



Unit 8 Lab - Turrets = friends #1


Jonathan Mendoza - 9-30-24


Notes: Use the turrets to knock down wall to see whats inside.


Key


  
Pressure Plate


  
Turret


  
Door


  
Physics Object


  
Special object


  
Jump Pad


  
Pad

  
Vanish Pad

  
Rotating object

  
Movement

  
Path

  
Teleporter

Top View





# Unit 8 Lab - Turret = friend overview # 1.5

Jonathan Mendoza - 9-30-24

Notes: Need to Make adjustment to map to make it work.

Key

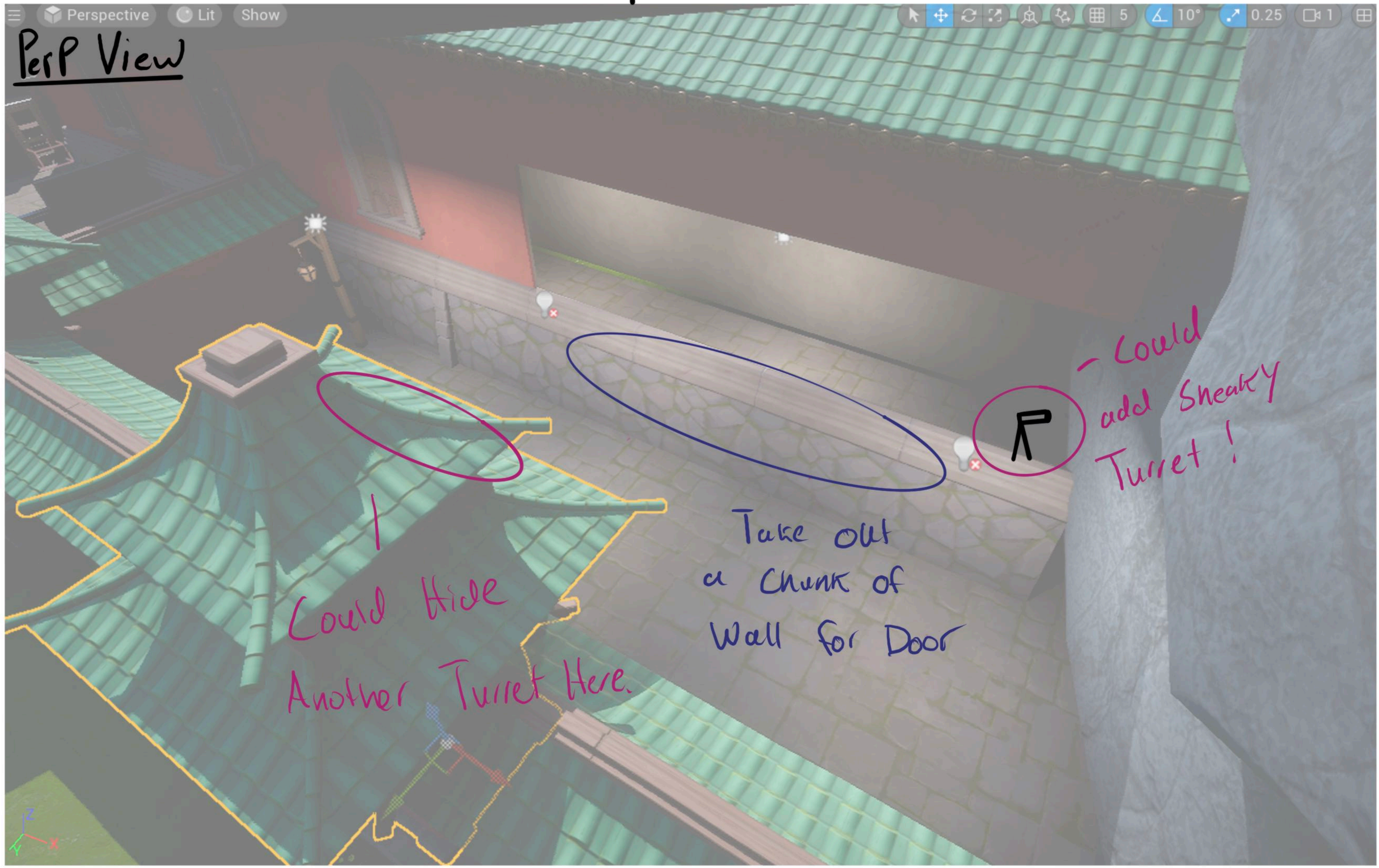


Turret

Observe

Ideas

PerP View



- Could Hide Another Turret Here.

Take out a chunk of Wall for Door

- Could add Sneaky Turret!





# Unit 8 Lab - Trees vs Waterfall #2


Jonathan Mendoza - 9-30-24


Notes: Make it past the trees to see if your worthy of the Waterfall.


## Key


  
Turret


  
Door


  
Physics Object

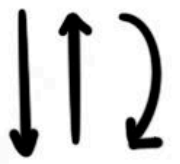
  
Special Object


  
Jump Pad


  
Pad

  
Vanish Pad

  
Rotating Object

  
Movement

  
Path

  
Teleporter





# Unit 8 Lab - Dumbo's Forest overview #2.5

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Key

Notes: Walling this off could help with  
Puzzle, but there is alot here to work  
with.

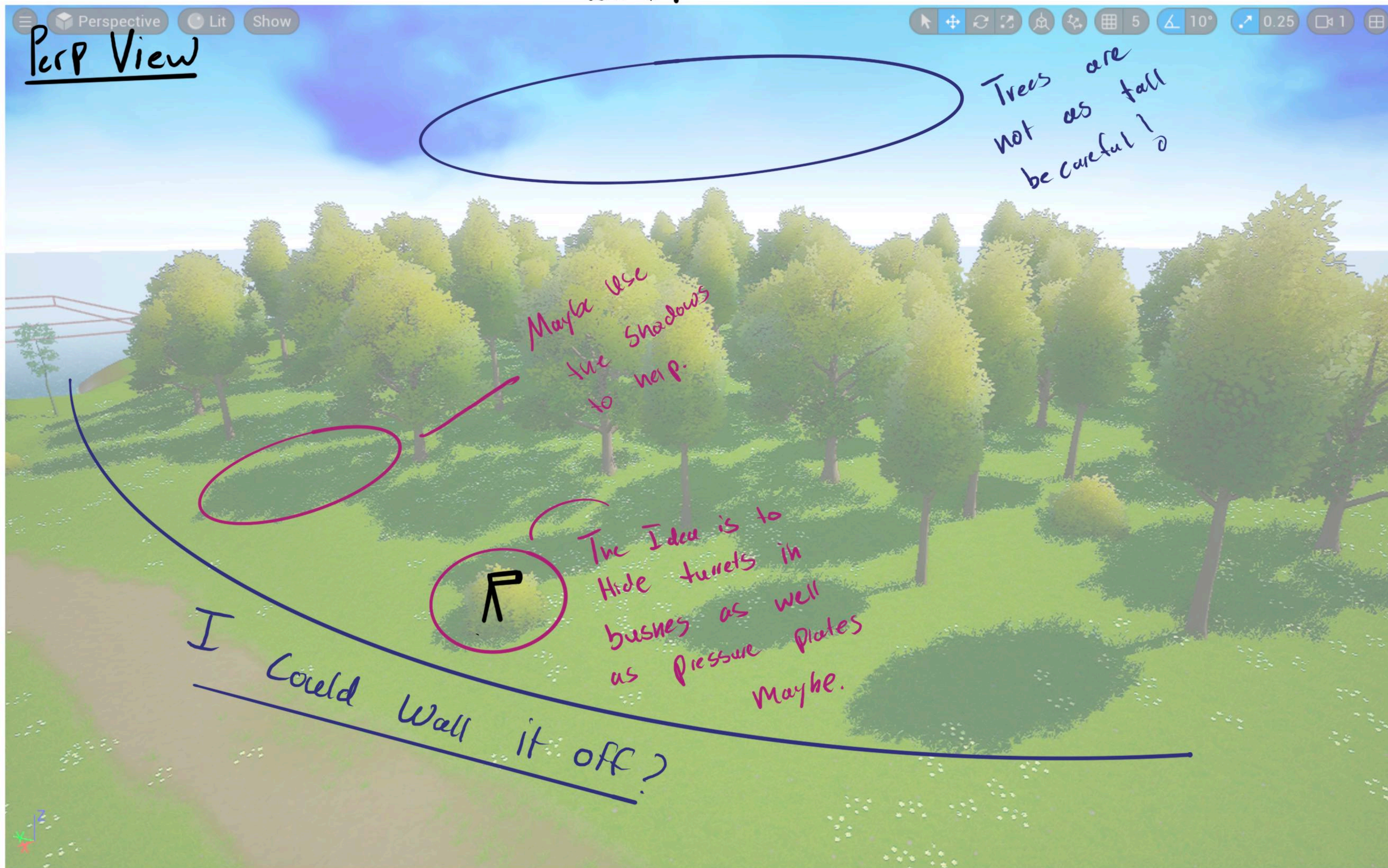


Turret

Observe

Ideas

Perp View







# Unit 8 Lab - Rambo's Forest #3


Jonathan Mendoza - 9-30-24


Notes: Look for the key to escape the dangerous forest filled with traps but most importantly GUNS!


## Key


  
Pressure Plate


  
Turret


  
Door


  
Physics Object


  
Special Object


  
Jump Pad


  
Pad

  
Vanish Pad

  
Rotating object

  
Movement

  
Path

  
Teleporter

## Top View

