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Vellore Institute of Technology

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Microprocessors and Interfacing

(CSE – 3002)

DIGITAL ASSIGNMENT - 1

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CSE 2006

Microprocessors & Interfacing

DIGITAL ASSIGNMENT-1

Ans1) 8087 ALP to calculate volume of sphere:

DATA SEGMENT

RADIUS DD 2.57

CONSTANT EQU 1.333

VOLUME DD 0 DUP(?)

DATA ENDS

ASSUME CS:CODE, DS:DATA

VOLUME PROC NEAR

Code segment
start:

MOV AX, DATA

MOV DS, AX

FILD RADIUS

FSTP ST(2)

FMUL ST(2)

FMUL ST(2)

FSTP ST(1)

FLD CONSTANT

FMUL ST(0), ST(1)

FSTP ST(3)

FLD PI

FMUL ST(0), ST(3)

FST VOLUME

RETP

VOLUME ENDP
CODE ENDP
END START.

Ans 2) 8087 ALP to calculate $A = \frac{xyz}{\sqrt{x^2 + y^2 + z^2}}$,
assuming x, y, z are integers.

```
FILD x
FMUL z
FSTP ST(1)
FILD y
FMUL
FADD ST(1)
FILD z
FMUL
FADD ST(1)
FSQRT ST
FSTP ST(2)
FILD x
FISTP ST(1)
FILD x
FISTP ST(1)
FILD y
FMUL ST, ST(1)
FISTP ST(1)
FILD z
FMUL ST, ST(1)
FDIV ST, ST(2)
INT 3
```


Ans 3) Arduino code to blink 4 lights with 0.5s on time, and 0.5 sec off time

```
void setup () {  
  pinMode(0, OUTPUT);  
  pinMode(1, OUTPUT);  
  pinMode(2, OUTPUT);  
  pinMode(3, OUTPUT);  
}
```

```
void loop () {  
  digitalWrite(0, HIGH);  
  delay(500);  
  digitalWrite(0, LOW); digitalWrite(1, HIGH);  
  delay(500);  
  
  digitalWrite(1, LOW);  
  digitalWrite(2, HIGH);  
  delay(500);  
  
  digitalWrite(2, LOW);  
  digitalWrite(3, HIGH);  
  delay(500);  
  
  digitalWrite(3, LOW);  
  delay(500);  
}
```

Ans 4) Arduino code for blinking 4 LEDs with 3 sec on time and 1.5 sec off time.

```
void setup() {  
  pinMode(1, OUTPUT);  
  pinMode(2, OUTPUT);  
  pinMode(3, OUTPUT);  
  pinMode(4, OUTPUT);  
}
```

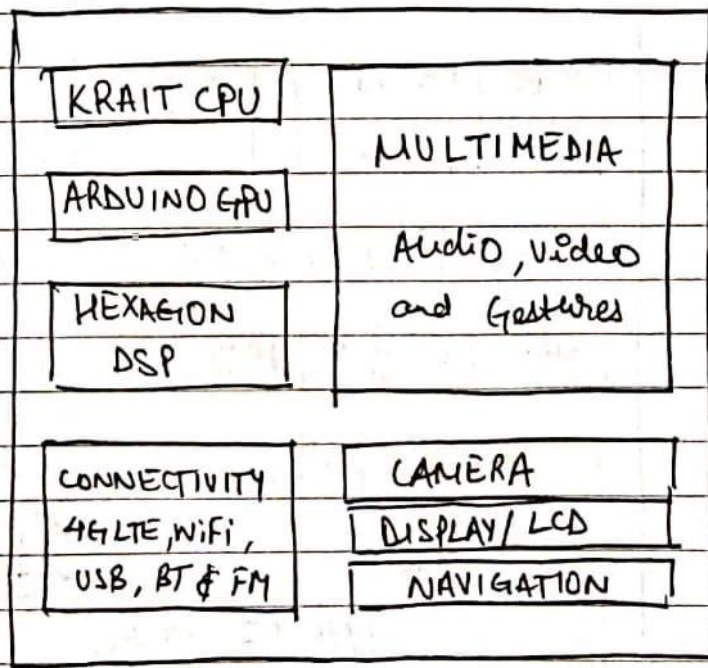
```
void loop() {  
  digitalWrite(1, HIGH);  
  delay(3000);  
  digitalWrite(1, LOW);  
  digitalWrite(2, HIGH);  
  delay(3000);  
  digitalWrite(2, LOW);  
  digitalWrite(3, HIGH);  
  delay(3000);  
  digitalWrite(3, LOW);  
  digitalWrite(4, HIGH);  
  delay(3000);  
  digitalWrite(4, LOW);  
  delay(1500);  
}
```


Ans 5) Draw and explain shortly the architecture of any ~~one~~ one of the following processor

- a. Snapdragon
- b. ARM processor in SPAD

a.) Snapdragon 600.

The Qualcomm Snapdragon 600 APQ8064T is a high-end SOC for mostly Android based smartphones and tablets that was announced at the beginning of 2013. The chip includes four ARMv7 compatible Krait-300 cores that offer a slightly improved architecture compared to the Krait cores in the S4 processors. However, the performance of cortex-A15 cores should not be reached, but the power consumption should be better.



Architecture of Snapdragon 600

b) Cortex-A9 MPCore

The cortex-A9 processor is a performance and power optimized multi-core processor. It features a dual-issue, partially out-of-order pipeline and a flexible system architecture with configurable caches and system coherency using ACP port. The cortex-A9 processor achieves a better than 50% performance over the Cortex-A8 processor in a single-core configuration.

