HideShowDiv">Hide Div
<div fill in here ="HideShowDiv" style="background-color:pink;height:50px;"> // use hide directive
I am a div
I will disappeared when the check box is checked.
</div>
</div>
</body>
</html>
```

D. ng-invisible

A. hide

B. invisible

C. ng-hide

```
<script>
function (fill in here) {
    fill in here.firstNumber = 23;
    fill in here.secondNumber = 63;
}
</script>
// declare a parameter of JavaScript function, the parameter will be an object in AngularJS.
A. ng-controller B. $scope C. ng-object D. ng-scope
```

```
(24)
<!DOCTYPE html>
<html >
<head>
  <title>AngularJS for beginners</title>
  <script src="js/angular.min.js"></script>
</head>
<body>
<h3>Using Show directive</h3>
<div ng-app="">
<input type="checkbox" ng-model="showHideDiv">Show Div
<div fill in here ="showHideDiv" style="background-color:yellow;height:50px;"> // use show directive
I am a div
I appear when the check box is checked.
</div>
</div>
</body>
</html>
```

A. show B. angular C. ng-display D. ng-show

```
(25)
<html >
<script src= "js\angular.min.js"></script>
<body>
<h4>Object Expression</h4>
<div ng-app="" ng-init=" fill in here = {Emp_name: 'Jay Smith', Emp_Month: 'June.15 2015', Emp_salary: '$8000'}">
// use object expression according to context
```

```
Employee Name : {{EmployeeObject.Emp_name}}
Salary's Month: {{EmployeeObject.Emp_Month}}
Employee Salary: {{EmployeeObject.Emp_salary}}
</div>
</body>
</html>
```

- A. EmployeeObject
- B. myObject
- C. Object
- D. ng-Object

```
(26)
<html>
<script src= "js\angular.min.js"></script>
<div ng-app="myApplication" ng-controller="myController">
{{ text1 }}
{{ text2 }}
</div>
<script>
var myModule = angular.module('myApplication', [ ]);
myModule.controller('myController', function($scope) {
$scope.text1 = "JAVASCRIPT";
$scope.text2 = angular. fill in here($scope.text1);
}); // check "text1" to see if it is a number.
</script>
</body>
</html>
A. Number
               B. isNumber
                                C. Digital
                                              D. isDigital
(27) 1. <script Language = "JavaScript"> 2. var ajaxObject = new fill in here; // creates an
XMLHttpRequest object named "ajaxObject"
3. ajaxObject.open( "GET", "data.txt", true); 4. ajaxObject.onreadystatechange = function( ) {
5. if (ajaxObject.readyState == 4) {
6. alert( ajaxObject.responseText); 7. }
9. ajaxObject.send(); 10. </script> A. HttpRequest B. XMLHttpRequest C. HttpRequest() D.
XMLHttpRequest()
(28) 1. <input type = "button" value = "try" onClick = "ajaxRequest ();"/> 2. <script type =
"text/javascript"> 3. function ajaxRequest () {
4. if (window.XMLHttpRequest){
5. ajaxObject = new XMLHttpRequest (); 6. }
7. else if (window.ActiveXObject){
```

```
8. ajaxObject = new ActiveXObject("Microsoft.XMLHTTP"); 9. }
10. ajaxObject.open("POST", "data.txt", true); 11. ajaxObject.onreadystatechange = function() {
12. if (ajaxObject.readyState == 4) {
13. if(ajaxObject, fill in here == 200) { // if the server's returned http status code is 200, the request
succeeded 14. alert ( ajaxObject.responseText); 15. }
16. }
17. }
19. ajaxObject.send(); 20. }
21. </script> A. respond B. readState
                                          C. status
                                                      D. return
(29) <input type = "button" value = "try" onClick = "ajaxRequest ();"/> <script type = "text/javascript">
function ajaxRequest() {
if (window.XMLHttpRequest){
ajaxObject = new XMLHttpRequest ( ); }
else if (window.ActiveXObject){
ajaxObject = new ActiveXObject("Microsoft.XMLHTTP"); }
ajaxObject.open( "POST", "data.txt", true); ajaxObject.onreadystatechange = function( ) {
if (ajaxObject.readyState == 4) {
if(ajaxObject.status == 200) {
document.getElementById( "display" ).fill in here = "A message from server is: " +
ajaxObject.responseText; // shows the content at the specified location where ID is "display"
                                                    }
                                                    }
ajaxObject.send( ); }
</script> <div id = "display"> </div> A. show
                                                                    C. display
                                                 B. innerHTML
                                                                                  D. text
```

D.

not found.

In Ajax, w	hen re	adyState is 4, it means that request process at the stage is?				
	A.	Uninitialized				
	В.	Sending data				
	C.	Received data				
	D.	Returned data available.				
(31)						
In Ajax, when http status is 200, it means that the result of request is?						
	A.	the request succeeded.				
	В.	unauthorized				
	C.	forbidden				

Which following statement is correct about Ajax? (Multiple choice)

- **A.** readyState property is a request status from 0 to 4.
- **B.** Http status returns a number 200, 401, 403 or 404.
- **C.** onreadystatechange property is a status event.
- **D.** responseText property returns a text from server.

## **Answers**

01.	D	17.	D
02.	С	18.	С
03.	В	19.	В
04.	A	20.	D
05.	С	21.	С
06.	D	22.	С
07.	В	23.	В
08.	С	24.	D
09.	A	25.	A
10		26	

10.	D	۷۵.	В
11.	С	27.	D
12.	В	28.	С
13.	D	29.	В
14.	A	30.	D
15.	В	31.	A
16.	С	32.	ABCD

## **Highly Recommend Computer Books on Amazon:**



## **Source Code for Download**

Please download the source code of this book: <u>AngularJS Source Code for Download</u>

**Dear My Friend,** If you are not satisfied with this eBook, could you please return the eBook for a refund within seven days of the date of purchase? If you found any errors in this book, could you please send an email to me? yaowining@yahoo.com

I will appreciate your email. Thank you very much! Sincerely Ray Yao

My friend, See you!