

SCHOOL OF COMPUTER SCIENCE AND ENGINEERING CSE1007 Java PROGRAMMING LAB

Winter Semester 2020-21

TERM END LAB

COURSE CODE	COURSE TITLE	CLASS NBR	SLOT
CSE1007	Java Programming	VL2020210504173	L21+L22

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REG. NO: 19BCE0215 **TEACHER**: Jaisankar N.

Q5) (a)Design and implement an application *Password.java* that produces and prints a random password. The password is composed of random digits 0-9 and characters a-z. The first element is a character, the second is a digit, then a character, a digit, a character, a digit, a character, and a digit (8 elements in total). An example is: e5c8a0b6 Ans5) (a)

ALGORITHM:

CODE:

)));

}

import java.util.*;

- Step 1: import the java.util.* library in order to use the Random() method;
- **Step 2:** Specify the length of the password as 8 in main function and pass it into another function named passwordGenerator(int len).
- **Step 3:** Delcare all the necessary characters in the form on String, such as Small_chars = 'abcdefghijklmnopqrstuvwxyz' and numbers='1234567890'.
- **Step 4:** Using the Random() method, generate a random character from both the Strings and store it in a String alternatively (ie: small_char and then numbers).
- **Step 5:** Return the output password thus generated.
- **Step 6:** Print the random password in console.

for (int i = 0; i < len; i+=2)

```
public class Password{
    public static void main(String[] args)
    {
        int length = 8;
        System.out.println(generatePassword(length));
    }

static char[] generatePassword(int len){
        String Small_chars = "abcdefghijklmnopqrstuvwxyz";
        String numbers = "0123456789";
        Random rndm_method = new Random();
        char[] password = new char[len];

password[0]=Small chars.charAt(rndm method.nextInt(Small chars.length()));
```

password[i] = Small_chars.charAt(rndm_method.nextInt(Small_chars.length(

```
for (int i = 1; i < len; i+=2)
{
    password[i] = numbers.charAt(rndm_method.nextInt(numbers.length()));
}
return password;
}
</pre>
```

OUTPUT:

Test Case1:

Command Prompt

```
C:\Users\Vibhu\OneDrive - vit.ac.in\Desktop\JAVA LABFAT>javac Password.java
C:\Users\Vibhu\OneDrive - vit.ac.in\Desktop\JAVA LABFAT>java Password
k0i4t0e8
```

Test Case2:

Command Prompt

C:\Users\Vibhu\OneDrive - vit.ac.in\Desktop\JAVA LABFAT>java Password
r7e7f2w8

Q5) (b) Create a JavaFx application to enter a building name in our university. When a user clicks a button, display (in new text field) school names located in the building.

Ans5) (b)

CODE:

```
import javafx.application.Application;
import javafx.geometry.Insets;
import javafx.geometry.Pos;
import javafx.scene.control.*;
import javafx.stage.*;
import javafx.scene.*;
import javafx.scene.layout.GridPane;
import javafx.event.ActionEvent;
import javafx.event.EventHandler;

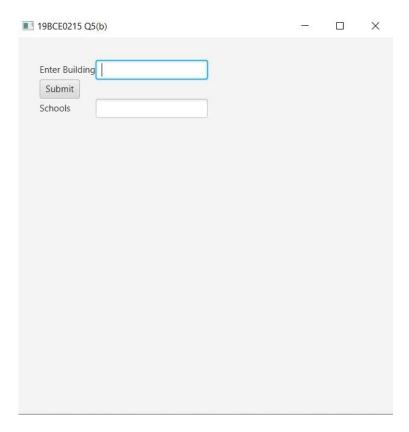
public class Univ extends Application {
    public static void main(String[] args) {
        launch(args);
    }

    @Override
    public void start(Stage primaryStage) throws Exception{
```

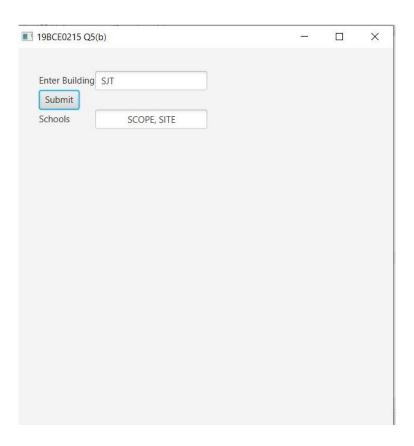
```
Label building = new Label("Enter Building");
TextField tf1 = new TextField();
TextField tf2 = new TextField();
Label Schools = new Label("Schools");
Button display = new Button("Submit");
display.setAlignment(Pos.CENTER);
tf2.setAlignment(Pos.CENTER);
display.setOnAction(new EventHandler<ActionEvent>() {
    @Override
    public void handle(ActionEvent arg0) {
        String build = tf1.getText();
        String schls = "";
        if(build.equals("SJT")) {
            schls += "SCOPE, SITE";
        }else if(build.equals("TT")) {
            schls += "SELECT, SENSE, SAS, SSL";
        }else if(build.equals("SMV")) {
            schls += "SBST, Catering, Hotel Management";
        }else if(build.equals("GB")) {
            schls += "VSPARC, VITBS, VSIGN ";
        }else if(build.equals("GDN")) {
            schls += "SMBS, SMEC, SCALE, SCHEME, VSPARC";
        tf2.setText("Schools in this Building: ");
        tf2.setText(schls);
});
GridPane root = new GridPane();
root.setPadding(new Insets(30, 30, 30, 30));
root.setVgap(0);
root.setHgap(0);
root.addRow(0, building, tf1);
root.addRow(1, display);
root.addRow(2, Schools ,tf2);
Scene scene=new Scene(root,500,500);
primaryStage.setScene(scene);
primaryStage.centerOnScreen();
primaryStage.setTitle("19BCE0215 Q5(b)");
primaryStage.show();
```

}

OUTPUT:



Test Case1:



Test Case2:

