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# **Introduction**

This document outlines 50 carefully selected Data Structures and Algorithms (DSA) problems that are essential for cracking interviews at top companies offering salaries in the range of 7-15 LPA. These problems cover various topics, ensuring a comprehensive preparation.





### 1. Array Problems

- FindtheLargestSum ContiguousSubarray(Kadane'sAlgorithm)
  - o Example: Input: [-2, 1, -3, 4, -1, 2, 1, -5, 4] Output: 6 (Subarray: [4, -1, 2, 1])
- 2. RotateanArraybyKSteps
  - o Example: Input: nums = [1,2,3,4,5,6,7], k = 3 Output: [5,6,7,1,2,3,4]
- 3. MergeIntervals
  - o Example: Input: [[1,3],[2,6],[8,10],[15,18]] Output: [[1,6],[8,10],[15,18]]
- 4. Find the Duplicate Number
  - o Example: Input: [1,3,4,2,2] Output: 2
- 5. Maximum Product Subarray
  - Example: Input: [2,3,-2,4] Output: 6
- 6. Findthe MissingandRepeating Number
  - Example: Input: n = 5, arr[] = {1, 3, 3, 5, 4} Output: Missing = 2,
     Repeating = 3
- 7. Subarraywith Given Sum
  - Example: Input: arr = [1,2,3,7,5], sum = 12 Output: [2,4]
- 8. Longest Consecutive Sequence
  - Example: Input: [100,4,200,1,3,2] Output: 4
- 9. TrappingRainWater
  - o Example: Input: [0,1,0,2,1,0,1,3,2,1,2,1] Output: 6
- 10. Next Permutation
  - o Example: Input: [1,2,3] Output: [1,3,2]





### 2. String Problems

- 11. Longest Palindromic Substring
  - o Example: Input: "babad" Output: "bab" or "aba"
- 12. ReverseWordsinaString
  - o Example: Input: "the sky is blue" Output: "blue is sky the"
- 13. Longest Common Prefix
  - Example: Input: ["flower", "flow", "flight"] Output: "fl"
- 14. GroupAnagrams
  - Example: Input: ["eat","tea","tan","ate","nat","bat"] Output: [["bat"],["nat","tan"],["ate","eat","tea"]]
- 15. CheckforValidParentheses
  - Example: Input: "()[]{}" Output: true
- 16. Implement ATOI
  - Example: Input: "42" Output: 42
- 17. String to Integer Conversion
  - Example: Input: "-123" Output: -123
- 18. Longest Repeating Subsequence
  - Example: Input: "AABEBCDD" Output: "ABD"
- 19. KMP Algorithm for Pattern Searching
  - Example: Text: "abxabcabcaby", Pattern: "abcaby" Output: 6
- 20. Minimum Window Substring
  - Example: Input: s = "ADOBECODEBANC", t = "ABC" Output: "BANC"





#### 3. Linked List Problems

- 21. Reverse a Linked List
  - o Example: Input: 1 -> 2 -> 3 -> 4 -> 5 Output: 5 -> 4 -> 3 -> 2 -> 1
- 22. Detect and Remove a Loop in a Linked List
  - Example: Input: Linked List with a loop Output: Loop removed
- 23. Merge Two Sorted Linked Lists
  - Example: Input: 1 -> 2 -> 4, 1 -> 3 -> 4 Output: 1 -> 1 -> 2 -> 3 -> 4
     -> 4
- 24. Flatten a Multilevel Doubly Linked List
  - o Example: Input: Nested Linked List Output: Single Flattened List
- 25. Find the Intersection Point of Two Linked Lists
  - Example: Input: List A: 4 -> 1 -> 8 -> 4 -> 5, List B: 5 -> 0 -> 1 -> 8 -> 4 -> 5 Output: 8
- 26. RemoveN-thNodefromtheEndoftheList
  - Example: Input: 1 -> 2 -> 3 -> 4 -> 5, n = 2 Output: 1 -> 2 -> 3 -> 5
- 27. Add Two Numbers Represented by Linked Lists
  - o Example: Input: 7 -> 5 -> 9, 8 -> 4 Output: 5 -> 0 -> 0 -> 1
- 28. Clone a Linked List with Random Pointers
  - Example: Input: Original List with random pointers Output: Cloned List
- 29. Sort a Linked List
  - Example: Input: 4-> 2-> 1-> 3 Output: 1-> 2-> 3-> 4 30.Check if a

#### Linked List is Palindrome

Example: Input: 1 -> 2 -> 2 -> 1 Output: true





## 4. Stack and Queue Problems

- 31. Implement Stack Using Queues
  - Example: Operations: Push, Pop, Top Output: Mimic Stack behavior
- 32. ImplementQueueUsingStacks
  - o Example: Operations: Enqueue, Dequeue Output: Mimic Queue behavior
- 33. Next Greater Element
  - o Example: Input: [4,5,2,25] Output: [5,25,25,-1]
- 34. LRU Cache Implementation
  - Example: Operations: Set, Get Output: Cache results
- 35. MinStack
  - Example: Operations: Push, Pop, Top, GetMin Output: Min value of stack
- 36. Evaluate Reverse Polish Notation
  - Example: Input: ["2","1","+","3","\*"] Output: 9
- 37. Circular Queue Implementation
  - o Example: Operations on Circular Queue Output: Maintain FIFO order
- 38. SlidingWindow Maximum
  - Example: Input: nums = [1,3,-1,-3,5,3,6,7], k = 3 Output: [3,3,5,5,6,7]
- 39. Celebrity Problem
  - Example: Input: Matrix representing acquaintances Output: Celebrity index





40 Largest Rectangle in Histogram

o Example: Input: [2,1,5,6,2,3] Output: 10





### 5. Binary Tree and Binary Search Tree Problems

- 40. Inorder, Preorder, Postorder Traversals
  - o Example: Input: Binary Tree Output: Various traversal orders
- 41. Level Order Traversal
  - o Example: Input: Binary Tree Output: Level order traversal as a list
- 42. Diameterofa Binary Tree
  - o Example: Input: Binary Tree Output: Diameter of the tree
- 43. LowestCommonAncestorinaBinaryTree
  - Example: Input: Binary Tree, Two Nodes Output: Lowest common ancestor
- 44. Validatea BinarySearch Tree
  - o Example: Input: Binary Tree Output: True if it's a BST
- 46.SerializeandDeserializeaBinaryTree
  - Example: Input: Binary Tree Output: Serialized and Deserialized tree
- 47. Zigzag Level Order Traversal
  - o Example: Input: Binary Tree Output: Zigzag traversal order
- 48. Kth Smallest Element in a BST
  - Example: Input: BST, k = 3 Output: 3rd smallest element
- 49. Maximum Path Sumina Binary Tree
  - o Example: Input: Binary Tree Output: Maximum path sum
- 50. Constructa BinaryTreefrom Preorderand Inorder Traversal
  - Example: Input: Preorder and Inorder arrays Output: Constructed Binary Tree





# 6. Graph Problems

- Breadth-First Search (BFS)
  - Example: Input: Graph and a starting node Output: BFS traversal
- 2. Depth-FirstSearch(DFS)
  - Example: Input: Graph and a starting node Output: DFS traversal
- 3. Detect Cycle in a Directed Graph
  - o Example: Input: Directed graph Output: True/False if cycle exists
- 4. Detect Cycle in an Undirected Graph
  - o Example: Input: Undirected graph Output: True/False if cycle exists
- 5. Dijkstra's Shortest Path Algorithm
  - Example: Input: Graph, source node Output: Shortest distances from source





# 7. Dynamic Programming Problems

- 1. 0/1 Knapsack Problem
  - Example: Input: Weights, Values, Capacity Output: Maximum value possible
- 2. Longest Increasing Subsequence
  - o Example: Input: [10,9,2,5,3,7,101,18] Output: 4
- 3. Longest Common Subsequence
  - Example: Input: "abcde", "ace" Output: "ace"
- 4. Edit Distance
  - Example: Input: Words "horse", "ros" Output: 3
- 5. Partition Equal Subset Sum
  - Example: Input: [1,5,11,5] Output: true (Partition exists)

## **G. Searching and Sorting Problems**

- 1. \*Binary Search\*
- \*Example\*: Input: arr = [1, 3, 5, 7, 9], target = 5 Output: 2 (Index of the target)
- 2. \*Merge Sort\*
- \*Example\*: Input: [5, 2, 9, 1, 5, 6] Output: [1, 2, 5, 5, 6, 9]
- 3. \*Quick Sort\*
- \*Example\*: Input: [10, 7, 8, 9, 1, 5] Output: [1, 5, 7, 8, 9, 10]
- 4. \*Find First and Last Position of an Element in a Sorted Array\*
- \*Example\*: Input: nums = [5,7,7,8,8,10], target = 8 Output: [3,4]
- 5. \*Kth Smallest Element\*
- \*Example\*: Input: arr = [7, 10, 4, 3, 20, 15], k = 3 Output: 7
- 6. \*Search in Rotated Sorted Array\*
- \*Example\*: Input: nums = [4,5,6,7,0,1,2], target = 0 Output: 4





- 7. \*Count Inversions in an Array\*
  - \*Example\*: Input: [8, 4, 2, 1] Output: 6
- 8. \*Heap Sort\*
- \*Example\*: Input: [12, 11, 13, 5, 6, 7] Output: [5, 6, 7, 11, 12, 13]
- 9. \*Counting Sort\*
- \*Example\*: Input: [4, 2, 2, 8, 3, 3, 1] Output: [1, 2, 2, 3, 3, 4, 8]
- 10. \*Radix Sort\*
  - \*Example\*: Input: [170, 45, 75, 90, 802, 24, 2, 66] Output: [2, 24, 45, 66, 75, 90, 170, 802]

#### 10. Backtracking Problems

- 1. \*N-Oueens Problem\*
- \*Example\*: Input: n = 4 Output: All arrangements of 4 queens on a 4x4 chessboard.
- 2. \*Sudoku Solver\*
- \*Example\*: Input: Partially filled 9x9 board Output: Completed board.
- 3. \*Word Search\*
- \*Example\*: Input: board = [["A","B","C","E"],["S","F","C","S"],["A","D","E","E"]], word = "ABCCED" Output: true
- 4. \*Permutations of a String\*
- \*Example\*: Input: "ABC" Output: ["ABC", "ACB", "BAC", "BCA", "CAB", "CBA"]
- 5. \*Subsets\*
- \*Example\*: Input: nums = [1,2,3] Output: [[],[1],[2],[1,2],[3],[1,3],[2,3],[1,2,3]]
- 6. \*Combination Sum\*
- \*Example\*: Input: candidates = [2,3,6,7], target = 7 Output: [[7],[2,2,3]]
- 7. \*Rat in a Maze\*
- \*Example\*: Input: A maze grid Output: All possible paths from start to finish.
- 8. \*Palindrome Partitioning\*
- \*Example\*: Input: "aab" Output: [["a","a","b"],["aa","b"]]
- 9. \*Knight's Tour Problem\*
- \*Example\*: Input: n = 8 Output: Sequence of moves for a knight to visit all cells of an 8x8 board exactly once.
- 10. \*Solve the M-Coloring Problem\*
  - \*Example\*: Input: Graph and m colors Output: Possible coloring of graph nodes.





# 11. Greedy Algorithm Problems

- 1. \*Activity Selection Problem\*
- \*Example\*: Input: Start times = [1, 3, 0, 5, 8, 5], End times = [2, 4, 6, 7, 9, 9] Output: Maximum number of non-overlapping activities.
- 2. \*Fractional Knapsack Problem\*
- \*Example\*: Input: Weights and values of items, capacity Output: Maximum value in the knapsack.
- 3. \*Huffman Encoding\*
  - \*Example\*: Input: Characters and frequencies Output: Huffman tree and codes.
- 4. \*Minimum Spanning Tree (Prim's Algorithm)\*
- \*Example\*: Input: Graph Output: MST and its weight.
- 5. \*Minimum Spanning Tree (Kruskal's Algorithm)\*
- \*Example\*: Input: Graph Output: MST and its weight.
- 6. \*Job Sequencing Problem\*
- \*Example\*: Input: Jobs with deadlines and profits Output: Maximum profit sequence of jobs.
- 7. \*Greedy Coloring of a Graph\*
- \*Example\*: Input: Graph Output: Minimum number of colors needed to color the graph.
- 8. \*Optimal File Merge Pattern\*
- \*Example\*: Input: File sizes [20, 30, 10, 5] Output: Minimum cost to merge files.
- 9. \*Dijkstra's Shortest Path Algorithm\*
- \*Example\*: Input: Graph, source Output: Shortest paths to all nodes.
- 10. \*Gas Station Problem\*
  - \*Example\*: Input: Gas = [1,2,3,4,5], Cost = [3,4,5,1,2] Output: 3 (Index to start the circuit).

#### **Conclusion**

This compilation of problems spans all major DSA topics, providing a solid foundation for cracking interviews at top tech companies. Each problem is carefully chosen to help you understand key concepts and apply them effectively. With consistent practice and a deep understanding of these problems, you'll be well-equipped to tackle any coding challenge.