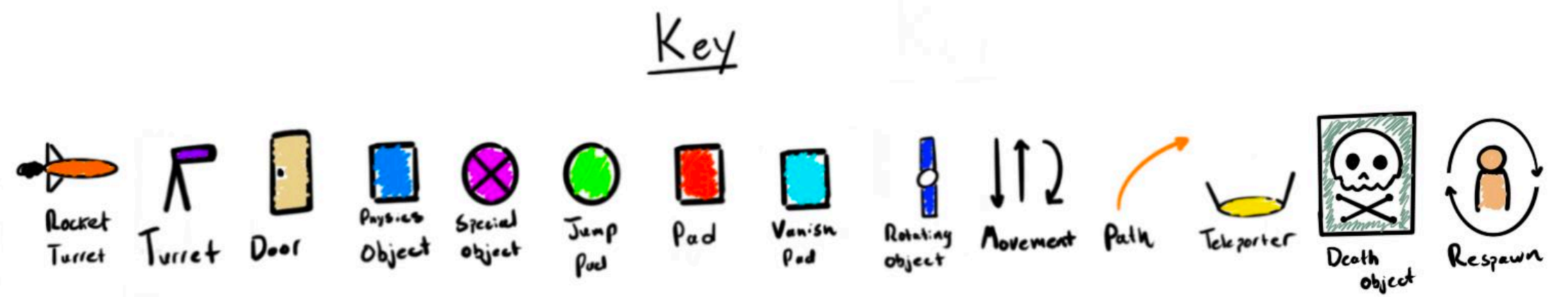


Unit 10 Lab - Right is Always Right?

Jonathan Mendoza - 10-28-24

Notes: As I was thinking I would like this to use a general timer going from 0 till when they finish.



Top View

Timer Concept

0:00 → 1:00

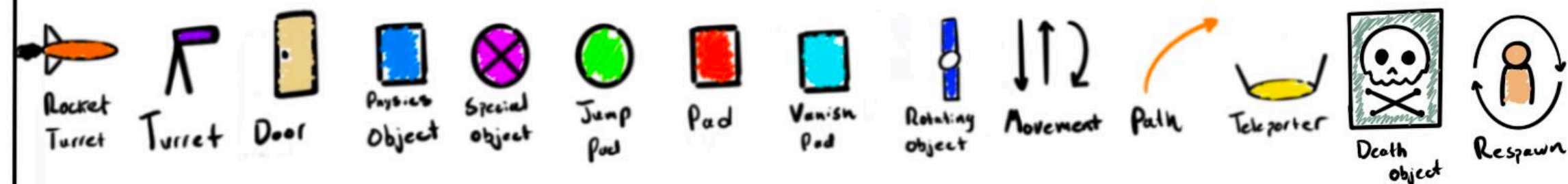


Unit 10 Lab - The race to the castle.

Jonathan Mendoza - 10-28-24

Notes: I would like this one to use a countdown timer of about 3-5 minutes to complete or gameover!

Key

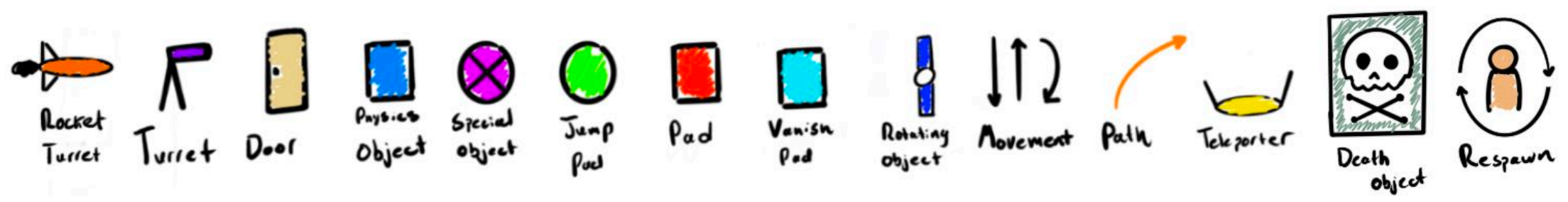


Unit 10 Lab - Don't fall into haunted forest!

Jonathan Mendoza - 10-28-24

Notes: This one I would like to use a count down bar timer. But we will see how it all connects at the end.

Key



Perspective Lit Show

Top View

Timer Concept

