

Part 1: String Basics (Definition & Moderate)

Q1. [Definition] What is the time complexity to access a character at a specific index in a Java String?

- A. $O(n)$
- B. $O(\log n)$
- C. $O(1)$
- D. $O(n \log n)$

Answer: C

Explanation: Java String is backed by a character array, allowing $O(1)$ access.

Q2. [Definition] Which of the following is immutable in Java?

- A. StringBuilder
- B. StringBuffer
- C. String
- D. char[]

Answer: C

Explanation: Java String objects are immutable, i.e., cannot be changed once created.

Q3. [Definition] Which method is used to compare two strings ignoring case in Java?

- A. equals()
- B. compareToIgnoreCase()
- C. equalsIgnoreCase()
- D. contains()

Answer: C

Explanation: equalsIgnoreCase() compares strings without considering case.

Q4. [Moderate] What is the output of the following code?

```
String s = "hello";  
System.out.println(s.substring(1, 3));
```

- A. "he"
- B. "ell"
- C. "el"
- D. "lo"

Answer: C

Explanation: substring(1, 3) returns characters from index 1 to 2 \rightarrow "el".

Q5. [Moderate] Which method should be used to reverse a string in Java efficiently?

- A. String.reverse()
- B. StringBuffer.reverse()
- C. Collections.reverse()
- D. Arrays.reverse()

Answer: B

Explanation: StringBuffer and StringBuilder offer efficient reverse operations.

Q6. [Moderate] What will be the result of "hello" + 5 + 2?

- A. "hello7"
- B. "hello52"
- C. Compilation Error
- D. "hello"

Answer: B

Explanation: String concatenation happens left to right \rightarrow "hello" + 5 \rightarrow "hello5" \rightarrow "hello5" + 2 \rightarrow "hello52".

Q7. [Moderate] Which of the following is best to use for frequent string modifications?

- A. String
- B. StringBuilder
- C. StringBuffer
- D. char[]

Answer: B

Explanation: StringBuilder is non-thread-safe but faster for frequent string operations.

◆ Part 2: Hashing in Strings

Q8. [Definition] What is the use of a hash map in string problems?

- A. Sorting
- B. Counting characters or substrings
- C. Reversing a string
- D. String formatting

Answer: B

Explanation: Hash maps efficiently store frequencies and mappings for string manipulation.

Q9. [Moderate] What is the output of the following code?

```
String s = "abcabc";  
Map<Character, Integer> freq = new HashMap<>();  
for (char c : s.toCharArray()) {  
    freq.put(c, freq.getOrDefault(c, 0) + 1);  
}  
System.out.println(freq.get('a'));
```

- A. 3
- B. 2
- C. 1
- D. 0

Answer: B

Explanation: The letter 'a' occurs twice in the string "abcabc".

Q10. [Definition] What is the time complexity of inserting a character in a HashMap in Java?

- A. $O(1)$ on average
- B. $O(\log n)$
- C. $O(n)$
- D. $O(n \log n)$

Answer: A

Explanation: HashMap provides average-case $O(1)$ time for put/get operations.

Q11. [Moderate] What would a HashSet be used for in string problems?

- A. Counting characters
- B. Storing all characters uniquely
- C. Finding duplicates
- D. B and C

Answer: D

Explanation: HashSet helps in uniqueness and duplicate detection.

Q12. [Difficult] Given two strings, determine if they are anagrams. Which data structure is best suited for this?

- A. ArrayList
- B. Stack
- C. HashMap or frequency array
- D. TreeMap

Answer: C

Explanation: Anagrams are verified by comparing character frequencies using HashMap or arrays.

◆ Part 3: Frequency Array

Q13. [Definition] How many indices are needed to store the frequency of lowercase English letters using an array?

- A. 52
- B. 128
- C. 26
- D. 256

Answer: C

Explanation: Lowercase letters range from 'a' to 'z' — 26 characters.

Q14. [Moderate] What is the output of this code for string s = "banana"?

```
java
CopyEdit
int[] freq = new int[26];
for (char c : s.toCharArray()) {
    freq[c - 'a']++;
}
System.out.println(freq['a' - 'a']);
```

- A. 2
- B. 3
- C. 1
- D. 0

Answer: B

Explanation: 'a' occurs 3 times in "banana".

Q15. [Moderate] What is the benefit of using a frequency array over HashMap in some string problems?

- A. Faster access due to fixed size
- B. More memory efficient
- C. Better for limited character sets
- D. All of the above

Answer: D

Explanation: Frequency arrays are constant-time, compact, and ideal for small fixed sets like alphabets.

Q16. [Difficult] Two strings are given. How can you check if they are anagrams using frequency arrays?

- A. Count and compare
- B. Sort and compare

- C. Recursively check
- D. Use regex

Answer: A

Explanation: Counting characters and comparing frequency arrays is optimal for anagram checking.

Q17. [Moderate] What is the output of the code below?

```
String s = "teststring";  
int[] freq = new int[26];  
for (char c : s.toCharArray()) {  
    freq[c - 'a']++;  
}  
System.out.println(freq['t' - 'a']);
```

- A. 3
- B. 2
- C. 1
- D. 4

Answer: A

Explanation: 't' appears three times in "teststring".

◆ Part 4: Difficult / Scenario-Based

Q18. [Difficult] You are given a string and asked to return the index of the first non-repeating character. What's the best approach?

- A. Use two loops
- B. Use HashMap to store counts, then linear scan
- C. Sort and scan
- D. Use a stack

Answer: B

Explanation: HashMap gives frequency; then a single pass finds the first with count 1.

Q19. [Difficult] Which problem is not efficiently solvable using frequency arrays?

- A. Find first unique character
- B. Check anagram
- C. Substring pattern matching
- D. Count vowels

Answer: C

Explanation: Pattern matching often needs hashing or KMP, not just frequency.

Q20. [Difficult] What's the best structure to use when characters can be any Unicode symbol?

- A. Frequency array of size 26
- B. Frequency array of size 256
- C. HashMap<Character, Integer>
- D. Bit array

Answer: C

Explanation: Unicode symbols vary widely; HashMap adapts to all key types.

Q21. [Moderate] Which code correctly initializes a frequency array for digits (0–9)?

`int[] freq = new int[?];`

- A. 26
- B. 10
- C. 128
- D. 256

Answer: B

Explanation: 10 digits (0 to 9) → array of size 10 is needed.

Q22. [Difficult] You want to check if one string is a permutation of another. Best logic?

- A. Sort and compare
- B. HashSet
- C. Compare frequency arrays
- D. Recursion

Answer: C

Explanation: If both strings have same length and frequency arrays, they're permutations.

Q23. [Difficult] Which of the following operations is not $O(1)$ with frequency arrays?

- A. Increment count
- B. Set count
- C. Search for min frequency
- D. Access index

Answer: C

Explanation: Finding min in array takes $O(n)$ time even if access is $O(1)$.

Q24. [Difficult] Which scenario will lead to a HashMap being preferred over frequency arrays?

- A. Checking character frequency for only lowercase
- B. Validating 0–9 digits
- C. Frequency of emojis in a string
- D. Comparing two lowercase strings

Answer: C

Explanation: HashMaps support wide/unpredictable character sets like emojis or Unicode.

Q25. [Difficult] You want to find the longest substring without repeating characters. Which combination is best?

- A. Brute force + nested loop
- B. HashMap + Sliding Window
- C. Frequency array
- D. Sort and match

Answer: B

Explanation: Sliding window with a HashMap tracks characters and ensures max length efficiently.

Q26. [Definition] What is a palindrome?

- A. A string with unique characters
- B. A string that reads the same backward as forward
- C. A string with repeating characters
- D. A string with only vowels

Answer: B

Explanation: Palindromes are symmetrical around their center.

Q27. [Definition] Which of the following is a palindrome?

- A. "hello"
- B. "level"
- C. "string"
- D. "world"

Answer: B

Explanation: "level" reads the same forward and backward.

Q28. [Definition] What is the minimum length of a non-empty palindromic substring?

- A. 0
- B. 2
- C. 1
- D. Depends on string

Answer: C

Explanation: Any single character is a palindrome of length 1.

Q29. [Definition] What is the time complexity of checking if a string is a palindrome?

- A. $O(n \log n)$
- B. $O(1)$
- C. $O(n^2)$
- D. $O(n)$

Answer: D

Explanation: Comparing first and last characters toward the center takes $O(n)$ time.

Q30. [Definition] In total, how many palindromic substrings exist in "aaa"?

- A. 3
- B. 4
- C. 6
- D. 7

Answer: C

Explanation: Substrings: "a", "a", "a", "aa", "aa", "aaa" → 6 total palindromic substrings.

◆ Part 2: Moderate-Level – Expand Around Center, Brute Force

Q31. [Moderate] Which approach is most common to count all palindromic substrings efficiently?

- A. Two Pointers
- B. HashSet
- C. Expand Around Center
- D. Sorting

Answer: C

Explanation: Expanding from each center in a string is a widely used and optimal approach.

Q31. [Moderate] How many centers exist for palindromic substring expansion in a string of length n ?

- A. n
- B. $2n$
- C. n^2
- D. $n/2$

Answer: B

Explanation: Each character and the gap between characters can be centers $\rightarrow 2n - 1$ total centers.

Q33. [Moderate] Which method finds all palindromic substrings in $O(n^2)$ time and $O(1)$ space?

- A. KMP Algorithm
- B. Manacher's Algorithm
- C. Expand Around Center
- D. Trie

Answer: C

Explanation: Expand Around Center is simple and efficient with $O(n^2)$ time and $O(1)$ space.

Q34. [Moderate] What is the output of this function when $s = \text{"aba"}$?

```
boolean isPalindrome(String s) {
    int i = 0, j = s.length() - 1;
    while (i < j) {
        if (s.charAt(i++) != s.charAt(j--)) return false;
    }
    return true;
}
```

- A. true
- B. false
- C. Compilation Error
- D. Runtime Exception

Answer: A

Explanation: The string "aba" is a valid palindrome.

Q35. [Moderate] Which of the following substrings of "ababa" is the longest palindrome?

- A. "aba"
- B. "bab"
- C. "ababa"
- D. "aa"

Answer: C

Explanation: The entire string is symmetric and the longest palindromic substring.

◆ Part 3: Advanced/Difficult (Dynamic Programming, Hashing, Manacher's)

Q36. [Difficult] What is the time and space complexity of the DP approach to find the longest palindromic substring?

- A. $O(n^2)$ time, $O(n^2)$ space
- B. $O(n \log n)$, $O(n)$
- C. $O(n)$, $O(n^2)$
- D. $O(n)$, $O(1)$

Answer: A

Explanation: 2D table $dp[i][j]$ stores whether $s[i..j]$ is a palindrome $\rightarrow O(n^2)$ space and time.

Q37. [Difficult] Which condition is used in dynamic programming to check $s[i..j]$ is a palindrome?

- A. $s[i] == s[j] \ \&\& \ j - i \leq 1$
- B. $s[i] == s[j] \ \&\& \ dp[i+1][j-1] == \text{true}$

- C. Both A and B
- D. Only A

Answer: C

Explanation: For base case and recursive check, both are used.

Q38. [Difficult] Which of the following is the most time-efficient algorithm to find the longest palindromic substring?

- A. Hashing
- B. Manacher's Algorithm
- C. Z-Algorithm
- D. KMP

Answer: B

Explanation: Manacher's Algorithm finds the longest palindrome in $O(n)$ time.

Q39. [Difficult] Which algorithm uses modified string with '#' delimiters to handle even-length palindromes?

- A. Expand Around Center
- B. DP Table
- C. Manacher's Algorithm
- D. Z-Algorithm

Answer: C

Explanation: Manacher's uses delimiters like '#' to unify even/odd palindrome processing.

Q40. [Difficult] What is the return value of `longestPalindrome("abccbaabcd")`?

- A. "abccba"
- B. "bccbaab"
- C. "cc"
- D. "abcd"

Answer: A

Explanation: "abccba" is the longest palindromic substring in the given string.

◆ Part 4: Scenario-Based / Interview

Q41. [Difficult] Given a string of length 100,000, which algorithm should you use to find the longest palindromic substring efficiently?

- A. DP
- B. Hashing
- C. Manacher's Algorithm
- D. Expand Around Center

Answer: C

Explanation: Only Manacher's achieves linear time suitable for large input sizes.

Q42. [Difficult] In an interview, you're asked to find the total number of palindromic substrings. What's your best strategy?

- A. HashMap with index pairs
- B. DP with 2D matrix
- C. Expand Around Center
- D. Recursion with memoization

Answer: C

Explanation: Expand Around Center counts all substrings efficiently with $O(n^2)$ time and $O(1)$ space.

Q43. [Difficult] What should be the base case in a DP table for palindromic substrings?

- A. $dp[i][i] = \text{true}$
- B. $dp[i][i+1] = \text{true}$ if $s[i] == s[i+1]$
- C. $dp[i][j] = \text{false}$
- D. A and B

Answer: D

Explanation: Single character substrings are palindromes and so are even-length pairs if matched.

Q44. [Difficult] What is the value of count for $s = \text{"abcd"}$ using palindromic substrings count function?

- A. 4
- B. 6
- C. 2
- D. 1

Answer: A

Explanation: All 4 single characters are individual palindromes.

Q45. [Difficult] What causes the DP method to fail for very large strings (e.g., 10^5)?

- A. It is inaccurate
- B. It consumes too much memory
- C. Time complexity is too high
- D. Both B and C

Answer: D

Explanation: $O(n^2)$ space and time make DP unusable for strings of size $>10^4-10^5$.

Part 1: Anagram Grouping

Q46. [Definition] Two strings are anagrams if:

- A. They contain the same characters in different order
- B. They are palindromes
- C. One is substring of another
- D. They start with the same letter

Answer: A

Explanation: Anagrams contain the same characters with same frequency.

Q47. [Definition] Which of the following pairs are anagrams?

- A. "listen", "silent"
- B. "night", "thing"
- C. "loop", "pool"
- D. All of the above

Answer: D

Explanation: All these word pairs have matching characters and frequencies.

Q48. [Moderate] What is the best way to check if two strings are anagrams (ignoring sort)?

- A. Compare strings directly
- B. Use HashMap/Array to count character frequency
- C. Use recursion

D. Use Set

Answer: B

Explanation: Character count matching is optimal for anagram verification.

Q49. [Moderate] What is the time complexity of sorting strings to group anagrams?

- A. $O(n)$
- B. $O(n \log n)$
- C. $O(m \log m)$ per string
- D. $O(1)$

Answer: C

Explanation: Each string of length m takes $O(m \log m)$ to sort.

Q50. [Moderate] Which data structure is most used in anagram grouping problems?

- A. Queue
- B. `HashMap<String, List<String>>`
- C. Stack
- D. `TreeMap`

Answer: B

Explanation: `HashMap` stores sorted/frequency signature as key and list of anagrams as value.

Q51. [Difficult] Which key is best for grouping anagrams using frequency counts (without sorting)?

- A. Raw string
- B. Sorted string
- C. Frequency array converted to string (e.g. "2#0#1...")
- D. `HashCode`

Answer: C

Explanation: Frequency signature string is a compact and hashable key for anagram grouping.

Q52. [Difficult] Why is sorting each string inefficient for large strings in anagram grouping?

- A. Sorting is $O(n^2)$
- B. Sorting changes original string
- C. Sorting is slower than frequency count ($O(m \log m)$ vs $O(m)$)
- D. None

Answer: C

Explanation: Frequency array solution is linear ($O(m)$) while sorting is log-linear ($O(m \log m)$).

Q53. [Difficult] What will be the output group for input: ["eat", "tea", "tan", "ate", "nat", "bat"]?

- A. 6 groups
- B. 3 groups: `[["eat", "tea", "ate"], ["tan", "nat"], ["bat"]]`
- C. 2 groups
- D. All same group

Answer: B

Explanation: Grouping based on sorted or frequency-matching keys.

Q54. [Difficult] What is the worst-case time complexity for grouping n strings of length m using sorting?

- A. $O(n)$
- B. $O(nm \log m)$
- C. $O(n^2)$
- D. $O(n \log n)$

Answer: B

Explanation: Each string of length m takes $O(m \log m)$, for n strings $\rightarrow O(nm \log m)$.

Q55. [Difficult] How can we reduce space usage in grouping anagrams without using extra list?

- A. Use TreeMap
- B. Sort in-place
- C. Modify input array
- D. You cannot avoid extra space

Answer: D

Explanation: Grouping always requires extra space to group/track elements.

◆ Part 2: Sliding Window on Strings

Q56. [Definition] Sliding window technique is used when:

- A. We need to find repeating elements
- B. We process substrings of fixed or variable length efficiently
- C. We sort strings
- D. We reverse substrings

Answer: B

Explanation: Sliding window helps scan over substrings with limited movement and memory.

Q57. [Definition] Which problem is best solved using sliding window technique?

- A. Reverse a string
- B. Count total anagrams of pattern in a string
- C. Convert string to integer
- D. Find all palindromes

Answer: B

Explanation: Fixed-size sliding window is ideal for pattern/anagram matching.

Q58. [Moderate] What is the window size for finding all anagrams of "abc" in a string s?

- A. 1
- B. 2
- C. 3
- D. Variable

Answer: C

Explanation: Anagrams must match the pattern's length.

Q59. [Moderate] How do you check if the current window is an anagram of pattern p?

- A. Compare string hash
- B. Compare frequency array of size 26
- C. Sort window
- D. Convert to set

Answer: B

Explanation: Character frequency arrays can be compared in $O(1)$ time if size is fixed.

Q60. [Moderate] What is the time complexity of finding all anagrams of pattern p in string s using sliding window?

- A. $O(n \times m)$
- B. $O(n \log m)$

C. $O(n + m)$

D. $O(n)$

Answer: D

Explanation: Frequency array comparison and movement are done in linear time.

Q61. [Moderate] What is the output of this code for $s = \text{"cbaebabacd"}$, $p = \text{"abc"}$?

```
// find start indices of anagrams of p in s
```

A. [0, 6]

B. [1, 2, 5]

C. [2, 4]

D. [1, 3, 5]

Answer: A

Explanation: "cba" at index 0 and "bac" at index 6 are valid anagrams.

Q62. [Difficult] Which algorithm uses two frequency arrays for matching pattern in sliding window problems?

A. KMP

B. Rabin-Karp

C. Anagram finder

D. LPS Matcher

Answer: C

Explanation: Two frequency arrays—one for pattern, one for window—are compared during the scan.

Q63. [Difficult] Which trick allows constant time frequency comparison when sliding the window?

A. Full sort every time

B. Hash comparison

C. Add 1 to entering char, subtract 1 from exiting char

D. Binary Search

Answer: C

Explanation: Update char counts incrementally to avoid re-scanning entire window.

Q67. [Difficult] What is the space complexity for sliding window anagram check on lowercase letters?

A. $O(1)$

B. $O(n)$

C. $O(\log n)$

D. $O(n^2)$

Answer: A

Explanation: Frequency array of size 26 \rightarrow constant space usage.

Q68. [Difficult] You want to find the minimum window substring that contains all characters of a target string. What technique is best?

A. Expand Around Center

B. Sliding Window + HashMap

C. Sorting

D. DP

Answer: B

Explanation: Variable size sliding window with character map tracks shortest valid substring.

Part 1: Manacher's Algorithm

Q69. [Definition] What is the primary use of Manacher's Algorithm?

- A. String sorting
- B. Finding longest palindromic substring in linear time
- C. Finding anagrams
- D. Pattern matching

Answer: B

Explanation: Manacher's efficiently finds the longest palindromic substring in $O(n)$ time.

Q70. [Definition] What modification is made to the input string in Manacher's Algorithm?

- A. Characters are reversed
- B. Special characters like '#' are added between characters
- C. String is sorted
- D. Extra whitespace is trimmed

Answer: B

Explanation: Delimiters like # are added to handle even and odd-length palindromes uniformly.

Q73. [Definition] What is the time complexity of Manacher's Algorithm?

- A. $O(n^2)$
- B. $O(n \log n)$
- C. $O(n)$
- D. $O(1)$

Answer: C

Explanation: Manacher's Algorithm runs in linear time.

Q74. [Moderate] Which of the following strings will become "^#a#b#a#\$" in preprocessing?

- A. "aba"
- B. "abac"
- C. "ab"
- D. "abcba"

Answer: A

Explanation: "^" and "\$" are boundaries, and '#' separates each character.

Q75. [Moderate] What role does the array P[i] play in Manacher's Algorithm?

- A. Stores prefix sums
- B. Stores lengths of palindromes centered at i
- C. Stores hash values
- D. Stores substring indexes

Answer: B

Explanation: P[i] indicates the radius of palindrome centered at position i.

Q76. [Moderate] What happens when the palindrome centered at i expands beyond the current right?

- A. Update left and right
- B. Terminate the loop
- C. Re-initialize P[]
- D. Skip to next odd index

Answer: A

Explanation: left and right are updated when a longer palindrome is found.

Q77. [Difficult] What is the length of the longest palindromic substring in "abcba"?

- A. 3
- B. 5
- C. 4
- D. 2

Answer: B

Explanation: The entire string is a palindrome.

Q78. [Difficult] Which optimization makes Manacher's linear?

- A. Avoiding recomputation of palindrome lengths using mirrored indices
- B. Using two pointers
- C. Sorting characters
- D. Brute force substring comparison

Answer: A

Explanation: Manacher's leverages symmetry by using previously computed results.

Q79. [Difficult] After preprocessing "racecar", how many characters are in the transformed string?

- A. 13
- B. 15
- C. 9
- D. 5

Answer: A

Explanation: "`^#r#a#c#e#c#a#r#$`" \rightarrow 13 characters.

Q80. [Difficult] In Manacher's algorithm, what is returned as the final result?

- A. Max value in array P[]
- B. Index of center
- C. P[], L[], and R[]
- D. Count of odd palindromes

Answer: A

Explanation: The max value in P[] gives the radius of the longest palindromic substring.

◆ Part 2: Z-Algorithm (Pattern Matching)

Q81. [Definition] What is the Z-array in the Z-algorithm?

- A. Stores hash values
- B. Stores LPS values
- C. Stores length of longest substring starting at i that matches the prefix
- D. Stores frequency count

Answer: C

Explanation: $Z[i]$ = longest substring starting at i which is also a prefix of the entire string.

Q82. [Definition] What is the time complexity of the Z-algorithm?

- A. $O(n \log n)$
- B. $O(n)$
- C. $O(n^2)$
- D. $O(1)$

Answer: B

Explanation: Z-algorithm computes all Z-values in linear time using windowing.

Q83. [Moderate] What is the output Z-array for the string "aabxaabxcaabxaabxay"?

- A. Problem-specific, depends on match lengths
- B. All zeros
- C. All n
- D. All ones

Answer: A

Explanation: The Z-array is unique to each pattern and reflects its prefix structure.

Q84. [Moderate] How do you use Z-algorithm for pattern searching in string S with pattern P?

- A. Build Z-array of $P + \$ + S$
- B. Build Z-array of S only
- C. Build suffix array
- D. Use Trie

Answer: A

Explanation: Concatenate $P + \$ + S$, then scan for $Z[i] = P.length()$.

Q85. [Moderate] What is the purpose of the special separator character (\$ or #) in pattern + text?

- A. Remove whitespace
- B. Separate pattern from text to avoid overlap
- C. Improve time complexity
- D. Add to prefix

Answer: B

Explanation: Prevents false Z-matches across pattern-text boundaries.

Q86. [Moderate] Which of the following can Z-algorithm solve efficiently?

- A. Prefix queries
- B. Substring pattern search
- C. Repetition finding
- D. All of the above

Answer: D

Explanation: Z-values can be reused to solve multiple string problems.

Q87. [Difficult] If $Z[i] = \text{pattern.length}()$ in a Z-array for "PSS" → what does it mean?

- A. Mismatch
- B. Partial match
- C. Full match of pattern starting at index $i - (\text{pattern.length}() + 1)$ in S
- D. Error

Answer: C

Explanation: That index in S marks the start of a complete pattern match.

Q88. [Difficult] In Z-algorithm, what does maintaining a [L, R] window help with?

- A. Avoids recomputation
- B. Speeds up hash comparison
- C. Avoids overflow
- D. Ensures string is reversed

Answer: A

Explanation: Reuse previous matches to extend current match without restarting.

Q89. [Difficult] When is Z-algorithm better than KMP for pattern matching?

- A. When preprocessing is costly
- B. When patterns repeat heavily
- C. When all prefix matches are needed
- D. Never

Answer: C

Explanation: Z-algorithm is excellent for multiple prefix or substring matches.

Q90. [Difficult] What happens if the pattern is equal to the entire string? $Z[1] = ?$

- A. $n - 1$
- B. n
- C. 0
- D. $n/2$

Answer: A

Explanation: Since $Z[0]$ is always 0, $Z[1]$ holds the length of the full match ($n - 1$).